# WISIELEC - Szymon Czekaj i Julia Fajer

### **Prerequistes**

- Visual Studio 2019
- .NET CORE 3.1 https://dotnet.microsoft.com/download/dotnet-core/3.1

### Host default address

http://localhost:5001

### **COMMIT HISTORY**

### 21.11 Created database

Database file with name 'Wisielec.db'

Database program

We are using SQLite Db Browser https://sqlitebrowser.org/dl/

# 29.11 Committed progress - game controller

Pushed GameController.cs and Dto

**Testing in Postman** 

https://www.postman.com

# 05.12 Committed progress - lobbies, users, words controller & Dtos

Pushed LobbiesController.cs, UsersController.cs, WordsController.cs and Dtos

# 13.12 Created account verification & roles

Account verification:

- login
- register
- JWT token

Roles:

- User
- Admin (ex. Can add new words)

Additionally we added Swagger framework for easier management, testing and using project

### JWT debugger

https://jwt.io/#debugger-io (Encoded -> Decoded)

Swagger UI

https://swagger.io/tools/swagger-ui/

### 19.12 Added tests

Integration tests:

- Lobbies
- Specific lobby (by ID)
- Creating lobby
- Creating lobby in DB
- Creating user in DB

#### Działanie:

Users

- Rejestracja
- Logowanie

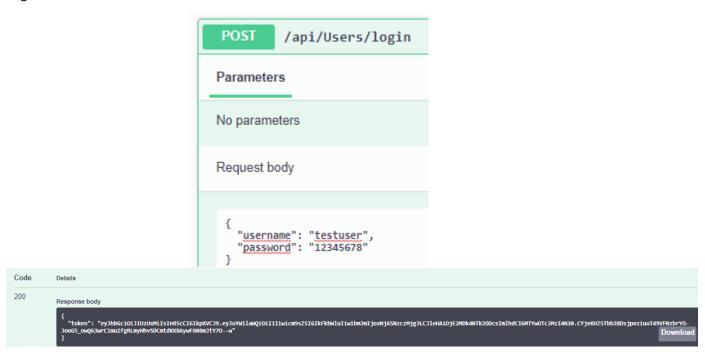
### Lobbies

- Wyświetlenie wszystkich lobby
- Stworzenie lobby
- Wyświetlenie konkretnego lobby
- Usunięcie lobby
- Dołączenie użytkownika do lobby
- Rozpoczęcie gry Game
- Sprawdzenie statusu gry (odgadnięte litery, liczba żyć itp.)
- Podanie litery
- Podanie hasła (możliwe zakończenie gry)

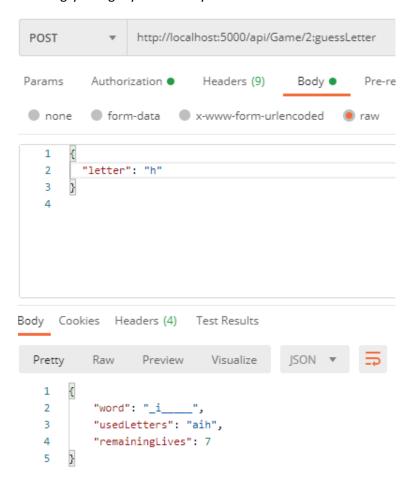
#### Words

• Dodanie słowa

### Logowanie:

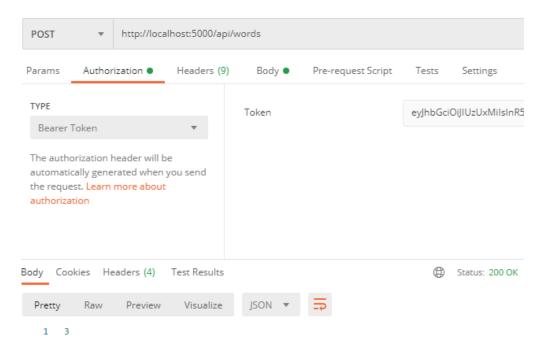


# Widok działania w trakcie gry – odgadywanie litery:

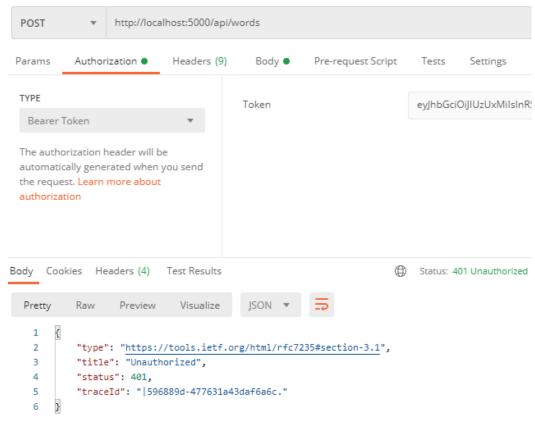


### Próba dodania nowego słowa jako:

### 1. Admin - OK (200)



### 2. User – unauthorized (401)



# Testowanie programu:

