Color Recognition with Matlab Image Processing and Matlab Interfacing with Arduino

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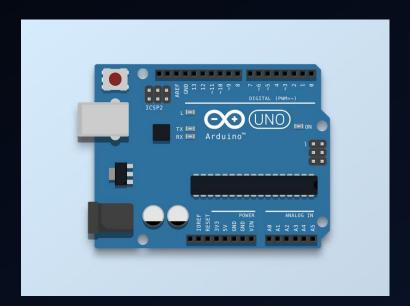
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HARDWARES USED:

- 1. Arduino Uno R3
- 2. LED x 3
- 3. USB Webcam



- 1. Arduino IDE
- 2. Matlab R2017a
- 3. Fritzing





Arduino Uno R3

Arduino Uno is a microcontroller board based on the ATmega328P. It has 14 digital input/output pins (of which 6 can be used as PWM outputs), 6 analog inputs, a 16 MHz quartz crystal, a USB connection, a power jack, an ICSP(In Circuit Serial Programmer) header and a reset button.

Features

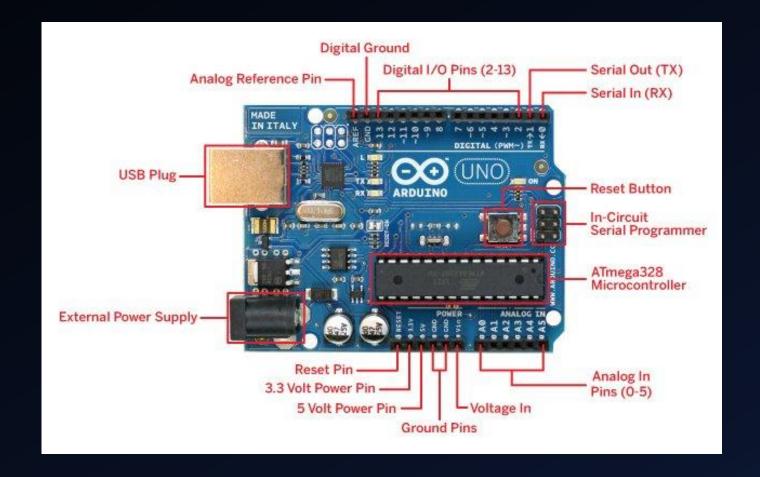
- ATmega328 microcontroller
- Input voltage 7-12V
- 14 Digital I/O Pins (6 PWM outputs)
- 6 Analog Inputs
- 32k Flash Memory
- 16Mhz Clock Speed
- SRAM 2 KB
- EEPROM 1KB



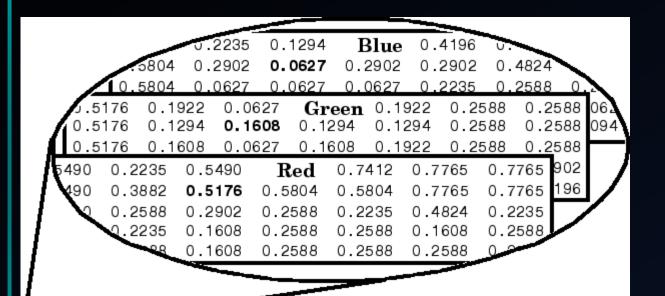
DIFFERENT PARTS OF ARDUINO UNO

Serial: 0 (RX) and 1 (TX): Used to receive (RX) and transmit (TX) TTL serial data.

PWM: 3, 5, 6, 9, 10, and 11. Provide 8-bit PWM output with the analogWrite() function. Analog Pins: It support 10-bit Analog -to-digital conversion (ADC) using the analogRead() function.



RGB Images





The color components of an 8-bit RGB image are integers in the range [0, 255].

A pixel whose color components are (255,255,255) is displayed as White.

The image command displays an RGB image correctly whether its class is double, uint8, or uint16.

