GABRIELE BOZZOLA, PHD Applied Scientist, Center for Quantum Computing, Amazon Web Services

\$\text{\$\text{\$\$ sbozzolo.github.io}}\$

Sbozzolo

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IN A NUTSHELL

- Award-winning computational physicist and software engineer, specialized in high-performance and scientific computing and large simulations (CPU&GPU, 10M+ core-hours awarded on national supercomputers).
- Strong track record of independent research, resulting in 15+ papers, 30+ talks, \$ 200k+ in grants, and 4 awards.
- Proven ability to develop **production-grade scientific codes** across various numerical methods and physical domains (black holes, nuclear fusion, climate, quantum) in **interdisciplinary and collaborative projects**.
- Software engineer with 6 years of experience working at the intersection between science and software (mainly with Python & Julia). Vocal advocate for recognizing the crucial value of software in research environments.

WORK EXPERIENCE

APPLIED SCIENTIST at the Amazon Center for Quantum Computing.

June 2025 -

SENIOR (SCIENTIFIC) SOFTWARE ENGINEER at CliMA, California Institute of Technology (CA).

Oct 2024 – June 2025 (SCIENTIFIC) SOFTWARE ENGINEER at CliMA, California Institute of Technology (CA).

Aug 2023 – Oct 2024

- Leading and mentoring half of the CliMA engineering team (5 reports). Owning infrastructure and data processing.
- Designed and implemented the data infrastructure for the CliMA climate model, including: efficient ingestion of input files (GPU/MPI compatible) (ClimaUtilities.jl); a flexible framework for online observables (ClimaDiagnostics.jl); a library for post-processing and visualization (ClimaAnalysis.jl). Fostered a culture of data provenance (ClimaArtifacts). Implemented automated pipelines to validate model against observational data.
- Added GPU support (CUDA) to ClimaLand.jl, making it the first land model that runs on GPUs.
- Automated and centralized compute and simulation infrastructure, reducing downtime and maintenance by >80%.
- Steered CliMA's software development toward enhanced user experience, accessibility, and maintainability.

RESEARCH AND TEACHING ASSISTANT at University of Arizona in Tucson (AZ).

Jan 2018 – Aug 2023

- Designed and implemented a new Python library for **post-processing and visualization** (kuibit, >30k lines of code) of simulations, which reduced time to implement new analyses and train new Einstein Toolkit users by >90 %.
- Advanced theoretical models of black holes by designing and performing massively-parallel simulations (~1000 cores, numerical relativity, general relativistic magnetohydrodynamic, and radiation transfer).
- Disseminated results through 15+ peer-reviewed publications (one selected as journal cover), 30+ talks. Results are recognized by 3 awards for excellence in research and \$ 200k+ in grants.
- Enabled new scientific capabilities by building new modules for the Einstein Toolkit, a popular public code for high-energy astrophysics, including the entire postprocessing infrastructure. Worked with a large legacy code base (> 500k lines of C/Fortran, MPI+OpenMP) and in a distributed and multidisciplinary community.
- Taught classes, mentored 5 students, reviewed publications for international academic journals.
- Developed and maintained open-source packages for science and Emacs.

EDUCATION

2018–2023 University of Arizona — MSc and PhD in Astrophysics (GPA: 4/4)

2012–2017 University of Milan — BSc and MSc in Physics (summa cum laude, GPA: 30/30)

SELECTED GRANTS AND AWARDS

2024 Metropolis award for Outstanding Doctoral Work in Computational Physics by the American Physical Society

2021 Selected as one of 21 NASA Future Investigator in Space Science (\$ 135k + 146k node-hours valued \$ 69k)

2020 Selected as one of 5 Texas Advanced Center for Computing Frontera Fellows (\$ 44k + 50k node-hours)

LANGUAGES AND NATIONALITY: Italian (mother tongue), English (full proficiency); Italian nationality.