

Final Year B. Tech., Sem VII 2022-23

Cryptography And Network Security

PRN/ Roll No: 2020BTECS00206

Full Name: SAYALI YOGESH DESAI

Batch: B4

Assignment No. 12

1. Aim:

Implementation of Chinese Remainder Theorem

2. Theory:

Chinese Remainder Theorem:

If m_1, m_2, \dots, m_k are pairwise relatively prime positive integers, and if a_1, a_2, \dots, a_k are any integers, then the simultaneous congruences $x \equiv a_1 \pmod{m_1}$, $x \equiv a_2 \pmod{m_2}$, ..., $x \equiv a_k \pmod{m_k}$ have a solution, and the solution is unique modulo m , where $m = m_1 m_2 \cdots m_k$.

Proof that a solution exists:

To keep the notation simpler, we will assume $k = 4$. Note the proof is constructive, i.e., it shows us how to actually construct a solution.

Our simultaneous congruences are

$$x \equiv a_1 \pmod{m_1}, x \equiv a_2 \pmod{m_2}, x \equiv a_3 \pmod{m_3}, x \equiv a_4 \pmod{m_4}.$$

Our goal is to find integers w_1, w_2, w_3, w_4 such that:

	value mod m_1	value mod m_2	value mod m_3	value mod m_4
w_1	1	0	0	0
w_2	0	1	0	0
w_3	0	0	1	0
w_4	0	0	0	1

Once we have found w_1, w_2, w_3, w_4 , it is easy to construct x :

$$x = a_1 w_1 + a_2 w_2 + a_3 w_3 + a_4 w_4.$$

Moreover, as long as the moduli (m_1, m_2, m_3, m_4) remain the same, we can use the same w_1, w_2, w_3, w_4 with any a_1, a_2, a_3, a_4 .

First define:

$$z_1 = m / m_1 = m_2 m_3 m_4$$

$$z_2 = m / m_2 = m_1 m_3 m_4$$

$$z_3 = m / m_3 = m_1 m_2 m_4$$

$$z_4 = m / m_4 = m_1 m_2 m_3$$

Note that

- i) $z_1 \equiv 0 \pmod{m_j}$ for $j = 2, 3, 4$.
- ii) $\gcd(z_1, m_1) = 1$.
(If a prime p dividing m_1 also divides $z_1 = m_2 m_3 m_4$, then p divides m_2 , m_3 , or m_4 .)
and likewise for z_2, z_3, z_4 .

Next define:

$$y_1 \equiv z_1^{-1} \pmod{m_1}$$

$$y_2 \equiv z_2^{-1} \pmod{m_2}$$

$$y_3 \equiv z_3^{-1} \pmod{m_3}$$

$$y_4 \equiv z_4^{-1} \pmod{m_4}$$

The inverses exist by (ii) above, and we can find them by Euclid's extended algorithm.

Note that

- iii) $y_1 z_1 \equiv 1 \pmod{m_j}$ for $j = 2, 3, 4$. (Recall $z_1 \equiv 0 \pmod{m_j}$)
- iv) $y_1 z_1 \equiv 1 \pmod{m_1}$ and likewise for $y_2 z_2, y_3 z_3, y_4 z_4$.

Lastly define:

$$w_1 \equiv y_1 z_1 \pmod{m}$$

$$w_2 \equiv y_2 z_2 \pmod{m}$$

$$w_3 \equiv y_3 z_3 \pmod{m}$$

$$w_4 \equiv y_4 z_4 \pmod{m}$$

Then w_1, w_2, w_3 , and w_4 have the properties in the above table.

3. Code:

```

#include <bits/stdc++.h>

using namespace std;

// Function for extended Euclidean Algorithm

int ansS, ansT;

int findGcdExtended(int r1, int r2, int s1, int s2, int t1, int t2)
{
    // Base Case
    if (r2 == 0)
    {
        ansS = s1;
        ansT = t1;
        return r1;
    }

    int q = r1 / r2;
    int r = r1 % r2;
    int s = s1 - q * s2;
    int t = t1 - q * t2;

    cout << q << " " << r1 << " " << r2 << " " << r << " " << s1 << " " << s2 << " " << s << " " << t1 << " " << t2 << " " << t << endl;

    return findGcdExtended(r2, r, s2, s, t2, t);
}

int modInverse(int A, int M)
{
    int x, y;

    int g = findGcdExtended(A, M, 1, 0, 0, 1);

    if (g != 1) {

```

```

        cout << "\n Inverse doesn't exist";
        return 0;
    }
    else {
        // m is added to handle negative x
        int res = (ansS % M + M) % M;
        cout << "\n Inverse is " << res << endl;
        return res;
    }
}

int findX(vector<int> num, vector<int> rem, int k)
{
    // Compute product of all numbers
    int prod = 1;
    for (int i = 0; i < k; i++)
        prod *= num[i];

    // Initialize result
    int result = 0;

    // Apply above formula
    for (int i = 0; i < k; i++) {
        int pp = prod / num[i];
        result += rem[i] * modInverse(pp, num[i]) * pp;
    }
    return result % prod;
}

```

```
}
```

```
int main()
```

```
{
```

```
    // 3
```

```
    // 3 4 5
```

```
    // 2 3 1
```

```
    int k;
```

```
    cout << "\n Enter total count of equations : ";
```

```
    cin >> k;
```

```
    vector<int> num(k), rem(k);
```

```
    cout<<"\n Enter divisors : ";
```

```
    for (int i = 0; i < k; i++)
```

```
        cin >> num[i];
```

```
    cout<<"\n Enter remainders : ";
```

```
    for (int i = 0; i < k; i++)
```

```
        cin >> rem[i];
```

```
    int x = findX(num, rem, k);
```

```
    cout << "\n x is " << x;
```

```
    return 0;
```

```
}
```

4. Output:

```
PS D:\Walchand\7 Semester\Crypto\Assignment 12> cd "d:\Walchand\7 Semester\Crypto\Assignment 12\" ; if ($?) { g++ chinese_remainder.cpp -o chinese_remainder } ; if ($?) { .\chinese_remainder }

Enter total count of equations : 3

Enter divisors : 5
7
11

Enter remainders : 1
1
3
15 77 5 2 1 0 1 0 1 -15
2 5 2 1 0 1 -2 1 -15 31
2 2 1 0 1 -2 5 -15 31 -77

Inverse is 3
7 55 7 6 1 0 1 0 1 -7
1 7 6 1 0 1 -1 1 -7 8
6 6 1 0 1 -1 7 -7 8 -55

Inverse is 6
3 35 11 2 1 0 1 0 1 -3
5 11 2 1 0 1 -5 1 -3 16
2 2 1 0 1 -5 11 -3 16 -35

Inverse is 6

x is 36
PS D:\Walchand\7 Semester\Crypto\Assignment 12>
```

5. Conclusion:

Successfully implemented Chinese Remainder Theorem.