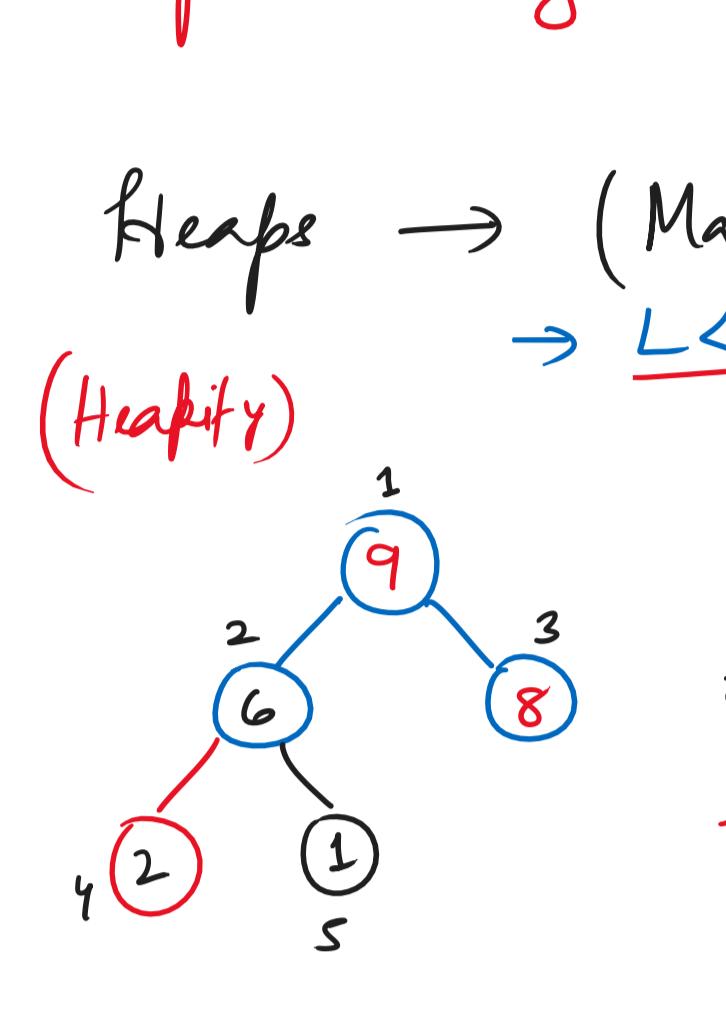


Height of a Complete binary tree / Balanced binary tree  
(AVL / Red Black)

Level	Nodes at this level	Total nodes so far:	$O(h)$
0	1	1	0
1	2	3	0
2	4	7	0
3	8	15	0
4	16	31	$= 2^h - 1$
$h$	$2^h$	$2^{h+1} - 1$	$\rightarrow n = 2^{h+1} - 1$



$= O \log(n)$

$\log_2 n = \log h + 1$

$$h = \log(n) + 1$$

$$= \log n$$

Q)  $|8, 2, 9, 6, 1|$  (Min Heap)  $L > N < R$

mulas  
 $lci^o / rci$

$2 * i^o$   
 $2 * i^o + 1$

parent  
 $i/2$

( $\log n$ )

Mn H

Cardinal / Sentinel Value

Heaps Interview Questions:  $\Rightarrow$  (k largest elements) ( $k^{\text{th}}$  smallest element)

① Find the k largest elements in an array:  $\rightarrow$

soot      ~~optimis<sup>5</sup>~~ arr = [19, 21, 4]

Soot  $\frac{n}{n \log n}$   
 ~~$n \log n$~~   
 ~~$n \log(n-k)$~~   
 ~~$1000$~~

MinHeap  $\left[ \begin{array}{c} \cancel{3} \\ \cancel{4} \\ \cancel{7} \\ 9 \times \\ 19 \times \\ 21 \times \end{array} \right]^n$   
 if size > k remove element  
 $n \log(n-k)$

