

Lecture III : Understanding & Meaning a Qubit

26/07/19

binary bits = $\{0, 1\}$

can be represented by a stream of 10s of millions of electrons (say low and high voltages).

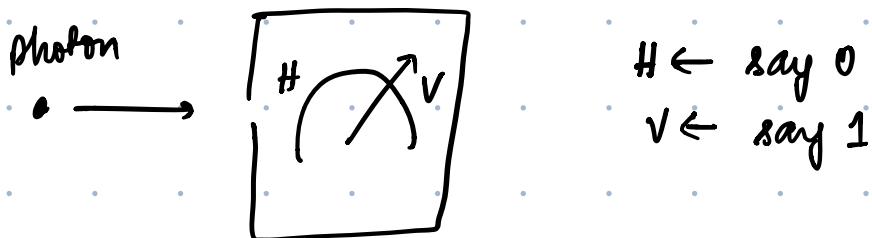
electron "spin" = $\{\text{"up"}, \text{"down"}\}$

(0) (1)

photon polarisation = $\{\text{"horizontal"}, \text{"vertical"}\}$

(↔) (↑)

"measuring" device for polarisation



QM. Law I :

- If a "particle" can be in one of 2 basic states $|0\rangle$ or $|1\rangle$, it can also be in a superposition of these states
 - ↳ ie α amplitude on $|0\rangle$ and β on $|1\rangle$ where α and β are complex numbers satisfying $|\alpha|^2 + |\beta|^2 = 1$
- Such a particle is a QUBIT
eg : photon with amplitude $\rightarrow 0.8$ on $|0\rangle$ and 0.6 on $|1\rangle$
 $\rightarrow 0.8$ on $|0\rangle$ and -0.6 on $|1\rangle$

QM. Law II:

- for a particle with α amp on $|0\rangle$ and β amp on $|1\rangle$ if it is measured, the readout shows $|0\rangle$ with prob. $|\alpha|^2$ and $|1\rangle$ with prob. $|\beta|^2$
- measuring device (like a black box)
 - ↳ you know it when you see it
- If the readout showed $|0\rangle$, the particle state changes to 1 amp on $|0\rangle$ and 0 on $|1\rangle$ and vice versa.

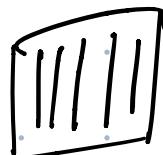
String 2 numbers $\rightarrow f(0) = \alpha$ and $f(1) = \beta$ (stored in QUBITS)
↳ 1 QUBIT stores 2 numbers

{Quantum Zeno effect}

↳ hold the state of a particle by repeatedly measuring it



horizontal filter



vertical filter

① measures photon

↳ $|0\rangle$ or $|1\rangle$

② if measurement was

$|0\rangle \equiv \leftrightarrow$

photon flies through

else : photon \rightarrow heat

① measures photon

↳ $|0\rangle$ or $|1\rangle$

② if measurement was

$|0\rangle \equiv \uparrow$

photon flies through

else : photon \rightarrow heat

Particle can have 3 possible states too :

↳ $|11\rangle, |12\rangle, |13\rangle$: qutrit

4 possible states :

↳ $|11\rangle, |12\rangle, |13\rangle, |14\rangle$: qudit (for d=4)

2 photons :

$\leftrightarrow \leftrightarrow$:	$ 100\rangle \equiv 11\rangle$
$\leftrightarrow \uparrow$:	$ 101\rangle \equiv 12\rangle$
$\uparrow \leftrightarrow$:	$ 110\rangle \equiv 13\rangle$
$\uparrow \uparrow$:	$ 111\rangle \equiv 14\rangle$

QM law I for a qudit :

ampl α_1 on $|11\rangle$, α_2 on $|12\rangle$... α_d on $|1d\rangle$

then $\sum_d |\alpha_k|^2 = 1$

QM. law II for a qudit :

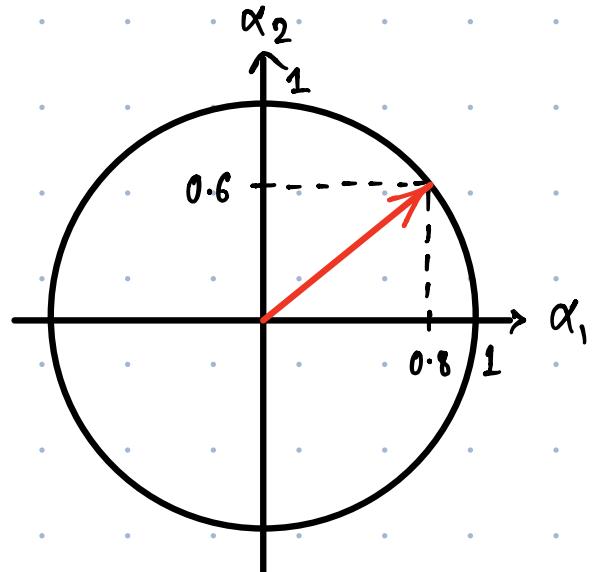
reads out $|i\rangle$ with prob. $|\alpha_i|^2$

and then states change to $\alpha_i^* = 1, \alpha_j^* = 0; j \neq i$

Qudit state \equiv $\begin{bmatrix} \alpha_1 \\ \alpha_2 \\ \vdots \\ \alpha_d \end{bmatrix} \in \mathbb{C}^d$ unit, column vector
unit vector
 $\therefore \sum_d |\alpha_i|^2 = 1$ $\leftarrow \vec{v}$

