

async function

An `async` function is a function declared with the `async` keyword, and the `await` keyword is permitted within it. The `async` and `await` keywords enable asynchronous, promise-based behavior to be written in a cleaner style, avoiding the need to explicitly configure promise chains.

Async functions may also be defined [as expressions](#).

Try it

JavaScript Demo: Statement - Async

```
function resolveAfter2Seconds() {
  return new Promise(resolve => {
    setTimeout(() => {
      resolve('resolved');
    }, 2000);
  });
}
8
async function asyncCall() {
  console.log('calling');
  const result = await resolveAfter2Seconds();
  console.log(result);
  // expected output: "resolved"
}
14
15
asyncCall();
17
```

Run ›

Reset

Syntax

```
async function name(param0) {
  statements
}

async function name(param0, param1) {
  statements
}

async function name(param0, param1, /* ... */ paramN) {
  statements
}
```

Parameters

name

The function's name.

`param` Optional

The name of an argument to be passed to the function.

`statements` Optional

The statements comprising the body of the function. The `await` mechanism may be used.

Return value

A [Promise](#) which will be resolved with the value returned by the async function, or rejected with an exception thrown from, or uncaught within, the async function.

Description

Async functions can contain zero or more `await` expressions. Await expressions make promise-returning functions behave as though they're synchronous by suspending execution until the returned promise is fulfilled or rejected. The resolved value of the promise is treated as the return value of the await expression. Use of `async` and `await` enables the use of ordinary `try / catch` blocks around asynchronous code.

Note: The `await` keyword is only valid inside async functions within regular JavaScript code. If you use it outside of an async function's body, you will get a `SyntaxError`.

`await` can be used on its own with [JavaScript modules](#).

Note: The purpose of `async / await` is to simplify the syntax necessary to consume promise-based APIs. The behavior of `async / await` is similar to combining [generators](#) and promises.

Async functions always return a promise. If the return value of an async function is not explicitly a promise, it will be implicitly wrapped in a promise.

For example, consider the following code:

```
async function foo() {  
  return 1;  
}
```



It is similar to:

```
function foo() {  
  return Promise.resolve(1);  
}
```



Note:

Even though the return value of an async function behaves as if it's wrapped in a `Promise.resolve`, they are not equivalent.

An async function will return a different *reference*, whereas `Promise.resolve` returns the same reference if the given value is a promise.

It can be a problem when you want to check the equality of a promise and a return value of an async function.

```
const p = new Promise((res, rej) => {  
  res(1);  
});  
  
async function asyncReturn() {  
  return p;  
}  
  
function basicReturn() {  
  return Promise.resolve(p);  
}
```



```
console.log(p === basicReturn()); // true
console.log(p === asyncReturn()); // false
```

The body of an async function can be thought of as being split by zero or more await expressions. Top-level code, up to and including the first await expression (if there is one), is run synchronously. In this way, an async function without an await expression will run synchronously. If there is an await expression inside the function body, however, the async function will always complete asynchronously.

For example:

```
async function foo() {
  await 1;
}
```

It is also equivalent to:

```
function foo() {
  return Promise.resolve(1).then(() => undefined);
}
```

Code after each await expression can be thought of as existing in a .then callback. In this way a promise chain is progressively constructed with each reentrant step through the function. The return value forms the final link in the chain.

In the following example, we successively await two promises. Progress moves through function foo in three stages.

1. The first line of the body of function foo is executed synchronously, with the await expression configured with the pending promise. Progress through foo is then suspended and control is yielded back to the function that called foo.
2. Some time later, when the first promise has either been fulfilled or rejected, control moves back into foo. The result of the first promise fulfillment (if it was not rejected) is returned from the await expression. Here 1 is assigned to result1. Progress continues, and the second await expression is evaluated. Again, progress through foo is suspended and control is yielded.
3. Some time later, when the second promise has either been fulfilled or rejected, control re-enters foo. The result of the second promise resolution is returned from the second await expression. Here 2 is assigned to result2. Control moves to the return expression (if any). The default return value of undefined is returned as the resolution value of the current promise.

```
async function foo() {
  const result1 = await new Promise((resolve) =>
    setTimeout(() => resolve("1"))
  );
  const result2 = await new Promise((resolve) =>
    setTimeout(() => resolve("2"))
  );
}
foo();
```

Note how the promise chain is not built-up in one go. Instead, the promise chain is constructed in stages as control is successively yielded from and returned to the async function. As a result, we must be mindful of error handling behavior when dealing with concurrent asynchronous operations.

