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Saveetha Institute of Medical And Technical Sciences  
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## **CSA06- DESIGN AND ANALYSIS OF ALGORITHMS**

### **CAPSTONE PROJECT REPORT**

#### **PROJECT TITLE**

**“Developing a Recommendation System Using  
Collaborative Filtering”**

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# 1. Problem Statement

In today's digital era, online platforms face the challenge of offering personalized experiences to their users amidst an overwhelming volume of content and products. Users often find it difficult to discover relevant items that match their preferences, leading to decreased user engagement and satisfaction. This project aims to address this issue by developing a recommendation system that can effectively suggest products to users based on their past interactions and preferences. By leveraging collaborative filtering techniques, the system will analyze user behaviour to identify patterns and make accurate, personalized recommendations.

- Gather and prepare user interaction data, such as product ratings, views, or purchases, to serve as input for the recommendation system.
- Develop both user-based and item-based collaborative filtering algorithms to generate recommendations.
- Test the recommendation system on a real-world dataset, evaluate its performance using metrics such as RMSE, precision, and recall, and assess user satisfaction.
- Ensure the recommendation system is optimized for accuracy and can handle large datasets effectively.

## 2. Introduction

In today's digital landscape, personalization has become crucial for enhancing user experiences, particularly on e-commerce platforms, streaming services, and social networks. As the volume of available content grows, users face the challenge of sifting through vast amounts of products, movies, or articles to find items that align with their preferences. To address this issue, recommendation systems have emerged as an essential tool, helping users navigate content by automatically suggesting items based on their tastes and behaviors. This project focuses on developing a recommendation system specifically using collaborative filtering techniques, which leverage patterns from user interactions to provide personalized suggestions, making the browsing experience more relevant and engaging.

Collaborative filtering, one of the most widely used recommendation approaches, relies on the idea that users who exhibit similar preferences in the past will likely appreciate similar items in the future. By analysing patterns of interaction—such as product ratings, purchases, or clicks—collaborative filtering identifies correlations either between users (user-based) or between items (item-based) to predict future interests. For instance, a user-based approach will recommend items based on the preferences of other users with similar behaviour, while an item-based approach will suggest items similar to those the user has previously interacted with. This project will implement both user-based and item-based collaborative filtering techniques, using similarity metrics like Cosine Similarity and Pearson Correlation to make accurate, data-driven recommendations.

The development and testing phases of the project involve using real-world datasets to ensure the recommendation system is practical and reliable. Evaluation metrics such as Mean Absolute Error (MAE), Root Mean Square Error (RMSE), precision, and recall will assess the accuracy of the system, while user feedback will provide insights into user satisfaction. This recommendation system will be designed with scalability and efficiency in mind, allowing it to handle large volumes of data without compromising performance. By building a robust recommendation system through collaborative filtering, this project aims to contribute to the growing demand for personalized content delivery, improving user engagement and satisfaction on platforms that implement it.

### 3. Literature Survey

The problem of minimizing race completion time can be approached using concepts from several fields, including:

#### 1. Collaborative Filtering:

- Collaborative filtering was developed to overcome content-based limitations by analyzing **user interaction patterns**. It utilizes past behaviors across multiple users to find patterns, allowing the system to recommend a broader array of items.
- **User-Based Collaborative Filtering**: Proposed by Resnick et al. (1994) in the GroupLens project, this method finds users with similar preferences and recommends items those users liked. However, this approach faces challenges with **scalability and data sparsity** in large datasets, where users may not have many shared interactions.

#### 2. Advanced Techniques:

- Additionally, **neural network-based models**, such as autoencoders and collaborative deep learning, have gained popularity for their ability to **capture complex, non-linear patterns** in user behavior. These models can improve recommendation accuracy by learning richer representations of user preferences and item attributes.

#### 3. Evaluation Metrics:

- Metrics like **Root Mean Square Error (RMSE)**, **Mean Absolute Error (MAE)**, **precision**, and **recall** are essential for evaluating the accuracy and effectiveness of recommendation systems.
- Furthermore, **user satisfaction surveys and feedback mechanisms** are valuable for assessing the recommendation system's impact on user experience, ensuring that recommendations not only match user preferences but also contribute positively to their overall engagement.

