
Probabilistic Programming with Gaussian Process Memoization

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Abstract

This paper describes the *Gaussian process memoizer*, a probabilistic programming technique that uses Gaussian processes to provides a statistical alternative to memorization. Memoizing a target procedure results in a self-caching wrapper that remembers previously computed values. Gaussian process memoization additionally produces a statistical emulator based on a Gaussian process whose predictions automatically improve whenever a new value of the target procedure becomes available. This paper also introduces an efficient implementation, named `gpmem`, that can use kernels given by a broad class of probabilistic programs. The flexibility of `gpmem` is illustrated via three applications: (i) GP regression with hierarchical hyper-parameter learning, (ii) Bayesian structure learning via compositional kernels generated by a probabilistic grammar, and (iii) a bandit formulation of Bayesian optimization with automatic inference and action selection. All applications share a single 50-line Python library and require fewer than 20 lines of probabilistic code each.

1 Introduction

Probabilistic programming could be revolutionary for machine intelligence due to universal inference engines and the rapid prototyping for novel models (Ghahramani, 2015). This levitates the design and testing of new models as well as the incorporation of complex prior knowledge which currently is a difficult and time consuming task. Probabilistic programming languages aim to provide a formal language to specify probabilistic models in the style of computer programming and can represent any computable probability distribution as a program. In this work, we will introduce new features of Venture, a recently developed probabilistic programming language. We consider Venture the most compelling of the probabilistic programming languages because it is the first probabilistic programming language suitable for general purpose use (Mansinghka et al., 2014). Venture comes with scalable performance on hard problems and with a general purpose inference engine. The inference engine is based on Markov Chain Monte Carlo (MCMC) methods (for an introduction, see Andrieu et al. (2003)). MCMC lends itself to models with complex structures such as probabilistic programs or hierarchical Bayesian non-parametric models since they can provide a vehicle to express otherwise intractable integrals necessary for a fully Bayesian representation. MCMC is scalable, often distributable and also compositional. That is, one can arbitrarily chain MCMC kernels to infer over several hierarchically connected or nested models as they will emerge in probabilistic programming.

One very powerful model yet unseen in probabilistic programming languages are Gaussian Processes (GPs). GPs are gaining increasing attention for representing unknown functions by posterior probability distributions in various fields such as machine learning, signal processing, computer vision and bio-medical data analysis. Making GPs available in probabilistic programming is crucial to allow a language to solve a wide range of problems. GPs have been part of a recent system for in-

054 ductive learning of symbolic expressions called the Automated Statistician Duvenaud et al. (2013);
 055 Lloyd et al. (2014). Learning such expressions is a hard problem that requires careful design of
 056 approximation techniques since standard inference method do not apply. In the following, we will
 057 present GPs as a novel feature for probabilistic programming languages that solves such problems.
 058 Our contribution is threefold: (i) we introduce a new stochastic process for GPs in a probabilistic
 059 programming language; (ii) we show how one can solve hard problems of state-of-the-art machine
 060 learning related to GP with only a few lines of Venture code; and (iii) we introduce an additional
 061 stochastic process that samples from a probabilistic context free grammar for GP covariance struc-
 062 ture generation.

063 We evaluate the contribution on hard problems posed by the GP community using real world and
 064 synthetic data by assessing quality in terms of posterior distributions of symbolic outcome and in
 065 terms of the residuals produced by the model. The paper is structured as follows, we will first
 066 provide some background on probabilistic programming in Venture and GPs. We will then elaborate
 067 on our new stochastic processes. Finally, we will show how we can apply those on problems of
 068 hyper-parameter inference, structure discovery for Gaussian Processes and Bayesian Optimization
 069 including experiments with real world and synthetic data.

