

Question 1

First let's use a tiny address space to translate some addresses. Here's a simple set of parameters with a few different random seeds; can you translate the addresses?

```
segmentation.py -a 128 -p 512 -b 0 -l 20 -B 512 -L 20 -s 0
segmentation.py -a 128 -p 512 -b 0 -l 20 -B 512 -L 20 -s 1
segmentation.py -a 128 -p 512 -b 0 -l 20 -B 512 -L 20 -s 2
```

ARG seed 0  
ARG address space size 128  
ARG phys mem size 512

Segment register information:

Segment 0 base (grows positive) : 0x00000000 (decimal 0)  
Segment 0 limit : 20  
  
Segment 1 base (grows negative) : 0x00000200 (decimal 512)  
Segment 1 limit : 20

Virtual Address Trace  
VA 0: 0x0000006c (decimal: 108) --> PA or segmentation violation?  
VA 1: 0x00000061 (decimal: 97) --> PA or segmentation violation?  
VA 2: 0x00000035 (decimal: 53) --> PA or segmentation violation?  
VA 3: 0x00000021 (decimal: 33) --> PA or segmentation violation?  
VA 4: 0x00000041 (decimal: 65) --> PA or segmentation violation?

**segment bit: (log2(address space size)-1) = 6**  
**Max. Segment = 2<sup>6</sup>[log2(address size) - # of segment bits] = 2<sup>6</sup> = 64**

**Segment 1 example:**  
108 = 1101100 => 1 = seg 1

Offset = remaining bits in dec. - Max. Segment = 101100 - 64 = 44 - 64 = -20  
Boolean (Valid?) = |absolut offset| <= limit = |20| <= 20 = true  
Physical Address = Base + offset = 512 + (-20) = 492

**Segment 0 example:**  
53 = 0110101 => 0 = seg 0

Offset = remaining bits in dec. = 110101 = 53  
Boolean (Valid?) = |absolut offset| <= limit = |53| <= 20 => false  
Physical Address = Base + offset = SEGV

| dec. address  | Seg | Offset        | Valid                | Physical address  |
|---------------|-----|---------------|----------------------|-------------------|
| 108 = 1101100 | 1   | 44 - 64 = -20 | -20   <= 20 => true  | 512 + (-20) = 492 |
| 97 = 1100001  | 1   | 33 - 64 = -31 | -31   <= 20 => false | SEGV              |
| 53 = 0110101  | 0   | 53            | 53   <= 20 => false  | SEGV              |
| 33 = 0100001  | 0   | 33            | 33   <= 20 => false  | SEGV              |
| 65 = 1000001  | 1   | 1 - 64 = -63  | -63   <= 20 => false | SEGV              |

Offset = remaining bits in dec. - Max. Segment

Boolean (Valid?) = |absolut offset| <= limit

Physical Address = Base + offset

segment bit: (log2(address space size)-1)

Max. Segment = 2<sup>6</sup>[log2(address size) - # of segment bits]

ARG seed 1  
ARG address space size 128  
ARG phys mem size 512

Segment 0 base (grows positive) : 0x00000000 (decimal 0)  
Segment 0 limit : 20  
  
Segment 1 base (grows negative) : 0x00000200 (decimal 512)  
Segment 1 limit : 20

Virtual Address Trace  
VA 0: 0x00000011 (decimal: 17) --> PA or segmentation violation?  
VA 1: 0x0000006c (decimal: 108) --> PA or segmentation violation?  
VA 2: 0x00000061 (decimal: 97) --> PA or segmentation violation?  
VA 3: 0x00000020 (decimal: 32) --> PA or segmentation violation?  
VA 4: 0x0000003f (decimal: 63) --> PA or segmentation violation?

**segment bit: 6**  
**Max. Segment = 64**

| dec. address  | Seg | Offset        | Valid                | Physical address  |
|---------------|-----|---------------|----------------------|-------------------|
| 17 = 0010001  | 0   | 17            | 17   <= 20 => true   | 0 + 17 = 17       |
| 108 = 1101100 | 1   | 44 - 64 = -20 | -20   <= 20 => true  | 512 + (-20) = 492 |
| 97 = 1100001  | 1   | 33 - 64 = -31 | -31   <= 20 => false | SEGV              |
| 32 = 0100000  | 0   | 32            | 32   <= 20 => false  | SEGV              |
| 63 = 0111111  | 0   | 63            | 63   <= 20 => false  | SEGV              |

