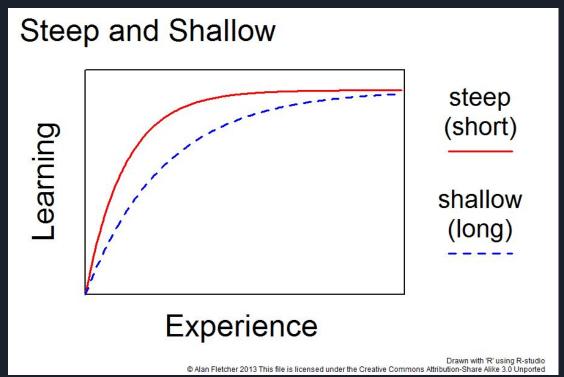
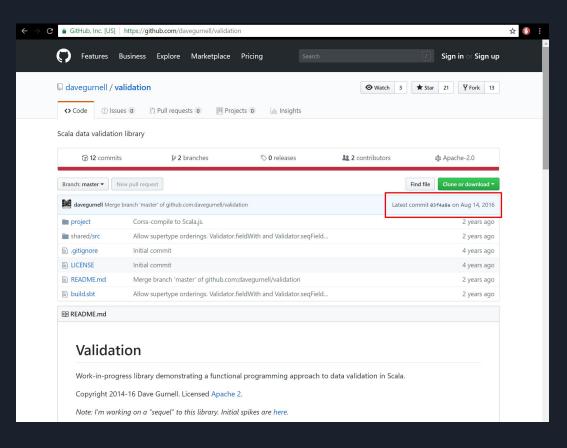


Raúl Piaggio - ScaLatam 2019 - 02/05/19

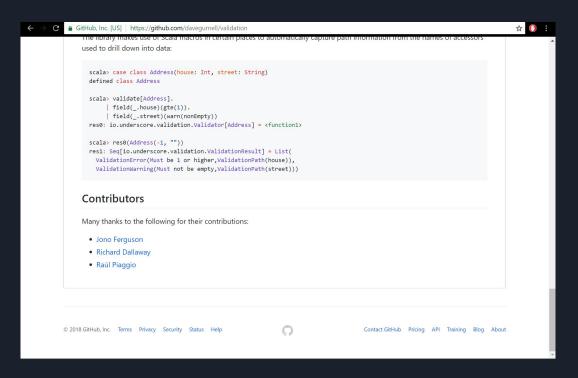
La larga (y no empinada) curva de aprendizaje de Scala



Librería base: io.underscore.validation



Librería base: io.underscore.validation





Librería base: io.underscore.validation

```
trait Validator[A] extends (A ⇒ Seq[ValidationResult])
sealed trait ValidationResult {
  def message: String
  def path: ValidationPath
case class ValidationError(message: String, path: ValidationPath = PNil) extends ValidationResult {
case class ValidationWarning(message: String, path: ValidationPath = PNil) extends ValidationResult {
```

Librería base: io.underscore.validation DSL

```
scala> val v: Validator[String] = nonEmpty
v: io.underscore.validation.Validator[String] = <function1>
scala> required(v)
res20: io.underscore.validation.Validator[Option[String]] = <function1>
scala> optional(v)
res21: io.underscore.validation.Validator[Option[String]] = <function1>
scala> v.seq
res22: io.underscore.validation.Validator[Seq[String]] = <function1>
```

Librería base: io.underscore.validation DSL

```
scala> val nonNegative = gte(0)
nonNegative: io.underscore.validation.Validator[Int] = <function1>
scala> nonNegative(-1)
res0: Seg[io.underscore.validation.ValidationResult] = List(ValidationError(Must be 0 or higher.ValidationPath()))
scala> val prefixedNonNegative = nonNegative prefix "number" prefix "object"
prefixedNonNegative: io.underscore.validation.Validator[Int] = <function1>
scala> prefixedNonNegative(-1)
res1: Seq[io.underscore.validation.ValidationResult] = List(ValidationError(Must be 0 or higher, ValidationPath(object.number)))
scala> val isEven = validate[Int]("Must be even")(_ % 2 = 0)
isEven: io.underscore.validation.Validator[Int] = <function1>
scala> val nonNegativeEven = nonNegative and isEven
nonNegativeEven: io.underscore.validation.Validator[Int] = <function1>
scala> nonNegativeEven(-1)
res2: Seq[io.underscore.validation.ValidationResult] = List(ValidationError(Must be 0 or higher, ValidationPath()), ValidationError(Must be even, ValidationPath()))
```

Preguntas hasta acá?

