EXPERIMENT NO:-AWT CONTROL PROGRAM AWT CONTROL

```
import java.awt.*;
public class AwtApp extends Frame {
  AwtApp() {
                   setLayout(null); // Use null
layout manager
    Label firstName = new Label("First Name");
firstName.setBounds(40, 70, 100, 20);
     Label lastName = new Label("Last Name");
lastName.setBounds(40, 100, 100, 20);
     Label dob = new Label("Date of Birth");
dob.setBounds(40, 130, 100, 20);
     TextField firstNameTF = new TextField();
firstNameTF.setBounds(160, 70, 120, 20);
     TextField lastNameTF = new TextField();
lastNameTF.setBounds(160, 100, 120, 20);
    TextField dobTF = new TextField();
dobTF.setBounds(160, 130, 120, 20);
     Button sbmt = new Button("Submit");
sbmt.setBounds(40, 180, 120, 30);
     Button reset = new Button("Reset");
reset.setBounds(160, 180, 120, 30);
                                       add(firstName);
                                  add(firstNameTF);
add(lastName);
                    add(dob);
```

```
add(lastNameTF); add(dobTF); add(sbmt);
add(reset);

setSize(350, 250); // Adjusted the size
setVisible(true);
}

public static void main(String[] args) {
   AwtApp awt = new AwtApp();
}
}
```

C:\Users\User\Desktop\java\seaids25>javac AwtApp.java

C:\Users\User\Desktop\java\seaids25>java AwtApp

First Name	Saurabh
Last Name	Mane
Date of Birth	23/05/2005
Submit	Reset