071 2 Background

072 2.1 Venture

073 Venture is a compositional language for custom inference strategies that comes with a Scheme- and
 074 Java-Script-like front-end syntax. Its implementation is based on on three concepts. (i) stochas-
 075 tic procedure interfaces that specify and encapsulate random variables, analogously to conditional
 076 probability tables in a Bayesian network; (ii) probabilistic execution traces that represent execution
 077 histories and capture conditional dependencies; and (iii) scaffolds that partition execution histories
 078 and factor global inference problems into sub-problems. These building blocks provide a powerful
 079 way to represent probability distributions; some of which cannot be expressed with density func-
 080 tions. For the purpose of this work the most important Venture directives that operate on these
 081 building blocks to understand are ASSUME, OBSERVE, SAMPLE and INFER. ASSUME induces
 082 a hypothesis space for (probabilistic) models including random variables by binding the result of an
 083 expression to a symbol. SAMPLE simulates a model expression and returns a value. OBSERVE
 084 adds constraints to model expressions. INFER instructions incorporate observations and cause Ven-
 085 ture to find a hypothesis that is probable given the data.

086 INFER is most commonly done by deploying the Metropolis-Hastings algorithm (MH) (?). Many
 087 algorithms used in the MCMC world can be interpreted as special cases of MH (Andrieu et al.,
 088 2003). We can outline the MH algorithm as follows. For T steps we sample x^* from a proposal
 089 distribution q :

$$x^* \sim q(x^* | x^{(t)}) \quad (1)$$

090 which we accept ($x^{t+1} \leftarrow x^*$) with ratio:

$$\alpha = \min \left\{ 1, \frac{p(x^*)q(x^t | x^*)}{p(x^{(t)})q(x^* | x^t)} \right\} \quad (2)$$

091 Venture implements an MH transition operator for probabilistic execution traces.

092 2.2 Gaussian Processes

093 In the following, we will introduce GP related theory and notations. We will exclusively work on
 094 two variable regression problems. Let the data be real-valued scalars $\{x_i, y_i\}_{i=1}^n$ (complete data will
 095 be denoted by column vectors \mathbf{x}, \mathbf{y}). GPs present a non-parametric way to express prior knowledge
 096 on the space of possible functions f that we assume to have generated the data. f is assumed latent
 097 and the GP prior is given by a multivariate Gaussian $f(\mathbf{x}) \sim \mathcal{GP}(m(\mathbf{x}), k(x_i, x'_i))$, where $m(\mathbf{x})$ is
 098 a function of the mean of all functions that map to y_i at x_i and $k(x_i, x'_i)$ is a kernel or covariance
 099 function that summarizes the covariance of all functions that map to y_i at x_i . We can absorb the
 100 mean function into the covariance function so without loss of generality we can set the mean to

108 zero. The marginal likelihood can be expressed as:
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$$110 \quad p(\mathbf{y}|\mathbf{x}) = \int p(\mathbf{y}|\mathbf{f}, \mathbf{x}) p(\mathbf{f}|\mathbf{x}) d\mathbf{f} \quad (3)$$

112 where the prior is Gaussian $\mathbf{f}|\mathbf{x} \sim \mathcal{N}(0, k(\mathbf{x}, \mathbf{x}'))$. We can sample a vector of unseen data from the
113 predictive posterior with

$$114 \quad \mathbf{y}^* \sim \mathcal{N}(\boldsymbol{\mu}, \boldsymbol{\Sigma}) \quad (4)$$

115 for a zero mean prior GP with a posterior mean of:

$$116 \quad \boldsymbol{\mu} = \mathbf{K}(\mathbf{x}, \mathbf{x}^*) \mathbf{K}(\mathbf{x}^*, \mathbf{x}^*)^{-1} \mathbf{y} \quad (5)$$

118 and covariance

$$119 \quad \boldsymbol{\Sigma} = \mathbf{K}(\mathbf{x}, \mathbf{x}) + \mathbf{K}(\mathbf{x}, \mathbf{x}^*) \mathbf{K}(\mathbf{x}^*, \mathbf{x}^*)^{-1} \mathbf{K}(\mathbf{x}^*, \mathbf{x}). \quad (6)$$

120 \mathbf{K} is a covariance function. The log-likelihood is defined as:

$$121 \quad \log P(\mathbf{y} | \mathbf{X}) = -\frac{1}{2} \mathbf{y}^\top (\mathbf{K} + \sigma^2 \mathbf{I})^{-1} \mathbf{y} - \frac{1}{2} \log |\mathbf{K} + \sigma^2 \mathbf{I}| - \frac{n}{2} \log 2\pi \quad (7)$$

123 with n being the number of data-points and sigma the independent observation noise. Both log-
124 likelihood and predictive posterior can be computed efficiently in a Venture SP with an algorithm
125 that resorts to Cholesky factorization(Rasmussen and Williams, 2006, chap. 2) resulting in a com-
126 putational complexity of $\mathcal{O}(n^3)$ in the number of data-points.