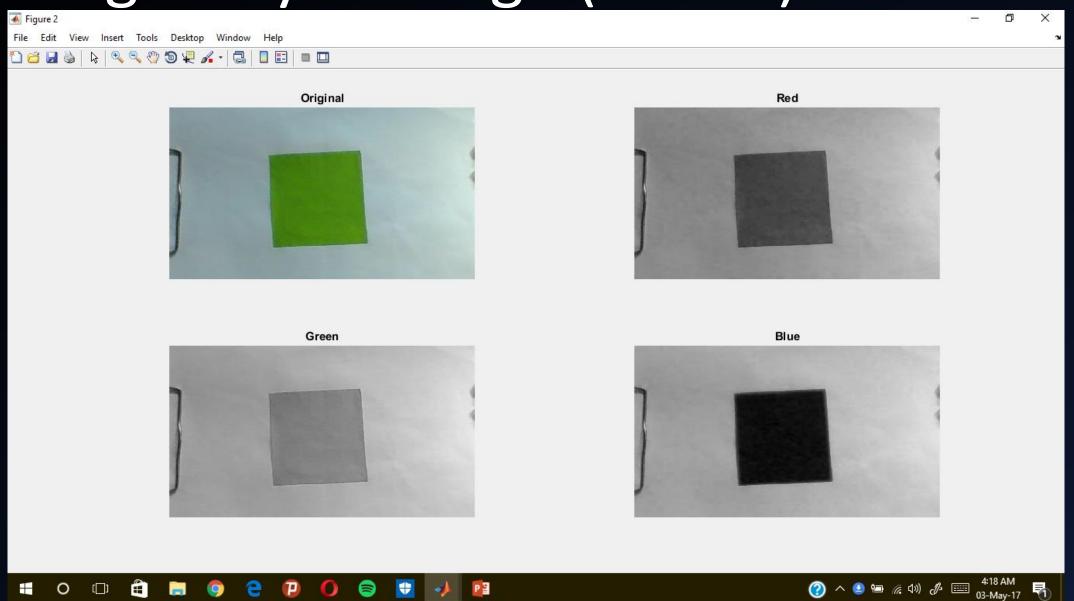
Image Processing Algorithm

Take Picture Send the signal Separate Red, Green to Arduino and Blue Layers Binarize Three Compare the different layer areas Get the areas of three Filter noise Binarized layers

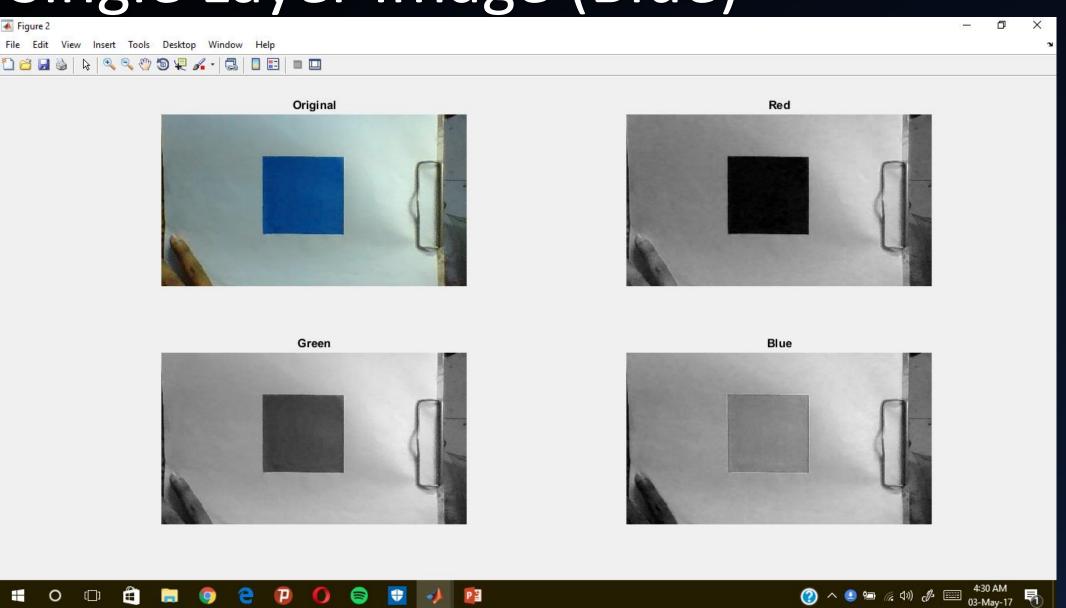
```
%create the cam object
 2
        clc;
3 -
       clear;
 4 -
      cam = webcam('HP Truevision HD');
5 -
       n = 0;
 6 -
       m = 20; %no of times the loop will run
 7
 8 -
      \neg while (n <= m )
 9
        %capture image
10
11 -
        im = snapshot(cam);
```

```
13
        %seperate layers
14
15 -
        R=im(:,:,1);
16 -
        G=im(:,:,2);
        B=im(:,:,3);
17 -
18
19
        %plot original image
20
21 -
        subplot(2,2,1);
22 -
        imshow(im);
23 -
        title('Original');
24
25
        %get the size of image
26
        [r,c,~]=size(R);
```