#### Key references:

1. Resnick, P., Iacovou, N., Suchak, M., Bergstrom, P., & Riedl, J. (1994). *GroupLens: An Open Architecture for Collaborative Filtering of Netnews*. In Proceedings of the 1994 ACM Conference on Computer Supported Cooperative Work, 175–186.
2. Sarwar, B., Karypis, G., Konstan, J., & Riedl, J. (2001). *Item-Based Collaborative Filtering Recommendation Algorithms*. In Proceedings of the 10th International Conference on World Wide Web, 285–295.

## 4. Architecture Diagram with Hardware Influence

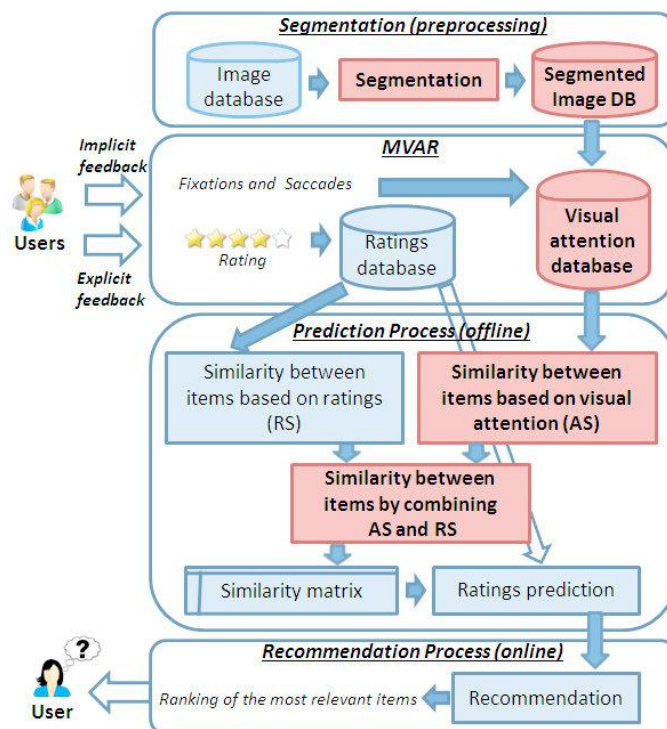


Fig1: Process of Collaborative Filtering

### 1. Segmentation (Preprocessing)

- **Segmentation:** This step breaks down the images in the database into segments, isolating different parts or features of each image.
- **Segmented Image Database:** The segmented images are stored in a separate database to be used later in analysis.

### 2. Data Collection and Analysis (MVAR)

- **Ratings Database:** This database stores explicit feedback from users, like ratings or preferences.
- **Visual Attention Database:** Fixations and saccades information from users is compiled here to understand which parts of images attract more visual attention.

