

In [1]:

```
import time
import itertools
import pandas as pd
import numpy as np
from queue import Queue
from collections import deque
from graphviz import Graph, Digraph
from heapq import heapify, heappush, heappop
from math import radians, sin, cos, acos, atan2
```

## Helper functions used in both problems

In [2]:

```

def simple_problem_solving_agent(seq, start_state, final_state, search, algo):
    if not seq:
        goal_test = formulate_goal()
        information = formulate_problem(algo)
        seq = search(start_state, final_state, goal_test, information)
        if seq is None:
            return None
    if isinstance(seq, list): # for bdfs and Astar
        return seq
    if isinstance(final_state, np.ndarray):
        final_state = convert_to_string(final_state)
    seq = get_path(seq, final_state)
    return seq

def goal_test(current_state, final_state):
    return current_state == final_state

def formulate_goal():
    return goal_test

def formulate_problem(algo):
    if algo == "DFS":
        return [deque, "append", "pop"]
    elif algo == "BFS":
        return [Queue, "put", "get"]
    elif algo == "BiDFS_path" or algo == "AStar_path":
        return []
    elif algo == "AStar_puzzle":
        return ["consider path cost"]
    elif algo == "GBFS_puzzle":
        return ["no path cost"]

def get_path(parent: dict, final_state) -> list:
    path = []
    string = final_state
    if isinstance(parent[string], str):
        while parent[string] != string:
            path.append(string)
            string = parent[string]
        path.append(string)
    else:
        while parent[string][3] != string:
            path.append(string)
            string = parent[string][3]
        path.append(string)
    return path

```

## Problem 1 - Path finding

In [3]:

```
# Load dataset
df = pd.read_excel("Indian_capitals.xlsx", header=None)

# Fixing typos in dataset
for i in range(2, 6):
    df.loc[i, 0] = "Amaravati"
for i in range(48, 51):
    df.loc[i, 0] = "Shimla"

print(df)
```

0	1	2
0	Agartala	Aizawl 342
1	Aizawl	Imphal 400
2	Amaravati	Bangalore 663
3	Amaravati	Chennai 448
4	Amaravati	Bhubaneswar 819
5	Amaravati	Raipur 758
6	Bangalore	Panaji 578
7	Bangalore	Chennai 333
8	Bangalore	Thiruvananthapuram 730
9	Bangalore	Mumbai 980
10	Bhopal	Gandhinagar 599
11	Bhubaneswar	Raipur 544
12	Bhubaneswar	Ranchi 455
13	Bhubaneswar	Kolkata 441
14	Chandigarh	Lucknow 742
15	Chandigarh	Jaipur 528
16	Chennai	Thiruvananthapuram 771
17	Dehradun	Lucknow 552
18	Dispur	Shillong 91
19	Dispur	Imphal 482
20	Dispur	Aizawl 462
21	Dispur	Agartala 536
22	Dispur	Itanagar 323
23	Dispur	Kohima 350
24	Hyderabad	Amaravati 271
25	Hyderabad	Bangalore 569
26	Hyderabad	Raipur 783
27	Hyderabad	Mumbai 719
28	Imphal	Kohima 136
29	Jaipur	Gandhinagar 634
30	Jaipur	Bhopal 598
31	Kohima	Itanagar 323
32	Kolkata	Ranchi 395
33	Kolkata	Patna 583
34	Kolkata	Gangtok 675
35	Kolkata	Dispur 1035
36	Lucknow	Jaipur 574
37	Lucknow	Bhopal 615
38	Lucknow	Ranchi 710
39	Lucknow	Patna 539
40	Mumbai	Panaji 542
41	Mumbai	Gandhinagar 553
42	Mumbai	Bhopal 776
43	Patna	Ranchi 327
44	Raipur	Mumbai 1091
45	Raipur	Bhopal 614
46	Raipur	Lucknow 810
47	Raipur	Ranchi 580
48	Shimla	Chandigarh 113
49	Shimla	Dehradun 227
50	Shimla	Lucknow 841
51	Srinagar	Shimla 620
52	Srinagar	Chandigarh 562

