<!DOCTYPE html>

<html>

<head>

<meta charset="utf-8" />

<meta http-equiv="X-UA-Compatible" content="IE=edge" />

<title>Calculator</title>

<meta name="description" content="" />

<meta name="viewport" content="width=device-width, initial-scale=1" />

<script src="script.js"></script>

<link href="style.css" rel="stylesheet" type="text/css" />

<link href="https://fonts.googleapis.com/css2?family=Open+Sans:wght@300&display=swap" rel="stylesheet" />

</head>

<body>

<div class="wrapper">

<div class="container">

<h1>Calculator</h1>

<div class="row">

<input type="text" name="result" class="result" id="result" value="" placeholder="Result" readonly />

<input type="button" value="+" onclick="setScreenValue('+')" />

</div>

<div class="row">

<input type="button" value="1" onclick="setScreenValue(1)"/>

<input type="button" value="2" onclick="setScreenValue(2)"/>

<input type="button" value="3" onclick="setScreenValue(3)"/>

<input type="button" value="-" onclick="setScreenValue('-')" />

</div>

<div class="row">

<input type="button" value="4" onclick="setScreenValue(4)" />

<input type="button" value="5" onclick="setScreenValue(5)" />

<input type="button" value="6" onclick="setScreenValue(6)" />

<input type="button" value="x" onclick="setScreenValue('\*')" />

</div>

<div class="row">

<input type="button" value="7" onclick="setScreenValue(7)" />

<input type="button" value="8" onclick="setScreenValue(8)" />

<input type="button" value="9" onclick="setScreenValue(9)" />

<input type="button" value="/" onclick="setScreenValue('/')" />

</div>

<div class="row">

<input type="button" value="%" onclick="setScreenValue('%')" />

<input type="button" value="0" onclick="setScreenValue(0)" />

<input type="button" value="." class="dot" onclick="setScreenValue('.')" />

<input type="button" value="=" onclick="result.value = eval(result.value)" />

</div>

<div class="row">

<input type="button" value="CLEAR" onclick="clearScreen()" id="clear" class="clear-button"/>

</div>

</div>

</div>

</body>

<script>

// Clears the screen on click of C button.

const clearScreen = async () => {

document.getElementById("result").value = "";

}

// Displays entered value on screen.

const setScreenValue = async (value) => {

document.getElementById("result").value += value;

}

</script>

</html>