

DEPARTMENT OF INFORMATION SCIENCE AND ENGINEERING

Innovative Experiment Report On

"APIs FOR SERVICE SYNCHRONIZATION"

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Report on Number Printing API with Memory Monitoring and Log Management INTRODUCTION

This project is designed to implement a distributed Spring Boot application that performs number printing, memory usage monitoring, and server switching in case of memory leaks. The application runs on two separate servers (8080 and 8081), logging developer-centric information (number, timestamp, and memory leak percentage) and user-centric data (printed numbers only) into separate log files. A key feature is that if memory usage exceeds a certain threshold, the application automatically switches between servers without interrupting the printing process. This report discusses the requirements, code implementation, setup instructions, and detailed working of this application.

${\bf SOFTWARE\ REQUIREMENTS\ WITH\ VERSION, INSTALLATION\ PROCEDURES}$

Following is the list of software requirements specified in order of installation:

Software	Version	Installation link	Purpose
Name			
Java	11 or	https://www.oracle.com/java/technologies/downloads/#jav	Development
Developmen	higher	<u>a11</u>	environment
t Kit (JDK)			for Java
			applications.
Spring Boot	2.6.7 or	https://start.spring.io/	Framework
	compatibl		for building
	e		RESTful
			APIs and
			microservice
			s.
Eclipse IDE	2023-03		Integrated
	or higher		development
			environment
			(IDE) for
			Java
			development.
Redis	Version		Enhances
Server	7.0		application
			performance
			for caching
Maven	3.8.6 or	https://maven.apache.org/download.cgi	Build tool for
	higher		managing
			dependencies
			and project
			lifecycle.
Postman	10.1 or		Tool for
	higher		testing and
			interacting
			with APIs.

SOURCE CODE LINK (GITHUB):

 $\underline{https://github.com/Ravish7349/api_process_synchronization.git}$

OVERVIEW OF THE ESSENTIAL ASPECTS OF THE API

The tables below provides a clear and concise overview of the essential aspects of the created APIs, making it easy for users to understand and reuse:

Section	Details			
API Overview	Name: Process Synchronization			
	Version: 1.0			
	Base URL: http://localhost:8080/start/api			
Authentication	No authentication required for this version.			
Endpoints	GET – http:localhost:8080/start/api			
	Description: Run server1.			
	Parameters: file (multipart/form-data)			
	Request Example: http://ocalhost:8080/start/api			
	Response Example: { " Printing paused due to memory leak. Server			
	switched." }			
Error Handling	400 Bad Request			
Usage Examples	Example:			
	import requests			
	response = requests.get('http:localhost:8080/start/api			
	, headers={'Authorization': 'Bearer YOUR_API_KEY'})			
	<pre>print(response.json())</pre>			
Additional	API Documentation: Full Documentation			
Resources	Support: Contact Support			

LIST OF APIS WITH ITS PURPOSE

API Name	Requirements	Installation	Purpose
		link	
/api/start	Starts the number printing and		This API triggers the
	memory monitoring process		number printing on the
			active server. It monitors
			memory usage and
			switches servers if
			memory usage exceeds
			80%.
/api/logmerge	Merges the log files from both		This API merges the
	servers into one file		logs generated by both
			applications into one
			user-specific log file that
			contains all the numbers
			printed from both
			servers.

DESCRIPTION ABOUT EACH MODULE

1]. ApiController

Handles HTTP requests and exposes the /api/start and /api/logmerge endpoints. It communicates with other services like NumberPrinterService, MemoryMonitorService, and ServerManager to execute core functions.

2]. NumberPrinterService

This service is responsible for printing numbers to the console and saving them to both the developer log (with memory usage details) and the user-specific log (numbers only). It interacts with Redis to retrieve and store the current number across both servers.

3]. MemoryMonitorService

Monitors the memory usage of the running application. It provides memory usage percentages and checks if memory usage exceeds the threshold, triggering a server switch.

4]. ServerManager

Manages the server switching logic. When memory usage exceeds 80%, it switches the application from one server to the other (from 8080 to 8081 and vice versa).

5]. RedisService

Handles interactions with the Redis database, storing and retrieving the current number being printed. It also increments the number as each is printed.

6]. ExcelLogger

Logs developer-centric information (number, timestamp, and memory leak percentage) into an Excel file using the Apache POI library.

7]. LogMergerService

This service is responsible for merging log files from both servers into a single user log file.

IMPLEMENTATION DETAILS WITH TOOLS USED

1. Spring Boot

Overview: Spring Boot is a powerful framework that simplifies the process of building production-ready applications with the Spring framework. It provides a set of conventions and configurations to get applications up and running quickly, reducing the need for boilerplate code and complex configurations. In this project, Spring Boot serves as the core framework for developing and deploying the API that handles number printing, memory monitoring, and server switching.

Implementation Details:

- **Project Setup:** The Spring Boot application is initialized using the @SpringBootApplication annotation, which includes @Configuration, @EnableAutoConfiguration, and @ComponentScan annotations.
- Controller Layer: The ApiController class exposes REST endpoints to start number printing
 and merge logs. It interacts with services like NumberPrinterService, MemoryMonitorService,
 and ServerManager.
- Service Layer: The NumberPrinterService handles number generation and logging, while MemoryMonitorService monitors memory usage and detects leaks. ServerManager manages server switching based on memory leak conditions.