**The below straight line distances have been calculated using a script and a certain timeout to deal with LocationIQ timeouts.**



```

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In [5]:

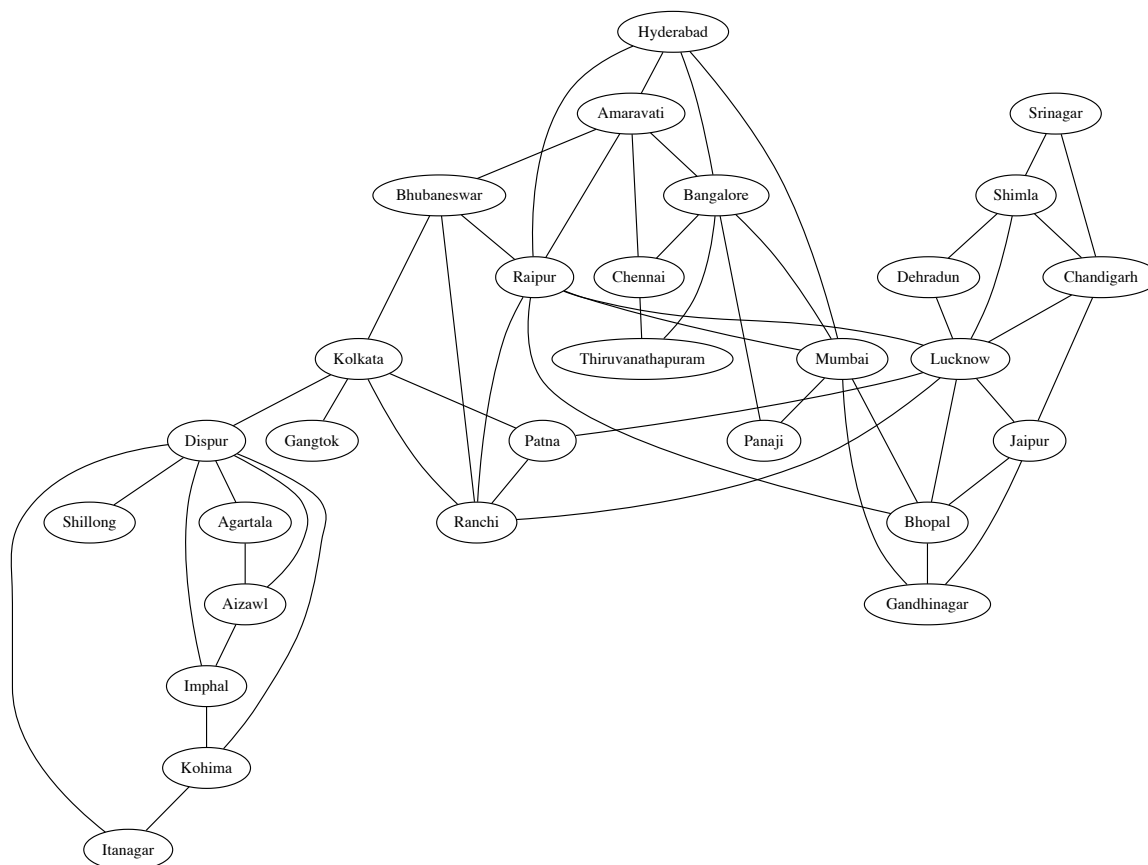
```
# Constructing Graph

rows = df.shape[0]
graph = dict()

dot = Graph(strict=True)
for _, edge in df.iterrows():
    if edge[0] not in graph:
        graph[edge[0]] = dict()
    if edge[1] not in graph:
        graph[edge[1]] = dict()
    graph[edge[0]][edge[1]] = edge[2]
    graph[edge[1]][edge[0]] = edge[2]
    dot.edge(edge[0], edge[1])

dot
```

Out[5]:



In [6]:

# Take input

```

start_state = input("Enter source city: ")
final_state = input("Enter dest city: ")
if start_state not in graph or final_state not in graph:
    raise ValueError("Cities do not exist. Re enter correct input")

```

```

Enter source city: Itanagar
Enter dest city: Srinagar

```

In [7]:

```

# Helper functions
goal_test_ = lambda current_state, dest: current_state == dest
explore = lambda current_state: graph[current_state]

def print_path(path: list, algo: str, src: str, dest: str, dot):
    print(f"Total number of steps taken by {algo}: {len(path)}")
    print(f"Printing the transition cities from {src} to {dest} ----->")

    trace = dot.copy()
    for i in range(len(path)-1):
        trace.node(path[i], _attributes={"color": "lightblue", "style": "filled"})
    })
        trace.edge(path[i], path[i+1], _attributes={"color": "red"})

    trace.node(path[-1], _attributes={"color": "lightblue", "style": "filled"})
    return trace

```

In [8]:

```

def DFS_or_BFS(start_city: str, final_city: str, goal_test, information):
    data_structure, add, delete = information
    data_structure = data_structure()
    add = getattr(data_structure, add)
    delete = getattr(data_structure, delete)
    parent = dict()
    parent[start_city] = start_city

    add(start_city)

    while data_structure:
        current_city = delete()

        if goal_test(current_city, final_city):
            return parent

        neighbours = explore(current_city)
        for neighbour, _ in neighbours.items():
            if neighbour not in parent:
                add(neighbour)
                parent[neighbour] = current_city

```

In [9]:

```
def BiDirectional_Search(start_city: str, final_city: str, goal_test, informatio
n):
    src_queue = Queue()
    src_queue.put(start_city)
    src_parent = dict()
    src_parent[start_city] = start_city

    dest_queue = Queue()
    dest_queue.put(final_city)
    dest_parent = dict()
    dest_parent[final_city] = final_city

    if start_city in dest_parent:
        return [start_city]

    while src_queue or dest_queue:
        current_head = src_queue.get()
        current_bottom = dest_queue.get()

        # Explore from top
        neighbours = explore(current_head)
        for neighbour, _ in neighbours.items():
            if neighbour not in src_parent:
                src_queue.put(neighbour)
                src_parent[neighbour] = current_head
            if neighbour in dest_parent:
                return [neighbour, src_parent, dest_parent]

        # Explore from bottom
        neighbours = explore(current_bottom)
        for neighbour, _ in neighbours.items():
            if neighbour not in dest_parent:
                dest_queue.put(neighbour)
                dest_parent[neighbour] = current_bottom
            if neighbour in src_parent:
                return [neighbour, src_parent, dest_parent]
```

In [10]:

```

def AStar(start_city: str, final_city: str, goal_test, information):
    start_entry = [straight_distance[start_city][final_city], 0, start_city, start_city]
    parent = dict()
    parent[start_city] = start_entry

    frontier = list()
    heappush(frontier, start_entry.copy())

    while frontier:
        current_state = heappop(frontier)
        g_n = current_state[1]
        current_city = current_state[2]

        if goal_test(current_city, final_city):
            print(f"Path cost from {start_city} to {final_city}: {parent[final_city][0]} kms.")
            return parent

        neighbours = []
        unchecked_neighbours = explore(current_city)
        for neighbour, distance in unchecked_neighbours.items():
            try:
                dist = straight_distance[neighbour][final_city]
            except:
                pass
            else:
                dist = 0
            neighbours.append([dist+g_n+distance, g_n+distance, neighbour, current_city])

        for neighbour in neighbours:
            if neighbour[2] not in parent:
                heappush(frontier, neighbour)
                parent[neighbour[2]] = neighbour
            elif neighbour[0] < parent[neighbour[2]][0] and parent[neighbour[2]] in frontier:
                # Already present in the parent and not fully explored
                index = frontier.index(parent[neighbour[2]])
                frontier[index] = neighbour
                heapify(frontier)

```

## DFS

In [11]:

```

t1 = time.perf_counter()
path = simple_problem_solving_agent(list(), start_state, final_state, DFS_or_BFS, "DFS")
t2 = time.perf_counter()
print(f"Total time taken by DFS: {t2-t1} seconds.")

print_path(list(reversed(path)), "DFS", start_state, final_state, dot)

```

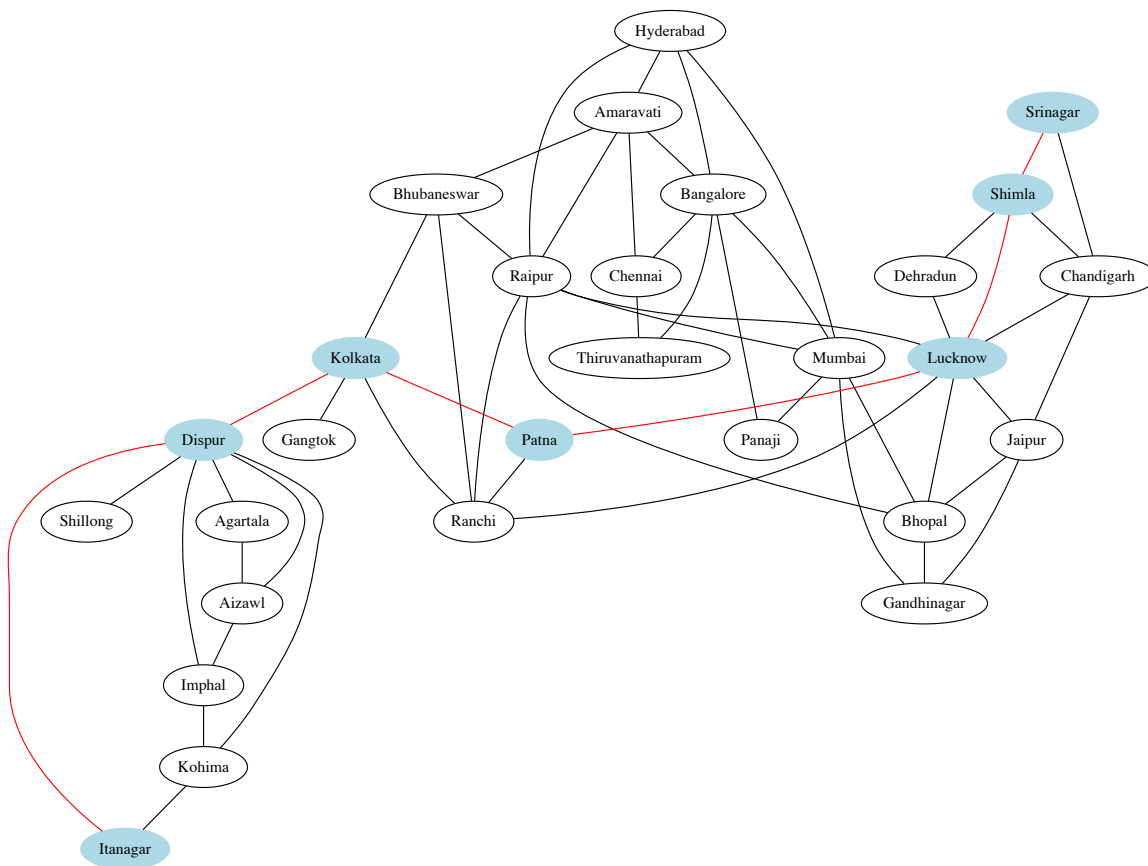
Total time taken by DFS: 0.00031640499999952 seconds.

Total number of steps taken by DFS: 7

Printing the transition cities from Itanagar to Srinagar -----

->

Out[11]:



# BFS

```
t1 = time.perf_counter()
path = simple_problem_solving_agent(list(), start_state, final_state, DFS_or_BFS
, "BFS")
t2 = time.perf_counter()
print(f"Total time taken by BFS: {t2-t1} seconds.")

print_path(list(reversed(path)), "BFS", start_state, final_state, dot)
```

->

The graph illustrates a network of 25 Indian cities. The nodes are represented as ovals, with 10 nodes colored light blue and 15 nodes colored light yellow. The edges represent connections between these cities. A specific set of connections is highlighted in red: Kolkata to Dispur, Dispur to Itanagar, and Ranchi to Lucknow. All other connections are shown in black.