$n \quad (k)$

~~$n - \infty$~~

$O(n-k)$

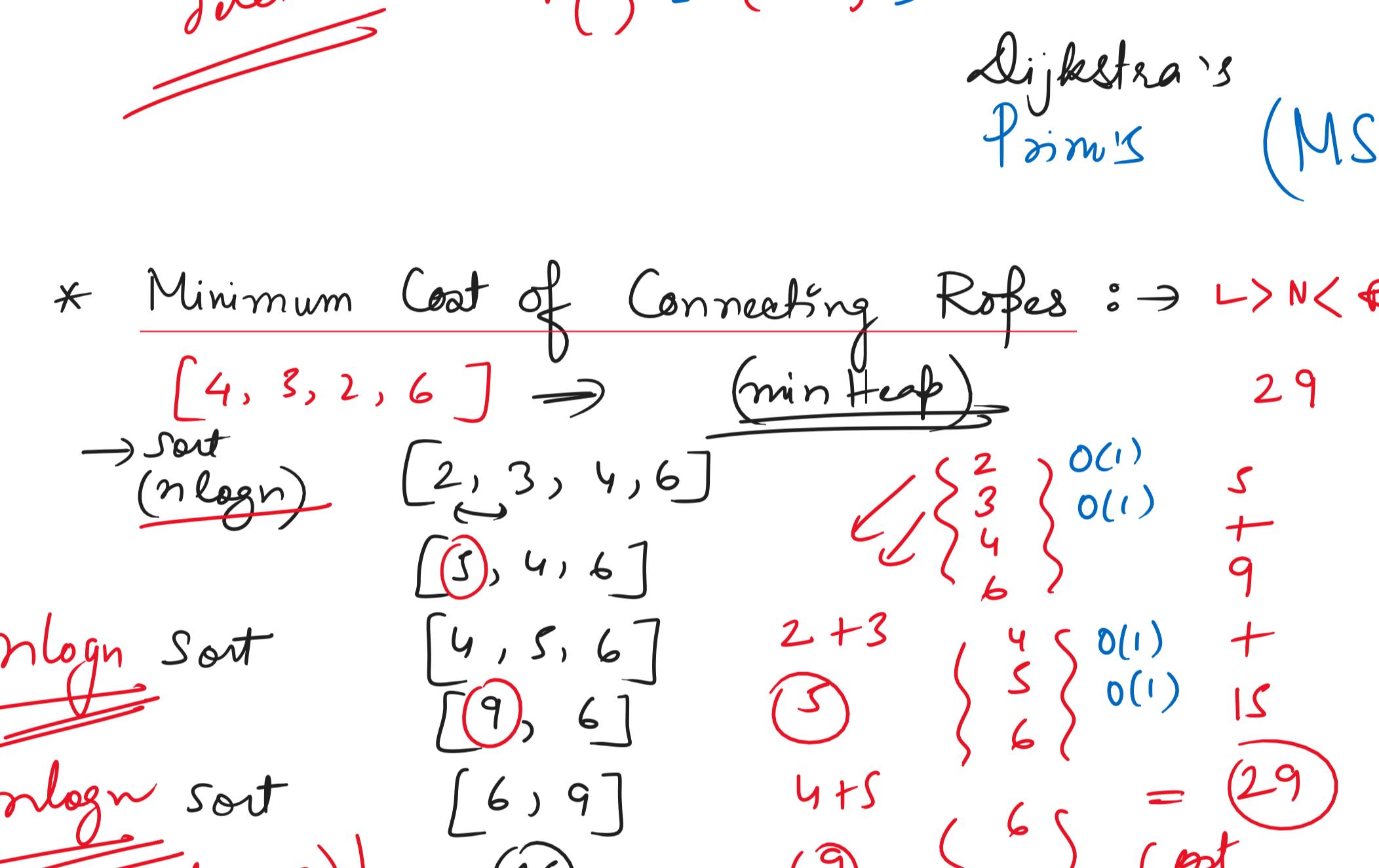
insertion or deletion

Max Heap:

```

    [ 20 x
      15 x
      10 x
      7   ]
      { 4   }
      { 3   }
  mh::peek()
  
```

$\log n$



Trie Data Structure :  
Dictionary (Abhijeet, true) {Memory} Too much space (new)  
root ← 1:17 (

nijeth, true),  
hishek, false) } Memory is fast  
r → child (

C++  
 map  
 ↴  
 unordered Hashmap (RAM)  
 String, Boolean  
 < Abhimanyu, true >  
 < Bhijeet, less efficient >  
 ↴  
 boof is end of Word = true  
 ↴  
 26

code  
coding  
coder  
coding ninja  
coders arcade  
code flow  
Longest Common Prefix

$\underline{\text{LCP}} = \underline{\text{co}}$   $\Rightarrow \underline{\text{TRIE}}$

flow  
fly  
flower  
flight  
flown

fl

} insert  
 } search  
 delete()

A  
 ↴  
 26 children

AB  
 AC  
 Ad

ARYAN  
 (A) f  
 t

ARINDAM

Note : →

- ① If the node with the character exists we don't create the node again.



$[0, 1, 2, 3, 4, \dots, 2S]$

① If it doesn't exist we create a new node of that character.

Longest Common Prefix:  
 (Pseudo-code)

```

    s1 → coder
    s2 → code
    s3 → coding
    s4 → codeless
    s5 → codeforces
  
```

null  
 len 0

```

    children[26];
    wordEnd = false;
    childrenCount = 0;
    default;
  
```

A  
 root

<img alt="A hand-drawn diagram of a Trie (prefix tree) structure. The root node is black. It has children labeled 'c' and 'o'. The 'c' child leads to a red node 'c', which has a child 'o'. The 'o' child leads to a red node 'o', which has children 'd', 'e', and 'n'. The 'd' child leads to a blue node 'd', which has a child 'f'. The 'e' child leads to a blue node 'e', which has a child 'g'. The 'n' child leads to a blue node 'n', which has a child 'g'. The 'e' child of 'o' also leads to a blue node 'e', which has a child 'g'. The 's' child of 'o' leads to a red node 's', which has a child 'r'. The 'r' child leads to a red node 'r', which has a child 's'.
 </img>

WE = true

for ( $i=0, \dots$ )  
 if  $\text{cd}_i > 1$   
 (stop)  
 break!  
 str = return  
 (null)

# Introduction to Greedy Algorithms: → (min/max)

\* Why greedy  $\rightarrow$  Because we intentionally take the smallest or the largest route / path or value

- ① Minimum no. of coins.
  - ② Minimum no. of platforms.
  - ③ Minimum arrows to burst all balloons.
  - ④ Gas Station Problem.
  - ⑤ Activity Selection Problem
  - ⑥ Job Scheduling Problem
  - ⑦ Fractional Knapsack
  - ⑧ 0/1 knapsack
  - ⑨ Huffman Encoding
  - ⑩ Lemonade Stand
  - ⑪ Minimum lot of rope.
  - ⑫ Nikunji E Donut
  - ⑬ Minimum no of steps
  - ⑭ Assign Cookies

# Chocolate Distribution Problem Policemen Catch Thieves