CPA Lab-Report Lab 2 Prime Numbers

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1 Biggest prime storable in 8 bytes

The Source for the solution is in the file *primo_grande.c*. In the figure 1 you will see the changes applied to function primo of the original code.

```
int numberOfThreads;
     int offset:
     #ifdef _OPENMP
     #pragma omp parallel
     numberOfThreads = omp_get_num_threads();
     offset = 2 * numberOfThreads;
     #else
     numberOfThreads = 1;
     offset = 2;
     #endif
10
      #pragma omp parallel private(i)
12
13
         #ifdef _OPENMP
14
        int threadIndex = omp_get_thread_num();
15
         int startIndex = (2 * threadIndex) + 3;
16
17
18
         int startIndex = 3;
         #endif
19
         for (i = startIndex; p \&\& i <= s; i += offset)
20
           if (n \% i == 0) p = 0;
21
22
```

Figure 1: code changes primo grande

1.1 Compiling without OpenMP

To use the program in both ways, either with or without OpenMP, we used the preprocessor directives. Now the compiler decides upon the arguments if the code will use OpenMP or not for the passages where OpenMP function calls will happen.

This can be seen in figure 1 in lines 3-10 and 14-19.

1.2 Time measurement of parallelized version

In figure 2 are the measured times of executing the program with different numbers of threads using kahan.

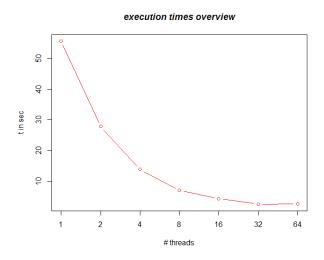


Figure 2: execution times for exercise 1.2

Since a node of kahan has 32 cores, the execution with 32 threads was the fastest. In addition the performance decreases if the number of threads will be increased. This is shown in figure 2 and the overhead is even more visible in figure 3 . As a result of this, the best speedup will be achieved with one thread for each processor.

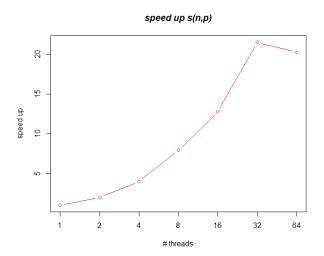


Figure 3: speed up for exercise 1.2

2 Count primes in a range

TODO: rewrite!

The Source for the solution of exercise 2.4 is in the file $primo_numeros_1.c$ and for exercise 2.5 in file $primo_numeros_2.c$

In all code examples, where a time measurement was needed, following code was used to measure the time in seconds:

```
#ifdef _OPENMP
double t1 = omp_get_wtime();
#endif

//code for algorithm here

#ifdef _OPENMP
double t2 = omp_get_wtime();
printf("looptime: %f seconds \n", t2-t1);
#endif
```

Figure 4: execution time measurement

2.1 Measurement sequential execution

To measure the sequential time for the $primo_numeros_c$ code, we compiled the code with OpenMP. To achieve a sequential execution we defined the environment variable $OMP_num_therefore$ 1.

The sequential execution took 289.24 seconds.

2.2 Measurement parallel most inner loop

Based on the exercise a measurement for the most inner loop does not make much sense, because it is really inefficient. Every execution without an if clause in the pragma omp definiton was terminated because of the walltime exceeding.

2.3 Measurement parallel most outer loop

The most efficient way to speedup the given exercise code is by parallelize the most outer loop. The following code changes where made to achieve this:

```
int numberOfThreads;
#pragma omp parallel
numberOfThreads = omp_get_num_threads();
n = 2; /* Por el 1 y el 2 */
#pragma omp parallel for reduction(+:n) schedule(runtime)
for (i = 3; i <= N; i += 2){
   if (primo(i))
   {
        n++;
    }
}
</pre>

n++;
}
```

Figure 5: parallelization of the most outer loop

The environment variable was set to 32 Threads to achieve the most biggest speedup.

2.3.1 scheduling distribution

We checked the execution time for the same code with different scheduling distributions. Therefore we changed the environment variable $OMP_SCHEDULE$

schedule type	chunk size	execution time in [s]			
static	0	17.58			
static	1	13.58			
dynamic	0	14.18			
dynamic	1	14.23			
dynamic	2	13.52			

Figure 6: Measurement result for different schedule distribution

2.4 Exercise 1 without reduction clause

```
int numberOfThreads;
#pragma omp parallel
numberOfThreads = omp_get_num_threads();
n = 2; /* Por el 1 y el 2 */
#pragma omp parallel for schedule(runtime)
for (i = 3; i <= N; i += 2){
    if (primo(i))
    {
        #pragma omp atomic
        n++;
}
}</pre>
```

Figure 7: parallelization without reduction

2.5 Exercise 2 printing workload

3 appendix

3.1 measurements of exercise 1

number or threads	1	2	4	8	16	32	64
time in seconds	55.571	27.850	13.931	7.019	4.349	2.580	2.741

Table 1: execution time

TODO include formula for speed up and speed up table

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