Dilema

```
trait Validator[A] extends (A ⇒ Seq[ValidationResult])
trait FutureValidator[A] extends (A ⇒ Future[Seq[ValidationResult]])
```





```
trait Id[A] = A

trait Validator[A] extends (A ⇒ Id[Seq[ValidationResult]])

trait FutureValidator[A] extends (A ⇒ Future[Seq[ValidationResult]])
```



Aha! Id Type

```
trait Id[A] = A

trait Validator[A] extends (A = T Seq[ValidationResult]])

trait FutureValidator[A] extends (A => Fut T[Seq[ValidationResult]])
```

trait Validator[A, F[_]] extends (A ⇒ F[Seq[ValidationResult]])

Objetivos

O Seguir usando código existente sin modificaciones (o modificaciones mínimas).

O2 Poder combinar contextos fácilmente.

O3 Inferir contexto resultante.

Inspiración

- Abstraer contexto:
 - Tagless Final
 - Free Monads
 - o Doobie
- Scala Meetup Montevideo
 - Natural Transformations: F[_] ~> G[_]

Cómo generalizamos?

- Functor? Monad? Applicative!
- Múltiples evaluaciones independientes.
- Paralelismo!
- Qué obtenemos del contexto?
 - o map
 - o pure
 - o traverse/compose

Primeros pasos

```
abstract class Validator[A, F[_]: Applicative] extends (A ⇒ F[Seq[ValidationResult]])
```

• Todos los "generadores base" existentes ahora validan en contexto Id[_]. Ejemplo:

```
def gt[A](comp: A, msg: ⇒ String)(implicit order: Ordering[_ >: A]): Validator[A, Id] =
   Validator[A, Id] { in ⇒ if (order.gt(in, comp)) Seq() else Seq(ValidationError(msg)) }
```

Todos los "modificadores" existentes respetan el contexto. Ejemplo:

```
def seq: Validator[Seq[A], F] =
  Validator[Seq[A], F] { seq ⇒
    seq.toList.zipWithIndex.traverse { case (elem, i) ⇒ this (elem).map(_.prefix(i)) }.map(_.flatten)
}
```

Y qué hacemos con "and"???



Comportamiento deseado

```
scala> val db = HashSet("raul@example.com", "contributor@example.com")
db: scala.collection.immutable.HashSet[String] = Set(raul@example.com, contributor@example.com)

scala> val isEmail = matchesRegex("^[^a]+\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{
```

Más o menos se entiende hasta acá?

Solución

```
trait NaturalTransformationLowPriorityImplicits {
  implicit def applicativeTransform[F[_] : Applicative]: Id ~> F = new (Id ~> F) {
    override def apply[A](a: Id[A]): F[A] = Applicative[F].pure(a)
  }
}

trait NaturalTransformationImplicits extends NaturalTransformationLowPriorityImplicits {
  implicit def idTransform[F[_] : Applicative]: F ~> F = new (F ~> F) {
    override def apply[A](fa: F[A]): F[A] = fa
  }
}
```

```
trait CanLift[F[_], G[_], R[_]] {
  val evApplicativeR: Applicative[R]
  def liftF: F ~> R
  def liftG: G ~> R
trait CanLiftLowPriorityImplicits extends NaturalTransformationImplicits {
  implicit def CanLiftToT[F[]: Applicative, G[]: Applicative](implicit transform: G ~> F): CanLift[F, G, F] =
    new CanLift[F, G, F] {
     override val evApplicativeR = implicitly[Applicative[F]]
     override def liftF: F ~> F = idTransform
     override def liftG: G ~> F = transform
trait CanLiftImplicits extends CanLiftLowPriorityImplicits {
  implicit def CanLiftToG[F[_] : Applicative, G[_] : Applicative](implicit transform: F ~> G): CanLift[F, G, G] =
    new CanLift[F, G, G] {
     override val evApplicativeR = implicitly[Applicative[G]]
     override def liftF: F ~> G = transform
      override def liftG: G ~> G = idTransform
```

