

# Control Structures

# Control Structures

- if, else
- for loop
- while loop
- break – breaking an execution of a loop
- next – skipping an iteration



# for loop

- Loop can be created with for() using following syntax :

for(var in seq) expr

```
> for(i in 1:4) {  
+   print(i)  
+ }  
[1] 1  
[1] 2  
[1] 3  
[1] 4
```

# while( ) loop

- Loop can be generated with while() using following syntax :

while(cond) expr

- So long as the condition remains true the body of loop continues to execute

```
> cnt <- 1
> while(cnt < 5) {
+   print(cnt)
+   cnt <- cnt + 1
+ }
[1] 1
[1] 2
[1] 3
[1] 4
```

# Breaking an execution of loop

- Breaking a loop can be possible with break statement

```
> for(i in 1:4) {  
+   if(i==3) break  
+   print(i)  
+ }  
[1] 1  
[1] 2
```

# Skipping an iteration of a loop

- For skipping the iteration of the loop, next statement is used

```
> for(i in 1:4) {  
+   if(i==3) next  
+   print(i)  
+ }  
[1] 1  
[1] 2  
[1] 4
```

# Functions



# Some functions we will cover...

- str
- seq
- table
- prop.table
- cut
- sample
- log
- exp
- ifelse
- attach

The above functions are used quite frequently while preparing data

# str()

- str function displays the internal structure of an R object
- It can be called as a diagnostic function, we often use to know about the object before we work on it

```
> str(items)
'data.frame': 25 obs. of 6 variables:
 $ Item.ID : Factor w/ 25 levels "121 001","121 002",...: 1 2 3 4 5 6 7 8 9 10 ...
 $ Item.Name: Factor w/ 25 levels "Artline EK-999XF Metallic Ink Marker - Silver",...: 11 18 10 17 20 16 25
 12 19 7 ...
 $ Item.Type: Factor w/ 4 levels "Highlighter",...: 3 3 3 3 3 3 3 3 3 3 ...
 $ Brand : Factor w/ 12 levels "Artline","Camlin",...: 6 8 6 8 10 6 12 6 9 3 ...
 $ Price : int 69 135 125 135 60 92 160 316 179 90 ...
 $ UOM : Factor w/ 2 levels "Pack","Piece": 2 1 2 1 1 2 1 1 2 1 ...
```

# seq()

- For sequence generation, seq() is used

Syntax :

seq(from = 1, to = 1, by = incr/decr...)

```
> seq(1,20)
[1] 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20
```

```
> seq(1,20,by=4)
[1] 1 5 9 13 17
```

# table()

- Frequency table and Cross-tabulation can be generated with table()

Syntax: table(var1,var2,...)

```
> table(survey$Exer)
```

Freq	None	Some
115	24	98

```
> table(survey$Sex)
```

Female	Male
118	118

```
> table(survey$Sex, useNA = "ifany")
```

Female	Male	<NA>
118	118	1

# table()

- Multivariate Frequencies

```
> table(survey$Sex,survey$Exer, useNA = "ifany")
```

	Freq	None	Some
Female	49	11	58
Male	65	13	40
<NA>	1	0	0

# prop.table()

- The function prop.table() computes the proportions
- We can convert those proportions into percentages by multiplying them by 100

Syntax:

prop.table(table)

prop.table(table,1) # row proportions

prop.table(table,2) # column proportions

```
> prop.table(table(items$Item.Type))
```

Highlighter	Marker	Pen	Refill
0.12	0.20	0.64	0.04

```
> prop.table(table(items$Item.Type,items$Brand))
```

	Artline	Camlin	Cello	Lamy	Luxor	Parker	Pierre Cardin	Pilot	Puro	Reynolds	Sheaffer	Staedtler
Highlighter	0.00	0.08	0.00	0.00	0.00	0.00	0.00	0.04	0.00	0.00	0.00	0.00
Marker	0.08	0.08	0.00	0.00	0.04	0.00	0.00	0.00	0.00	0.00	0.00	0.00
Pen	0.00	0.00	0.04	0.00	0.00	0.16	0.08	0.08	0.04	0.08	0.04	0.12
Refill	0.00	0.00	0.00	0.04	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00

# prop.table() Contd...

```
> prop.table(table(items$Item.Type,items$Brand),1)
```

	Artline	Camlin	Cello	Lamy	Luxor	Parker	Pierre Cardin
Highlighter	0.0000000	0.6666667	0.0000000	0.0000000	0.0000000	0.0000000	0.0000000
Marker	0.4000000	0.4000000	0.0000000	0.0000000	0.2000000	0.0000000	0.0000000
Pen	0.0000000	0.0000000	0.0625000	0.0000000	0.0000000	0.2500000	0.1250000
Refill	0.0000000	0.0000000	0.0000000	1.0000000	0.0000000	0.0000000	0.0000000