```

graph TD
    Kolkata((Kolkata)) --- Dispur((Dispur))
    Dispur --- Itanagar((Itanagar))
    Ranchi((Ranchi)) --- Lucknow((Lucknow))
    Kolkata --- Gangtok((Gangtok))
    Kolkata --- Bhubaneswar((Bhubaneswar))
    Kolkata --- Raipur((Raipur))
    Kolkata --- Patna((Patna))
    Kolkata --- Ranchi
    Dispur --- Shillong((Shillong))
    Dispur --- Agartala((Agartala))
    Dispur --- Aizawl((Aizawl))
    Dispur --- Imphal((Imphal))
    Dispur --- Kohima((Kohima))
    Itanagar --- Kohima
    Bhubaneswar --- Raipur
    Bhubaneswar --- Patna
    Raipur --- Amaravati((Amaravati))
    Raipur --- Chennai((Chennai))
    Raipur --- Thiruvananthapuram((Thiruvananthapuram))
    Raipur --- Mumbai((Mumbai))
    Raipur --- Lucknow
    Amaravati --- Hyderabad((Hyderabad))
    Amaravati --- Bangalore((Bangalore))
    Amaravati --- Chennai
    Amaravati --- Thiruvananthapuram
    Amaravati --- Mumbai
    Amaravati --- Lucknow
    Chennai --- Bangalore
    Chennai --- Thiruvananthapuram
    Chennai --- Mumbai
    Chennai --- Lucknow
    Thiruvananthapuram --- Mumbai
    Thiruvananthapuram --- Lucknow
    Mumbai --- Panaji((Panaji))
    Mumbai --- Lucknow
    Mumbai --- Bhopal((Bhopal))
    Mumbai --- Gandhinagar((Gandhinagar))
    Lucknow --- Dehradun((Dehradun))
    Lucknow --- Shimla((Shimla))
    Lucknow --- Jaipur((Jaipur))
    Lucknow --- Bhopal
    Lucknow --- Gandhinagar
    Dehradun --- Shimla
    Dehradun --- Chandigarh((Chandigarh))
    Shimla --- Srinagar((Srinagar))
    Jaipur --- Bhopal
    Jaipur --- Gandhinagar
    Chandigarh --- Srinagar
    Chandigarh --- Lucknow
    Srinagar --- Chandigarh

```

# BDFS



In [13]:

```

t1 = time.perf_counter()
joint, src_parent, dest_parent = simple_problem_solving_agent(list(), start_state, final_state, BiDirectional_Search, "BiDFS_path")
t2 = time.perf_counter()
print(f"Total time taken by BiDirectional_Search: {t2-t1} seconds.")

path = []
path = list(reversed(get_path(src_parent, joint)))
path.extend(get_path(dest_parent, joint)[1:])
print_path(path, "BiDirectional_Search", start_state, final_state, dot)

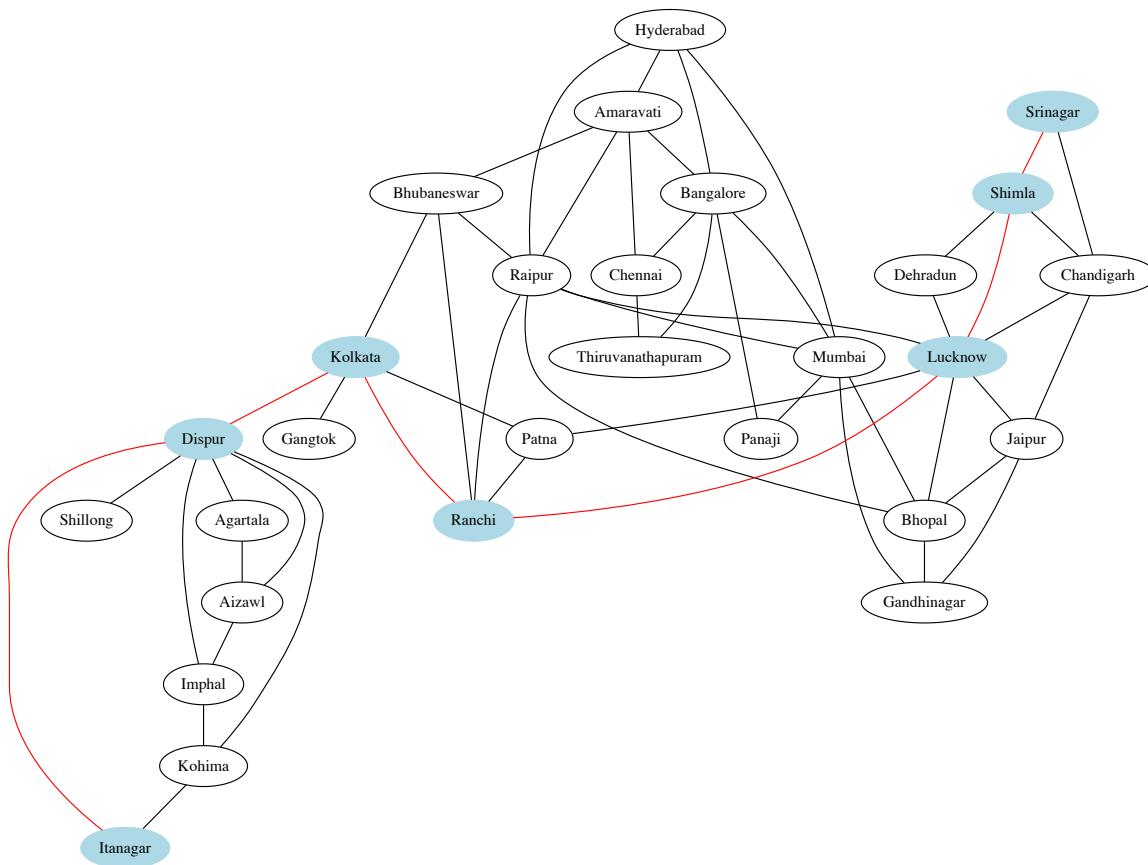
```

Total time taken by BiDirectional\_Search: 0.0004527620000018828 seconds.

Total number of steps taken by BiDirectional\_Search: 7

Printing the transition cities from Itanagar to Srinagar -----  
->

Out[13]:



# AStar

In [14]:

