Martino Giacchetti

Frontend Developer and HCI Designer

I always keep the user at the center of every design process or interface I am working on, seeking feedbacks and improving design iteratively.

About

I am a developer and UX designer who seeks continuous improvements in its works and knowledge.
I love working with smart people and I keep on looking for smarter people to learn from, for you will never know enough.
I am a good team member, willing to tell my opinion out loud or keep it to myself when necessary.
I love to work in pair both for programming or brainsorming, for to share ideas means multiply instead of summing.
You can find out more about what I like in my website:

martinogiacchetti.it

Knowledges

Main programming languages	Rails
	Ruby
	HTML
	Slim
	css
	Sass, Scss
	js
	coffescript
	Python
Main design tools	Sketch
	Balsamiq
	USM
	Typeform
	Design Sprint

Jobs

since 2018 **CoRehab**

Frontend Dev

My main activity is to transform mokups into the real application;
I also help the UX designer in the process of delivering a better product for the user.
I mainly work with Ruby On Rails, both frontend and backend.

2017–2018 **PerVoice**

UX Designer

My main activity was to make as human friendly as possible a tool which was designed by and for researchers of the voice synthesization field.
It was as fun as hard.

Education

2017 **University of Trento**

Master Degree in HCID
specialized in Cognitive Psychology

THESIS
Software Design for experimental projects and its cross-modal application in museum exhibits and art disciplines

2015 **University College London and EIT Digital**

Summer School in Urban life and mobility

Université Paris Sud

Master Degree in HCID

2014 **University of Trento**

Undergraduate Degree in Computer Science

THESIS
The effect of visual complexity on the evaluation of mobile interfaces: An experimental study

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