

October 2, 2023

```
[ ]: using JuMP
      using CPLEX
```

```
[ ]: m = 10
```

10

```
[ ]: n = 30
```

30

```
[ ]: p = 20
```

20

```
[ ]: Q = rand(10:50, m, n)
```

10×30 Matrix{Int64}:

44	11	40	46	33	40	43	30	32	...	49	22	50	40	36	30	48	37	12
37	36	27	38	30	27	39	15	24		12	10	16	19	27	22	47	45	11
49	21	15	45	14	39	35	45	14		12	12	49	48	48	44	25	22	17
18	34	39	48	11	27	23	30	43		46	47	25	22	47	40	44	39	37
13	32	27	14	12	30	40	27	25		41	39	13	38	30	34	41	30	30
32	48	31	32	22	39	40	21	19	...	50	26	33	30	15	49	35	24	49
48	35	26	44	21	35	27	46	46		12	32	29	41	40	38	34	36	46
20	26	11	45	13	11	49	35	12		11	16	28	33	23	30	35	24	34
36	19	41	45	44	23	46	15	34		43	15	10	26	41	15	16	44	32
17	27	46	45	21	16	42	32	10		17	21	34	23	10	32	34	41	45

```
[ ]: C = rand(60:100, p, n)
```

20×30 Matrix{Int64}:

63	100	83	76	64	93	100	75	75	...	90	67	64	74	96	87	86	87
81	71	82	71	89	80	62	94	60		61	69	70	95	97	91	62	82
80	81	89	96	80	97	68	62	92		88	61	95	86	63	68	95	67
94	74	99	69	73	96	78	77	82		75	100	87	63	97	71	76	96
68	88	97	75	68	81	61	95	80		72	80	100	68	91	66	65	68
63	68	73	72	64	87	100	65	82	...	83	77	75	72	89	63	72	71
97	81	68	75	61	62	69	92	84		74	61	99	85	93	68	70	63
92	61	97	74	91	97	78	80	62		87	97	89	61	94	86	95	64

97	64	71	83	78	73	64	91	62	70	92	89	96	95	76	74	84
97	74	80	66	98	77	62	69	94	92	98	83	95	98	74	62	63
70	88	99	93	79	85	88	93	93	98	91	82	91	85	65	100	96
62	88	90	80	68	86	98	72	88	78	74	97	95	60	73	96	85
60	65	80	63	92	82	97	98	99	69	71	80	78	78	99	100	98
75	63	65	99	88	99	75	86	87	81	96	73	91	71	90	92	94
88	66	98	72	75	85	70	75	88	94	95	76	61	82	96	86	95
65	87	71	94	95	91	86	89	91	83	98	86	99	95	92	67	85
76	88	63	62	98	60	69	92	83	61	99	67	100	89	77	61	96
61	90	88	87	69	99	69	85	85	65	79	95	64	73	98	92	63
76	80	65	75	74	100	78	78	79	74	95	90	88	63	80	86	97
83	81	98	94	65	74	83	87	69	71	100	65	78	99	71	69	63

```
[ ]: model = Model(CPLEX.Optimizer)
```

A JuMP Model

Feasibility problem with:

Variables: 0

Model mode: AUTOMATIC

CachingOptimizer state: EMPTY_OPTIMIZER

Solver name: CPLEX

```
[ ]: @variable(model, x[i=1:m, j =1:p], lower_bound = 0, Bin) # Binary variable
```

10×20 Matrix{VariableRef}:

x[1,1]	x[1,2]	x[1,3]	x[1,4]	x[1,5]	...	x[1,18]	x[1,19]	x[1,20]
x[2,1]	x[2,2]	x[2,3]	x[2,4]	x[2,5]		x[2,18]	x[2,19]	x[2,20]
x[3,1]	x[3,2]	x[3,3]	x[3,4]	x[3,5]		x[3,18]	x[3,19]	x[3,20]
x[4,1]	x[4,2]	x[4,3]	x[4,4]	x[4,5]		x[4,18]	x[4,19]	x[4,20]
x[5,1]	x[5,2]	x[5,3]	x[5,4]	x[5,5]		x[5,18]	x[5,19]	x[5,20]
x[6,1]	x[6,2]	x[6,3]	x[6,4]	x[6,5]	...	x[6,18]	x[6,19]	x[6,20]
x[7,1]	x[7,2]	x[7,3]	x[7,4]	x[7,5]		x[7,18]	x[7,19]	x[7,20]
x[8,1]	x[8,2]	x[8,3]	x[8,4]	x[8,5]		x[8,18]	x[8,19]	x[8,20]
x[9,1]	x[9,2]	x[9,3]	x[9,4]	x[9,5]		x[9,18]	x[9,19]	x[9,20]
x[10,1]	x[10,2]	x[10,3]	x[10,4]	x[10,5]		x[10,18]	x[10,19]	x[10,20]

```
[ ]: @constraint(model, sum(x[:, j] for j in 1:p) .== 1) # Ensuring 10 plants be
    established
```

10-element Vector{ConstraintRef{Model, MathOptInterface.

