PU Resolution (Distance between Sim. & Recon. Vertex) Normalized

CMS Simulation $\sqrt{s}$ = 14 TeV

Count

Distance between Sim. & Recon. Vertex Normalized

TTbar_overlap_40_blocksize_256.root
TTbar_overlap_40_blocksize_512.root
TTbar_overlap_40_blocksize_1024.root
TTbar no blocks