```

t1 = time.perf_counter()
path = simple_problem_solving_agent(list(), start_state, final_state, AStar, "AStar_path")
t2 = time.perf_counter()
print(f"Total time taken by AStar: {t2-t1} seconds.")

print_path(list(reversed(path)), "AStar", start_state, final_state, dot)

```

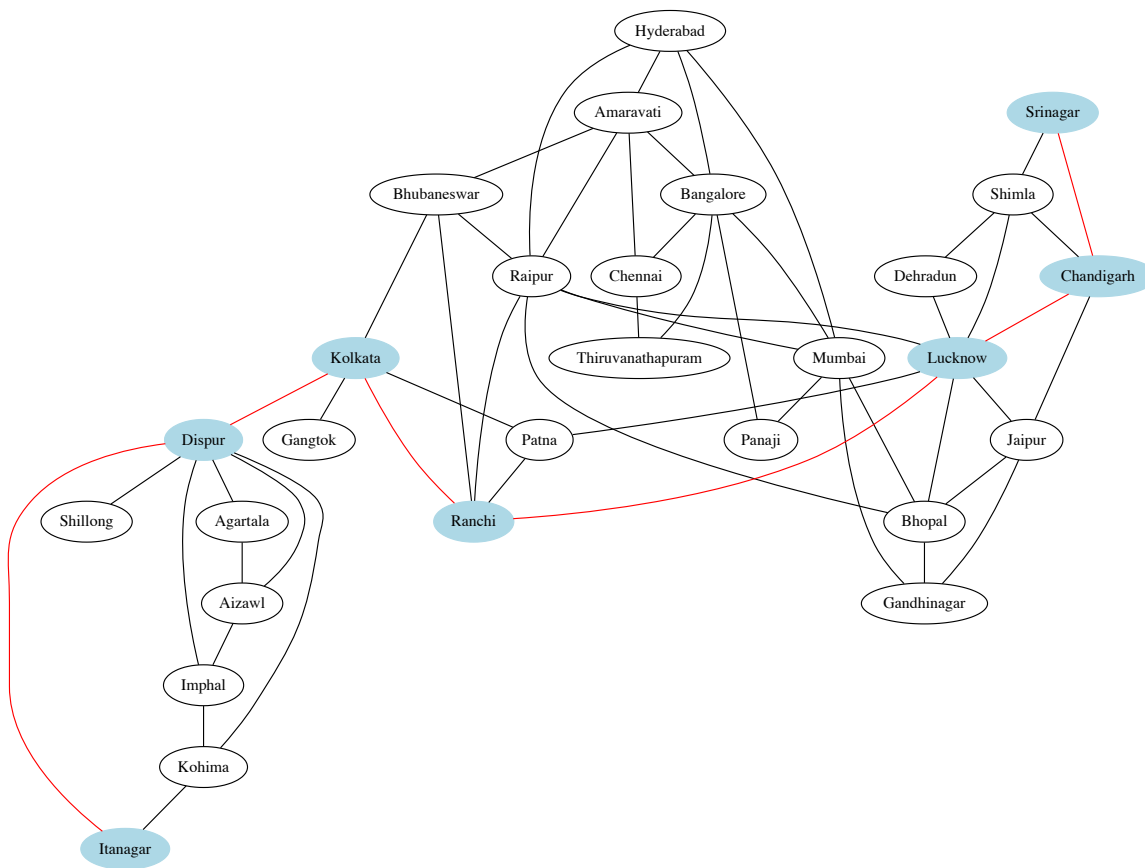
Path cost from Itanagar to Srinagar: 3767 kms.

Total time taken by AStar: 0.0013542949999987286 seconds.

Total number of steps taken by AStar: 7

Printing the transition cities from Itanagar to Srinagar -----  
->

Out[14]:



## Problem 2 - 8 Puzzle

In [15]:

```
# Take input

def take_input() -> list:
    err_msg = "Again call take_input function."
    space = list()
    already_present = set()
    for i in range(3):
        row = list(map(int, input(f"Enter {i+1}th row: ").split()))

        if len(row) != 3:
            raise ValueError("Length of row must be three. " + err_msg)

        for num in row:
            if num < 0 or num > 8:
                raise ValueError(f"Invalid number {num}. Enter number between 0
and 8. " + err_msg)
            if num in already_present: # Constant time lookup in set
                raise ValueError(f"Wrong input format. {num} already present. "
+ err_msg)
            else:
                already_present.add(num)
        space.append(row)

    return space

start_state = take_input()
```

```
Enter 1th row: 7 2 4
Enter 2th row: 5 0 6
Enter 3th row: 8 3 1
```

In [16]:

```

convert_to_string = lambda l: " ".join(map(str, l))
convert_to_np = lambda s: np.array(list(map(int, s.split()))))

def explore_puzzle(current_state: np.ndarray) -> list:
    neighbours = []
    current_index = int(np.where(current_state == 0)[0])
    if current_index < 6: # Zero down
        neighbour = current_state.copy()
        neighbour[current_index] = neighbour[current_index+3]
        neighbour[current_index+3] = 0
        neighbours.append(neighbour)

    if current_index > 2: # Zero up
        neighbour = current_state.copy()
        neighbour[current_index] = neighbour[current_index-3]
        neighbour[current_index-3] = 0
        neighbours.append(neighbour)

    if current_index not in [2, 5, 8]: # Zero right
        neighbour = current_state.copy()
        neighbour[current_index] = neighbour[current_index+1]
        neighbour[current_index+1] = 0
        neighbours.append(neighbour)

    if current_index not in [0, 3, 6]: # Zero left
        neighbour = current_state.copy()
        neighbour[current_index] = neighbour[current_index-1]
        neighbour[current_index-1] = 0
        neighbours.append(neighbour)

    return neighbours

def print_path_puzzle(path: list, algo: str):
    print(f"Total number of steps taken by {algo}: {len(path)}")
    print("Printing the transition states from start to final ----->")
    for string in reversed(path):
        l = convert_to_np(string)
        print(np.array([l[:3], l[3:6], l[6:])))
        print()

def manhattan_distance(current_state: np.ndarray) -> int:
    h = 0
    for index, value in enumerate(current_state):
        current_x, current_y = index//3, index%3
        actual_x, actual_y = value//3, value%3
        h += (abs(actual_x-current_x) + abs(actual_y-current_y))
    return h

def check_solvability(arr: np.ndarray) -> bool:
    inv_count = 0
    for i in range(len(arr)):
        for j in range(i+1, len(arr)):
            if (arr[j] and arr[i] and arr[i] > arr[j]):
                inv_count += 1
    return inv_count%2 == 0

```

```

start_state = np.array(start_state).flatten()
start_string = convert_to_string(start_state)
final_state = np.array(list(range(9)))
final_string = convert_to_string(final_state)

print("Starting state in np.ndarray: ", start_state)
print("Starting state in string: ", repr(start_string))
print("Final state in np.ndarray: ", final_state)
print("Final state in string: ", repr(final_string))

possible_to_solve = check_solvability(start_state)
if possible_to_solve:
    print("Puzzle is solvable.")
else:
    print("Puzzle is unsolvable. No need to go further. Change the input.")

```

```

Starting state in np.ndarray:  [7 2 4 5 0 6 8 3 1]
Starting state in string:  '7 2 4 5 0 6 8 3 1'
Final state in np.ndarray:  [0 1 2 3 4 5 6 7 8]
Final state in string:  '0 1 2 3 4 5 6 7 8'
Puzzle is solvable.

```

In [17]:

```

def DFS_or_BFS_puzzle(start_state: np.ndarray, final_state: np.ndarray, goal_test, information):
    data_structure, add, delete = information
    data_structure = data_structure()
    add = getattr(data_structure, add)
    delete = getattr(data_structure, delete)
    parent = dict()
    parent[start_string] = start_string

    add(start_state)

    while data_structure:
        current_state = delete()

        if goal_test(convert_to_string(current_state), convert_to_string(final_state)):
            return parent

        neighbours = explore_puzzle(current_state)
        current_string = convert_to_string(current_state)
        for neighbour in neighbours:
            n_string = convert_to_string(neighbour)
            if n_string not in parent:
                add(neighbour)
                parent[n_string] = current_string

```

In [18]:

```

def AStar_or_GreedyBFS_puzzle(start_state: np.ndarray, final_state: np.ndarray,
goal_test, path_cost):
    path_cost = path_cost[0]
    start_entry = [manhattan_distance(start_state), 0, start_string, start_string]
    parent = dict()
    parent[start_string] = start_entry

    frontier = list()
    heappush(frontier, start_entry.copy())

    while frontier:
        current_state = heappop(frontier)
        g_n = current_state[1]
        current_string = current_state[2]
        current_state = convert_to_np(current_state[2])

        if goal_test(convert_to_string(current_state), convert_to_string(final_state)):
            return parent

        neighbours = []
        unchecked_neighbours = explore_puzzle(current_state)
        for neighbour in unchecked_neighbours:
            m_dist = manhattan_distance(neighbour)
            neighbours.append([m_dist+g_n+1 if path_cost=="consider path cost" else
lse m_dist,
                                g_n+1 if path_cost=="consider path cost" else 0,
                                convert_to_string(neighbour), current_string])

        for neighbour in neighbours:
            if neighbour[2] not in parent:
                heappush(frontier, neighbour)
                parent[neighbour[2]] = neighbour
            elif neighbour[0] < parent[neighbour[2]][0] and parent[neighbour[2]]
in frontier: # Already present in the parent and not fully explored
                index = frontier.index(parent[neighbour[2]])
                frontier[index] = neighbour
                heapify(frontier)

```

## DFS

In [19]:

```

t1 = time.perf_counter()
path = simple_problem_solving_agent(list(), start_state, final_state, DFS_or_BFS_puzzle, "DFS")
t2 = time.perf_counter()
print(f"Total time taken by DFS: {t2-t1} seconds.")
print(f"Total number of steps taken by DFS: {len(path)}")

```

Total time taken by DFS: 10.485448024999997 seconds.

Total number of steps taken by DFS: 31157

# BFS



In [20]:

```
t1 = time.perf_counter()
path = simple_problem_solving_agent(list(), start_state, final_state, DFS_or_BFS_puzzle, "BFS")
t2 = time.perf_counter()
print(f"Total time taken by BFS: {t2-t1} seconds.")

print_path_puzzle(path, "BFS")
```

Total time taken by BFS: 13.696138321999996 seconds.

Total number of steps taken by BFS: 27

Printing the transition states from start to final ----->

```
[[7 2 4]
 [5 0 6]
 [8 3 1]]
```

```
[[7 2 4]
 [0 5 6]
 [8 3 1]]
```

```
[[0 2 4]
 [7 5 6]
 [8 3 1]]
```

```
[[2 0 4]
 [7 5 6]
 [8 3 1]]
```

```
[[2 5 4]
 [7 0 6]
 [8 3 1]]
```

```
[[2 5 4]
 [7 3 6]
 [8 0 1]]
```

```
[[2 5 4]
 [7 3 6]
 [0 8 1]]
```

```
[[2 5 4]
 [0 3 6]
 [7 8 1]]
```

```
[[2 5 4]
 [3 0 6]
 [7 8 1]]
```

```
[[2 5 4]
 [3 6 0]
 [7 8 1]]
```

```
[[2 5 0]
 [3 6 4]
 [7 8 1]]
```

```
[[2 0 5]
 [3 6 4]
 [7 8 1]]
```

```
[[0 2 5]
 [3 6 4]
 [7 8 1]]
```

```
[[3 2 5]
 [0 6 4]
 [7 8 1]]
```

```
[[3 2 5]
 [6 0 4]]
```

[ 7 8 1 ]]

[ [ 3 2 5 ]  
[ 6 4 0 ]  
[ 7 8 1 ] ]

[ [ 3 2 5 ]  
[ 6 4 1 ]  
[ 7 8 0 ] ]

[ [ 3 2 5 ]  
[ 6 4 1 ]  
[ 7 0 8 ] ]

[ [ 3 2 5 ]  
[ 6 0 1 ]  
[ 7 4 8 ] ]

[ [ 3 2 5 ]  
[ 6 1 0 ]  
[ 7 4 8 ] ]

[ [ 3 2 0 ]  
[ 6 1 5 ]  
[ 7 4 8 ] ]

[ [ 3 0 2 ]  
[ 6 1 5 ]  
[ 7 4 8 ] ]

[ [ 3 1 2 ]  
[ 6 0 5 ]  
[ 7 4 8 ] ]

[ [ 3 1 2 ]  
[ 6 4 5 ]  
[ 7 0 8 ] ]

[ [ 3 1 2 ]  
[ 6 4 5 ]  
[ 0 7 8 ] ]

[ [ 3 1 2 ]  
[ 0 4 5 ]  
[ 6 7 8 ] ]

[ [ 0 1 2 ]  
[ 3 4 5 ]  
[ 6 7 8 ] ]

**A\***

In [21]:

```
t1 = time.perf_counter()
path = simple_problem_solving_agent(list(), start_state, final_state, AStar_or_G
reedyBFS_puzzle, "AStar_puzzle")
t2 = time.perf_counter()
print(f"Total time taken by AStar: {t2-t1} seconds.")

print_path_puzzle(path, "AStar")
```

Total time taken by AStar: 0.66967464999999904 seconds.

Total number of steps taken by AStar: 27

Printing the transition states from start to final ----->

