#### gRPC Resource:

- What is RPC? gRPC Introduction: https://www.youtube.com/watch?v=gnchfOoiMk4
- 2. gRPC vs REST Performance Comparison : https://www.vinsguru.com/grpc-vs-rest-performance-comparison/
- 3. Basic tutorial: <a href="https://www.youtube.com/watch?v=2CWYorTWyGs&t=488s">https://www.youtube.com/watch?v=2CWYorTWyGs&t=488s</a>
- 4. udemy tutorial\_vinsguru:

https://drive.google.com/drive/folders/1GkjRukgV5hn2glM4Bq6QzhrunjZ9YINE?usp=sharing

(Udemy) vinsguru code example:

https://github.com/vinsguru/vinsguru-blog-code-samples/tree/master/grpc gRPC Spring Boot Integration Articale:

https://www.vinsguru.com/grpc-spring-boot-integration/

- 5. gRPC file upload: https://www.vinsguru.com/grpc-file-upload-client-streaming/
- 6. grpc-spring-boot-starter: https://github.com/yidongnan/grpc-spring-boot-starter/tree/master
- 7. <a href="https://github.com/Sayem-Hasnat/gRPC-SpringBoot-Practise/tree/dev">https://github.com/Sayem-Hasnat/gRPC-SpringBoot-Practise/tree/dev</a>
- 8. bloomrpc (grpc api tester): https://github.com/bloomrpc/bloomrpc/releases

# gRPC with springboot microservice Setup

first have to create a module maven project

#### proto-module

It will contains the protocol buffers file (.proto) where request , response and fields will be written in **Protobuf** language .

Step 01: Add Dependencies on pom.xml file

```
<groupId>io.grpc/groupId>
      <artifactId>grpc-stub</artifactId>
      <version>1.35.0
    </dependency>
    <dependency>
      <groupId>io.grpc/groupId>
      <artifactId>grpc-protobuf</artifactId>
       <version>1.35.0
    </dependency>
    <dependency>
      <!-- Java 9+ compatibility - Do NOT update to 2.0.0 -->
      <groupId>jakarta.annotation
      <artifactId>jakarta.annotation-api</artifactId>
      <version>1.3.5
      <optional>true</optional>
    </dependency>
  </dependencies>
<plugins>
      <plugin>
         <groupId>org.xolstice.maven.plugins/groupId>
         <artifactId>protobuf-maven-plugin</artifactId>
         <version>0.6.1
         <configuration>
com.google.protobuf:protoc:${protobuf.version}:exe:linux-x86_64
rotocArtifact>
           <pluginId>grpc-java</pluginId>
<pluginArtifact>io.grpc:protoc-gen-grpc-java:${grpc.version}:exe:linux-x86_64</plugi</pre>
nArtifact>
         </configuration>
         <executions>
           <execution>
              <goals>
                <goal>compile</goal>
                <goal>compile-custom</goal>
              </goals>
           </execution>
         </executions>
      </plugin>
    </plugins>
```

```
syntax = "proto3";
option java_multiple_files = true;
option java_package = "com.hasnat.proto.bankservice";
// client will request by account number on this format to get Balance
message BalanceRequest{
 int32 account_number = 1;
//server will response this
message Balance {
 int32 amount = 1;
 int32 account_number = 2;
// client will request
message WithdrawRequest{
 int32 account_number = 1;
 int32 requested_amount = 2;
//server will response this
  message Money{
 int32 withdrawal_money = 1;
 int32 availableBalance = 2;
service BankService{
 //unary service
 rpc getBalance(BalanceRequest) returns (Balance);
 //server side streaming service
 rpc withdraw(WithdrawRequest) returns (stream Money);
```

After add the proto file this proto-module need to clean build and add the module on project modules where grpc server and client service.