↳ConstraintIndex{MathOptInterface.ScalarAffineFunction{Float64},

↳MathOptInterface.EqualTo{Float64}}, ScalarShape}}:

```
x[1,1] + x[1,2] + x[1,3] + x[1,4] + x[1,5] + x[1,6] + x[1,7] + x[1,8] + x[1,9]
↳+ x[1,10] + x[1,11] + x[1,12] + x[1,13] + x[1,14] + x[1,15] + x[1,16] +
↳x[1,17] + x[1,18] + x[1,19] + x[1,20] == 1
x[2,1] + x[2,2] + x[2,3] + x[2,4] + x[2,5] + x[2,6] + x[2,7] + x[2,8] + x[2,9]
↳+ x[2,10] + x[2,11] + x[2,12] + x[2,13] + x[2,14] + x[2,15] + x[2,16] +
↳x[2,17] + x[2,18] + x[2,19] + x[2,20] == 1
```

```

x[3,1] + x[3,2] + x[3,3] + x[3,4] + x[3,5] + x[3,6] + x[3,7] + x[3,8] + x[3,9]
↳+ x[3,10] + x[3,11] + x[3,12] + x[3,13] + x[3,14] + x[3,15] + x[3,16] +
↳x[3,17] + x[3,18] + x[3,19] + x[3,20] == 1
x[4,1] + x[4,2] + x[4,3] + x[4,4] + x[4,5] + x[4,6] + x[4,7] + x[4,8] + x[4,9]
↳+ x[4,10] + x[4,11] + x[4,12] + x[4,13] + x[4,14] + x[4,15] + x[4,16] +
↳x[4,17] + x[4,18] + x[4,19] + x[4,20] == 1
x[5,1] + x[5,2] + x[5,3] + x[5,4] + x[5,5] + x[5,6] + x[5,7] + x[5,8] + x[5,9]
↳+ x[5,10] + x[5,11] + x[5,12] + x[5,13] + x[5,14] + x[5,15] + x[5,16] +
↳x[5,17] + x[5,18] + x[5,19] + x[5,20] == 1
x[6,1] + x[6,2] + x[6,3] + x[6,4] + x[6,5] + x[6,6] + x[6,7] + x[6,8] + x[6,9]
↳+ x[6,10] + x[6,11] + x[6,12] + x[6,13] + x[6,14] + x[6,15] + x[6,16] +
↳x[6,17] + x[6,18] + x[6,19] + x[6,20] == 1
x[7,1] + x[7,2] + x[7,3] + x[7,4] + x[7,5] + x[7,6] + x[7,7] + x[7,8] + x[7,9]
↳+ x[7,10] + x[7,11] + x[7,12] + x[7,13] + x[7,14] + x[7,15] + x[7,16] +
↳x[7,17] + x[7,18] + x[7,19] + x[7,20] == 1
x[8,1] + x[8,2] + x[8,3] + x[8,4] + x[8,5] + x[8,6] + x[8,7] + x[8,8] + x[8,9]
↳+ x[8,10] + x[8,11] + x[8,12] + x[8,13] + x[8,14] + x[8,15] + x[8,16] +
↳x[8,17] + x[8,18] + x[8,19] + x[8,20] == 1
x[9,1] + x[9,2] + x[9,3] + x[9,4] + x[9,5] + x[9,6] + x[9,7] + x[9,8] + x[9,9]
↳+ x[9,10] + x[9,11] + x[9,12] + x[9,13] + x[9,14] + x[9,15] + x[9,16] +
↳x[9,17] + x[9,18] + x[9,19] + x[9,20] == 1
x[10,1] + x[10,2] + x[10,3] + x[10,4] + x[10,5] + x[10,6] + x[10,7] + x[10,8] +
↳x[10,9] + x[10,10] + x[10,11] + x[10,12] + x[10,13] + x[10,14] + x[10,15] +
↳x[10,16] + x[10,17] + x[10,18] + x[10,19] + x[10,20] == 1

```

```

[ ]: @constraint(model, sum(x[i, :] for i in 1:m) .<= 1) # One place can't have more
↳than 1 plant