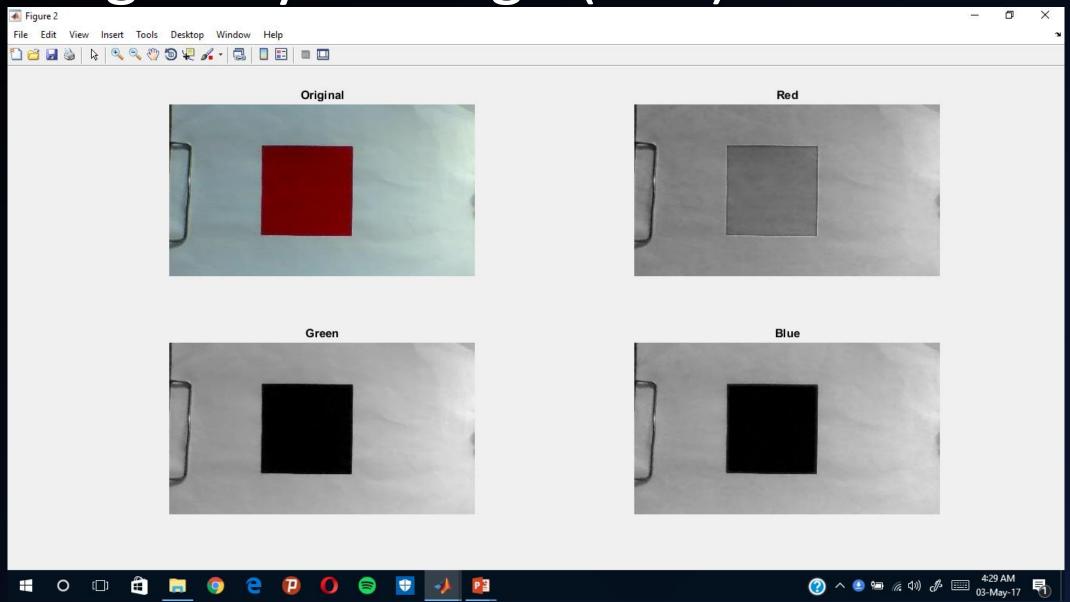
Single Layer Image (Green)



Single Layer Image (Blue)

