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Configurable and resource efficient framework for data and command transmission over LoRaWAN

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#### Goal

Development of a prototypical framework in the LoRaWAN domain that enables interaction with I/Os and with serial communication protocols.

Key features: configurability (functionality) and efficiency in terms of quantity of data transmitted.

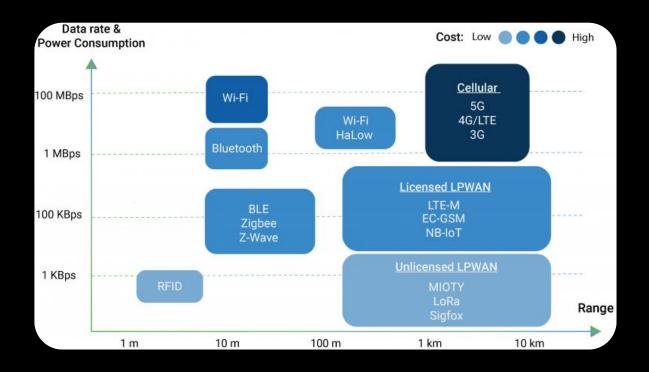
<u>REASON</u>:

Research gaps

# What is LoRa/LoRaWAN?

Over-the-air communication protocol (*LPWAN*):

- low power consumption;
- **good coverage** in terms of distance (> 10km);
- speed 0.3 50 kbps (<u>Uplink</u> & <u>Downlink</u>).

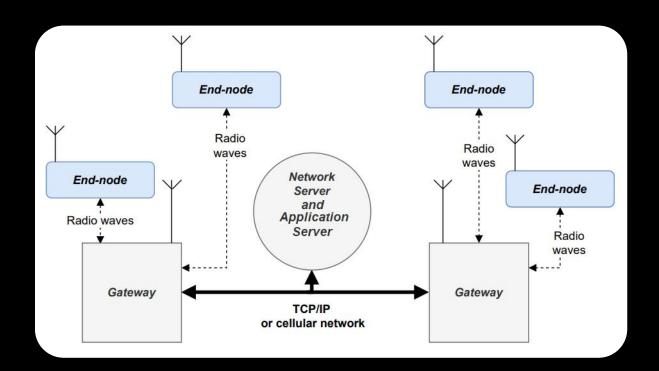


Applic	Application laye (TTN)			
Lol	MACI			
М	MAC layer (LoRaWAN)			
Class A	Clas	ss B		
LoRa n	Dhysical layer			
Regio	Physical layer (LoRa)			
EU868	EU433	US915	AS430	

#### LoRaWAN architecture

#### **Star network topology, based on ALOHA:**

- *End-node*: μP-based system that sends or receives data (Uplink/Downlink);
- *Gateway*: Integrated for merely routing the packets from the end-device to TTN;
- Network & Application Server: Servers on which runs a part of Software that guarantees securely processing user data.



#### The Things Network (TTN)

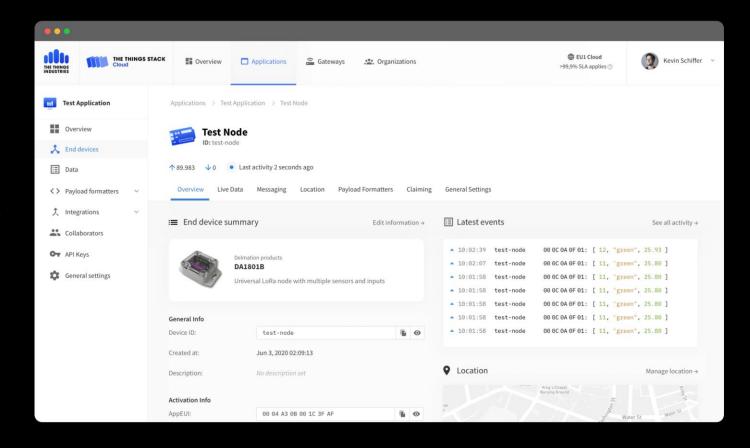
Freeware and open-source online platform that offers a whole set of functionalities for LoRaWAN => **APPLICATION LAYER**.

