## 1.)

```
#include<stdio.h>
int main 0{
    int score, grade;
    printf("Enter your grade:");
    scanf("%d", &score);
         if(score < 50)
             grade = "F";
         else if(score \geq 50 && score < 60)
             grade = "D";
         else if(score >= 60 && score < 70)
             grade = "C";
         else if(score >= 70 && score < 80)
             grade = "B";
         else
             grade = "A";
         printf("The grade is:%s", grade);
         return 0;
    }
```

```
#include <stdio.h>
int main(){
    int num1, num2, menu;
    printf("Enter num is:");
    scanf("%d", &num1);
    printf("Enter num is:");
    scanf("%d", &num2);
    printf("\nnum1:%d num2:%d", num1, num2);
    printf("\n***** Selrct Funcion (number) *****");
    printf("\n 1.Plus\n 2.minus\n 3.multiply\n");
    scanf("%d", &menu);
    switch(menu){
         case1 :
             printf("\nYour select Plus function\nThe results of %d +%d
is: %d", num1, num2, num1+num2);
             break;
         case2 :
             printf("\nYour select Mins function\nThe results of %d -%d
is: %d", num1, num2, num1-num2);
             break;
         case3 :
             printf("\nuYour select Multiply function\nThe results of %d
x %d is:%d",num1,num2,num1*num2);
             break;
return 0;
```