Experiment No.3

To study Edge detection with Canny

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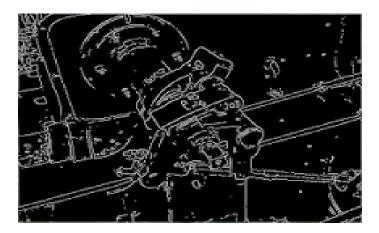
Aim: To study Edge detection with Canny

Objective: Perform Canny Edge detector using Noise reduction using Gaussian filter, Gradient calculation along the horizontal and vertical axis

Non-Maximum suppression of false edges ,Double thresholding for segregating strong and weak edges ,Edge tracking by hysteresis

Theory:

The Canny edge detector is an edge detection operator that uses a multi-stage algorithm to detect a wide range of edges in images. It was developed by John F. Canny in 1986. Canny also produced a computational theory of edge detection explaining why the technique works.



What are the three stages of the Canny edge detector To fulfill these objectives, the edge detection process included the following stages.

- Stage One Image Smoothing.
- Stage Two Differentiation.
- Stage Three Non-maximum Suppression.

The basic steps involved in this algorithm are:

• Noise reduction using Gaussian filter

- Gradient calculation along the horizontal and vertical axis
- Non-Maximum suppression of false edges
- Double thresholding for segregating strong and weak edges
- Edge tracking by hysteresis

Now let us understand these concepts in detail:

1. Noise reduction using Gaussian filter

This step is of utmost importance in the Canny edge detection. It uses a Gaussian filter for the removal of noise from the image, it is because this noise can be assumed as edges due to sudden intensity change by the edge detector. The sum of the elements in the Gaussian kernel is 1, so the kernel should be normalized before applying convolution to the image. In this Experiment, we will use a kernel of size 5×5 and sigma = 1.4, which will blur the image and remove the noise from it. The equation for Gaussian filter kernel is

$$G_{\sigma} = \frac{1}{2\pi\sigma^2} e^{-\frac{(x^2 + y^2)}{2\sigma^2}}$$

$$K_x = \begin{pmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{pmatrix}, K_y = \begin{pmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{pmatrix}.$$

after applying these kernel we can use the gradient magnitudes and the angle to further process this step. The magnitude and angle can be calculated as

$$|G| = \sqrt{I_x^2 + I_y^2},$$

$$\theta(x, y) = \arctan\left(\frac{I_y}{I_x}\right)$$

Non-Maximum Suppression

This step aims at reducing the duplicate merging pixels along the edges to make them uneven. For each pixel find two neighbors in the positive and negative gradient directions, supposing that each neighbor occupies the angle of pi /4, and 0 is the direction straight to the right. If the magnitude of the current pixel is greater than the magnitude of the neighbors, nothing changes, otherwise, the magnitude of the current pixel is set to zero.

4. Double Thresholding

The gradient magnitudes are compared with two specified threshold values, the first one is lower than the second. The gradients that are smaller than the low threshold value are suppressed, the gradients higher than the high threshold value are marked as strong ones and the corresponding pixels are included in the final edge map. All the rest gradients are marked as weak ones and pixels corresponding to these gradients are considered in the next step.

5. Edge Tracking using Hysteresis

Since a weak edge pixel caused by true edges will be connected to a strong edge pixel, pixel W with weak gradient is marked as edge and included in the final edge map if and only if it is involved in the same connected component as some pixel S with strong gradient. In other words, there should be a chain of neighbor weak pixels connecting W and S (the neighbors are 8 pixels around the considered one). We will make up and implement an algorithm that finds all the connected components of the gradient map considering each pixel only once. After that, you can decide which pixels will be included in the final edge map.

