

Major Technical Project
2020-2021



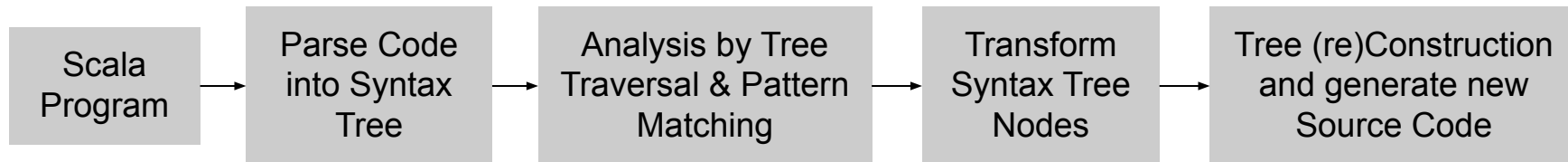
Identifying Refactoring Opportunities that promote Functional Design Patterns in Scala

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Problem Introduction

- ❖ Code Refactoring - Restructuring existing computer code—changing the factoring—without changing its external behavior.
- ❖ Analyse a Scala program and suggest code improvements (refactorings) on code snippets which can be/need to be implemented with a functional design pattern.
- ❖ How (analysis)? Ans. Program syntax tree nodes analysis and manipulation to achieve desired result.



Problem Motivation

- ❖ Code refactoring comes under the umbrella of problems like code quality, programmability, paradigm and structural shift to help developers write better programs problems the industry finds quite useful.
- ❖ This particular problem is motivated by a leading healthcare-analytics company based at Chennai, and is popular in the software engineering domain.
- ❖ Certain programming problems are better solved by conforming to the functional design pattern.
- ❖ As an example - higher order functions (filter, map, etc.) are mutable, pure, easily parallelized, compared to 'loops' that may perform the same task.

Language and Tools

- ❖ Scala: Well known Functional language, combines OO and Functional Paradigms well.
 - Lightweight syntax to define anonymous tasks.
 - Supports first-order operations, allows nested functions, and supports curry.
- ❖ Scalameta library
 - The foundation library for meta programming in Scala with a powerful parser for Scala code.
 - Industry-wide employed to explore and manipulate Scala code structurally and excellent choice for a static analysis tool.
- ❖ IntelliJ IDEA
 - IDE for development and the ideal platform for plugin deployment.
- ❖ Sbt-idea-plugin: A Github repository maintained by JetBrains.
 - Develop IntelliJ plugins with Scala and SBT.

Initial Research and Groundwork

- ❖ **Courses:** CS-302 Paradigms of Programming, CS-502 Compiler Design
- ❖ **Papers:** ‘Crossing the Gap from Imperative to Functional Programming through Refactoring’, ‘Identifying Refactoring Opportunities for Replacing Type Code with Subclass and State’
- ❖ **Documentations:** Scala Documentation: Documentation
IntelliJ Platform SDK—IntelliJ Platform Plugin SDK
Scalameta · Library to read, analyze, transform and generate Scala programs
- ❖ **Tutorials:** Scala Programming for beginners (various tutorials)
‘Code Real World App Using Purely Functional Techniques (in Scala)’ by Coding Tech
‘Busy plugin developers series’ by JetBrains TV
- ❖ **Online Talks:** Scala Meta Live Coding Session by Pathikrit Bhowmick, Scala Days Conferences
Inside the IntelliJ Scala Plugin by ScalaSphere
Building IntelliJ IDEA plugins in Scala by Igal Tabachnik: Scala in the City Conference

Work Done: Identify the type of Refactoring

```
def func(xs: List[Int]): List[Int] = {  
  var list = ListBuffer[Int]()  
  for (x <- xs) {  
    list += f(x)  
  }  
  list.toList  
}
```

RefactorType(func)

Output:
Map possible

```
def func(xs: List[Int]): List[Int] = {  
  var list = ListBuffer[Int]()  
  for (x <- xs)  
    if(x%2==0) list += f(x)  
  list.toList  
}
```

RefactorType(func)

Output:
Combination of
Filter & Map
possible

Work Done: Transforming the Program

```
def func(xs: List[Int]): Int = {  
  var sum = 0  
  for (x <- xs) {  
    sum += x  
  }  
  sum  
}
```

→ Refactor(*func*) →

```
def func(xs: List[Int]): Int = {  
  val sum = xs.reduce((x,y) => x+y)  
  sum  
}
```

```
def func(xs: List[Int]): List[Int]  
= {  
  var list = ListBuffer[Int]()  
  for (x <- xs) {  
    if(x%2==0) list += x  
  }  
  list.toList  
}
```

→ Refactor(*func*) →

```
def func(xs: List[Int]): List[Int] =  
{  
  var list = List(0)  
  List = xs.filter(_%2 == 0)  
  list  
}
```

Next Steps

Current Focus

- ❖ IntelliJ IDEA Plugin Development in Scala: Code-Plugin Integration till Feb'21.
- ❖ SBT-based structure configured-

Next Semester

- ❖ Add more refactorings and integrate in the plugin after consulting Scala Developers in the Industry.
- ❖ Evaluation on real-world code.

