






# KASHOD CAGNOLATTI

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## OBJECTIVE

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Seeking a position in Software Engineering

## HIGHLIGHTS

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- Knowledgeable of Unified Modeling Language (UML) and the Scrum Development Methodology (Agile)
- Comfortable working in Windows OS, Mac OS, and select Linux Distributions
- Excellent Interpersonal Communication skills both in person and over the phone
- Experience with Developing Software in a Team
- Elementary Proficiency in American Sign Language (ASL)

## TECHNICAL SKILLS

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**Languages:** Java, Python, C++, Bash, C#, SQL,  $\text{\LaTeX}$ , TypeScript, HTML  
**Software & Tools:** VirtualBox, VMware, MySQL, GitHub, Google Suite, Microsoft Office, Scrum

## EDUCATION

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**California Lutheran University; Thousand Oaks, CA** *May 2022*  
*BS in Computer Science*

- **Dean's List**
- **Related Coursework:** Software Engineering, Data Communications and Networking, Operating Systems, Introduction to Robotics, Advanced Computer Programming, Algorithms, Discrete Mathematics, Differential Equations

## PROJECTS

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**Media Randomizer (Available in GitHub)** *Sept 2021 – Present*

- Built program with Python, where you can select an entertainment type (Manga, Anime, Games, Movies, etc.) run the program, then receive information on a random title in the specified entertainment type

**Generic Client/Server Architecture - Version 1.0** *Sept 2021 – Dec 2021*

- Built with Java and MySQL, a generic client/server architecture that includes the ability to store information in a database and generate email

**3D Graphics Renderer - Version 1.0 (Available in GitHub)** *Feb 2020 – May 2020*

- Built with Java, a program that utilizes line drawing algorithms and Multi-variable Calculus to render three-dimensional shapes
- Currently working on improving the program's GUI to allow for more functionality

## WORK EXPERIENCE

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**California Lutheran University** *Sept 2018 – Present*  
*Student Technician*

- Provide technical assistance to students, faculty, staff, and visitors
- Answer department phones promptly in a professional manner and greet in-person patrons
- Troubleshoot hardware and software issues on a variety of computer systems

**Fiverr** *Jun 2020 – Oct 2021*  
*Freelance Programmer*

- Wrote and implemented C# scripts for Unity Projects that enhanced the user experience
- Received positive reviews from all clients that purchased my services on the platform