How to play Quantum Conundrum

- Use WASD to move, E to pick up turret, C to open crafting menu and ESC to pause

- When the game starts, you as the main character, Luna, has 2 types of turrets in your inventory: scanning turret & blade turret

- You should place 2 turrets on the map: blade turret to protect you against enemy wave and scanning turret to search for new type of turret's blueprint or resource

- Your scanning turret will give you blueprint based on the biome that you place it:
  - Blade turret's blueprint if jungle biome
  - Shooting turret's blueprint if mud biome
  - Fire turret's blueprint if plain biome
  - Lightning turret's blueprint if mountain biome

- The biome where you place your protecting turret(s) give your turret special effects such as:
  - Jungle biome: increase damage and resource amount gained from killing enemies
  - Mud biome: increase killing range
  - Plain biome: double damage
  - Mountain biome: increase attack speed

- You win the game if you can kill main boss: Glados but you lose when you die.