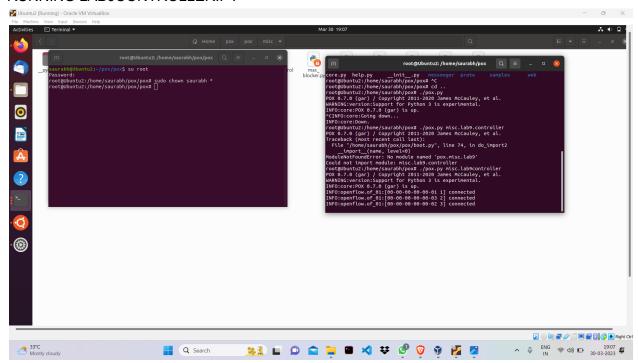
Assignment-9 21BCS138

QUESTION

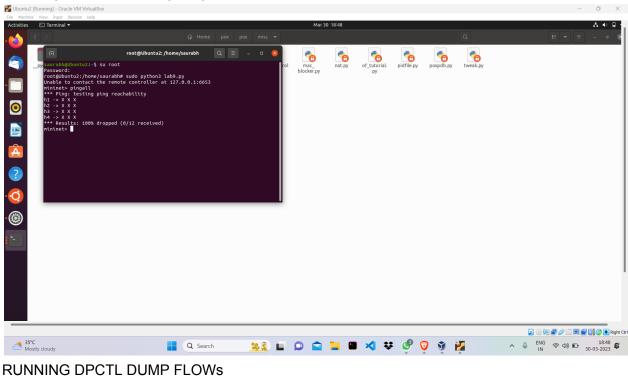
To test your controller, first start the controller, then start the mininet script. When you are

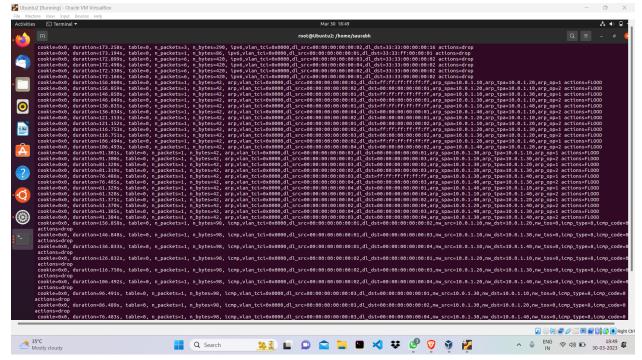
prompted with the mininet CLI, run the following commands and take a screenshot of each: pingall: This should fail, since ICMP traffic should be blocked. dpctl dump-flows: This should show a few entries. These are the entries that you installed into the switch with of_flow_mod. You'll need to do this within the timeout you specified in your of_flow_mod for the entries to show up! iperf: This should succeed. Additionally, you must submit your firewall code. It should be named lab9controller.py.

RUNNING LAB9CONTROLLER.PY

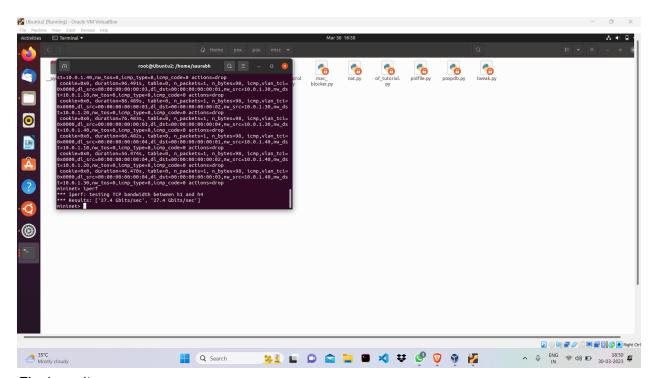


Running lab.9and running Pingall





RUNNING IPERF



Final result (27.4 GBits?sec, 27.4 Gbits/sec Code -# Lab 9 Skeleton

```
from pox.core import core
import pox.openflow.libopenflow_01 as of

log = core.getLogger()

class Firewall (object):
    """

A Firewall object is created for each switch that connects.
A Connection object for that switch is passed to the __init__ function.
    """

def __init__ (self, connection):
    # Keep track of the connection to the switch so that we can
    # send it messages!
    self.connection = connection

# This binds our PacketIn event listener
    connection.addListeners(self)
```

```
def do firewall (self, packet, packet in):
   msg = of.ofp flow mod()
   msg.match = of.ofp match.from packet(packet)
   msg.data = packet in
   if((packet.find('tcp')is not None)or(packet.find('arp')is not None)):
       msg.actions.append(of.ofp action output(port = of.OFPP FLOOD))
       self.connection.send(msq)
       self.connection.send(msg)
 def handle PacketIn (self, event):
   packet = event.parsed # This is the parsed packet data.
   if not packet.parsed:
     log.warning("Ignoring incomplete packet")
   packet in = event.ofp # The actual ofp packet in message.
   self.do firewall(packet, packet in)
def launch ():
 def start switch (event):
   log.debug("Controlling %s" % (event.connection,))
   Firewall(event.connection)
 core.openflow.addListenerByName("ConnectionUp", start switch)
```