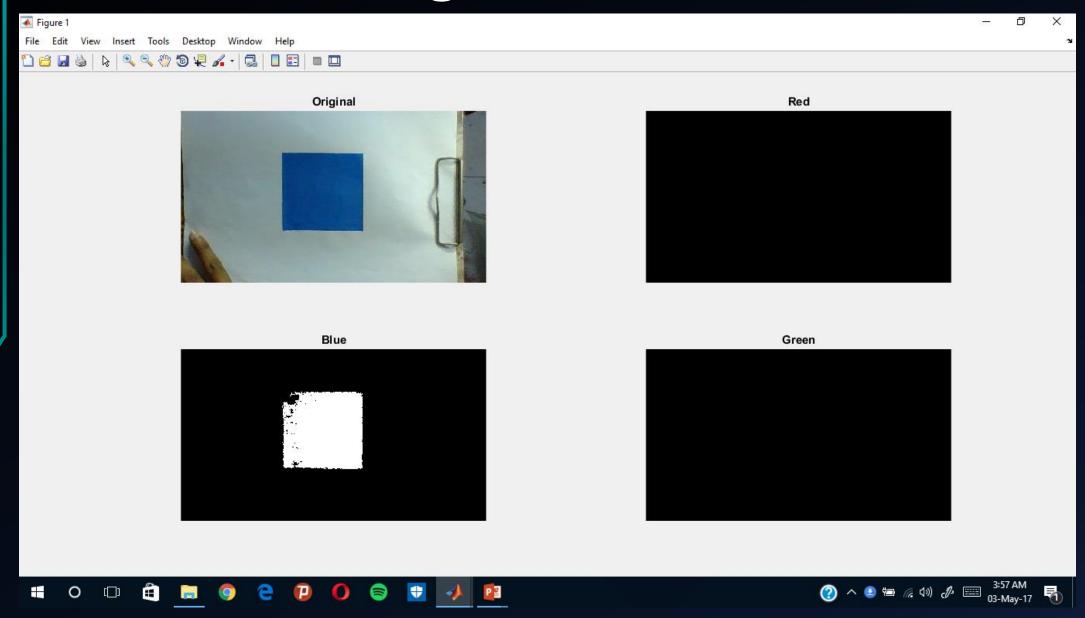


Single Layer Image (Red)



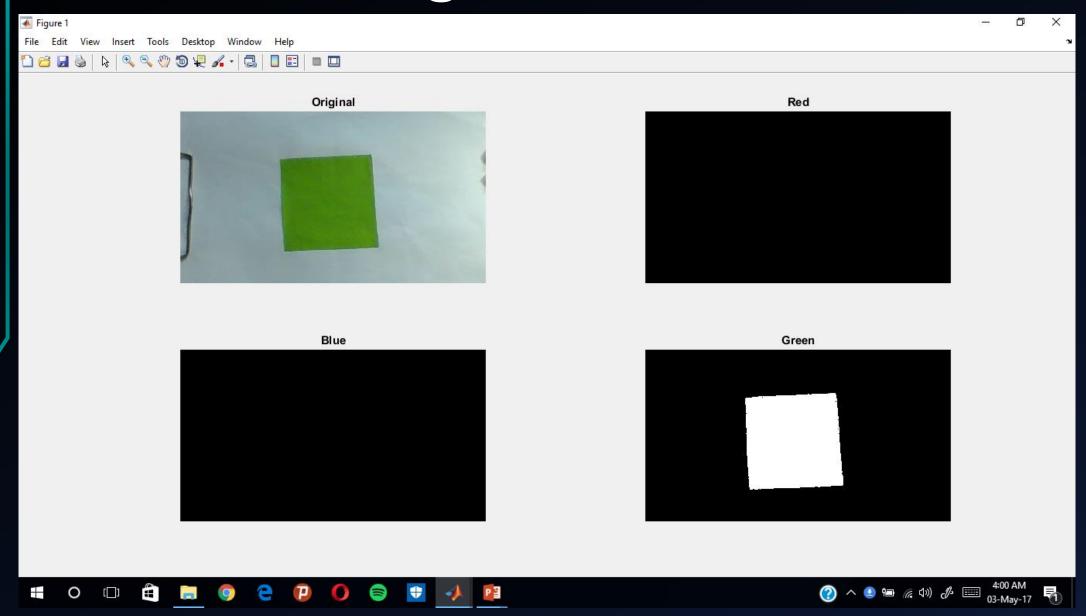
```
49
50
        %binarize Blue layer
51
52 -
       binBlue=zeros(r,c);
53 -
        for i=1:r
54 -
            for j=1:c
55 -
                if R(i,j)<=40 && G(i,j)<=100&&B(i,j)>=120
56 -
                    binBlue(i,j)=255;
57 -
                end
58 -
            end
59 -
        end
60
61
        %filter noise
62
63 -
       binBluefilter = bwareaopen(binBlue,6000);
```

