

Introduction to Greedy Algorithms: →

Important Questions to be covered for Coding Interviews: →

- ① Minimum Number of Coins
- ② Activity Selection Problem
- ③ Job Scheduling Problem
- ④ Chocolate Distribution Problem
- or
- ⑤ Minimum Absolute Difference
- ⑥ Minimum Cost of Ropes
- ⑦ Fractional Knapsack
- ⑧ 0/1 Knapsack
- ⑨ Huffman Encoding
- ⑩ Minimum number of jumps.
- ⑪ Nikeung & Donuts.

* Minimum number of coins:

$\{1, 2, 5, 10, 20, 50, 100, 200, 500, 1000\}$ coins of different denominations

Target Value, $V = 91$

While $\{V \geq \text{coins}(i)\}$

$V = 91$
 $91 - 50 = 41$
 $41 - 20 = 21$
 $21 - 20 = 1$
 $1 - 1 = 0$

*** Imp: Activity Selection Problem

* Given a set of activities with their start and finish times, select the max number of activities that can be completed by a single individual, with the condition that he/she can only perform one activity at a given time without overlapping.

Activity	Start	Finish	Sort (Finish)	Output
A1	5	7	A3(1,4)	A3(1,4)
A2	8	9	A6(2,5)	A1(5,7)
A3	1	4	A5(0,6)	
A4	5	9	A1(5,7)	A2(8,9)
A5	0	6	A2(8,9)	
A6	3	5	A4(5,9)	

Minimum Cost of Ropes: →

arr = [4, 3, 2, 6] cost = 0

Sort = 2, 3, 4, 6 $n \log n$
 $2, 3 = 2 + 3 = 5$
 $\text{Sort } [5, 4, 6] n \log n = 29$
 $= 4, 5, 6$
 $4, 5 = 4 + 5 = 9$
 $9, 6$
 $\text{Sort } 6, 9$
 $\text{add } 6 + 9 = 15$

[4, 3, 2, 6] → $O(1)$

Min Heap

$(4) \Rightarrow (3) \Rightarrow (2)$ Min Heap (CBT)

$2 \Rightarrow (3) \Rightarrow (4) \Rightarrow (6) \rightarrow O(1)$
 $3 \Rightarrow (4) \Rightarrow (6) \Rightarrow (5) \rightarrow O(1)$

$2 \log n < O(1)$ for

"Dynamic Programming"

"Those who forget the past, are forced to repeat it."

* DP is the process of finding the solution of a bigger problem by solving smaller overlapping subproblems.

[Recursion Tree]

0, 1, 1, 2, 3, 5, 8, 13, 21, ...

0 1 2 3 4 5 6 7 8

$f(n) = f(n-1) + f(n-2)$ $[f(6)]$ $f(0) = 0$ $f(1) = 1$

① Recursion
 ② Memoization
 ③ Tabulation
 ④ Space
 Optm n
 xxx
 1 + 0

Time
 (1)
 optimize