

Famous PC Games and Game of the Year Winners (1993-2024)

1993: DOOM

Revolutionized first-person shooters; pioneered 3D graphics.

1996: Quake

Introduced true 3D environments and online multiplayer.

1998: Half-Life

Narrative-driven FPS, acclaimed for its story and AI.

2000: The Sims

Best-selling PC game at the time; introduced life simulation genre.

2004: World of Warcraft

Redefined MMOs; peak with millions of active players.

2007: Crysis

Benchmark for graphics; famous for 'Can it run Crysis?'.

2011: The Elder Scrolls V: Skyrim

Open-world RPG classic; massive modding community.

2013: BioShock Infinite

Critically acclaimed FPS with strong narrative.

2015: The Witcher 3: Wild Hunt

Game of the Year; deep storytelling and open world.

2016: Overwatch

Popular team-based shooter; won Game of the Year.

2018: Red Dead Redemption 2 (PC in 2019)

Stunning open-world and realism.

2020: Hades

Indie darling; won Game of the Year from multiple outlets.

2022: Elden Ring

Massive open-world Souls-like; Game of the Year 2022.

2023: Baldur's Gate 3

Critical and fan-favorite RPG; Game of the Year 2023.

2024: TBD

Pending results from 2024 awards.