Project Matching Game

OVERVIEW & PURPOSE

To determine if program is robust and behaves as expected.

ANTICIPATED USERS

1. FAMILY
2. FRIENDS
3. CLASSMATES / STUDENTS
4. MR. TUMULTY / TEACHERS
5. YOUNG CHILDREN (TODDLERS)
6. GAMERS/ PROGRAMMERS

OVERALL IMPRESSIONS

1. Are you confused about any parts of the game?

   No the game has no errors and works smoothly

2. What are your thoughts on the look and feel of the game?

   The game is neat and has a specific theme

ASSIGNED TASKS

1. Play the game 5 times
   a. Complete 5 rounds without any errors
   b. Deliberately lose on rounds 1, 2, 3, 4.
   c. Randomize how you lose
      i. Incorrect image
      ii. Blank space

iii.   Wrong side

Results

Task	Yes	No	Notes
Successfully complete 5 or more rounds	yes		
Lose on round 1	yes		
Lose on round 2	yes		
Lose on round 3	yes		
Lose on round 4	yes		