```

20-element Vector{ConstraintRef{Model, MathOptInterface.

```

↳ConstraintIndex{MathOptInterface.ScalarAffineFunction{Float64},
↳MathOptInterface.LessThan{Float64}}, ScalarShape}}:
x[1,1] + x[2,1] + x[3,1] + x[4,1] + x[5,1] + x[6,1] + x[7,1] + x[8,1] + x[9,1]
↳+ x[10,1] <= 1
x[1,2] + x[2,2] + x[3,2] + x[4,2] + x[5,2] + x[6,2] + x[7,2] + x[8,2] + x[9,2]
↳+ x[10,2] <= 1
x[1,3] + x[2,3] + x[3,3] + x[4,3] + x[5,3] + x[6,3] + x[7,3] + x[8,3] + x[9,3]
↳+ x[10,3] <= 1
x[1,4] + x[2,4] + x[3,4] + x[4,4] + x[5,4] + x[6,4] + x[7,4] + x[8,4] + x[9,4]
↳+ x[10,4] <= 1
x[1,5] + x[2,5] + x[3,5] + x[4,5] + x[5,5] + x[6,5] + x[7,5] + x[8,5] + x[9,5]
↳+ x[10,5] <= 1
x[1,6] + x[2,6] + x[3,6] + x[4,6] + x[5,6] + x[6,6] + x[7,6] + x[8,6] + x[9,6]
↳+ x[10,6] <= 1
x[1,7] + x[2,7] + x[3,7] + x[4,7] + x[5,7] + x[6,7] + x[7,7] + x[8,7] + x[9,7]
↳+ x[10,7] <= 1
x[1,8] + x[2,8] + x[3,8] + x[4,8] + x[5,8] + x[6,8] + x[7,8] + x[8,8] + x[9,8]
↳+ x[10,8] <= 1

```

```

x[1,9] + x[2,9] + x[3,9] + x[4,9] + x[5,9] + x[6,9] + x[7,9] + x[8,9] + x[9,9] +
↳ x[10,9] <= 1
x[1,10] + x[2,10] + x[3,10] + x[4,10] + x[5,10] + x[6,10] + x[7,10] + x[8,10] +
↳ x[9,10] + x[10,10] <= 1
x[1,11] + x[2,11] + x[3,11] + x[4,11] + x[5,11] + x[6,11] + x[7,11] + x[8,11] +
↳ x[9,11] + x[10,11] <= 1
x[1,12] + x[2,12] + x[3,12] + x[4,12] + x[5,12] + x[6,12] + x[7,12] + x[8,12] +
↳ x[9,12] + x[10,12] <= 1
x[1,13] + x[2,13] + x[3,13] + x[4,13] + x[5,13] + x[6,13] + x[7,13] + x[8,13] +
↳ x[9,13] + x[10,13] <= 1
x[1,14] + x[2,14] + x[3,14] + x[4,14] + x[5,14] + x[6,14] + x[7,14] + x[8,14] +
↳ x[9,14] + x[10,14] <= 1
x[1,15] + x[2,15] + x[3,15] + x[4,15] + x[5,15] + x[6,15] + x[7,15] + x[8,15] +
↳ x[9,15] + x[10,15] <= 1
x[1,16] + x[2,16] + x[3,16] + x[4,16] + x[5,16] + x[6,16] + x[7,16] + x[8,16] +
↳ x[9,16] + x[10,16] <= 1
x[1,17] + x[2,17] + x[3,17] + x[4,17] + x[5,17] + x[6,17] + x[7,17] + x[8,17] +
↳ x[9,17] + x[10,17] <= 1
x[1,18] + x[2,18] + x[3,18] + x[4,18] + x[5,18] + x[6,18] + x[7,18] + x[8,18] +
↳ x[9,18] + x[10,18] <= 1
x[1,19] + x[2,19] + x[3,19] + x[4,19] + x[5,19] + x[6,19] + x[7,19] + x[8,19] +
↳ x[9,19] + x[10,19] <= 1
x[1,20] + x[2,20] + x[3,20] + x[4,20] + x[5,20] + x[6,20] + x[7,20] + x[8,20] +
↳ x[9,20] + x[10,20] <= 1

```

```
[ ]: cost = sum(x[i, k] * C[k, j] * Q[i, j] for i in 1:m for j in 1:n for k in 1:p)
```

$79025x_{1,1} + 75279x_{1,2} + 79614x_{1,3} + 80530x_{1,4} + 76856x_{1,5} + 74016x_{1,6} + 75501x_{1,7} + 78629x_{1,8} + 78341x_{1,9} + 78042x_{1,10} +$

```
[ ]: @objective(model, Min, cost)
```

$79025x_{1,1} + 75279x_{1,2} + 79614x_{1,3} + 80530x_{1,4} + 76856x_{1,5} + 74016x_{1,6} + 75501x_{1,7} + 78629x_{1,8} + 78341x_{1,9} + 78042x_{1,10} +$

```
[ ]: optimize!(model)
```

Version identifier: 22.1.1.0 | 2022-11-26 | 9160aff4d

Found incumbent of value 0.000000 after 0.02 sec. (0.01 ticks)

Root node processing (before b&c):

Real time = 0.02 sec. (0.01 ticks)

Parallel b&c, 8 threads:

Real time = 0.00 sec. (0.00 ticks)

Sync time (average) = 0.00 sec.