Binarized Image: Blue



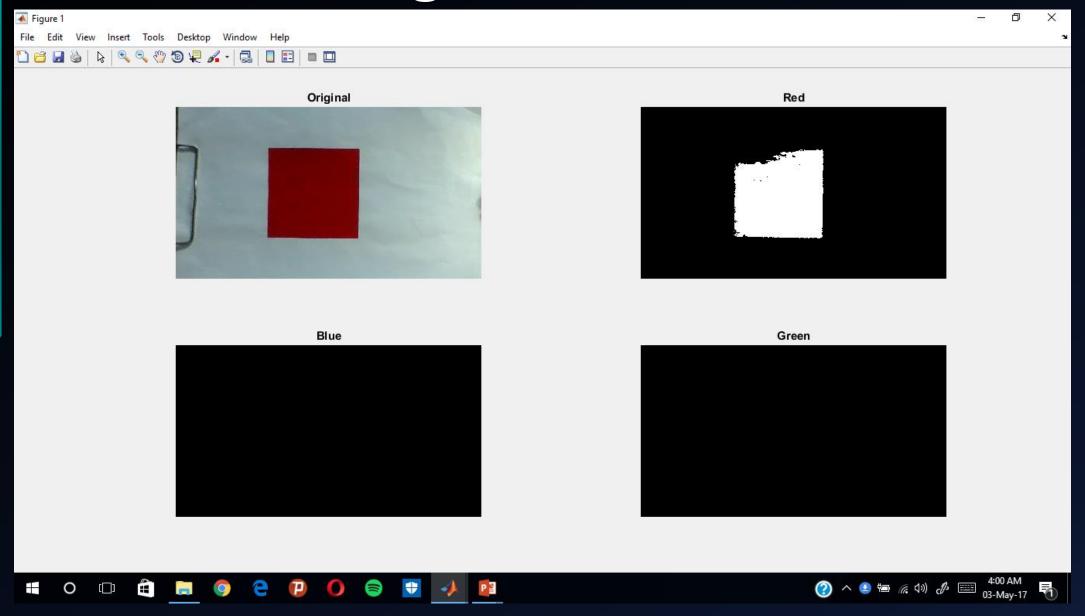
```
29
        %binarize Green layer
30
31 -
       binGreen=zeros(r,c);
32 -
      for i=1:r
33 -
           for j=1:c
34 -
                if R(i,j)<=100 && G(i,j)>=100&&B(i,j)<=100
35 -
                    binGreen(i,j)=255;
36 -
                end
37 -
            end
38 -
       end
39
40
        %filter noise
41
42 -
       binGreenfilter = bwareaopen(binGreen, 6000);
43
44
        %plot Green layer
45
46 -
        subplot(2,2,4);
       imshow(binGreenfilter);
       title('Green');
```

Binarized Image: Green



```
71
        %binarize Red layer
72
73 -
       binRed=zeros(r,c);
      for i=1:r
74 -
75 -
            for j=1:c
76 -
                if R(i,j)>=100 && G(i,j)<=80&&B(i,j)<=80
77 -
                    binRed(i,j)=255;
78 -
                end
79 -
            end
80 -
        end
81
82
        %filter noise
83
84 -
       binRedfilter = bwareaopen(binRed, 6000);
85
86
        %plot Red layer
87
88 -
        subplot(2,2,2);
89 -
        imshow(binRedfilter);
        title('Red');
90 -
```

