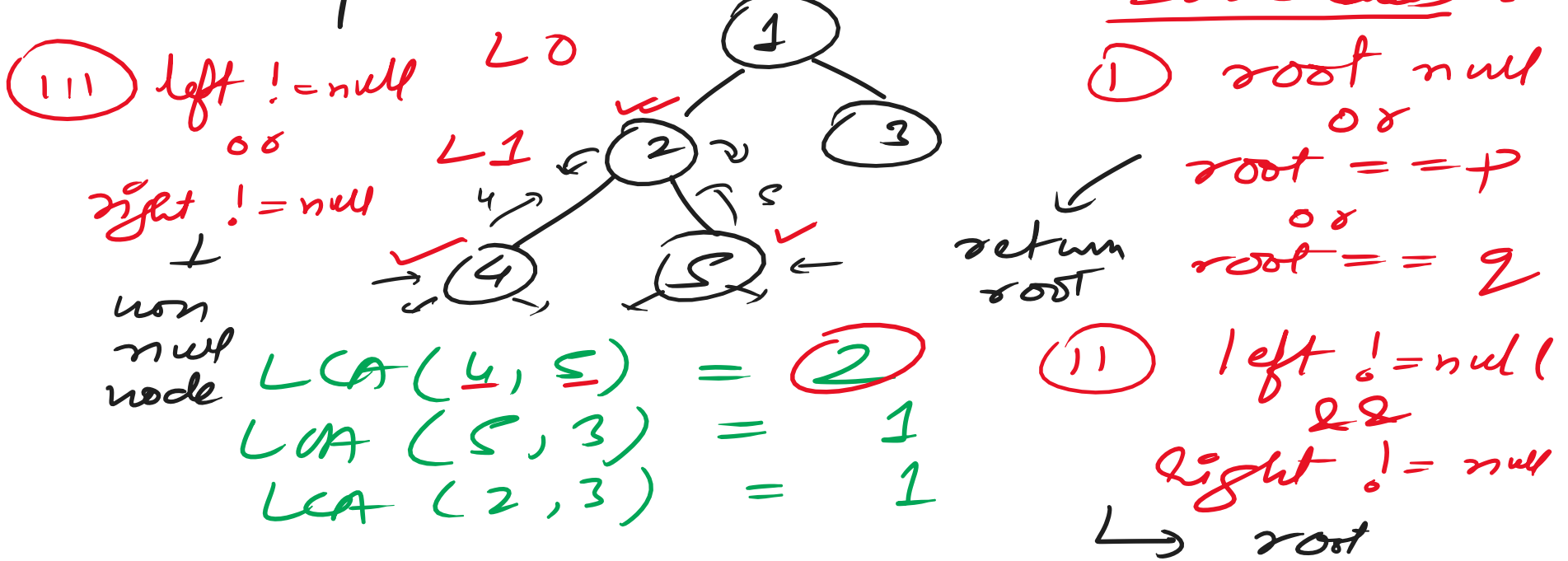