Permits registration and linking of end-nodes and Gateways to different

"Applications".

#### **Key features:**

- Live Data;
- Messaging;
- Payload formatters.



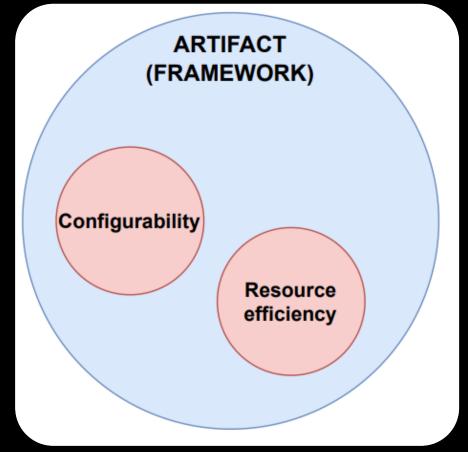
#### **Method**

**Design science:** «Design Science Research is a <u>problem-solving</u> paradigm that seeks to enhance  $\lambda$ -knowledge via the creation of innovative artifacts.»

**ARTIFACT** = Framework.

**Core problems** => Configurability, data efficiency

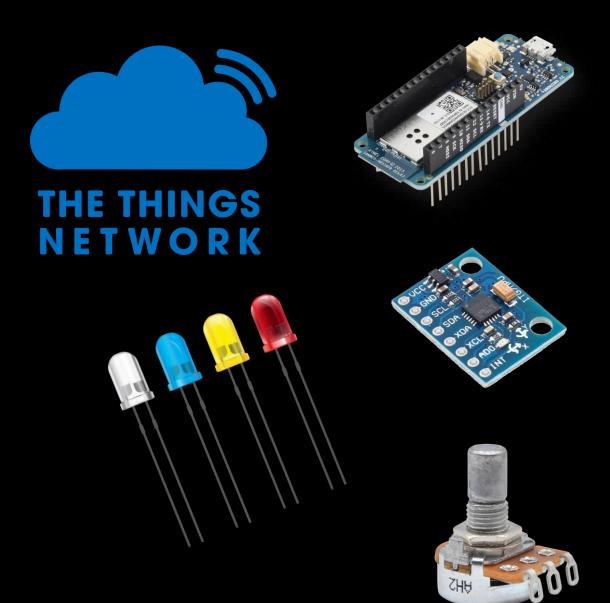
**12 different iterations** to develop and instantiate the final artifact in order to solve the core problems.