Below is the implementation.

```
import os
import cv2
import matplotlib.pyplot as plt
# defining the canny detector function
def Canny detector(img, weak th = None, strong th = None):
   img = cv2.cvtColor(img, cv2.COLOR BGR2GRAY)
   img = cv2.GaussianBlur(img, (5, 5), 1.4)
   gx = cv2.Sobel(np.float32(img), cv2.CV 64F, 1, 0, 3)
   gy = cv2.Sobel(np.float32(img), cv2.CV 64F, 0, 1, 3)
   mag, ang = cv2.cartToPolar(gx, gy, angleInDegrees = True)
   mag max = np.max(mag)
   if not weak th:weak th = mag max * 0.1
   if not strong th:strong th = mag max * 0.5
   height, width = img.shape
```

```
for i x in range(width):
       for i y in range(height):
           grad ang = ang[i_y, i_x]
             grad ang = abs(grad ang-180) if abs(grad ang)>180 else
abs(grad ang)
           if grad ang<= 22.5:</pre>
               neighb_1_x, neighb_1_y = i x-1, i y
               neighb 2 x, neighb 2 y = i x + 1, i y
           elif grad ang>22.5 and grad ang\leq (22.5 + 45):
                neighb_1_x, neighb_1_y = i_x-1, i_y-1
                neighb 2 x, neighb 2 y = i x + 1, i y + 1
           elif grad_ang>(22.5 + 45) and grad ang<=(22.5 + 90):</pre>
               neighb 1 x, neighb 1 y = i x, i y-1
               neighb 2 x, neighb 2 y = i x, i y + 1
           elif grad ang>(22.5 + 90) and grad ang<=(22.5 + 135):
                neighb 1 x, neighb 1 y = i x-1, i y + 1
                neighb 2 x, neighb 2 y = i x + 1, i y-1
           elif grad ang>(22.5 + 135) and grad ang<=(22.5 + 180):
```

```
neighb 1 x, neighb 1 y = i x-1, i y
            neighb 2 x, neighb 2 y = i x + 1, i y
        if width>neighb 1 x \ge 0 and height>neighb 1 y \ge 0:
            if mag[i y, i x]<mag[neighb 1 y, neighb 1 x]:</pre>
                mag[i_y, i_x] = 0
        if width>neighb 2 x \ge 0 and height>neighb 2 y \ge 0:
            if mag[i y, i x]<mag[neighb 2 y, neighb 2 x]:</pre>
                mag[i_y, i_x] = 0
weak_ids = np.zeros_like(img)
strong_ids = np.zeros_like(img)
ids = np.zeros like(img)
for i_x in range(width):
   for i y in range(height):
        grad mag = mag[i_y, i_x]
        if grad mag<weak th:</pre>
            mag[i y, i x] = 0
        elif strong th>grad mag>= weak th:
            ids[i y, i x] = 1
        else:
            ids[i_y, i_x] = 2
```

```
# finally returning the magnitude of
# gradients of edges
return mag

frame = cv2.imread('food.jpeg')

# calling the designed function for
# finding edges
canny_img = Canny_detector(frame)

# Displaying the input and output image
plt.figure()
f, plots = plt.subplots(2, 1)
plots[0].imshow(frame)
plots[1].imshow(canny_img)
```

In put:





