

Saurav Sharma

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Key Skills

C Programming Language

Python – Beginner

Unreal Engine 5

C++

Unity

C#

Flutter/Dart

Video/Photo-editing (Adobe)

Figma

Project Management

Excellent verbal and written communication

Recent qualifications

Harvard University CS50x

Computer Science (online course)(2022)

Unreal Engine 5 C++

Developer (Udemy in collaboration with Epic Games)(2022)

Game Development

Bootcamp (Playback Studio) Certificate

Hobbies

Gaming - mainly FPS and BR/team based games such as Apex Legends and Valorant

Fitness

Norwegian Bokmål

Summary

Avid gamer-turned-game developer, ambitious to make fun and entertaining games for everyone and expand my skillset and knowledge within the industry.

Experience

February 2023 – Present

Founder/Developer/Designer • Bloqi

- Social platform bringing a Twitter-like experience to the TikTok generation in university.
- **Designed the UI** using Figma. Developed first version of app in Flutter **alone** in less than a month.
- Curated the script for the video (edited in final cut pro by myself) at every stage of King's College London's **Idea Factory Incubator**, leading us to the final.
- IOS/Android Flutter application is currently in beta testing.
- Iterating rapidly on product and associated media enabled progression through multiple stages of competition and sustained interest of 1 of the judges and other potential investors.

November 2022 - January 2023

Unreal Engine 5 games • Udemy Course

- See portfolio for games created as part of course to become familiar with all the different features of UE5 as well as the different ways to use C++.
- Games included: 3rd person obstacle course, 1st person crypt puzzle game, 3rd person shooter game and more.

September 2021 - March 2022

Digital Marketer • Abacus Wills and Trusts Global

- I was selected by the CEO out of 10 digital marketers to work as temporary digital **marketing manager**, where I managed the marketing team and in particular, I pitched a Facebook advertising campaign which successfully gained traction and increased the company follower count by over **1000% within the first 2 weeks**, exceeding expectations.
- Re-invigorated the company marketing strategies — from designing high quality marketing media for social media posts, creating marketing campaigns, writing email newsletters.

April 2019 - March 2020

Delivery Driver • Deliveroo/Ubereats/Justeat

- By focusing on 5-10 venues I built efficient relationships which allowed me to make more deliveries per hour than any other driver in the area.

November 2017 - April 2018

Sales Associate • Toys R Us

- I improved the **output** of the counter by implementing a checklist **system** that enabled the team to manage periodic tasks efficiently. This was then used in other departments.

Education

University of Portsmouth — Petroleum Engineering BEng (Hons) (2:2) 2020