### Step 03: Add proto-module in the pom.xml of other microservices

## Step 04: Add grpc client & grpc service dependencies

# gRPC server module Setup

# Step 01: Add configuration in application.properties

```
spring.application.name=grpc-server-local
grpc.server.port=9898
server.port=8083

grpc.client.grpc-client-local.address=static://127.0.0.1:8085
grpc.client.grpc-client-local.enableKeepAlive=true
grpc.client.grpc-client-local.keepAliveWithoutCalls=true
#grpc.client.grpc-server-local.negotiationType=plaintext
grpc.client.grpc-client-local.negotiationType=PLAINTEXT
```

```
@GrpcService
public class BankService extends BankServiceGrpc.BankServiceImplBase {
  //Unary RPC
  @Override
  public void getBalance(BalanceRequest balanceRequest, StreamObserver<Balance>
responseObserver) {
    int accountNumber = balanceRequest.getAccountNumber();
    Balance balance = Balance.newBuilder()
         .setAmount(BankAccountDB.getBalance(accountNumber))
         .setAccountNumber(accountNumber)
         .build();
    BankAccountDB.printAccountDetails();
    responseObserver.onNext(balance);
    responseObserver.onCompleted();
  }
  //Client-streaming RPC
  @Override
  public void withdraw(WithdrawRequest request, StreamObserver<Money>
responseObserver) {
    int accountNumber = request.getAccountNumber();
    int withdrawalMoney = request.getRequestedAmount();
    int balance = BankAccountDB.getBalance(accountNumber);
    // gRPC error response Handling
    if (balance<withdrawalMonev){
      Status status = Status.FAILED PRECONDITION
           .withDescription("Not enough money, account have: "+ balance);
      responseObserver.onError(status.asRuntimeException());
      return;
    for (int i = 0; i < (withdrawalMoney / 10); <math>i++) {
        BankAccountDB.deductBalance(accountNumber, 10);
      Money money = Money.newBuilder()
           .setWithdrawalMoney(withdrawalMoney)
.setAvailableBalance(BankAccountDB.getBalance(request.getAccountNumber()))
           .build();
      responseObserver.onNext(money);
    responseObserver.onCompleted();
  }
```

# gRPC client module Setup

### Step 01: Add configuration in application.properties

```
spring.application.name=grpc-client-local
server.port=8081
grpc.server.port=8085

grpc.client.grpc-server-local.address=static://127.0.0.1:9898
grpc.client.grpc-server-local.enableKeepAlive=true
grpc.client.grpc-server-local.keepAliveWithoutCalls=true
#grpc.client.grpc-server-local.negotiationType=plaintext
grpc.client.grpc-server-local.negotiationType=PLAINTEXT
```

## Step 02: Create Controller for grpc-client service

```
@RestController
@RequestMapping("/")
public class BankServiceController {
    @Autowired
    private BankService bankService;

    @GetMapping(value = "client/{accountNumber}")
    public BalanceResponse getBalance(@PathVariable int accountNumber) {
        return bankService.getBalance(accountNumber);
    }

    @PostMapping(value = "client/withdraw")
    public void withdrawRequest(@RequestBody ClientWithdrawRequest
withdrawRequest) {
        bankService.withdrawRequest(withdrawRequest);
    }
}
```

### Step 03: Add grpc-client service in service class

```
@Service
public class BankService {
  @GrpcClient("grpc-server-local")
  private BankServiceGrpc.BankServiceBlockingStub bankServiceBlockingStub;
// blockingStub used for Uniray call
  @GrpcClient("grpc-server-local")
  private BankServiceGrpc.BankServiceStub bankServiceStub; // Stub used for async
streaming call
  //check unary RPC
  public BalanceResponse getBalance(int accountNumber) {
     BalanceRequest balanceRequest = BalanceRequest.newBuilder()
          .setAccountNumber(accountNumber)
          .build():
     final Balance balance = this.bankServiceBlockingStub.getBalance(balanceRequest);
     System.out.println("balance" + balance);
     BalanceResponse balanceResponse = new
BalanceResponse(balance.getAccountNumber(),balance.getAmount());
     return balanceResponse;
  }
  public void withdrawRequest(ClientWithdrawRequest clientWithdrawRequest){
     WithdrawRequest withdrawRequestToServer =
          WithdrawRequest.newBuilder()
               .setAccountNumber(clientWithdrawRequest.getAccountNumber())
               .setRequestedAmount(clientWithdrawRequest.getAmount())
               .build();
     this.bankServiceBlockingStub.withdraw(withdrawRequestToServer)
          .forEachRemaining(m -> System.out.println(m + "localTime "+
LocalTime.now()));
     CountDownLatch latch = new CountDownLatch(1);
     this.bankServiceStub.withdraw(withdrawRequestToServer, new
MoneyStreamObserver());
  }
}
```