Solución

Listo!

```
scala> isEmail and isUniqueFuture
res0: io.underscore.validation.Validator[String,scala.concurrent.Future] = <function1>
scala> isUniqueFuture and isEmail
res1: io.underscore.validation.Validator[String,scala.concurrent.Future] = <function1>
```

Combinar contextos

Combinar contextos

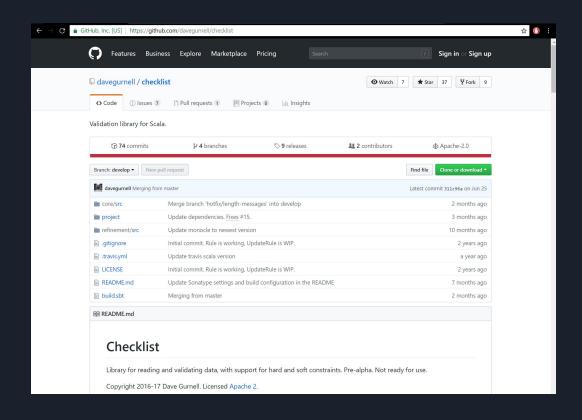
Gracias!

rpiaggio@gmail.com

@RaulPiaggio

Y las Monads??

Nueva encarnación de librería base: checklist



checklist puede modificar el valor

```
abstract class Rule[A, B] {
 def apply(value: A): Checked[B]
type Messages = NonEmptyList[Message]
type Checked[A]
                     = Messages Ior A
sealed abstract class Message(val isError: Boolean, val isWarning: Boolean) {
 def text: String
 def path: Path
final case class ErrorMessage(text: String, path: Path = PNil) extends Message(true, false)
final case class WarningMessage(text: String, path: Path = PNil) extends Message(false, true)
```

Hacemos lo mismo...

```
abstract class Rule[F[_] : Applicative, A, B] {
  def apply(value: A): F[Checked[B]]
  ...
}
```



```
sealed abstract class Rule[F[_] : Applicative, A, B] {
   def apply(value: A): F[Checked[B]]
   ...
   def andThen[G[_] : Applicative, R[_], C](that: Rule[G, B, C])(implicit canLift: CanLift[Monad, F, G, R]): Rule[R, A, C] = ???
   def zip[G[_] : Applicative, R[_], C](that: Rule[G, A, C])(implicit canLift: CanLift[Applicative, F, G, R]): Rule[R, A, (B, C)] = ???
   ...
}
```

Generalizamos CanLift (aún más)

```
trait CanLift[C[_[_]], F[_], G[_], R[_]] {
 val evR: C[R]
 def liftF: F ~> R
 def liftG: G ~> R
trait CanLiftLowPriorityImplicits extends NaturalTransformationImplicits {
 implicit def CanLiftToT[C[_[_]], F[_], G[_]](implicit evF: C[F], evG: C[G], transform: G ~> F, evCF: C[F] <:< Applicative[F], evCG: C[G] <:< Applicative[G]): CanLift[C, F, G, F] =
   new CanLift[C, F, G, F] {
     override val evR = evF
     override def liftF: F ~> F = idTransform
     override def liftG: G ~> F = transform
trait CanLiftImplicits extends CanLiftLowPriorityImplicits {
 implicit def CanLiftToG[C[_[_]], F[_], G[_]](implicit evF: C[F], evG: C[G], transform: F ~> G, evCF: C[F] <:< Applicative[F], evCG: C[G] <:< Applicative[G]): CanLift[C, F, G, G] =
   new CanLift[C, F, G, G] {
     override val evR = evG
     override def liftF: F ~> G = transform
     override def liftG: G ~> G = idTransform
```