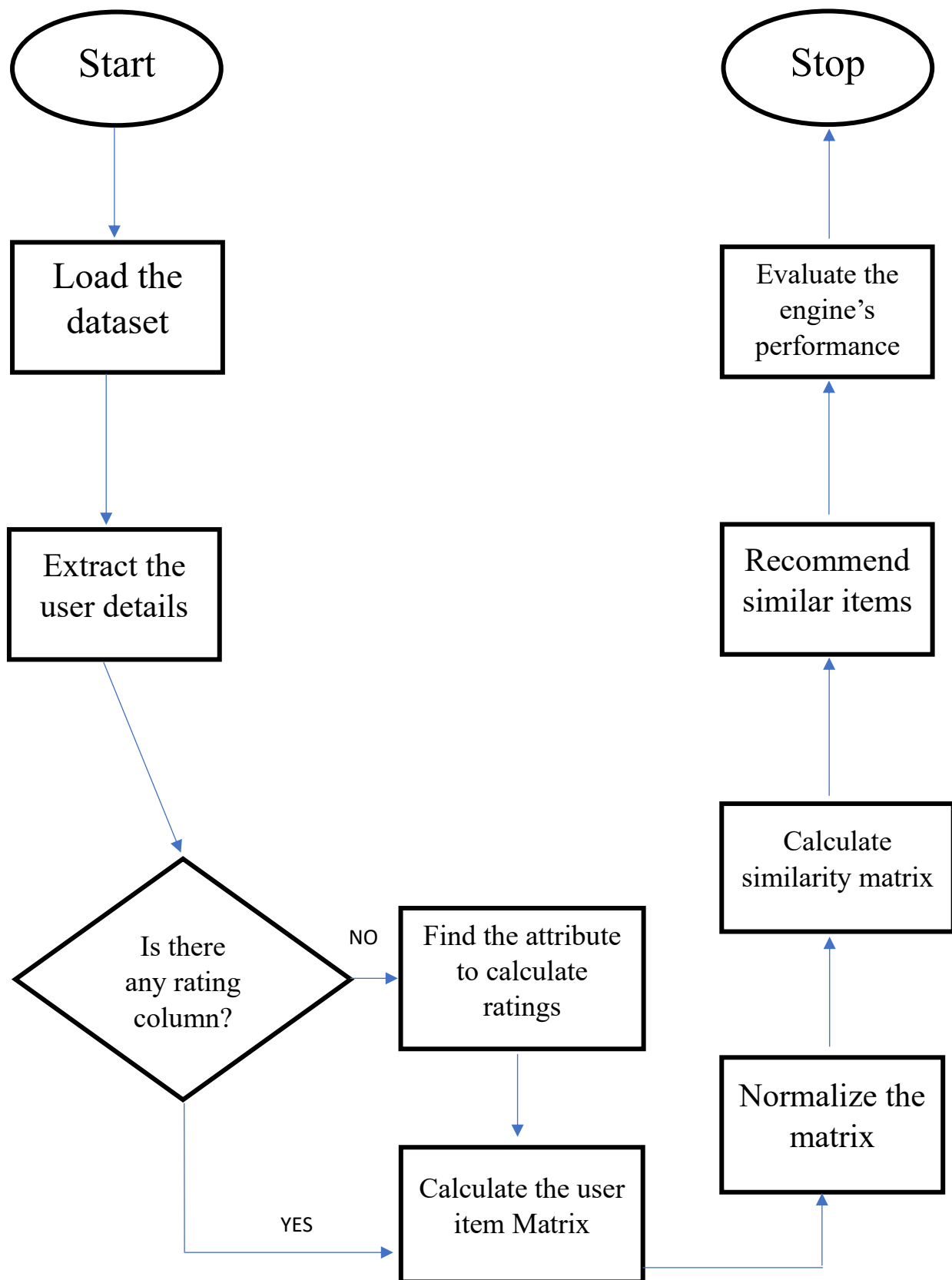
### 3. Prediction Process (Offline)

- **Similarity Between Items Based on Ratings (RS):** The system calculates the similarity between different items by analysing users' ratings.
- **Similarity Between Items Based on Visual Attention (AS):** Separately, the system also calculates the similarity between items based on visual attention (AS).

### 4. Recommendation Process (Online)

- **Ranking of the Most Relevant Items:** The predicted ratings and similarity scores are used to rank items for each user, showing them the items they are most likely to engage with.