Binarized Image: Red



```
91
         %get the areas of differnt layers
 93
 94 -
        bluearea = bwarea(binBluefilter);
 95 -
        redarea = bwarea(binRedfilter);
 96 -
        greenarea = bwarea(binGreenfilter);
 97
 98
 99
        %area Comaparison
100
101 -
        if bluearea > 18000 && redarea < bluearea && greenarea < bluearea
102 -
             fprintf('\n %c %d','b',n);
103 -
        end
104 -
        if redarea > 18000 && bluearea < redarea && greenarea < redarea
105 -
             fprintf('\n %c %d','r',n);
106 -
        end
107
108 -
         if greenarea > 18000 && redarea < greenarea && bluearea < greenarea
109 -
             fprintf('\n %c %d','q',n);
110 -
        end
```

```
arduino=serial('COM4', 'BaudRate', 9600);
fopen(arduino);
fprintf(arduino, '%c', '<Character Value>');
fclose(arduino);
```

Arduino Code

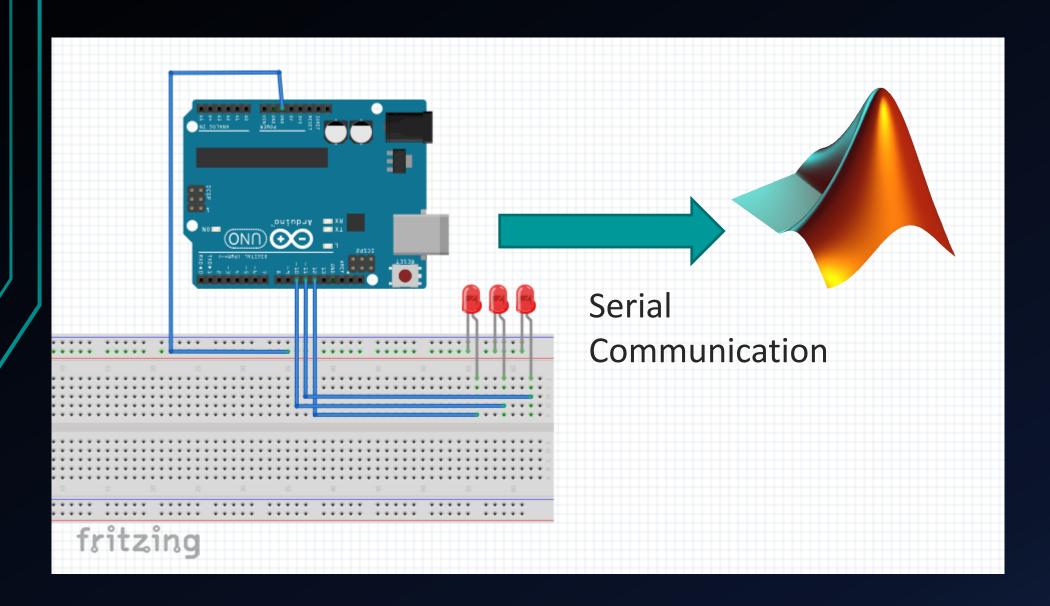
led

```
#define ledPin1 12
#define ledPin2 8
#define ledPin3 11
char state;
void setup()
 pinMode(ledPin1, OUTPUT);
  digitalWrite(ledPin1, LOW);
  pinMode(ledPin2, OUTPUT);
  digitalWrite(ledPin2, LOW);
 pinMode(ledPin3, OUTPUT);
  digitalWrite(ledPin3, LOW);
  Serial.begin(9600);
```

Arduino Code

```
void loop()
  if (Serial.available() > 0) // Checks whether data is comming from the serial port
  state = Serial.read(); // Reads the data from the serial port
if (state == 'r')
    digitalWrite(ledPin1, HIGH);
   delay(1000);
    digitalWrite(ledPin1, LOW);
if (state == 'q')
    digitalWrite(ledPin2, HIGH);
   delay(1000);
    digitalWrite(ledPin2, LOW);
if (state == 'b')
    digitalWrite(ledPin3, HIGH);
    delay(1000);
    digitalWrite(ledPin3, LOW);
delay(1000);
```

Schematics



Resources:

- 1. https://in.mathworks.com/help/matlab/
- 2. https://www.arduino.cc/en/Main/Documentation