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<p align="center">Interactive Story - Assignment 2</p>

I had this idea when I woke up the morning before class. I thought of the many things I could do in the morning and tried to implement them. I wanted it to loop, indicating that he has to relive it over and over again. He tries to change the outcome by doing different things, but it all leads to a fade out and then a wake up. There is so much more I can include into the story if I keep going back to the project.

The process of using Twine was very satisfying. It was very simple once you learn the basics. The UI was user friendly and interactive, compared to typing it out in Python or a word document. It allows you to visualize your interactive story. I did not have any challenges other than learning how to connect passages.

I would use Twine again, because it works well for workshopping a story.