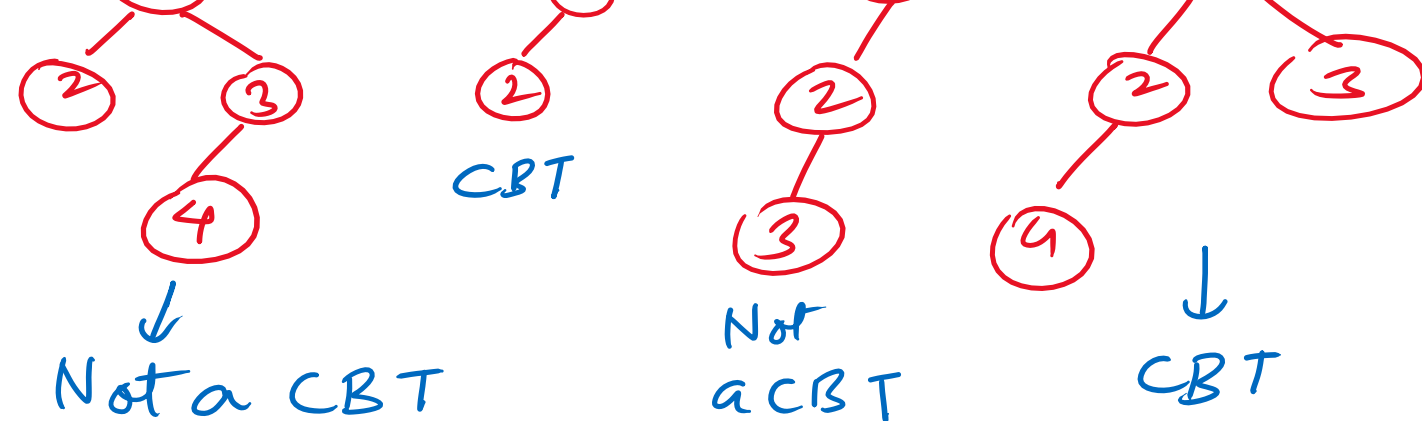


## \* Complete Binary Tree

### Heap Data Structure



A CBT is a tree where insertions are done Top to Bottom & Left to Right.

The Heap Data Structure: →



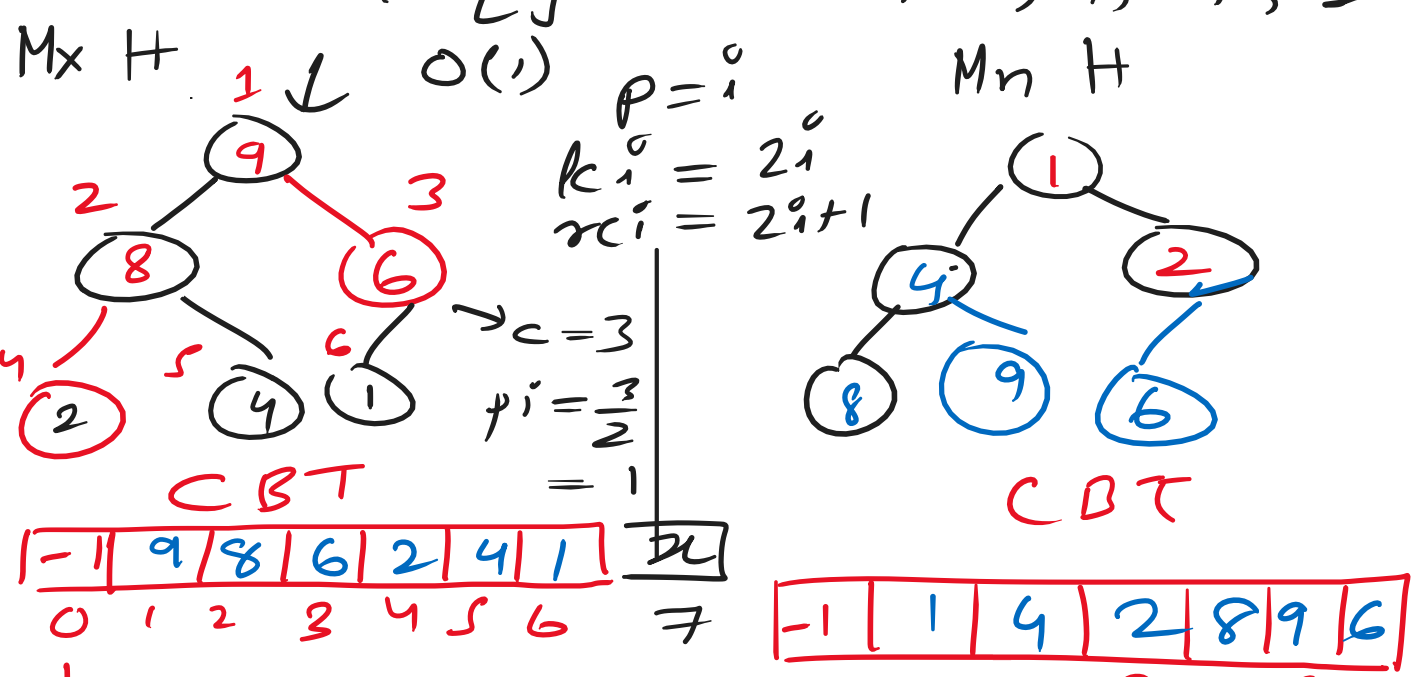
Normally in a BST, the time complexity of finding/searching an element in the BST is  $O(\log(N))$ .

But, during program execution, someone comes & tells you to find the max or min value in Constant Time  $O(1)$ , then we use the Heap concept.

Based on this logic, we have two types of heaps:

- (i) Max Heap
- (ii) Min heap

heapify  $arr[] = 2, 8, 6, 4, 9, 1$



Size++ = 7

index = parent  $arr[size] = val = 10$

$p = 3/2 = 1$  index = val; parent =  $7/2$

if  $arr[index] >$

swap (i, p)  $arr[quat]$

20, 30, 50, 10, 40

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The process of converting an array into a max or min heap is called "heapify".

Consider:  $arr = \{-1, 54, 53, 55, 52\}$

$n = 5$

Give the max heap: →

Non-Leaf Nodes  $\frac{n}{2} = 2$

$\frac{n}{2} + 1 = 2 + 1 = 3$  Leaf nodes

Non-leaf nodes  $(0 \leq x \leq \frac{n}{2})$

(55, 55, 54, 52, 50)

54 53 55 52 50

55 (1) = largest

left 53 right = largest = i

52 50 heapify(arr, i)

if (left < n & arr[left] < arr[i])

largest = left;

if (right < n & arr[right] < arr[i])

largest = right;

swap (i, largest);

heapify(arr, largest);

if (left < n & arr[left] < arr[i])

largest = left;

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