  

	Pilot	Puro	Reynolds	Sheaffer	Staedtler
Highlighter	0.3333333	0.0000000	0.0000000	0.0000000	0.0000000
Marker	0.0000000	0.0000000	0.0000000	0.0000000	0.0000000
Pen	0.1250000	0.0625000	0.1250000	0.0625000	0.1875000
Refill	0.0000000	0.0000000	0.0000000	0.0000000	0.0000000

```
> prop.table(table(items$Item.Type,items$Brand),2)
```

	Artline	Camlin	Cello	Lamy	Luxor	Parker	Pierre Cardin
Highlighter	0.0000000	0.5000000	0.0000000	0.0000000	0.0000000	0.0000000	0.0000000
Marker	1.0000000	0.5000000	0.0000000	0.0000000	1.0000000	0.0000000	0.0000000
Pen	0.0000000	0.0000000	1.0000000	0.0000000	0.0000000	1.0000000	1.0000000
Refill	0.0000000	0.0000000	0.0000000	1.0000000	0.0000000	0.0000000	0.0000000

  

	Pilot	Puro	Reynolds	Sheaffer	Staedtler
Highlighter	0.3333333	0.0000000	0.0000000	0.0000000	0.0000000
Marker	0.0000000	0.0000000	0.0000000	0.0000000	0.0000000
Pen	0.6666667	1.0000000	1.0000000	1.0000000	1.0000000
Refill	0.0000000	0.0000000	0.0000000	0.0000000	0.0000000

# cut( )

Syntax : cut(x, breaks, include.lowest = FALSE,...)

- cut() divides the range of x into intervals and codes the values in x according to which interval they fall.
- The leftmost interval corresponds to level one, the next leftmost to level two and so on.
- breaks : either a numeric vector of two or more unique cut points or a single number (greater than or equal to 2) giving the number of intervals into which x is to be cut.

```
> cut(items$Price,breaks=4)
 [1] (49.6,154] (49.6,154] (49.6,154] (49.6,154] (49.6,154] (49.6,154] (154,258] (258,361]
 [9] (154,258] (49.6,154] (258,361] (258,361] (154,258] (258,361] (49.6,154] (258,361]
[17] (49.6,154] (49.6,154] (154,258] (49.6,154] (258,361] (49.6,154] (361,465] (154,258]
[25] (49.6,154]
Levels: (49.6,154] (154,258] (258,361] (361,465]
```

```
> table(cut(items$Price,breaks=4))
(49.6,154] (154,258] (258,361] (361,465]
      13         5         6         1
```



# cut( ) Contd...

```
> cut(items$Price,breaks=c(40,50,65,80,100,300,400,500))  
[1] (65,80] (100,300] (100,300] (100,300] (50,65] (80,100] (100,300] (300,400] (100,300]  
[10] (80,100] (300,400] (100,300] (100,300] (300,400] (100,300] (100,300] (40,50] (80,100]  
[19] (100,300] (80,100] (100,300] (80,100] (400,500] (100,300] (100,300]  
Levels: (40,50] (50,65] (65,80] (80,100] (100,300] (300,400] (400,500]
```

# sample()

- Sample function gives a random sample of specified size
- Syntax : `sample(x, size, replace = FALSE)`
  - x : Either a vector of one or more elements from which to choose, or a positive integer
  - n : a positive number, the number of items to choose from
  - replace : Should sampling be with replacement?

# sample() Contd...

```
> sample(items$Price, size=8)
[1] 190 320 465 100 316 270 300 92
```

```
> sample(items$Price, size=8,replace = TRUE)
[1] 225 125 69 69 60 135 90 270
```

# log()

- For calculating the logarithm, we can use log() function

Syntax:

`log(x)`

`log10(x)`

`log2(x)`

`log1p(x)`

## log() Contd...

- log computes logarithms, by default natural logarithms,
- log10 computes common (i.e., base 10) logarithms,
- log2 computes binary (i.e., base 2) logarithms.
- The general form  $\log(x, \text{base})$  computes logarithms with base base.
- $\log1p(x)$  computes  $\log(1+x)$  accurately also for  $|x| \ll 1$

# log() and exp()

```
> log(2)
[1] 0.6931472
> log(2,10)
[1] 0.30103
> log1p(2)
[1] 1.098612
> log10(2)
[1] 0.30103
> log2(2)
[1] 1
```

```
> exp(0.6931472)
[1] 2
> 10^0.30103
[1] 2
> expm1(1.098612)
[1] 1.999999
> 10^0.30103
[1] 2
> 2^1
[1] 2
```

# exp()

- exp computes the exponential function.
- expm1(x) computes  $\exp(x) - 1$  accurately also for  $|x| \ll 1$ .