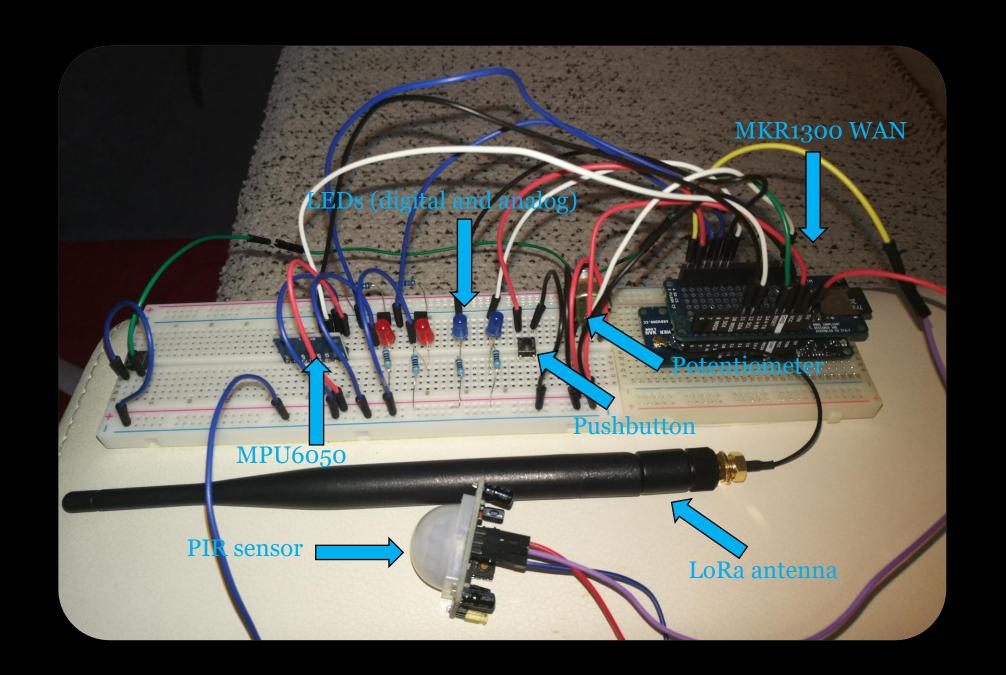


#### Hardware used

- Arduino MKR1300 WAN

  µC board with integrated LoRa module
  (acting as end-node)
- Sensors and actuators LEDs, pushbutton, potentiometer, PIR sensor, MPU6050 sensor (temperature)
- Application layer (TTN)
   used to visualize incoming data from the
   end-device and send control and command
   sequences (Live Data and Messaging tools)
- LoRa Gateway
   Used as simple packet forwarder between end-node and application layer

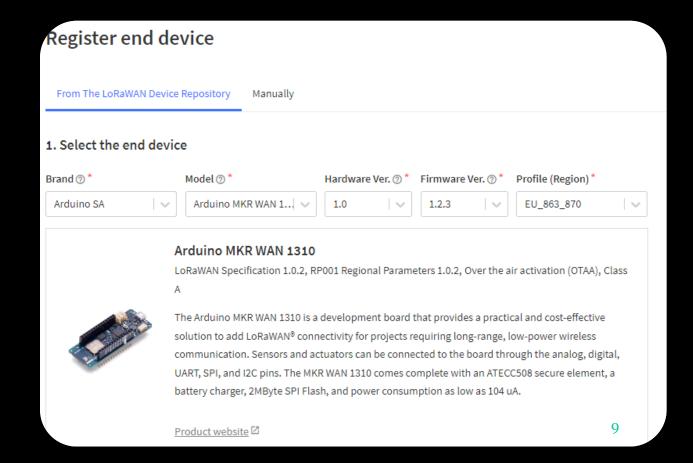




#### End-node setup and registration

On TTN, "Add application" option; registration of end-node within application.

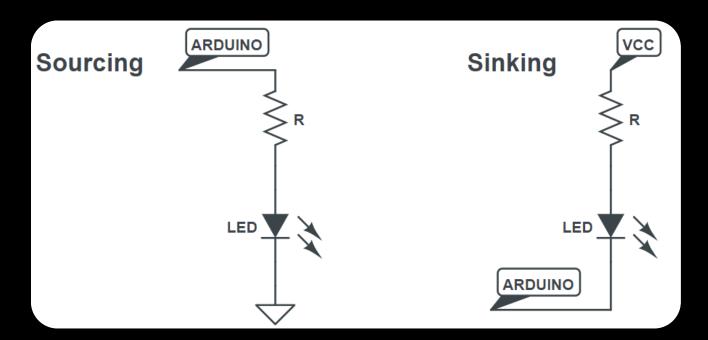
- End-node brand and model;
- Firmware version;
- Frequency plan;
- AppEUI (application identifier);
- DevEUI (Hard-coded);

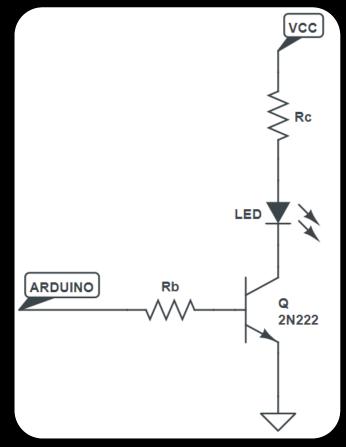


```
LoRaModem modem;
void setup() {
      Serial.begin(115200);
      while (!Serial);
      while (!modem.begin(EU868))
             Serial.println("Failed to start module");
      Serial.print("Your module version is: ");
      Serial.println(modem.version());
      Serial.print("Your device EUI is: ");
      Serial.println(modem.deviceEUI());
```

# Implementation of digital/analog outputs

- **Digital outputs:** 2 red LEDs in sinking configuration (<u>7mA</u> max. sourcing current).
- Analog (PWM) outputs: 2 blue LEDs driven by transistors.