Let a qubit be

$$\begin{bmatrix} 0.8 \\ 0.6 \end{bmatrix} \equiv$$



every vector on this unit circle is a qubit

(but here only real amplitudes are being considered)

CONFUSION:

complex

- One qubit defined by 2 ^{real} numbers
- One complex number ← 2 real numbers

Math review:

$$z = x + iy$$

$$\|z\|^2 = x^2 + y^2 = (x+iy)(x-iy) = z \cdot z^*$$

$$\bullet \text{ unit vector : } 1 = \|\vec{v}\|^2 = \langle \vec{v}, \vec{v} \rangle$$

← inner product
(dot)

$$\bullet \text{ inner product : } \|\vec{u}\| \cdot \|\vec{v}\| \cdot \cos(\theta) = \langle \vec{u}, \vec{v} \rangle$$

(real numbers) $= u_1 v_1 + u_2 v_2 + \dots + u_d v_d$

$$\cdot \langle \vec{u}, \vec{v} \rangle = [u_1^*, u_2^*, \dots, u_d^*] \cdot \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_d \end{bmatrix} = u^+ v$$

Inner product for complex vectors:

$$\begin{aligned} \langle \vec{u}, \vec{v} \rangle &= u_1^* v_1 + u_2^* v_2 + \dots + u_d^* v_d \\ &= u^+ v \quad \text{dagger: conjugate + transpose} \end{aligned}$$

Dirac's Bra-Ket Notation: (for vectors)

- high school: $\vec{i} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \vec{j} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \vec{k} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

- college: $\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \\ \vdots \\ 0 \end{bmatrix}; \vec{e}_2 = \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 0 \end{bmatrix} \dots; \vec{e}_d = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix}$

(d standard basis vectors for d-dimensions)

- quantum: $\vec{e}_1 \equiv |1\rangle; \vec{e}_2 \equiv |2\rangle \dots; \vec{e}_d \equiv |d\rangle$

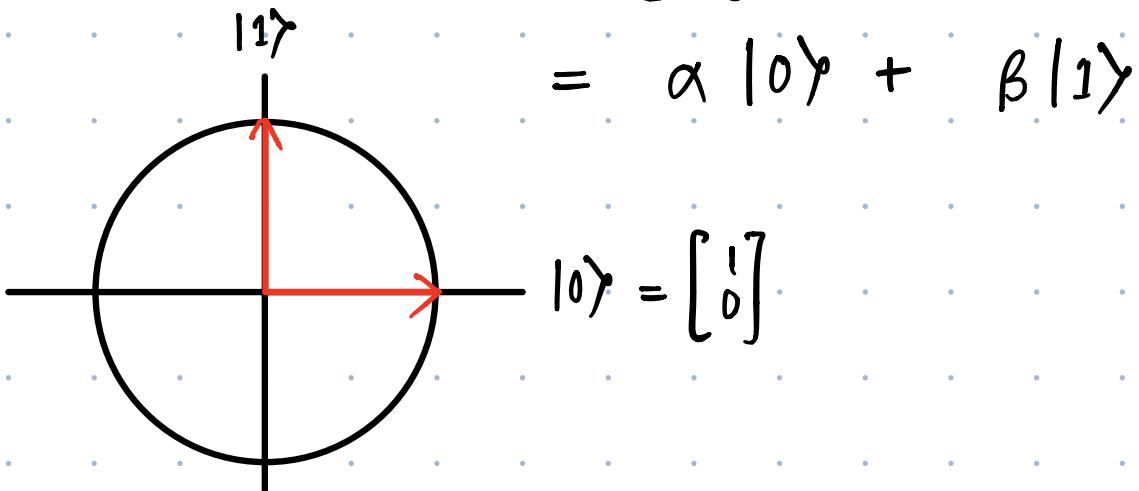
exception (for $d=2$)

(we use $|0\rangle$ and $|1\rangle$)

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

} only for a qubit

$$\text{qubit state} = \begin{bmatrix} \alpha \\ \beta \end{bmatrix}$$



notation: $| \text{blah} \rangle \leftarrow \text{column vector named "blah"!}$

$| \quad \rangle$ type = col. vector
 "ket"