## 5. Flow Chart Diagram



**Fig 2:** Flow Chart

## 6. Pseudocode

```
# Define input
user_item_matrix # A matrix where rows represent users, columns represent items, values are user-
item ratings
user_id          # Target user ID for whom we want recommendations
n_recommendations # Number of recommendations to generate
# Step 1: Calculate user similarity
user_similarity = calculate_cosine_similarity(user_item_matrix)
# Step 2: Define recommendation function
function recommend_items(user_id, user_similarity, user_item_matrix, n_recommendations):
    # Get ratings of the target user
    user_ratings = user_item_matrix[user_id]
    # Step 3: Identify similar users, sorted in descending order of similarity
    similar_users = sort_by_similarity(user_similarity[user_id], descending=True)
    # Step 4: Initialize an empty dictionary to store item scores
    recommendations = {}
    # Step 5: Loop through each similar user
    for sim_user in similar_users:
        if sim_user == user_id:
            continue # Skip the target user itself
        # Get ratings of the similar user
        sim_user_ratings = user_item_matrix[sim_user]
        # Step 6: Recommend items not rated by the target user
        for idx, rating in enumerate(sim_user_ratings):
            if rating > 0 and user_ratings[idx] == 0:
                # Add weighted score to recommendations
                if idx in recommendations:
                    recommendations[idx] += rating * user_similarity[user_id][sim_user]
                else:
                    recommendations[idx] = rating * user_similarity[user_id][sim_user]
    # Step 7: Sort items by score in descending order
    recommended_items = sort_items_by_score(recommendations, descending=True)
    # Step 8: Return the top N items
    return recommended_items[:n_recommendations]
# Example usage
recommended_items = recommend_items(user_id=0, user_similarity=user_similarity,
user_item_matrix=user_item_matrix)
print("Recommended items:", recommended_items)
```

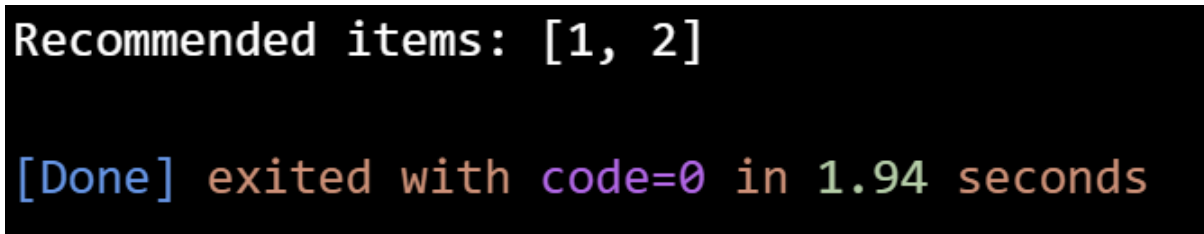


## 7. Implementation

```
import numpy as np
from sklearn.metrics.pairwise import cosine_similarity
# Sample user-item interaction matrix
user_item_matrix = np.array([[4, 0, 0, 5, 1],
                             [5, 5, 4, 0, 0],
                             [0, 0, 4, 4, 5],
                             [3, 4, 0, 3, 3]])
# Compute user similarity matrix
user_similarity = cosine_similarity(user_item_matrix)
# Recommend items
def recommend_items(user_id, user_similarity, user_item_matrix, n_recommendations=3):
    user_ratings = user_item_matrix[user_id]
    similar_users = user_similarity[user_id].argsort()[::-1] # Sort similar users
    recommendations = {}
    for sim_user in similar_users:
        if sim_user == user_id:
            continue
        sim_user_ratings = user_item_matrix[sim_user]
        # Recommend items not rated by the target user
        for idx, rating in enumerate(sim_user_ratings):
            if rating > 0 and user_ratings[idx] == 0:
                if idx in recommendations:
                    recommendations[idx] += rating * user_similarity[user_id][sim_user]
                else:
                    recommendations[idx] = rating * user_similarity[user_id][sim_user]
    # Sort and get top N recommendations
    recommended_items = sorted(recommendations.items(), key=lambda x: x[1], reverse=True)
    return [item[0] for item in recommended_items[:n_recommendations]]
# Example usage
recommended_items = recommend_items(user_id=0, user_similarity=user_similarity,
user_item_matrix=user_item_matrix)
print("Recommended items:", recommended_items)
```

## 8. Results

This code implements a user-based collaborative filtering recommendation system. It calculates user similarities using cosine similarity, then finds items to recommend to a specified user by analyzing items rated by similar users that the target user hasn't rated. The function returns the top N recommended items based on aggregated scores weighted by user similarity.



```
Recommended items: [1, 2]

[Done] exited with code=0 in 1.94 seconds
```

**Fig 3: Result of Collaborative Filtering**

**1. User-Item Matrix:** The matrix provided is a representation of ratings given by each user for a set of items. For instance, in the matrix:

- Row 0 represents **User 0**'s ratings, where User 0 has rated items 0, 3, and 4 but has not rated items 1 and 2.