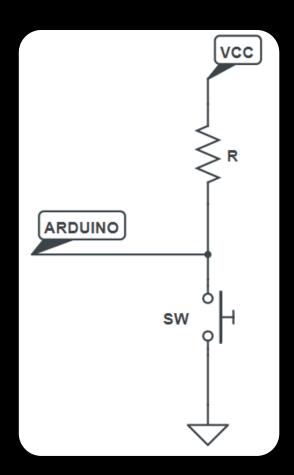


# Implementation of digital/analog inputs

- **Digital input:** normally open push-button (with internal pull-up resistor);
- **Analog input:** linear potentiometer; range 0-1023 with *analogRead(PIN)*;

```
#define TOGGLE_LSB(val) (val ^ ob1)
volatile uint8_t butt = 1;
.....
void buttonChange() {
   butt = TOGGLE_LSB(butt); }
.....
pinMode(PIN_DIGITIN, INPUT_PULLUP);
attachInterrupt((uint8_t)PIN_DIGITIN, buttonChange, CHANGE);
```

....



# **Packet structuring**

# loraPacketBaseBody struct (within loraPacket.h)

- **Opcode**: Used to recognize the type of command being sent (e.g. DIGITOUT, ANALOUT ...);
- **HasNext:** used in order to signal whether there are following packets in the transmission;
- **Pin:** indicating the Arduino pin associated to the packet;
- Value: field indicating the value to which the pin has to be set.

Fields name	Size (bits)
Opcode	8
HasNext	8
Pin	8
Value	16

# **Packet structuring**

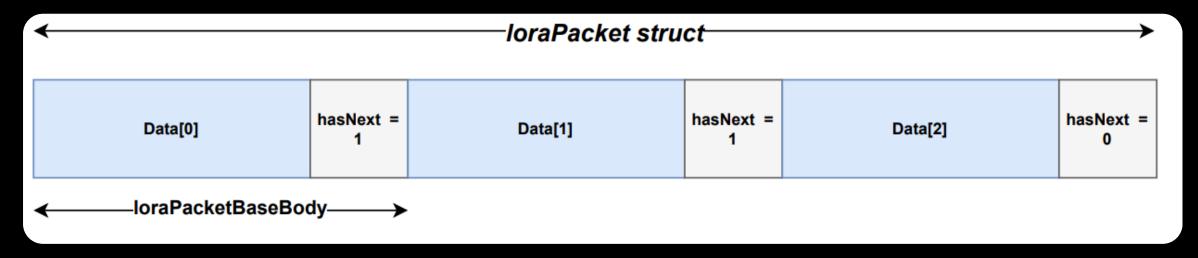
**loraPacketBaseBody struct** ⊆ union as array (**several sequential packets**)

STATIC ALLOCATION of packets (#define MAX PACKET SIZE 51)

```
typedef union {
  loraPacketBaseBody gpio_body;
  //TO BE DONE (UART, I2C, MODBUS, DALI, ...)
} loraPacketBody;
typedef struct {
  loraPacketBody body[MAX_PACKET_SIZE];
} loraPacket;
```

#### Example

```
loraPacket my_packet;
initPacket(&my_packet);
packGpioData(&my_packet, DIGITIN, PIN_10, 0);
packGpioData(&my_packet, ANALIN, PIN_13, analogRead(PIN_13));
packGpioData(&my_packet, DIGITIN, PIN_12, 1);
```



#### **Uplink & Downlink messages**

Two buffers for sending and receiving data: uint8\_t rcvBuffer[SIZE], sndBuffer[SIZE]

#### Downlink scenario

- 1. Creation and initialization of a loraPacket;
- 2. In case new data is present (modem.available()), the data is read and <u>concatenated</u> in rcvBuffer;
- 3. the data present in the rcvBuffer is <u>deserialized</u> and inserted into the loraPacket;
- 4. rcvBuffer is <u>emptied</u>;
- 5. the loraPacket is iterated through a while loop within the main function and associated commands are executed (e.g. turn on the LED, output a PWM of 50%).

