```
/* Return length of number */
long long numLen(long long num)
  if (num >= 0 && num < 10) return 1;
  if (num >= 10 && num < 100) return 2;
  if (num >= 100 && num < 1000) return 3;
  if (num >= 1000 && num < 10000) return 4;
  if (num >= 10000 && num < 100000) return 5;
  if (num >= 100000 && num < 1000000) return 6;
  if (num >= 1000000 && num < 10000000) return 7;
  if (num >= 10000000 && num < 100000000) return 8;
  if (num >= 100000000 && num < 1000000000) return 9;
  if (num >= 1000000000 && num < 10000000000) return 10;
  if (num >= 10000000000 && num < 100000000000) return 11;
  if (num >= 100000000000 && num < 100000000000) return 12;
  if (num >= 1000000000000 && num < 100000000000000 return 13;
  if (num >= 10000000000000 && num < 1000000000000000) return 14;
```

CS101: Introduction to Programming

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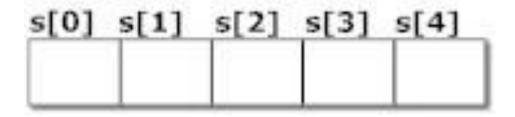
Agenda

- Arrays and Strings
 - Introduction

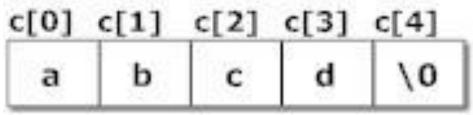
Arrays & Strings

Array

• char s[5]



• char c[] = "abcd"



• \0 is NULL character

How to Compare Two Strings?

- Learn to refer StackOverflow
- Use your knowledge of functions
- We will study more about string comparison in future classes.

To compare two C strings (char *), use <u>strcmp()</u>. The function returns 0 when the strings are equal, so you would need to use this in your code:

```
if (strcmp(namet2, nameIt2) != 0)
```

Compare Two Strings

```
#include <stdio.h>
    #include <string.h>
     int main()
        char a[100], b[100];
        printf("Enter any string\n");
        scanf("%s", &a);
 9
10
        fflush (stdin);
11
12
13
        printf("Enter any string\n");
14
        scanf("%s", &b);
15
        if (strcmp(a,b) == 0)
16
           printf("The strings are same.\n");
17
18
        else
19
           printf("The strings are not the same.\n");
20
21
        return 0;
22
```

How to Capture User Input with Space?

```
#include <stdio.h>
    #include <string.h>
    int main()
        char a[100];
        printf("Enter any string\n");
        fgets(a, 100, stdin);
10
11
        printf("Value of a = %s\n", a);
12
13
        return 0;
14
```