Wait time (average) = 0.00 sec.

```

-----
Total (root+branch&cut) =    0.02 sec. (0.01 ticks)
Version identifier: 22.1.1.0 | 2022-11-26 | 9160aff4d
Found incumbent of value 716973.000000 after 0.00 sec. (0.01 ticks)
Tried aggregator 1 time.
Reduced MIP has 30 rows, 200 columns, and 400 nonzeros.
Reduced MIP has 200 binaries, 0 generals, 0 SOSs, and 0 indicators.
Presolve time = 0.03 sec. (0.23 ticks)
Probing time = 0.00 sec. (0.27 ticks)
Tried aggregator 1 time.
Reduced MIP has 30 rows, 200 columns, and 400 nonzeros.
Reduced MIP has 200 binaries, 0 generals, 0 SOSs, and 0 indicators.
Presolve time = 0.00 sec. (0.23 ticks)
Probing time = 0.00 sec. (0.27 ticks)
Clique table members: 30.
MIP emphasis: balance optimality and feasibility.
MIP search method: dynamic search.
Parallel mode: deterministic, using up to 8 threads.
Root relaxation solution time = 0.02 sec. (0.16 ticks)

```

	Nodes				Cuts/			
	Node	Left	Objective	IInf	Best Integer	Best Bound	ItCnt	Gap
*	0+	0			716973.0000	0.0000		100.00%
*	0+	0			706224.0000	0.0000		100.00%
*	0	0	integral	0	698289.0000	698289.0000	23	0.00%

Elapsed time = 0.08 sec. (1.46 ticks, tree = 0.00 MB, solutions = 3)

```
[ ]: @show value.(x)
```

```

value.(x) = [-0.0 -0.0 -0.0 -0.0 -0.0 0.0 0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0
-0.0 -0.0 1.0 -0.0 -0.0 -0.0; -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0
-0.0 -0.0 -0.0 -0.0 -0.0 -0.0 0.0 -0.0 1.0 -0.0; -0.0 -0.0 -0.0 -0.0 1.0 -0.0
-0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0; -0.0 1.0
-0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0
-0.0 -0.0; -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0
-0.0 -0.0 -0.0 0.0 -0.0 1.0; -0.0 0.0 -0.0 -0.0 -0.0 -0.0 1.0 -0.0 -0.0 -0.0
-0.0 -0.0 -0.0 -0.0 -0.0 -0.0 0.0 -0.0 -0.0 -0.0; -0.0 -0.0 -0.0 -0.0 0.0 1.0
-0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0; -0.0 -0.0
-0.0 -0.0 -0.0 -0.0 1.0 -0.0 0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0
-0.0 -0.0; -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0
-0.0 -0.0 -0.0 1.0 -0.0 -0.0; -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 1.0
-0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 0.0 -0.0]

```

```
10×20 Matrix{Float64}:
```

```

-0.0 -0.0 -0.0 -0.0 -0.0 0.0 ... -0.0 -0.0 1.0 -0.0 -0.0 -0.0
-0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 0.0 -0.0 1.0 -0.0
-0.0 -0.0 -0.0 -0.0 1.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0
-0.0 1.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0 -0.0

```

-0.0	-0.0	-0.0	-0.0	-0.0	-0.0		-0.0	-0.0	-0.0	0.0	-0.0	1.0
-0.0	0.0	-0.0	-0.0	-0.0	-0.0	...	-0.0	-0.0	0.0	-0.0	-0.0	-0.0
-0.0	-0.0	-0.0	-0.0	0.0	1.0		-0.0	-0.0	-0.0	-0.0	-0.0	-0.0
-0.0	-0.0	-0.0	-0.0	-0.0	-0.0		-0.0	-0.0	-0.0	-0.0	-0.0	-0.0
-0.0	-0.0	-0.0	-0.0	-0.0	-0.0		-0.0	-0.0	-0.0	1.0	-0.0	-0.0
-0.0	-0.0	-0.0	-0.0	-0.0	-0.0		-0.0	-0.0	-0.0	-0.0	0.0	-0.0

```
[ ]: @show objective_value(model)
```

```
objective_value(model) = 698289.0
```

```
698289.0
```