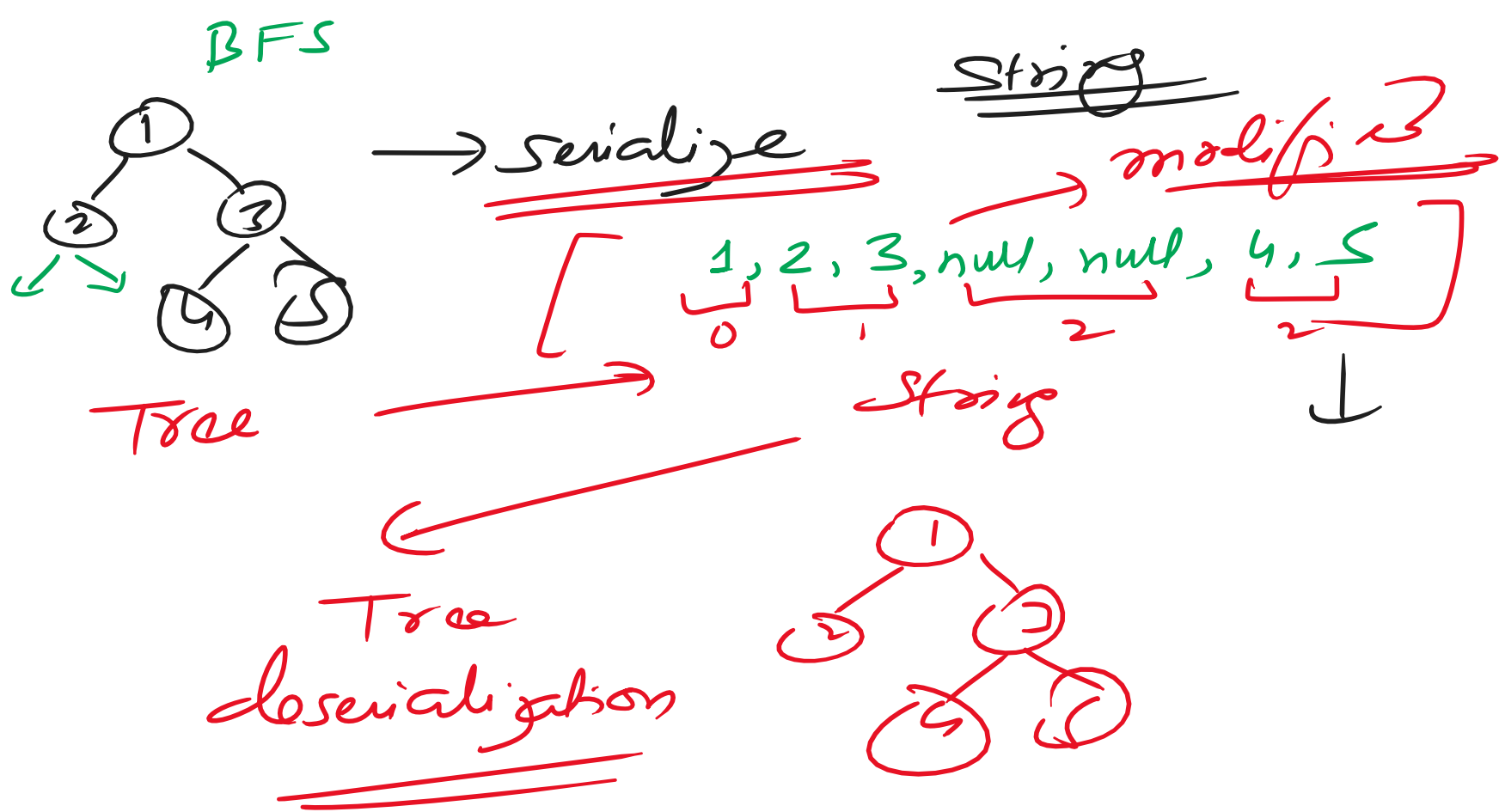
