

## DEPARTMENT OF INFORMATION TECHNOLOGY

## **FACULTY OF COMPUTING**

MODULE OUTLINE						
Module Name	Data	Structures and Algorithms				
Module Code	IT207	70	Version No.	2017 - 1		
Year	2		Semester	2		
Credit Points	4			•		
Pre-requisites	IT2030					
Co-requisites	None					
Methods of Delivery		Lectures (Face-to-face)		2	Hours/Week	
		Tutorials		1	Hours/Week	
		Labs		2	Hours/Week	
Course Web Site		http://courseweb.sliit.lk/				
Date of Original		January, 2017				
Approval						
Date of Next Review		January, 2022				

		MODULE DESCRIPTION		
Introduction	This module introduces students to fundamental data structures such as stacks, queues, linked lists and trees. In addition, it offers an in-depth coverage of different algorithms and techniques of designing algorithms which enables students to understand, analyze a problem in algorithmic way.			
Learning Outcomes At the end of the		end of the module student will be able to:		
	LO1:	Describe fundamental data structures.		
	LO2:	Solve problems using standard data structures.		
	LO3:	Transform problems in algorithmic terms.		
	LO4:	Identify efficient algorithms to solve problems.		

Assessment Criteria	During the semester, there will be practical tests. At the end of the semester there will be a comprehensive written final exam. The distribution of marks for the assessed components of the module are as follows:						
	Continuous Assessments						
	Practical Tests	40 % LO1–LO3					
	End Semester Assessment						
	• Final Examination	60 % LO1-LO4					
	TOTAL	100 %					
Estimated	Contact Hours						
Student Workload	• Lecture	26 hours					
Workload	• Tutorial	13 hours					
	<ul> <li>Laboratory</li> </ul>	26 hours					
	Time Allocated for Assessments						
	<ul> <li>Continuous Assessments</li> </ul>	02 hours					
	<ul> <li>Final Examination</li> </ul>	02 hours					
	Reading and Independent Study	131 hours					
	TOTAL	200 hours					
Module	To pass this module, students need to	obtain an overall mark that would qualify for a					
Requirement	"C" grade or above						
Primary	1. Mitchell Waite,Robert Lafore,	Data Structures and Algorithms in Java, 2 <sup>nd</sup>					
References	Edition, Sams Publishing, 200						
	2. T.H. Cormen, C.E. Leiserson, R.L. Rivest, <i>Introduction to Algorithms</i> , 3 <sup>rd</sup> Edition, MIT Press, 2009						

CONTENTS OF THE MODULE	
Topic	Aligned learning outcomes
<ul><li>1. Introduction</li><li>• Introducing data structures</li></ul>	LO1
<ul> <li>Stack data structures</li> <li>Introduction to stack data structure</li> <li>Implementing and using a stack data structure</li> </ul>	LO1, LO2

3.	Queue data structures	LO1, LO2
	Introduction to linear queue and circular queue	
	• Implementing and using a queue data structure	
		LO1, LO2
4.	Linked List data structures	201, 202
	<ul> <li>Introduction to linked list data structure</li> </ul>	
	• Implementing and using a linked list data structure	
5.	Tree data structures	LO1, LO2
	• Introduction to tree data structure	
	• Implementing and using a tree data structure	
6.	Introduction to Algorithms and Asymptotic Notations	LO3, LO4
	• Introduction to algorithm and analysis	
	<ul> <li>Analysis methods</li> </ul>	
	• Big – O notation	
	Big – Omega notation	
	Big – Theta notation	
	• Analysis of data structures using Big – O notation	
7.	Algorithm designing techniques	LO4
	• Divide and Conquer (Quick Sort & Merge Sort with analysis)	
	• Greedy method (Kruskal's algorithm & Dijkstra algorithm)	
8.	Introduction to Heaps	LO3, LO4
	• Heaps algorithm and priority queue Implementation	
9.	Introduction to searching and sorting algorithms	LO3, LO4
	Binary Search algorithms	
	String Searching and Finite State Machines	
	Bubble Sort	
	• Selection Sort	
	GENERIC INFORMATION	

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Plagiarism: Academic honesty is crucial to a student's credibility and self-esteem, and ultimately reflects the values and morals of the Institute as whole. A student may work together with one or a group of students discussing assignment content, identifying relevant references, and debating issues relevant to the subject. Plagiarism occurs when the work of another person, or persons, is issues relevant used and prese

ented as one's own.
End of Module Outline