#### **Deserialization**

```
while(has_next) {
  switch(data[index]) { //Get opcode
     case DIGITOUT:
     case ANALOUT:
       packet.body[body_index].gpio_body.opcode = data[index]; //Opcode
       packet.body[body_index].gpio_body.pin = data[++index]; //Pin
       packet.body[body\_index].gpio\_body.val = (((uint16\_t)(data[++index]) << 8) | ((uint16\_t)data[++index]);
       has_next = data[++index];
       packet.body[body_index].gpio_body.hasNext = has_next; //HasNext
     break; //TO BE DONE (OTHER CASE CONDITIONS)
  body_index++; index++;
```

# Uplink scenario

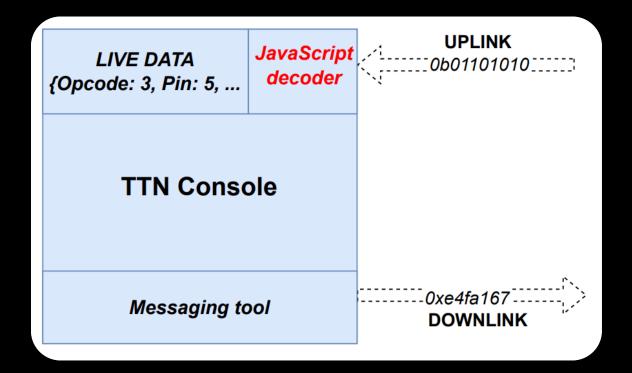
- Packing input data (either analog or digital) within an empty loraPacket (e.g. packGpioData(&new packet, DIGITIN, PIN\_DIGITIN, butt));
- 2. <u>Serialization</u> of the data present within the lora Packet on the sndBuffer array;
- 3. In the case sndBuffer ≠ empty (size > 0), the buffer is provided to the LoRa functions, and the data is transmitted;
- 4. sndBuffer is finally <u>emptied</u>.

#### Serialization

```
while(has next) {
  switch(packet.body[body_index].gpio_body.opcode) {
    case DIGITIN:
    case ANALIN:
       data[index++] = packet.body[body_index].gpio_body.opcode; //Opcode
       data[index++] = packet.body[body_index].gpio_body.pin; //Pin
       data[index++] = (uint8\_t)((packet.body[body\_index].gpio\_body.val & oxFFoo) >> 8); //Val
       data[index++] = (uint8_t)(packet.body[body_index].gpio_body.val & oxFF); //Val
       has_next = packet.body[body_index].gpio_body.hasNext;
    break; //TO BE DONE (OTHER CASE CONDITIONS)
  data[index++] = has next; //HasNext
  body_index++;
*count = index;
```

#### Configuration of application layer (TTN)

- Live data (data visualization) Uplink: Bitstream decoded similarly as deserialization function on end-node (built-in JavaScript decoder).
- **Messagging tool Downlink:** Data sent in HEX format to end-node, e.g. **oxo4oFoo8ooo** = 04: ANALOUT, oF (15): pin, 0080 (128): value, 00: no hasNext



#### Implementation of the I2C and UART interfaces

#### Definition of two new structs:

- loraPacketUartBody (for managing ASCII characters over UART);
- loraPacketTWIBody (for managing I2C-devices).

