

DEPARTMENT OF INFORMATION TECHNOLOGY

FACULTY OF COMPUTING

MODULE OUTLINE									
Module Name	Profes	Professional Skills							
Module Code	IT2090		Version No.	2017 - 0					
Year/Level	2		Semester	2					
Credit Points	2								
Pre-requisites	None								
Co-requisites	IT2100								
Methods of Delivery		Lectures (Face-to-face)		2 Hours/Week					
Course Web Site		http://courseweb.sliit.lk/							
Date of Original Approval		February, 2017							
Date of Next Review		February, 2018							

	MODULE DESCRIPTION					
Introduction	This module develops knowledge, skills, and attitudes required to maintain an acceptable professional conduct in an organization and society. This course covers spectrum of topics to compliment the current values, attitudes, and strengths of the student to prepare him for the professional world. The student will be groomed to take responsibilities of self-development, abide by social norms and ethics, respect to IP, embrace diversity and respect different opinions. This module make students aware of essential elements of professionalism to practice in all future engagements both in degree programme and in industrial training.					
Learning Outcomes	At the end of the module student will be able to:					
	LO1:	Describe how values and attitudes influence one's work and the importance of managing oneself.				

	LO2:	Effectively communicate his or her original audiences/stakeholders related to product or organization		as	to different				
	LO3: Apply their understanding to be an effective team player in a collar environment/organization.								
	LO4:	Respect/admire diversity in organizations and consideration to gender, culture, accessibility, digital issues in all interactions with them.	•		Ü				
	LO5:	Demonstrate a responsible behavior in all actions related to the organization and know legal implications/consequences of irresponsibility and misconduct.							
	LO6:	Explain intellectual property, copy rights, patents and	ents and trademarks.						
	LO7: Describe how to start a business.								
Assessment	•	Assignments	40	%	LO1-LO4				
Criteria		mester Assessment Final Examination	60		LO1-LO7				
Estimated Student Workload	Contact Hours • Lecture Time Allocated for Assessments				24 hours				
	•	Continuous Assessments Final Examination g and Independent Study	01 hour 03 hours 72 hours 100 hours						
Module Requirement	To pass this module, students need to obtain a pass mark in both "Continuous								
Primary References	2. Keirsey, David Bates, Marilyn, <i>Please Understand Me: Character & Temperament Types</i> , 5 th Edition, Prometheus Nemesis Book Company, 1								
	 p. 182. Stephen P. Robbins, Timothy A. Judge, Organizational Behavior, Student Value Edition (16th Edition), Pearson College Division, 2014. Mark A. Lemley, Peter S. Menell, Robert P. Merges, Intellectual Property in the New Technological Age: Vol. I Perspectives, Trade Secrets and Patents: 2016, Clause 8 Publishing, Vol. I, 2016. 								

5. Kidder David, *The Startup Playbook: Secrets of the Fastest-Growing Startups from their Founding Entrepreneurs*, Chronicle Books LLC, 2012.

CONTENTS OF THE MODULE

1. Values, Attitudes and Personal Development

- Values of an individual, organization, Positive and negative attitudes, their impact on one's work/progress and on organization, Managing oneself, Character and Personality
- Importance of lifelong learning and Continuing Professional Development (CPD)

2. Technical writing and effective communication

- Preparing communication (oral/written) material to cater for different audiences: System documentation, Presentations, Technical reports, Official letters, Emails and memorandums, Posters
- Referencing and plagiarism, fair use of material create by others, implications of plagiarism

3. Teamwork concepts and issues

- Group structure, Relationships with the members, Communication patterns, Personality types, Group dynamics
- Perceptions, attitudes, opinions, and behaviors towards achieving one common goal, conflicts and conflict resolution
- Leadership styles, Difference between a manager and leader, Characteristics of a good leader

4. Embrace diversity in teams, organization and society

• Issues pertaining to diversity (age, gender, culture, accessibility, digital divide, economic issues), Social impact of IT, Online communities and social implications

5. Professional responsibilities, ethics and legal issues

- Employment contracts, Accountability, responsibility and liability, Professional ethics in the field of information technology, Codes of Ethics in different areas (healthcare, education)
- Workplace issues (harassment, discrimination)
- Nature and role of professional bodies and code of conduct

6. Intellectual property

• Foundations of intellectual property, Ownership of information, Software piracy, Fair use, Copyrights, Patents, Trademarks and Trade secrets, Non-disclosure agreements, Intellectual property laws and consequences of breaking them.

7. Entrepreneurship

• Essential skills for an Entrepreneur, Essential groundwork to launch a Startup, Financing startup, Preparation of a business plan

GENERIC INFORMATION

Any type of plagiarism is not allowed.

Plagiarism: Academic honesty is crucial to a student's credibility and self-esteem, and
ultimately reflects the values and morals of the Institute as whole. A student may work
together with one or a group of students discussing assignment content, identifying relevant
references, and debating issues relevant to the subject. Plagiarism occurs when the work of
another person, or persons, is used and presented as one's own.
End of Module Outline