

a) Algorithm Performance:

- *Which dataset achieved the highest accuracy and why?*

The Mushroom dataset achieved the highest accuracy because of features that it has such as cap shape, odor, and gill colour, which are very effective at predicting whether a mushroom is edible.

- *How does dataset size affect performance?*

Larger datasets take more time to train but are better at capturing patterns. Smaller datasets might lead to overfitting.

- *What role does the number of features play?*

Adding more features can improve accuracy, but irrelevant features can create noise, messy data and make analysis difficult to perform.

b) Data Characteristics Impact:

- *How does class imbalance affect tree construction?*

If one class is larger than the other, the decision tree might become biased, making it harder to analyse the data.

- *Which types of features (binary vs multi-valued) work better?*

Multi-valued features worked better than binary features.

c) Practical Applications:

- *For which real-world scenarios is each dataset type most relevant?*

The mushroom dataset can be used for agriculture field and food safety and stuff related to food or products. The Tic-Tac-Toe dataset can be used for strategy prediction in maybe some mind games. The Nursery dataset can be used to make decisions in a school environment.

- *What are the interpretability advantages for each domain?*

The mushroom dataset is simple and easy to interpret. The Tic-Tac-Toe dataset uses binary values (win/lose) so it is also easy to interpret. The Nursery dataset is more complex, but demonstrates how a decision tree can be created from multiple attributes and values.

- *How would you improve performance for each dataset?*

In the mushroom dataset, pruning could reduce class imbalance. In the Tic-Tac-Toe dataset, overfitting can be reduced by pruning. In the Nursery dataset, choosing only relevant and required attributes would improve performance.