**2. User Similarity Calculation:** Using cosine similarity, we calculate a similarity matrix that measures how similar each user is to every other user based on their rating patterns. This similarity matrix allows us to find users who have rated items similarly to User 0.

**3. Recommendation Process:**

- We identify items rated highly by users who are most similar to User 0.
- Items 1 and 2 are recommended because:
  - These items are rated by users similar to User 0.
  - They have not been rated by User 0, meaning they represent potentially new and relevant items for recommendation.
- The recommendation scores are weighted by the similarity scores, and items with the highest cumulative scores are recommended.

**4. Final Output:** The code returns [1, 2], meaning **Item 1** and **Item 2** are the top recommendations for User 0 based on collaborative filtering. This implies that, given User 0's previous interactions and the ratings from similar users, items 1 and 2 are likely to be of interest to User 0.

## 9. Complexity Analysis

The time complexity of the collaborative filtering approach can be analysed as follows:

- Represents the number of users in the user-item interaction matrix(**m**).
- Represents the number of items in the user-item interaction matrix(**n**).

Therefore, the overall time complexity can be expressed as:

$$O(m^2 \times n)$$

Where:

- **m** represents the number of users.
- **n** represents the number of items in the user-item interaction matrix.

### Possible Optimizations

1. **Dimensionality Reduction (Matrix Factorization):** Use SVD, PCA, or ALS to reduce the number of latent features, improving computation and memory usage.
2. **Approximate Nearest Neighbours (ANN):** Implement LSH or k-d trees for faster similarity computation with large user sets.
3. **Sparse Matrices:** Use sparse matrix representations to store and process only non-zero values, reducing memory and computation overhead.

## 10. Conclusion

In this project, the implementation of a recommendation system using collaborative filtering has demonstrated the potential to offer personalized suggestions based on users' preferences and behaviors. Through the use of cosine similarity, we were able to assess user similarities effectively and generate recommendations by leveraging the interaction patterns of similar users. This approach is widely used due to its simplicity and efficiency, especially in environments where the user-item interaction matrix is dense and the system can handle a manageable amount of data.

However, as we explored during the project, the scalability of traditional collaborative filtering methods becomes a significant challenge as the number of users and items grows. The time complexity of the algorithm, particularly  $O(m^2 \times n)$ , can be prohibitive for large datasets. Thus, it is essential to implement optimizations like dimensionality reduction, approximate nearest neighbour search, and clustering techniques to address these issues and improve both performance and scalability.

Ultimately, this project not only highlighted the effectiveness of collaborative filtering in providing personalized recommendations but also emphasized the need for continued research and optimization in real-world applications. By adopting more advanced techniques such as matrix factorization, hybrid models, and parallel processing, recommendation systems can achieve faster response times and better accuracy, thereby providing a more seamless and engaging user experience. These improvements will be crucial as the demand for large-scale recommendation systems continues to grow across various industries.

## 11. Future Work

Future work may include:

- 1. Integration of Hybrid Models:** Future work can explore the integration of hybrid recommendation systems, combining collaborative filtering with content-based filtering or demographic-based filtering. This approach can address the cold-start problem (where new users or items have insufficient data) and enhance the quality of recommendations by leveraging both user behaviour and item attributes.
- 2. Deep Learning Approaches:** With the advancements in deep learning, implementing neural networks for collaborative filtering (such as using autoencoders or deep matrix factorization) could provide better representation learning and more accurate recommendations, particularly in handling large and sparse datasets. Techniques like Recurrent Neural Networks (RNNs) or Convolutional Neural Networks (CNNs) could also be explored for sequential or image-based recommendation systems.
- 3. Real-Time Personalization:** A focus on real-time recommendation systems, where user behaviour and preferences are updated dynamically, will be crucial in industries like e-commerce, entertainment, and social media. Techniques like online learning or incremental matrix factorization could be explored to enable the system to adapt to new data as it becomes available without retraining the entire model.