127 The covariance function covers general high-level properties of the observed data such as linear-
128 ity, periodicity and smoothness. The most widely used type of covariance function is the squared
129 exponential covariance function:

$$131 \quad k(x, x') = \sigma^2 \exp\left(-\frac{(x - x')^2}{2\ell^2}\right) \quad (8)$$

133 where σ and ℓ are hyper-parameters. σ is a scaling factor and ℓ is the typical length-scale. Smaller
134 variations can be achieved by adapting these hyper-parameters.

136 3 Venture GPs

138 Given a stochastic process that implements the GP algebra above we can imple-
139 ment a GP sampler (4) to perform GP inference in a few lines of code. We
140 can express simple GP smoothing with fixed hyper-parameters or a prior on hyper-
141 parameters and perform MH on it while allowing users to custom design covari-
142 ance functions. Throughout the paper, we will use the Scheme-like front-end syntax.

```
1 [ASSUME l (gamma 1 3)] ∈ {hyper-parameters}
2 [ASSUME sf (gamma 1 3)] ∈ {hyper-parameters}
3
4 k(x, x') := σ² exp(-((x - x')² / (2ℓ²)))
5
6 [ASSUME f VentureFunction(k, σ, ℓ) ]
7 [ASSUME SE make-se (apply-function f l sf) ]
8 [ASSUME (make-gp 0 SE) ]
9
10 [SAMPLE GP (array 1 2 3)] % Prior
11 [OBSERVE GP D]
12 [SAMPLE GP (array 1 2 3)]
13 [INFER (MH {hyper-parameters} one 100) ]
14 [SAMPLE GP (array 1 2 3)] % Posterior
15
```

156 Listing 1: Bayesian GP Smoothing

158 The first two lines depict the hyper-parameters. We tag both of them to belong to the set {hyper-
159 parameters}. Every member of this set belongs to the same inference scope. This scope controls the
160 application of the inference procedure used. In this paper, we use MH throughout. Each scope is
161 further subdivided into blocks that allow to do block-proposals. In the following we omit the block
notation for readability, since we always choose the block of a certain scope at random.

The ASSUME directives describe the assumptions we make for the GP model, we assume the hyper-parameters ℓ and σ (corresponding to ℓ, σ) to be 1 and 2. The squared exponential covariance function can be defined outside the Venture code with foreign conventional programming languages, e.g. Python. In that way, the user can define custom covariance functions without being restricted to the most common ones. We then integrate the foreign function into Venture as VentureFunction. In the next line this function is associated with the hyper-parameters. Finally, we assume a Gaussian Process SP with a zero mean and the previously assumed squared exponential covariance function.

In the case where hyper-parameters are unknown they can be found deterministically by optimizing the marginal likelihood using a gradient based optimizer. Non-deterministic, Bayesian representations of this case are also known (Neal, 1997) where we draw hyper-parameters from Γ distributions:

$$\ell^{(t)} \sim \Gamma(\alpha_1, \beta_1), \sigma^{(t)} \sim \Gamma(\alpha_2, \beta_2) \quad (9)$$

We have already implemented this in listing 1. We draw the hyper-parameters from a Γ -prior for a Bayesian treatment of hyper-parameters. This is simple using the build in stochastic procedure that simulates drawing samples from a gamma distribution. The program gives rise to a Bayesian representation of GPs, which we will explore in the following.