For example, in the following code an unhandled promise rejection error will be thrown, even if a .catch handler has been configured further along the promise chain. This is because p2 will not be "wired into" the promise chain until control returns from p1.

```
async function foo() {
  const p1 = new Promise((resolve) => setTimeout(() => resolve("1"), 1000));
  const p2 = new Promise( (_, reject) => setTimeout(() => reject("2"), 500));
  const results = [await p1, await p2]; // Do not do this! Use Promise.all or Promise.allSettled instead.
```

```
}  
foo().catch(() => {}); // Attempt to swallow all errors...
```

Examples

Async functions and execution order

```
function resolveAfter2Seconds() {  
  console.log("starting slow promise");  
  return new Promise((resolve) => {  
    setTimeout(() => {  
      resolve("slow");  
      console.log("slow promise is done");  
    }, 2000);  
  });  
}
```

```
function resolveAfter1Second() {  
  console.log("starting fast promise");  
  return new Promise((resolve) => {  
    setTimeout(() => {  
      resolve("fast");  
      console.log("fast promise is done");  
    }, 1000);  
  });  
}
```

```
async function sequentialStart() {  
  console.log("==SEQUENTIAL START==");  
  
  // 1. Execution gets here almost instantly  
  const slow = await resolveAfter2Seconds();  
  console.log(slow); // 2. this runs 2 seconds after 1.  
  
  const fast = await resolveAfter1Second();  
  console.log(fast); // 3. this runs 3 seconds after 1.  
}
```

```
async function concurrentStart() {  
  console.log("==CONCURRENT START with await==");  
  const slow = resolveAfter2Seconds(); // starts timer immediately  
  const fast = resolveAfter1Second(); // starts timer immediately  
  
  // 1. Execution gets here almost instantly  
  console.log(await slow); // 2. this runs 2 seconds after 1.  
  console.log(await fast); // 3. this runs 2 seconds after 1., immediately after 2., since fast is already resolved  
}
```

```
function concurrentPromise() {  
  console.log("==CONCURRENT START with Promise.all==");  
  return Promise.all([resolveAfter2Seconds(), resolveAfter1Second()]).then(  
    (messages) => {  
      console.log(messages[0]); // slow  
      console.log(messages[1]); // fast  
    }  
  );  
}
```

```
async function parallel() {
```

```

console.log("==PARALLEL with await Promise.all==");

// Start 2 "jobs" in parallel and wait for both of them to complete
await Promise.all([
  (async () => console.log(await resolveAfter2Seconds()))(),
  (async () => console.log(await resolveAfter1Second()))(),
]);
}

sequentialStart(); // after 2 seconds, logs "slow", then after 1 more second, "fast"

// wait above to finish
setTimeout(concurrentStart, 4000); // after 2 seconds, logs "slow" and then "fast"

// wait again
setTimeout(concurrentPromise, 7000); // same as concurrentStart

// wait again
setTimeout(parallel, 10000); // truly parallel: after 1 second, logs "fast", then after 1 more second, "slow"

```

await and parallelism

In `sequentialStart`, execution suspends 2 seconds for the first `await`, and then another second for the second `await`. The second timer is not created until the first has already fired, so the code finishes after 3 seconds.

In `concurrentStart`, both timers are created and then `await`ed. The timers run concurrently, which means the code finishes in 2 rather than 3 seconds, i.e. the slowest timer. However, the `await` calls still run in series, which means the second `await` will wait for the first one to finish. In this case, the result of the fastest timer is processed after the slowest.

If you wish to safely perform two or more jobs in parallel, you must await a call to [Promise.all](#), or [Promise.allSettled](#).



Warning: The functions `concurrentStart` and `concurrentPromise` are not functionally equivalent.

In `concurrentStart`, if promise `fast` rejects before promise `slow` is fulfilled, then an unhandled promise rejection error will be raised, regardless of whether the caller has configured a catch clause.

In `concurrentPromise`, `Promise.all` wires up the promise chain in one go, meaning that the operation will fail-fast regardless of the order of rejection of the promises, and the error will always occur within the configured promise chain, enabling it to be caught in the normal way.

Rewriting a Promise chain with an async function

An API that returns a [Promise](#) will result in a promise chain, and it splits the function into many parts. Consider the following code:

```

function getProcessedData(url) {
  return downloadData(url) // returns a promise
    .catch((e) => downloadFallbackData(url)) // returns a promise
    .then((v) => processDataInWorker(v)); // returns a promise
}

```

it can be rewritten with a single async function as follows:

```

async function getProcessedData(url) {
  let v;
  try {
    v = await downloadData(url);
  } catch (e) {
    v = await downloadFallbackData(url);
  }
}

```

```
return processDataInWorker(v);
}
```

Alternatively, you can chain the promise with `catch()` :

```
async function getProcessedData(url) {
  const v = await downloadData(url).catch((e) => downloadFallbackData(url));
  return processDataInWorker(v);
}
```

In the two rewritten versions, notice there is no `await` statement after the `return` keyword, although that would be valid too: The return value of an async function is implicitly wrapped in [Promise.resolve](#) - if it's not already a promise itself (as in the examples).

Specifications

Specification
ECMAScript Language Specification # sec-async-function-definitions

Browser compatibility

[Report problems with this compatibility data on GitHub](#)

	Desktop					Mobile			
	Chrome	Edge	Firefox	Opera	Safari	Chrome Android	Firefox for Android	Opera Android	Safari on iOS
async function statement	✓ Chrome 55	✓ Edge 15	✓ Firefox 52	✓ Opera 42	✓ Safari 10.1	✓ Chrome 55 Android	✓ Firefox 52 for Android	✓ Opera 42 Android	✓ Safari 10.3 on iOS

Tip: you can click/tap on a cell for more information.

✓ Full support ✕ No support 🚩 User must explicitly enable this feature. ⋮ Has more compatibility info.

See also

- [async function expression](#)
- [AsyncFunction](#) object
- [await](#)
- [Decorating Async JavaScript Functions](#) on *innolitics.com*

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