Fields name	Size (bits)
Opcode	8
HasNext	8
Value	8

Fields name	Size (bits)
Opcode	8
HasNext	8
Address	8
R/W	1
Register	16
Value (OPTIONAL)	16

```
case TWIRX:
    Wire.beginTransmission(downdata.body[body_index].twi_body.addr);
    Wire.write(downdata.body[body_index].twi_body.reg); //Internal register of I2C sensor
    if (downdata.body[body_index].twi_body.rw) //Write operation
         Wire.write(downdata.body[body_index].twi_body.val);
         Wire.endTransmission();
    else //Read operation; 2 sequential 8 bit registers in MPU6050 for temperature
         Wire.endTransmission();
         Wire.requestFrom(downdata.body[body_index].twi_body.addr, 1);
        if (twiVal == 0) //First 8 bits
           twiVal = Wire.read();
        else //Next 8 bits
           twiVal <<= 8;
           twiVal |= Wire.read();
    hasNext = downdata.body[body_index].twi_body.hasNext;
```

break;

Reduction of HasNext field; from 8 bit to 1 bit flag. Moreover, concatenation of the field to Opcode:

(Opcode << 1) | HasNext

<u>REASON</u>: HasNext domain is binary {TRUE, FALSE}

**PROS**: Reduced overhead (-8 bits)

**CONS**: Opcode reduced from 8 bits to 7 bits.

Introduction of fields **isHomog** (1 bit) and **cntNext** (8 bit); further reduction of Opcode from 7 to 6 bits.

Avoids <u>repetition</u> in sending or receiving the opcode in case of homogeneous data (e.g. ASCII sequence "Hello")

BEFORE:								
Opcode	hasNext	Value	Opcode	hasNext	Value	Opcode	hasNext	<b>]</b>
UARTTX	1	'H'	UARTTX	1	'e'	UARTTX	1	]
·								_

#### AFTER:

Opcode	isHomog	CntNext	Value	Value	Value	<b></b>
UARTTX	1	4	'H'	'e'	'1'	]

Usage of an existing 8-bit MAC layer field: fPort; compression of first 8 bits within fPort.

```
//TRANSMIT
modem.setPort(sndBuffer[o]);
modem.beginPacket();
modem.write(&(sndBuffer[1]), sndBufferCnt - 1); //Skip first byte, sent through fPort
//RECEIVE
```

rcvBuffer[rcvBufferCnt++] = modem.getDownlinkPort(); while (modem.available()) rcvBuffer[rcvBufferCnt++] = modem.read();

# FPort Opcode + isHomog CntNext Value Value Value Value NULL UARTXX 1 4 'H' 'e' 'l' 'l'

#### **AFTER:**

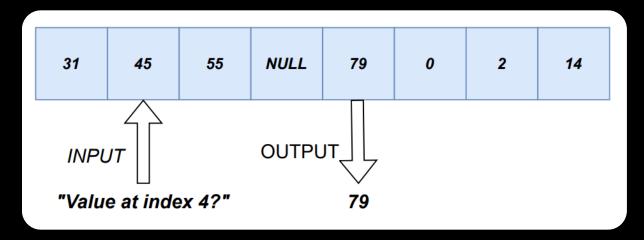
fPort	$\mathbf{CntNext}$	Value	Value	Value	Value	Value
UARTTX + isHomog(1)	4	'H'	'e'	'l'	'l'	o'

#### Configurability

Framework's ability to be <u>adaptable</u> to the user's needs: allows sending configuration commands to the end-node so that I/O ports can be <u>dynamically</u> managed.

#### Achieved through 3 **look-up tables**:

- uint8\_t LUT\_PIN\_STATUS[255];
- uint32\_t LUT\_UART\_SPEED;
- *uint8\_t LUT\_TWI*.

