KASHOD CAGNOLATTI

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OBJECTIVE

Seeking a position in Software Engineering

HIGHLIGHTS

- Knowledgeable of Unified Modeling Language (UML) and the Scrum Development Methodology (Agile)
- Comfortable working in Windows OS, Mac OS, and select Linux Distributions
- Excellent Interpersonal Communication skills both in person and over the phone
- Experience with Developing Software in a Team
- Elementary Proficiency in American Sign Language (ASL)

TECHNICAL SKILLS

Languages:	Java, Python, C++, Bash, C#, SQL, LaTeX, JavaScript, HTML, CSS
Software & Tools:	VirtualBox, VMware, MySQL, GitHub, Google Suite, Microsoft Office, Scrum

EDUCATION

California Lutheran University; Thousand Oaks, CA *May 2022*
BS in Computer Science

- **Dean's List**
- **Related Coursework:** Software Engineering, Data Communications and Networking, Operating Systems, Introduction to Robotics, Advanced Computer Programming, Algorithms, Discrete Mathematics, Differential Equations

PROJECTS

ASL Translator Project *Jan 2022 – Present*
- Being built with Python, a program that uses a generic web camera to process American Sign Language (ASL) then translates the processed information into American English

Generic Client/Server Architecture - *Version 1.0* (Available in GitHub) *Sept 2021 – Dec 2021*
- Built with Java and SQL, a generic client/server architecture that includes the ability to store information in a database and generate email

3D Graphics Renderer - *Version 1.0* (Available in GitHub) *Feb 2020 – May 2020*
- Built with Java, a program that utilizes line drawing algorithms and Multi-variable Calculus to render three-dimensional shapes

WORK EXPERIENCE

California Lutheran University Thousand Oaks, CA *Sept 2018 – Present*
Student Technician
- Provide technical assistance to students, faculty, staff, and visitors
- Answer department phones promptly in a professional manner and greet in-person patrons
- Troubleshoot hardware and software issues on a variety of computer systems

Fiverr Chicago, IL *Jun 2020 – Oct 2021*
Freelance Programmer
- Wrote and implemented C# scripts for Unity Projects that enhanced the user experience
- Received positive reviews from all clients that purchased my services on the platform