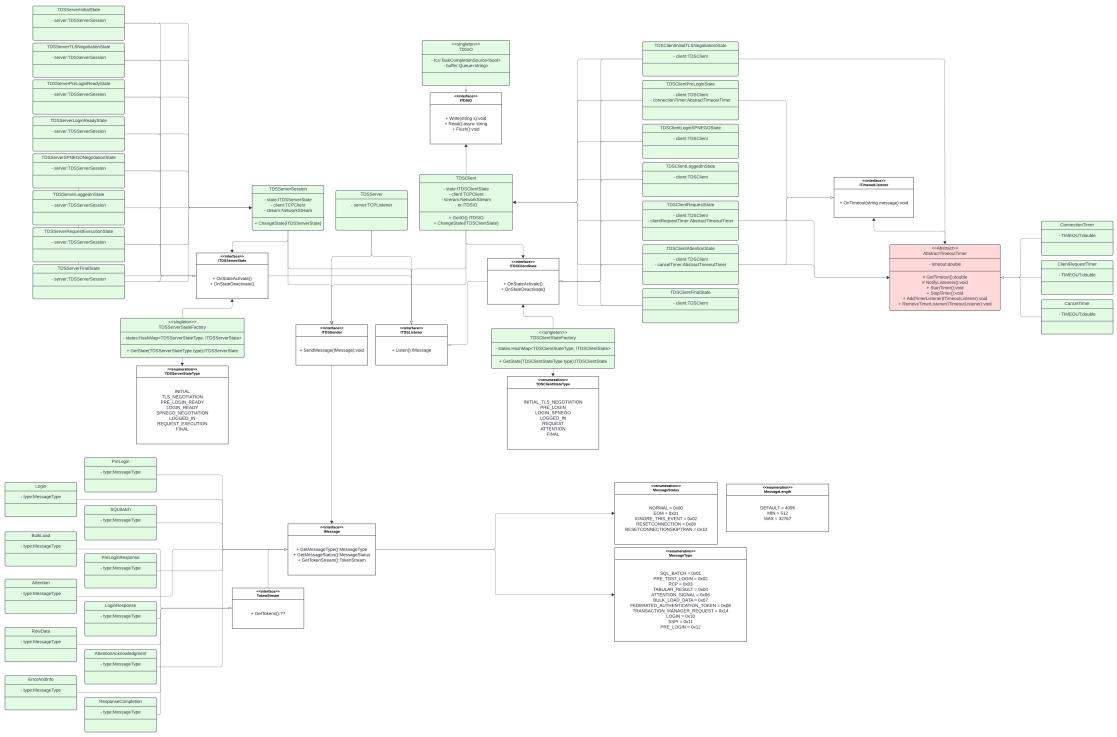
TDSServerInitialState
- server:TDSServerSession
TDSServerTLSNegotiationState
- server:TDSServerSession
TDSServerPreLoginReadyState
- server:TDSServerSession
TDSServerLoginReadyState
- server:TDSServerSession
TDSServerSPNEGONegotiationState
- server:TDSServerSession
TDSServerLoggedinState
- server:TDSServerSession
TDSServerRequestExecutorState
- server:TDSServerSession
TDSServerFinalState
- server:TDSServerSession
TDSServerSession
- state:ITDSServerState
- client:TCPClient
- stream:NetworkStream
+ ChangeState(TDSServerState)
TDSServer
- server:TCPListener

Figure 1: UML diagram outlining the structure of the TDS protocol implementation.

1 Classes