Offset = remaining bits in dec. - Max. Segment

Boolean (Valid?) = |absolut offset| <= limit

Physical Address = Base + offset

segment bit: (log2(address space size)-1)

Max. Segment = 2<sup>6</sup>[log2(address size) - # of segment bits]

ARG seed 2  
ARG address space size 128  
ARG phys mem size 512

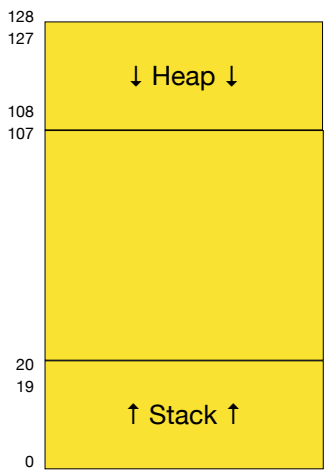
Segment register information:

Segment 0 base (grows positive) : 0x00000000 (decimal 0)  
Segment 0 limit : 20  
  
Segment 1 base (grows negative) : 0x00000200 (decimal 512)  
Segment 1 limit : 20

Virtual Address Trace  
VA 0: 0x0000007a (decimal: 122) --> PA or segmentation violation?  
VA 1: 0x00000079 (decimal: 121) --> PA or segmentation violation?  
VA 2: 0x00000007 (decimal: 7) --> PA or segmentation violation?  
VA 3: 0x0000000a (decimal: 10) --> PA or segmentation violation?  
VA 4: 0x0000006a (decimal: 106) --> PA or segmentation violation?

**segment bit: 6**  
**Max. Segment = 64**

| dec. address  | Seg | Offset        | Valid                | Physical address |
|---------------|-----|---------------|----------------------|------------------|
| 122 = 1111010 | 1   | 58 - 64 = -6  | -6   <= 20 => true   | 512 + (-6) = 506 |
| 121 = 1111001 | 1   | 57 -64 = -7   | -7   <= 20 => true   | 512 + (-7) = 505 |
| 7 = 0000111   | 0   | 7             | 7   <= 20 => true    | 0 + 7 = 7        |
| 10 = 0001010  | 0   | 10            | 10   <= 20 => true   | 0 + 10 = 10      |
| 106 = 1101010 | 1   | 42 - 64 = -22 | -22   <= 20 => false | SEGV             |



Question 2

Now, let's see if we understand this tiny address space we've constructed (using the parameters from the question above).  
What is the highest legal virtual address in segment 0?  
What about the lowest legal virtual address in segment 1?  
What are the lowest and highest *illegal* addresses in this entire address space?  
Finally, how would you run segmentation.py with the -A flag to test if you are right?

**Highest legal virtual address in seg 0:**  
19, since the limit is 20 and if you count the 0 you get 20 addresses (growing pos.)  
**Lowest legal virtual address in seg 1:**  
128 - 20 = 108 (growing neg.)  
**Highest illegal virtual address in the entire address space:**  
108 -1 = 107 (growing neg.)  
**Lowest illegal virtual address in the entire address space:**  
19 + 1 = 20 (growing pos.)

Question 3

Let's say we have a tiny 16-byte address space in a 128-byte physical memory. What base and bounds would you set up so as to get the simulator to generate the following translation results for the specified address stream: valid, valid, violation, ..., violation, valid, valid? Assume the following parameters:

```
segmentation.py -a 16 -p 128 -A 0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15 --b0 ? --l0 ? --b1 ? --l1 ?
```

**Segment 0 base:** 0 (first address on stack)  
**Segment 0 bound:** 2 (size)  
**Segment 1 base:** 128 (first address on heap)  
**Segment 1 bound:** 2 (size)

```
segmentation.py -a 16 -p 128 -A 0,1,2,3,4,5,6,7,8,9,10,11,12,13,14,15 --b0 0 --l0 2 --b1 128 --l1 2
```

Question 4

Assume we want to generate a problem where roughly 90% of the randomly-generated virtual addresses are valid (not segmentation violations). How should you configure the simulator to do so? Which parameters are important to getting this outcome?

To achieve this, 90% of all possible addresses need to be within the bounds.  
0.9 \* 128/2 = 57,6 => 57  
python3 segmentation.py -a 128 -p 512 --b0 0 --l0 57 --b1 512 --l1 57 -c

Question 5

Can you run the simulator such that no virtual addresses are valid? How?

Just set bound to 0  
python3 segmentation.py -a 128 -p 512 --b0 0 --l0 0 --b1 512 --l1 0 -c