<!DOCTYPE html>

<html>

<body>

<p>Click the button to get a time-based greeting:</p>

<button onclick="myFunction()">Try it</button>

<p id="hour"></p>

<p id="greet"></p>

<script>

function myFunction() {

var greeting;

var time = new Date().getHours();

if (time < 10) {

greeting = "Good morning";

}

else if (time < 20) {

greeting = "Good day";

}

else {

greeting = "Good evening";

}

document.getElementById("hour").innerHTML = "Current Hour is : " + time;

document.getElementById("greet").innerHTML = greeting;

}

</script>

</body>

</html>