

DATA STRUCTURES & ALGORITHMS 1

BATCH – A

[WEDNESDAY FEBRUARY 06, 2019: 3:30 PM – 6:30 PM]

LAB ASSIGNMENT – 4

CODE:assign04

NOTES:

1. Please carefully read all assignments and there is no choice.
 2. **Use the template for this assignment**
 3. Each problem in this assignment has to be answered in the same c file.
 4. Create a .c file following the file name convention:
 - a. If your roll number is 'abc' and assignment code is 'assignXX'. Then use the following file name convention as follows: 'abc-assignXX.c'
 - b. For example, if the roll number is 92 and assignment code is assign01, then the file name should be 092-assign01.c
 - c. Strictly follow the file name convention. When you are ready, submit the solution via google classroom.
 5. Follow naming conventions
 - a. except for variables in for-loop, none of the other variables should be a single character.
 - b. The variable names and function names should indicate what they are storing/computing.
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PROBLEM INSTRUCTIONS:

For the following problems write functions which satisfy the following:

1. The functions **should not have a return statement** (hence its return type should be void).
2. **All the arguments** to the functions should either be **pointers or void**
3. **Do not use global or static variables(except maybe for one student pointer variable 'first-student')**
4. Please use the '->' shorthand dereference+access operator wherever necessary

The ">" operator: **short hand** for the expression "(*p)."

- The -> operator:

▪ The expression

```
p->varName
```

```
// p must be defined as: struct StructName* p ;
```

is a **short hand** for:

```
(*p).varName
```

Create a Structure '**student**' with the following details

1. Student First name
2. Student Last name
3. Rollno
4. CGPA
5. A pointer to next 'student' (struct) instance (we will use this pointer to point to the next student)

PROBLEMS [Total Marks: 20]:

1. [Marks: 4] Write a function which gets details of a student from the user and creates an instance of the structure in **the Heap**. Its ok to initialize all 'next-student' to NULL.
2. [Marks: 4] Write a function that takes as input two struct instances: student1 and student2. It populates the *next-student of student1 to point to student2 (i.e the address of student2 is stored in *next-student of student1)
3. [Marks: 4] Write a function that takes one struct instance as input and prints the content clearly. It uses the *next-student to fetch and print the next student instance. The function continues until it reaches a 'null' for the next student. You must use **recursion** for implementing this.

<4th problem on next page>

4. [Marks: 8] Use all of the above functions to achieve the following.
- a. Ask user for no-of students: 'n'
 - b. Create 'n' student instances, properly chain them using the next-student pointer
 - c. The 'first-student' pointer should always point to the first student
 - i. You might need to modify the function you wrote for problem-1:
 - IF the first-student is null
the new instance becomes the first student
 - ELSE
The new instance is created
First student's next-student now points to new-instance

Please store the solutions. Future assignments might ask you to improve upon this solution
