

NAME

Radiator- an ADT representing a radiator

SETS

Q	the set of Radiators, $\{(S, V, B, I)\}$
S	the set of Switch Settings, $\{on, off\}$
V	the set of Valve Settings, $(\forall v.v \in \mathbb{N})$
B	the set of Bleed Settings, $\{true, false\}$
N	the set of Natural Numbers $(\forall n.n \in \mathbb{Z} \wedge n \geq 0)$
I	the set of Radiator Identifiers $(\forall i.i \in \mathbb{Z} \wedge i \geq 0)$
H	the set of Heating Systems { See Heating System ADT }

SYNTAX

Create:	\perp	\rightarrow	Q
Destroy:	Q	\rightarrow	\perp
Init:	Q	\rightarrow	Q
GetSwitch:	Q	\rightarrow	S
SetSwitch:	$Q \times S$	\rightarrow	Q
GetValve:	Q	\rightarrow	V
SetValve:	$Q \times \mathbb{N}$	\rightarrow	Q
GetBleed:	Q	\rightarrow	B
SetBleed:	$Q \times B$	\rightarrow	Q
GetID:	Q	\rightarrow	I

SEMANTICS

$\forall w.w \in S, \forall x.x \in B, \forall y.y \in \mathbb{N}, \forall z.z \in I$

Pre-create() :: true

Post-create(; r) :: $r = (on, 0, false, HeatingSystemSize+1)$

Pre-Destroy(q) :: true

Post-Destroy((_ , _ , _ , _); r) :: $r = \perp$

Pre-Init(q) :: true

Post-Init((_ , _ , _ , i); r) :: $r = (on, 1, false, i)$

Pre-GetSwitch(q) :: true

Post-GetSwitch((s , _ , _ , _); r) :: $r = s$

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Pre-SetSwitch ( q , s ) :: true
Post-SetSwitch (( _ , v , b , i ) , w ; r ) :: r = ( w , v , b , i )

Pre-GetBleed( q ) :: true
Post-GetBleed(( _ , _ , b , _ ) ; r ) :: r = b

Pre-SetBleed( q , b ) :: true
Post-SetBleed (( s , v , _ , i ) , x ; r ) :: r = ( s , v , x , i )

Pre-GetValve( q ) :: true
Post-GetValve (( _ , v , _ , _ ) ; r ) :: r = v

Pre-SetValve( q , n ) :: n < 6
Post-SetValve(( s , _ , b , i ) , y ; r ) :: r = ( s , y , b , i )

Pre-GetID( q ) :: true
Post-GetID (( _ , _ , _ , i ) ; r ) :: r = i

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