Output image

original Image



edge Image



Code:-

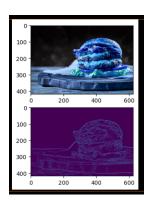
```
import numpy as np
import os
import cv2
import matplotlib.pyplot as plt

# defining the canny detector function
```

```
def Canny_detector(img, weak_th = None, strong_th = None):
    # conversion of image to grayscale
   img = cv2.cvtColor(img, cv2.COLOR BGR2GRAY)
    # Noise reduction step
   img = cv2.GaussianBlur(img, (5, 5), 1.4)
   gx = cv2.Sobel(np.float32(img), cv2.CV 64F, 1, 0, 3)
   gy = cv2.Sobel(np.float32(img), cv2.CV 64F, 0, 1, 3)
   mag, ang = cv2.cartToPolar(gx, gy, angleInDegrees = True)
   mag max = np.max(mag)
   if not weak th:weak th = mag max * 0.1
   if not strong th:strong th = mag max * 0.5
    # getting the dimensions of the input image
   height, width = img.shape
    # Looping through every pixel of the grayscale
   for i x in range(width):
       for i y in range(height):
            grad ang = ang[i y, i x]
                 grad ang = abs(grad ang-180) if abs(grad ang)>180 else
abs(grad ang)
            # selecting the neighbours of the target pixel
            # In the x axis direction
            if grad ang<= 22.5:</pre>
                neighb_1_x, neighb_1_y = i_x-1, i_y
```

```
neighb 2 x, neighb 2 y = i x + 1, i y
        elif grad ang>22.5 and grad ang<=(22.5 + 45):
            neighb_1_x, neighb_1_y = i_x-1, i_y-1
            neighb_2x, neighb_2y = i_x + 1, i_y + 1
        elif grad ang>(22.5 + 45) and grad ang<=(22.5 + 90):
            neighb 1 x, neighb 1 y = i x, i y-1
            neighb 2 x, neighb 2 y = i x, i y + 1
        elif grad ang>(22.5 + 90) and grad ang<=(22.5 + 135):
            neighb 1 x, neighb 1 y = i x-1, i y + 1
            neighb_2_x, neighb_2_y = i_x + 1, i_y-1
        # Now it restarts the cycle
        elif grad ang>(22.5 + 135) and grad ang<=(22.5 + 180):
            neighb_1_x, neighb_1_y = i_x-1, i_y
            neighb_2_x, neighb_2_y = i_x + 1, i_y
        if width>neighb 1 x \ge 0 and height>neighb 1 y \ge 0:
            if mag[i y, i x] < mag[neighb 1 y, neighb 1 x]:</pre>
                mag[i y, i x] = 0
                continue
        if width>neighb 2 x \ge 0 and height>neighb 2 y \ge 0:
            if mag[i y, i x] < mag[neighb 2 y, neighb 2 x]:</pre>
                mag[i y, i x] = 0
weak ids = np.zeros like(img)
strong ids = np.zeros like(img)
ids = np.zeros_like(img)
for i x in range(width):
    for i y in range (height):
```

```
grad_mag = mag[i_y, i_x]
            if grad_mag<weak_th:</pre>
                mag[i_y, i_x] = 0
            elif strong_th>grad_mag>= weak_th:
                ids[i_y, i_x] = 1
            else:
                ids[i_y, i_x] = 2
    # finally returning the magnitude of
    # gradients of edges
    return mag
rame = cv2.imread('hamburger.png')
# calling the designed function for
# finding edges
canny img = Canny detector(frame)
# Displaying the input and output image
plt.figure()
f, plots = plt.subplots(2, 1)
plots[0].imshow(frame)
plots[1].imshow(canny_img)
```



from google.colab.patches import cv2_imshow
import cv2

```
def get edge image(image path, low threshold, high threshold):
   # Read the image from the file
   original image = cv2.imread(image path, cv2.IMREAD GRAYSCALE)
   if original image is None:
       print("Error: Unable to read the image.")
   blurred image = cv2.GaussianBlur(original image, (5, 5), 0)
    # Perform Canny edge detection
   edge image = cv2.Canny(blurred image, low threshold, high threshold)
   return edge image
if name == " main ":
    # Replace 'path/to/your/image.jpg' with the actual path of your image
   image path = '/content/hamburger.png'
   low threshold = 50
   high threshold = 150
   # Get the edge image
   edge image = get edge image(image path, low threshold, high threshold)
   if edge image is not None:
        # Display the original image and the edge image side by side
       cv2 imshow(cv2.imread(image path))
       cv2 imshow(edge image)
       cv2.waitKey(0)
       cv2.destroyAllWindows()
```



Conclusion:-

In conclusion, the study of edge detection using the Canny algorithm provides valuable insights into the field of image processing and computer vision. The Canny edge detection algorithm is a cornerstone technique for identifying boundaries within images, enabling various applications ranging from object recognition to image segmentation.