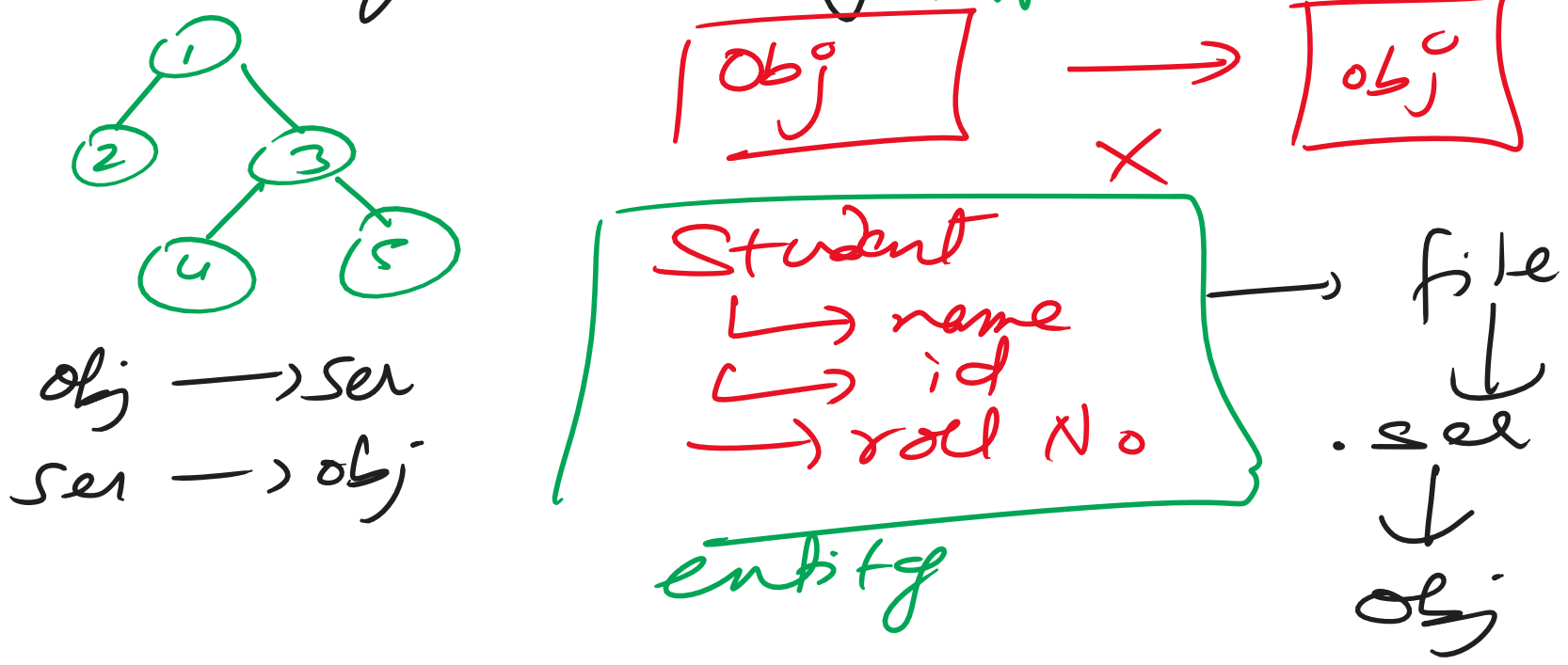