2. Redis

Overview: Redis is an in-memory data structure store used as a database, cache, and message broker. It provides high performance for read and write operations, making it ideal for managing state in distributed systems. In this project, Redis is used to store and manage the current number being printed, ensuring that the number is consistent across multiple server instances.

Implementation Details:

- **Redis Configuration:** The RedisConfig class configures the RedisTemplate bean for interacting with Redis. It sets up the connection factory and value serializer.
- **Service Integration:** The RedisService class interacts with Redis to get and increment the current number, ensuring synchronization between servers.

3. Apache POI

Overview: Apache POI is a Java library used for reading and writing Microsoft Office documents, including Excel spreadsheets. It provides a way to generate, modify, and access Excel files programmatically. In this project, Apache POI is used to log developer-centric details such as numbers, timestamps, and memory leak percentages into an Excel file.

Implementation Details:

- Excel File Creation: The ExcelLogger class handles the creation and updating of the Excel file. It initializes the workbook and sheet, adds headers, and appends new rows with log data.
- Logging Data: The logData method in ExcelLogger adds a new row for each log entry,

including the number, timestamp, and memory leak percentage.

4. Postman

Overview: Postman is an API development tool used for testing and interacting with APIs. It provides a user-friendly interface for sending HTTP requests, receiving responses, and managing different environments. In this project, Postman is used to test the REST APIs exposed by the Spring Boot application.

Implementation Details:

- API Testing: Postman collections are used to send requests to endpoints like /api/start and /api/logmerge, ensuring that the application behaves as expected under different scenarios.
- Response Validation: The tool helps validate the responses from the server, including the status codes and response data.

WORKING PROCEDURE

The working principle of service synchronization involves ensuring that different components or services operate together seamlessly to achieve a common goal. Here's a detailed outline of how service synchronization typically works:

1. Start the Application:

• Run both applications on ports 8080 and 8081. Both applications will share the same Redis data store for synchronizing the current number being printed.

2. API Request to Start Printing:

- Make a GET request to /api/start using Postman on either server (8080 or 8081).
- The active server begins printing numbers, monitoring memory usage.

3. Memory Leak Detection and Server Switching:

- The MemoryMonitorService checks memory usage during number printing.Preprocessing techniques such as converting to grayscale, resizing, or increasing contrast could be added to this step if required.
- If memory usage exceeds 80%, the application switches to the other server (from 8080 to 8081 or vice versa) and resumes printing from the last number.

4. Log Files:

- Developer-centric logs (number, timestamp, and memory leak) are saved to log.xlsx.
- User-centric logs (numbers only) are saved to app1_user_numbers_log.txt and app2_user_numbers_log.txt.

5. Merge Log Files:

• Use the /api/logmerge endpoint to merge app1_user_numbers_log.txt and app2_user_numbers_log.txt into a single log file containing all numbers.

SCREENSHOTS



Fig.1 Starting of Server1

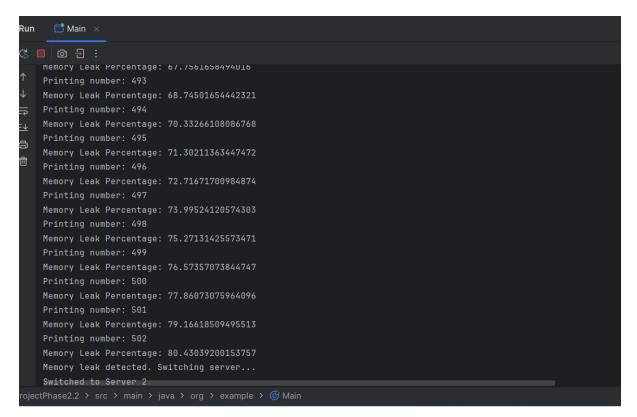


Fig.2 Output after running in server 1



Fig.3 Starting of Server 2

Fig.4 Output after running in server 2

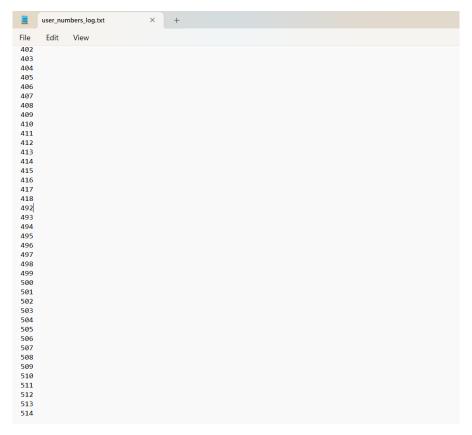


Fig.5 Output of User Interface

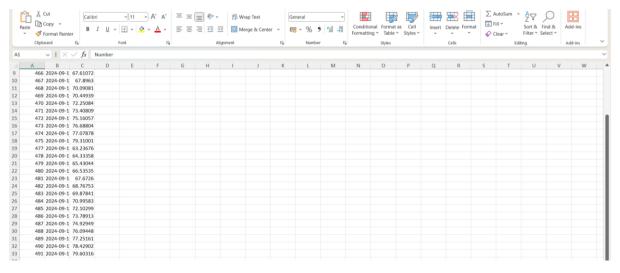


Fig.6 Log files

CONCLUSION

This project successfully implements a distributed number printing application with memory monitoring and automatic server switching on memory leaks. By utilizing Redis for data synchronization and Apache POI for logging, it offers a robust solution for both developer and user-centric logging. The API is designed to ensure seamless server switching and user-friendly logging. Future improvements could include more complex memory management and scaling the application across multiple nodes.