JS Jacob Scarani

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Education

Rochester Institute of Technology
Rochester, NY
Human-Centered Computing
GPA: 3.11 / 4.0
August 2021

Nanzan University / IES Abroad
Nagoya, Aichi, JP
5-Month Study Abroad
May 2019

Skills

Figma
InVision
Adobe Creative Suite

Wireframing
Prototyping
User Research
Usability Testing

HTML5
JavaScript
CSS3
Git

English (Native)

Experience

User Experience Co-op/Intern
LenelS2

Pittsford, NY, USA
June 2021 - December 2021

As part of a small team, help design experiences and conduct user testing for company's flagship products..

Front-End Developer Intern
Tamago-DB

Shinagawa, Tokyo, JP
June 2019 - August 2019

Refactored charts originally configured using a legacy Google Charts library with a more modern C3.js library.
- Used Laragon as a local deployment environment
- Tweaked design in a Symfony 3 codebase using:
  - HTML/CSS
  - JavaScript

Projects

Rochester Community Foundation Website
Designed and developed a website for the Rochester Community Foundation in a team of 3 designers, 1 Front-end developer, 1 System Administrator and 1 Database engineer.

Mutter Museum Hertyll Skull Collection Interface
Through an iterative process using wireframes and user flow diagrams, designed an interactive display interface through Figma for the Hertyll Skull Collection at the Mutter Museum in Philadelphia.

Magic The Gathering Vending Machine Prototype
In a team of two, worked through an iterative design process using sketches, a user flow diagram, and wireframes, designed a prototype for a Magic The Gathering Trading Card vending machine in Figma.