```
[[7 2 4]
 [5 0 6]
 [8 3 1]]
```

```
[[7 2 4]
 [0 5 6]
 [8 3 1]]
```

```
[[0 2 4]
 [7 5 6]
 [8 3 1]]
```

```
[[2 0 4]
 [7 5 6]
 [8 3 1]]
```

```
[[2 5 4]
 [7 0 6]
 [8 3 1]]
```

```
[[2 5 4]
 [7 3 6]
 [8 0 1]]
```

```
[[2 5 4]
 [7 3 6]
 [0 8 1]]
```

```
[[2 5 4]
 [0 3 6]
 [7 8 1]]
```

```
[[2 5 4]
 [3 0 6]
 [7 8 1]]
```

```
[[2 5 4]
 [3 6 0]
 [7 8 1]]
```

```
[[2 5 0]
 [3 6 4]
 [7 8 1]]
```

```
[[2 0 5]
 [3 6 4]
 [7 8 1]]
```

```
[[0 2 5]
 [3 6 4]
 [7 8 1]]
```

```
[[3 2 5]
 [0 6 4]
 [7 8 1]]
```

```
[[3 2 5]
 [6 0 4]
```

```
[ 7  8  1 ]]
```

```
[ [ 3  2  5 ]  
  [ 6  4  0 ]  
  [ 7  8  1 ]]
```

```
[ [ 3  2  5 ]  
  [ 6  4  1 ]  
  [ 7  8  0 ]]
```

```
[ [ 3  2  5 ]  
  [ 6  4  1 ]  
  [ 7  0  8 ]]
```

```
[ [ 3  2  5 ]  
  [ 6  4  1 ]  
  [ 0  7  8 ]]
```

```
[ [ 3  2  5 ]  
  [ 0  4  1 ]  
  [ 6  7  8 ]]
```

```
[ [ 3  2  5 ]  
  [ 4  0  1 ]  
  [ 6  7  8 ]]
```

```
[ [ 3  2  5 ]  
  [ 4  1  0 ]  
  [ 6  7  8 ]]
```

```
[ [ 3  2  0 ]  
  [ 4  1  5 ]  
  [ 6  7  8 ]]
```

```
[ [ 3  0  2 ]  
  [ 4  1  5 ]  
  [ 6  7  8 ]]
```

```
[ [ 3  1  2 ]  
  [ 4  0  5 ]  
  [ 6  7  8 ]]
```

```
[ [ 3  1  2 ]  
  [ 0  4  5 ]  
  [ 6  7  8 ]]
```

```
[ [ 0  1  2 ]  
  [ 3  4  5 ]  
  [ 6  7  8 ]]
```

**It is clear from the above statistics that A *algorithm* takes about 90 percent less time as compared to BFS. The path found from A and BFS is same.**

## Greedy Best First Search

In [22]:

```
t1 = time.perf_counter()
path = simple_problem_solving_agent(list(), start_state, final_state, AStar_or_GreedyBFS_puzzle, "GBFS_puzzle")
t2 = time.perf_counter()
print(f"Total time taken by Greedy Best First Search: {t2-t1} seconds.")

print_path_puzzle(path, "Greedy Best First Search")
```



Total time taken by Greedy Best First Search: 0.02401102899997909 seconds.

Total number of steps taken by Greedy Best First Search: 31

Printing the transition states from start to final ----->

```
[[7 2 4]
 [5 0 6]
 [8 3 1]]
```

```
[[7 2 4]
 [0 5 6]
 [8 3 1]]
```

```
[[0 2 4]
 [7 5 6]
 [8 3 1]]
```

```
[[2 0 4]
 [7 5 6]
 [8 3 1]]
```

```
[[2 4 0]
 [7 5 6]
 [8 3 1]]
```

```
[[2 4 6]
 [7 5 0]
 [8 3 1]]
```

```
[[2 4 6]
 [7 0 5]
 [8 3 1]]
```

```
[[2 4 6]
 [7 3 5]
 [8 0 1]]
```

```
[[2 4 6]
 [7 3 5]
 [0 8 1]]
```

```
[[2 4 6]
 [0 3 5]
 [7 8 1]]
```

```
[[2 4 6]
 [3 0 5]
 [7 8 1]]
```

```
[[2 0 6]
 [3 4 5]
 [7 8 1]]
```

```
[[2 6 0]
 [3 4 5]
 [7 8 1]]
```

```
[[2 6 5]
 [3 4 0]
 [7 8 1]]
```

```
[[2 6 5]
```

```
[ 3  0  4]
[ 7  8  1]]
```

```
[[ 2  0  5]
 [ 3  6  4]
 [ 7  8  1]]
```

```
[[ 0  2  5]
 [ 3  6  4]
 [ 7  8  1]]
```

```
[[ 3  2  5]
 [ 0  6  4]
 [ 7  8  1]]
```

```
[[ 3  2  5]
 [ 6  0  4]
 [ 7  8  1]]
```

```
[[ 3  2  5]
 [ 6  4  0]
 [ 7  8  1]]
```

```
[[ 3  2  5]
 [ 6  4  1]
 [ 7  8  0]]
```

```
[[ 3  2  5]
 [ 6  4  1]
 [ 7  0  8]]
```

```
[[ 3  2  5]
 [ 6  4  1]
 [ 0  7  8]]
```

```
[[ 3  2  5]
 [ 0  4  1]
 [ 6  7  8]]
```

```
[[ 3  2  5]
 [ 4  0  1]
 [ 6  7  8]]
```

```
[[ 3  2  5]
 [ 4  1  0]
 [ 6  7  8]]
```

```
[[ 3  2  0]
 [ 4  1  5]
 [ 6  7  8]]
```

```
[[ 3  0  2]
 [ 4  1  5]
 [ 6  7  8]]
```

```
[[ 3  1  2]
 [ 4  0  5]
 [ 6  7  8]]
```

```
[[ 3  1  2]
 [ 0  4  5]]
```

```
[ 6 7 8 ]]
```

```
[ [ 0 1 2 ]  
  [ 3 4 5 ]  
  [ 6 7 8 ] ]
```

**Greedy Best First Search take 99% less time than BFS but it is not a complete algorithm. It can stuck if there is no path found towards the goal state.**

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AI Assignment**