# README: Gamified Library Frontend

## Project Description

The 'Gamified Library Frontend' is a Vue.js-based application designed to provide an interactive and engaging experience for library users. It integrates gamification elements to enhance user engagement and facilitate access to library resources.

## Project Setup

To set up the project, follow these steps:

### Installation Instructions

1. Install the necessary dependencies by running:

**npm install**

### Running the Application

2. To start the development server, use:

**npm run serve**

### Building for Production

3. To compile and minify the application for production, run:

**npm run build**

### Linting and Fixing Files

4. To lint and fix project files, use:

**npm run lint**

## Dependencies

The project relies on the following dependencies:

- axios

- core-js

- vue

- vue-router

- vuex

## Development Dependencies

The project includes the following development dependencies:

- @babel/core

- @babel/eslint-parser

- @vue/cli-plugin-babel

- @vue/cli-plugin-eslint

- @vue/cli-plugin-router

- @vue/cli-plugin-vuex

- @vue/cli-service

- eslint

- eslint-plugin-vue

## Configuration

For custom configuration, refer to the Vue CLI documentation:

*https://cli.vuejs.org/config/*