

Martino Giacchetti

Frontend Developer and HCI Designer

I've been focusing on Human-Centric Design. Problem-Solving attitude, and I always welcome constructive feedback.

About

I love tea, old movies, historical martial arts, and I am a nerd.
During my spare time, I enjoy working on UX and coding.

I consider myself a creative person and I like to apply creativeness to apps and websites.
After the first stages of design and development, I find it interesting to study human interactions with technology, always thinking simpler ways to deploy it.

If it wasn't enough, I also enjoy other people's company, especially at work working in a team.
Even more so when in the group there are more talented and skilled which I can learn from.

You can find out more about me on my website:

martinogiacchetti.it

Skills

Main programming languages	Rails
	Ruby
	HTML
	Slim
	css
	Sass, Scss
	js
	coffescript
	Python
Main design tools	Sketch
	Balsamiq
	USM
	Typeform
	Design Sprint
Languages	Italian
	English

Work Experiences

since 2018 **CoRehab**

Frontend Dev

It has been my responsibility to turn mockups into web app pages, mainly coding with Ruby On Rails (both frontend and backend).
I also have been involved in the UX design process studying better products for the user.

2017-2018 **PerVoice**

UX Designer

I was tasked with the goal of making as human friendly as possible a tool for voice synthesization.
It was as fun as hard.

Education

2017 **University of Trento**

Master Degree in HCID specialized in Cognitive Psychology

THESIS

Software Design for experimental projects and its cross-modal application in museum exhibits and art disciplines

2015 **University College London and EIT Digital**

Summer School in Urban life and mobility

Université Paris Sud

Master Degree in HCID

2014 **University of Trento**

Undergraduate Degree in Computer Science

THESIS

The effect of visual complexity on the evaluation of mobile interfaces: An experimental study

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