Lowest Common Ancestor : Leet Code

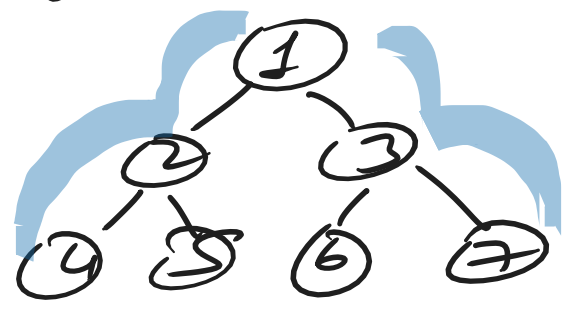
Example : →



#297 Serialize & Deserialize a given Binary Tree



Left & Right views of a Binary Tree



Left View → 1, 2, 4

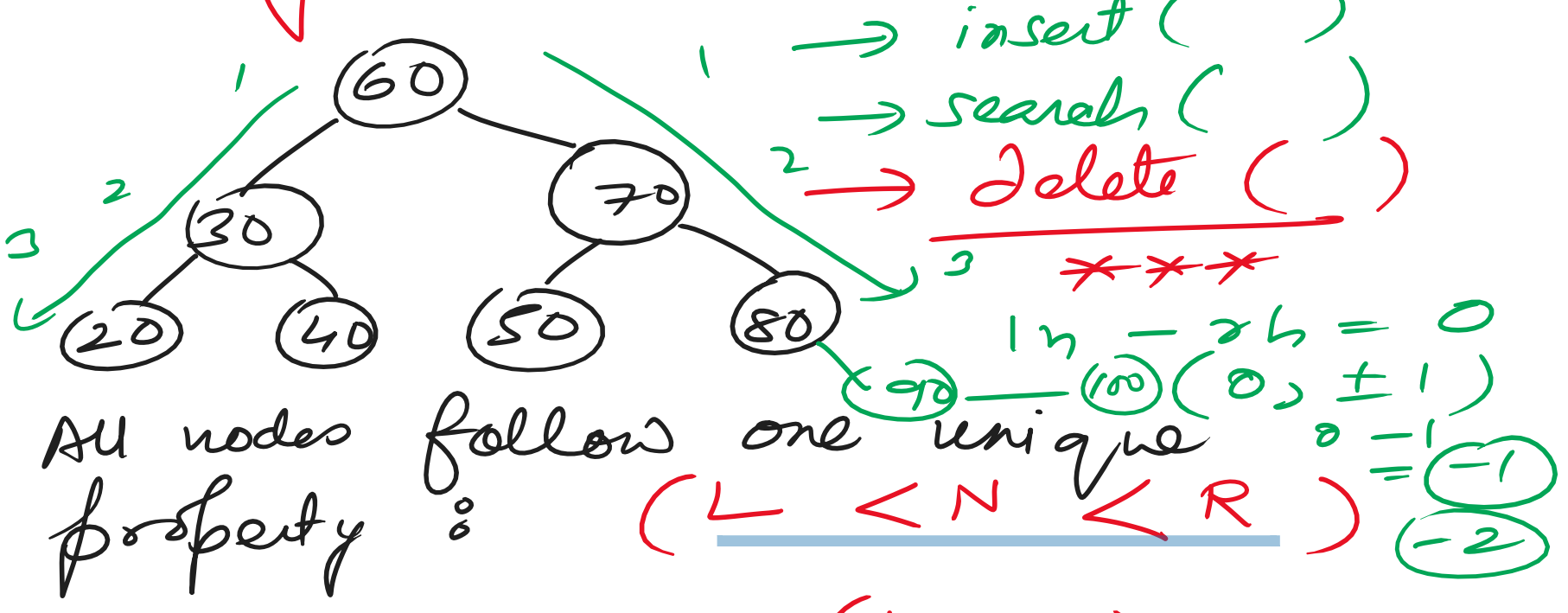
Right View → 1, 3, 7

* Don't ask anyone for help, try to write this code from scratch on your own.

```
public class LeftRightView {
    public static void LV (root);
    public static void RV (root);
}
```

