

# Compare permutation and scalar transformation approaches on simulated and real data

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**Simulated data generation:** Observations are generated from a  $N(0,1)$  distribution for each combination of  $nx$  and  $nfacet$  from the following sets:  $nx = nfacet = \{2, 3, 5, 7, 14, 20, 31, 50\}$  to cover a wide range of levels from very low to moderately high. Each combination is being referred to as a *panel*. That is, data is being generated for each of the panels  $\{nx = 2, nfacet = 2\}, \{nx = 2, nfacet = 3\}, \{nx = 2, nfacet = 5\}, \dots, \{nx = 50, nfacet = 31\}, \{nx = 50, nfacet = 50\}$ . For each of the 64 panels,  $ntimes = 500$  observations are drawn for each combination of the categories. That is, if we consider the panel  $\{nx = 2, nfacet = 2\}$ , 500 observations are generated for each of the combination of categories from the panel, namely,  $\{(1, 1), (1, 2), (2, 1), (2, 2)\}$ . The values of  $\lambda$  is set to 0.67 and values of raw  $wpd_{raw}$  is obtained.

## Scalar transformation approach to normalisation

A log-linear model is fitted to see how the values of  $wpd_{raw}$  changes with the values of  $nx$  and  $nfacet$ . The model is of the form

$$y = a + b * \log(x) + e$$

, where  $y = median(wpd_{raw})$  and  $x = nx * nfacet$ .  $wpd_{norm}$  is a transformation on  $wpd_{raw}$  which should be designed to remove the effect of  $nx * nfacet$  on  $wpd_{raw}$  and thus is defined as follows:  $wpd_{norm} = wpd_{raw} - b * \log(nx * nfacet)$

## Permutation approach to normalisation

The simulated data for each of the panels is permuted/shuffled  $nperm = 100$  times and for each of those permutations  $wpd_{norm}$  is computed as follows:  $wpd_{norm} = (wpd_{raw} - mean(wpd_{raw}))/sd(wpd_{raw})$ . This is done so that the distribution of the normalised measure  $wpd_{norm}$  has the same mean and standard deviation across different  $nx$  and  $nfacet$ .