Syntax :  
exp(x)  
expm1(x)

```
> exp(0.6931472)
[1] 2
> expm1(0.6931472)
[1] 1
```

# ifelse()

- In a simple way, we can treat ifelse() as a functional version of the if-else structure

Syntax : ifelse(condition, *true-value*, *false-value*)

- If the condition is TRUE then the function returns *true-value* otherwise it returns *false-value*

```
> v <- c(23,13,9,24,09,3,14,8,18,20)
> result <- ifelse(v > 10, "Pass","Fail")
> result
[1] "Pass" "Pass" "Fail" "Pass" "Fail" "Fail" "Pass" "Fail"
[9] "Pass" "Pass"
```



# Mean and Variance Functions

- `mean()`
- `sd()`
- `var()`
- Each of the functions above have the syntax usage in the following way: `function-name(variable-name,na.rm)`
  - `na.rm` by default is `FALSE`. It should be set to `TRUE` if we want to ignore the NA values while computing

```
> mean(items$Price,na.rm = TRUE)
[1] 180.4
> sd(items$Price,na.rm = TRUE)
[1] 105.7107
> var(items$Price,na.rm = TRUE)
[1] 11174.75
```

# summary()

- For numerical variables, summary function outputs the Minimum, Maximum, 1<sup>st</sup> Quartile, Median, 3<sup>rd</sup> Quartile and Mean

```
> summary(items$Price)
  Min. 1st Qu.  Median    Mean 3rd Qu.    Max.
  50.0   100.0   135.0   180.4   270.0   465.0
```

- For categorical variables, summary function outputs the frequency counts

```
> summary(items$Item.Type)
Highlighter      Marker      Pen      Refill
          3          5         16          1
```

# summary()

```
> summary(items)
```

Item.ID	Item.Name
121 001: 1	Artline EK-999XF Metallic Ink Marker - Silver : 1
121 002: 1	Artline EK157R Whiteboard Marker - Black, Pack of 10 : 1
121 003: 1	Camlin CD - DVD Marker Pen, Blue - Pack of 10 : 1
121 004: 1	Camlin Office Highlighter - Pack of 5 Assorted Colors: 1
121 005: 1	Camlin Office Highlighter Pen, Yellow : 1
121 006: 1	Camlin PB White Board Marker Pen, Blue : 1
(Other):19	(Other) :19

Item.Type	Brand	Price	UOM
Highlighter: 3	Camlin :4	Min. : 50.0	Pack :15
Marker : 5	Parker :4	1st Qu.:100.0	Piece:10
Pen :16	Pilot :3	Median :135.0	
Refill : 1	Staedtler :3	Mean :180.4	
	Artline :2	3rd Qu.:270.0	
	Pierre Cardin:2	Max. :465.0	
	(Other) :7		

- We have some few more functions in R like predict(), plot() which behave according to the class of the argument

# attach()

- The data is attached to the **R** search path with `attach()`.
- Data is searched by **R** when evaluating a variable, so objects in the data can be accessed by simply giving their names.

Syntax : `attach(data)`

Hence, instead of typing...

```
> table(items$Item.Type)
```

Highlighter	Marker	Pen	Refill
3	5	16	1

```
> mean(items$Price,na.rm = TRUE)
[1] 180.4
```

It can be simply typed as...

```
> attach(items)
> table(Item.Type)
Item.Type
Highlighter      Marker      Pen      Refill
          3          5         16          1
> mean(Price)
[1] 180.4
```

# Creating Functions

- Some tasks which may be repeated in different situations can be coded as a function
- A function has inputs and outputs
- Functions play a very important role in interactive graphics technologies like Tibco Spotfire and Shiny
- We create user defined functions by the following syntax:

```
Function-Name <- function(argument-list) {  
                                statements  
                                }
```

# Function Examples

```
add <- function(a,b,c){  
  a+b+c  
}  
  
# OR  
  
add <- function(a,b,c){  
  return(a+b+c)  
}
```

```
> descriptive <- function(input) {  
+   df <- data.frame(Mean = mean(input,na.rm = TRUE),SD = sd(input,na.rm = TRUE))  
+   df  
+ }
```

**Calling the function:**

```
> add(23,24,12)  
[1] 59
```

```
> descriptive(items$Price)  
      Mean      SD  
1 180.4 105.7107
```