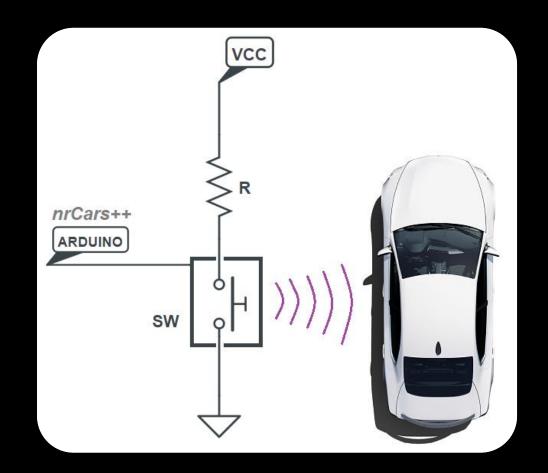


e.g. **setAsDigitalOutput(5)** configures pin 5 as DIGITOUT and performs: pinMode(pin, OUTPUT); LUT\_PIN\_STATUS[5] = DIGITOUT; **isDigitalOutput(uint8\_t pin)** returns 0 or 1 depending on the actual status of the pin.

#### Digital counter feature

It was necessary to transmit data, which in addition to indicating two simple states (ON and OFF), was able to indicate a <u>counter</u> value.

```
uint8_t count = 0;
...
void ISRIncrementCount() {
    if(debounce_timer == 0 || (millis() >
        debounce_timer + DEBOUNCE_MS)) {
        debounce_timer = millis();
        count = count + 1;
    }
}
```



HasNext flag <u>removed</u>, since was not really necessary. Opcode restored to the 7-bit size (instead of 6 bit).

isHomog flag put as *MSB* to reduce <u>variability</u>.

(isHomog << 7) | Opcode;

**PROS:** 7-bit Opcode, less variability

More than compression, for **standardization purposes** => **DE-ASSOCIATION OF OPCODE FROM ANY FIELD.** 

- Homogeneous packets sent in same way, however without is Homog field;
- <u>Non-Homogeneous</u> packets introduce NON\_HOMOG MACRO as first field, which is sent through fPort.

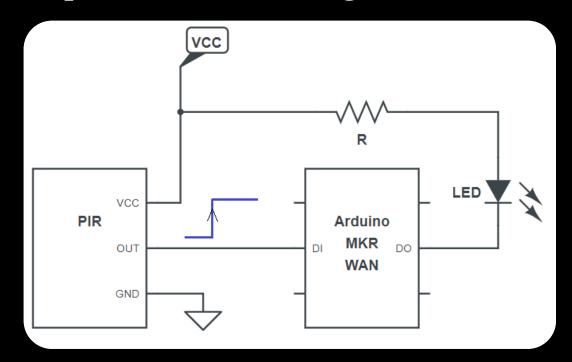
**PROS**: De-association of Opcode (8 bit)

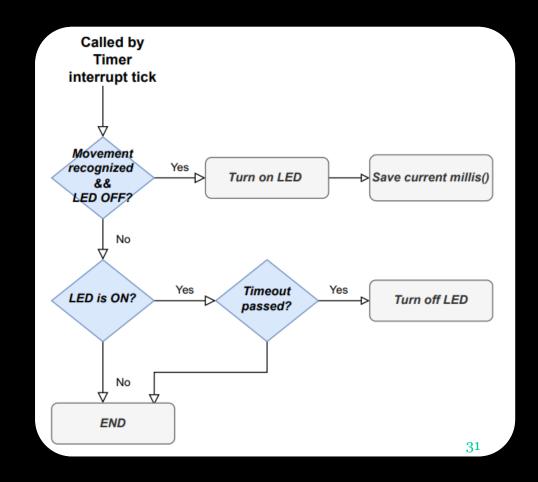
**CONS:** +8 bit in case of non-homogeneous packets.

#### **Smart movement detector feature**

#### **Decentralization in the decisions:**

PIR (proximity) sensor attached to digital output and decides <u>whether</u> to activate the output and for <u>how long</u> to activate it.





#### **Conclusions**

- The framework (mainly <u>proof of concept</u>) demonstrates an exchange of compressed and complex data structures on a network that structurally <u>was not</u> designed for large amounts of data.
- Moreover, <u>key features</u> such as configurability were provided in order to guarantee customization.
- <u>Flexible</u> nature of the framework permits extensions to handle other I/O peripherals.

"Design is where science and art break even." - Robin Matthews, professor and activist

# Thank you for the attention ...