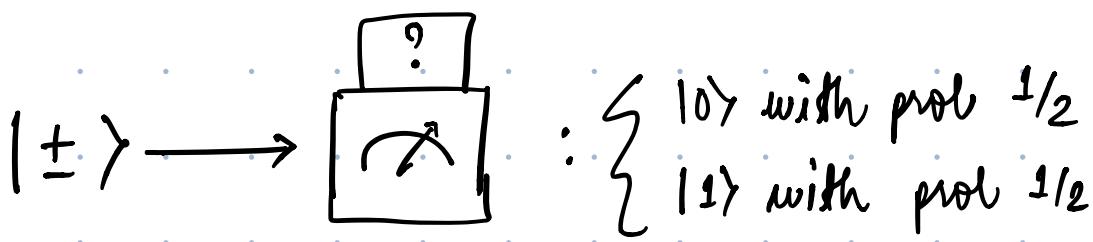
notation: $\langle \text{blah} | \leftarrow \text{conjugate transpose of } | \text{blah} \rangle$
 "bra"
 $\langle \quad |$
 $| \text{blah} \rangle^+$

notation: $\langle \vec{u}, \vec{v} \rangle = u^+ v = \langle u | \cdot | v \rangle$
 $= " \langle u | v \rangle "$

eq qubits:

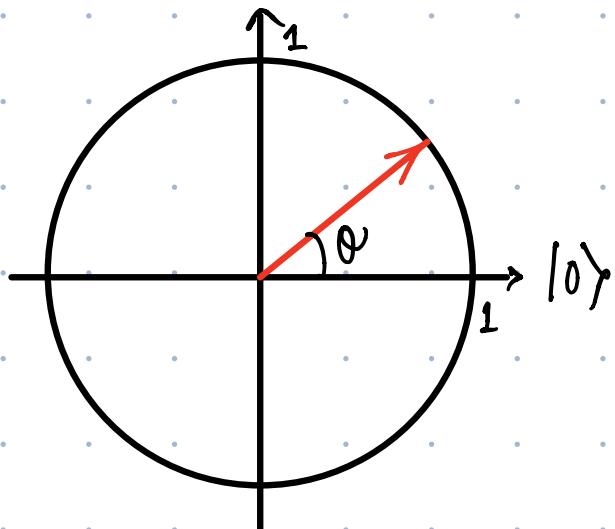
① $\frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle \equiv |+\rangle$

② $\frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle \equiv |- \rangle$



$|\psi\rangle \leftarrow$ traditional notation for a qubit

$\hookrightarrow |\psi\rangle = \begin{bmatrix} \cos\theta \\ \sin\theta \end{bmatrix} = \cos(\theta) \cdot |0\rangle + \sin(\theta) \cdot |1\rangle$



$$\therefore \Pr[\text{see } |0\rangle] = \cos^2(\theta)$$

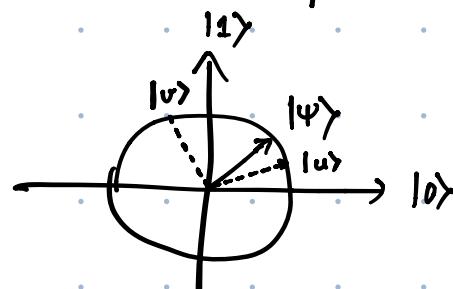
$$\therefore \Pr[\text{see } |1\rangle] = \sin^2(\theta)$$

$$|\psi\rangle = \underbrace{\quad}_{\langle 1 | \psi \rangle} |0\rangle + \underbrace{\quad}_{\langle 1 | \psi \rangle} |1\rangle$$

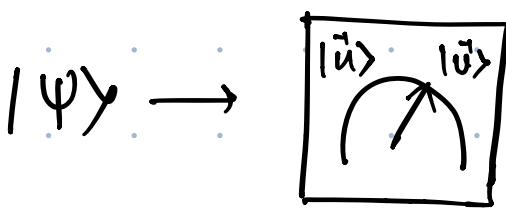
$$\langle 1 | \psi \rangle, \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \langle 0 | \psi \rangle$$

$$\therefore \Pr[\text{measure "}|0\rangle"] = |\langle 0 | \psi \rangle|^2$$

Measuring in a diff. basis:



for any orthonormal basis
(ie. any pair of perpendicular unit vectors), a measuring device can be built for this basis: say $\{\vec{u}, \vec{v}\}$



$$\therefore \Pr[\text{measure "|ū>"}] = |\langle u | \psi \rangle|^2$$

$$\Pr[\text{measure "|v̄>"}] = |\langle v | \psi \rangle|^2$$

After measurement, state changes to measured state