Introduction to Search Trees

① Binary Search Trees : →



Drawbacks : →

① $O(N)$

② $O(N)$

③ $O(N)$

④ $O(N)$

⑤ $O(N)$

⑥ $O(N)$

⑦ $O(N)$

⑧ $O(N)$

⑨ $O(N)$

⑩ $O(N)$

⑪ $O(N)$

⑫ $O(N)$

⑬ $O(N)$

⑭ $O(N)$

⑮ $O(N)$

⑯ $O(N)$

⑰ $O(N)$

⑱ $O(N)$

⑲ $O(N)$

⑳ $O(N)$

㉑ $O(N)$

㉒ $O(N)$

㉓ $O(N)$

㉔ $O(N)$

㉕ $O(N)$

㉖ $O(N)$

㉗ $O(N)$

㉘ $O(N)$

㉙ $O(N)$

㉚ $O(N)$

㉛ $O(N)$

㉜ $O(N)$

㉝ $O(N)$

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㉟ $O(N)$

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㊲ $O(N)$

㊳ $O(N)$

㊴ $O(N)$

㊵ $O(N)$

㊶ $O(N)$

㊷ $O(N)$

㊸ $O(N)$

㊹ $O(N)$

㊺ $O(N)$

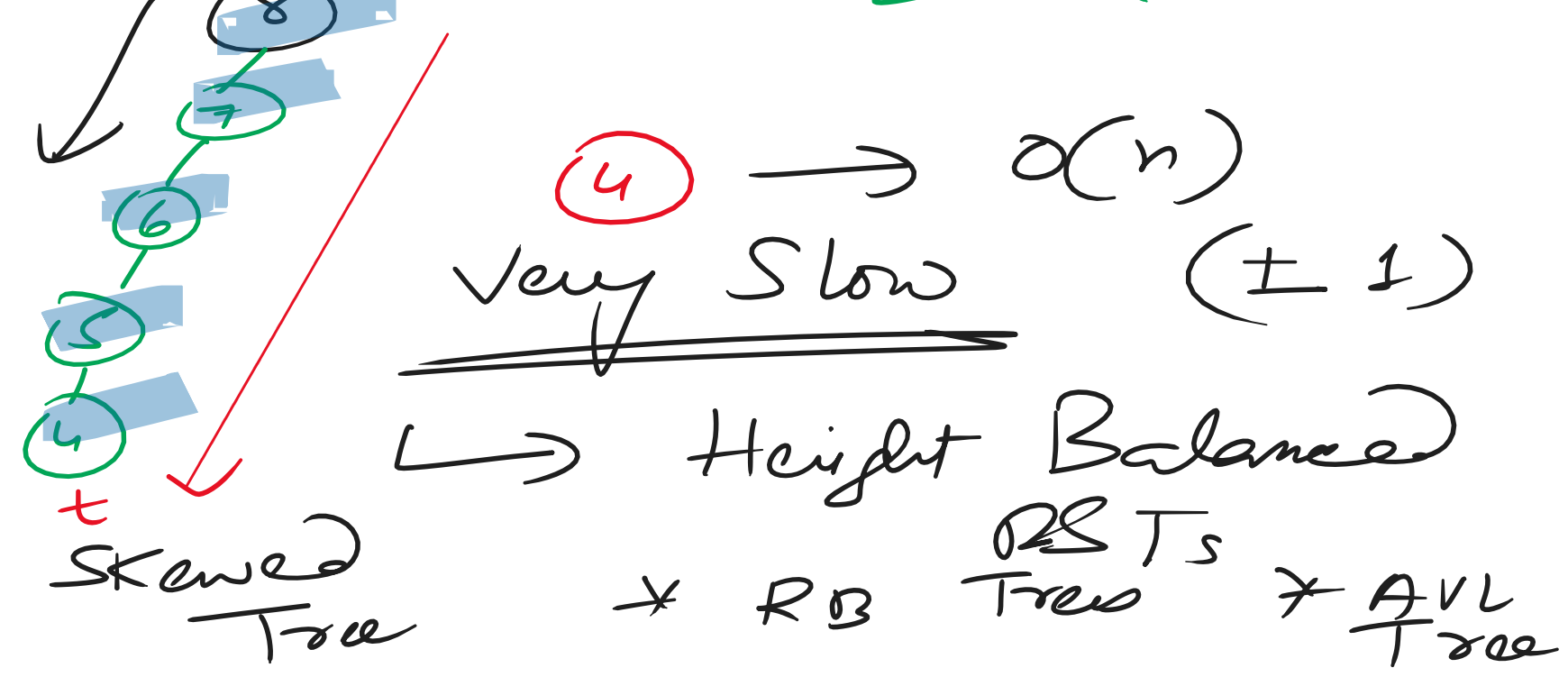
㊻ $O(N)$

㊼ $O(N)$

㊽ $O(N)$

㊾ $O(N)$

㊿ $O(N)$



Implementation of BST ?

- ① insert ()
- ② search ()
- ③ delete () → $L < N < R$
- ④ (Conditions)
- ⑤ Inorder (BST) → Ascending Order