Saurav Suman

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GitHub Profile
LinkedIn Profile

EDUCATION

• Bangalore Institute of Technology

2026 Grad

Bachelor of Engineering-Information Science And Engineering

CGPA/Percentage: 8.11 (Till 4th sem)

• DAV Public School

2021

CGPA/Percentage: 84.2

• DAV Public School

2019

CBSE

CGPA/Percentage: 88.2

PROJECTS

CBSE

• Payment Application | JavaScript, React, Zod, Mongoose, Node.js, Express.js, JWT.

Github

- Developed a full-stack payment application with secure user authentication, account management, and transaction tracking.
- Engineered backend using Node.js, Express, and Mongoose for handling authentication, account data, and transactional updates.
- Implemented secure login, signup, and balance update functions, using JWT for token-based authentication.
- Utilized Zod for schema validation to ensure data integrity and user input validation throughout the application.
- Designed an intuitive, responsive frontend with React, enhancing user experience for real-time balance and transaction tracking.
- SPORTIFY Sports Matching Platform | React, Node.js, Firebase Realtime Database, Firebase Authentication . Github
 - Built a sports matching platform connecting users with similar sports interests, incorporating real-time data storage and user authentication.
 - Implemented Firebase Realtime Database for efficient, real-time storage and retrieval of user data.
 - Integrated Firebase Authentication for secure, seamless login and account management.
 - Developed personalized filtering features based on sports type and location, optimizing user matchmaking experience.
 - Focused on engaging UI/UX with React, including responsive design and smooth scroll animations for an interactive user experience.

• SIMON GAME | HTML, CSS, DOM Manipulation .

Github

- Developed an interactive memory-based Simon game, where players replicate sequences of colors and sounds.
- Implemented game mechanics using DOM manipulation to control button animations, sounds, and sequence generation.
- Designed a user-friendly interface with four color-coded buttons, each triggering visual and audio feedback upon interaction.
- $\ Enhanced \ gameplay \ by \ dynamically \ adjusting \ sequence \ complexity, \ providing \ an \ engaging \ and \ challenging \ experience.$

TECHNICAL SKILLS AND INTERESTS

Languages: C++, Python, Java, HTML/CSS, JavaScript, Typescript

Technologies/Frameworks: React, NodeJS, ExpressJS

Databases/Tools: MongoDB, PostgreSQL, Git

Interest: Blockchain, Machine Learning

Positions of Responsibility

• Volunteer, Ambition National Level Hackathon, Bangalore Institute of Technology Assisted with event management and participant coordination, throughout the hackathon.

• Director, Leo Club, BIT Bangalore

Oversaw club activities, coordinated events, and facilitated community service projects as the Director.

ACHIEVEMENTS

- Finalist in Code Heist event organized by Dev-Soc Club
- Participant in Hackman organized by DSCE Bangalore Coordinated team tasks to achieve project goals
- Attendee in AWS Hands-on Workshops