3.1 A Bayesian interpretation

3.1.1 The efficacy of learning hyperparameters

The probability of the hyper-parameters of a GP with assumptions as above and given covariance function structure \mathbf{K} can be described as:

$$P(\boldsymbol{\theta} | \mathbf{D}, \mathbf{K}) = \frac{P(\mathbf{D} | \boldsymbol{\theta}, \mathbf{K})P(\boldsymbol{\theta} | \mathbf{K})}{P(\mathbf{D} | \mathbf{K})}. \quad (10)$$

Neal suggested the treatment of outliers as a use-case for a hierarchical Bayesian treatment of Gaussian processes (1997). He evaluates his MCMC setting using the following synthetic data problem. Let f be the underlying function that generates the data:

$$f(x) = 0.3 + 0.4x + 0.5 \sin(2.7x) + \frac{1.1}{(1+x^2)} + \eta \quad \text{with } \eta \sim \mathcal{N}(0, \sigma) \quad (11)$$

We synthetically generate outliers by setting $\sigma = 0.1$ in 95% of the cases and to $\sigma = 1$ in the remaining cases. Venture GPs can capture the true underlying function within only 100 MH steps on the hyper-parameters to get a good approximation for their posterior (see Fig. 1). Note that Neal devices an additional noise model and performs large number of Hybrid-Monte Carlo and Gibbs steps. We illustrate the hyper-parameter by showing the shift of the distribution on the noise parameter σ (Fig. 2).

3.1.2 GP modelling as a special case of gpmem

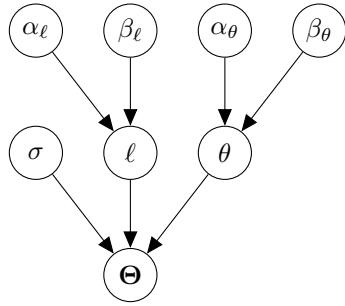
From the standpoint of computation, a data set of the form $\{(x_i, y_i)\}$ can be thought of as a function $y = f_{\text{restr}}(x)$, where f_{restr} is restricted to only allow evaluation at a specific set of inputs x . Modelling the data set with a GP then amounts to trying to learn a smooth function f_{emu} (“emu” stands for “emulator”) which extends f to its full domain. Indeed, if f_{restr} is defined as a foreign procedure made available as a black-box to Venture:

```
def f_restr(x):
    if x in D:
        return D[x]
    else:
        raise Exception('Illegal input')
```

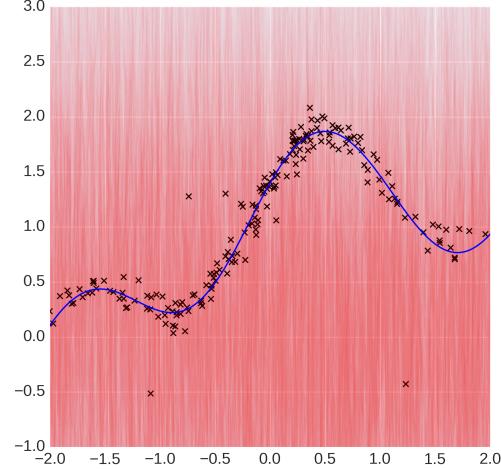
Then the OBSERVE code in Listing 1 can be rewritten using gpmem as follows (where here the data set D has keys $x[1], \dots, x[n]$):

```
[ASSUME (list f_compute f_emu) (gpmem f_restr)]
for i=1 to n:
```

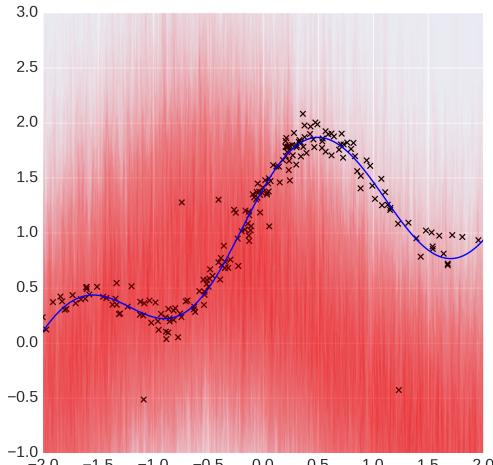
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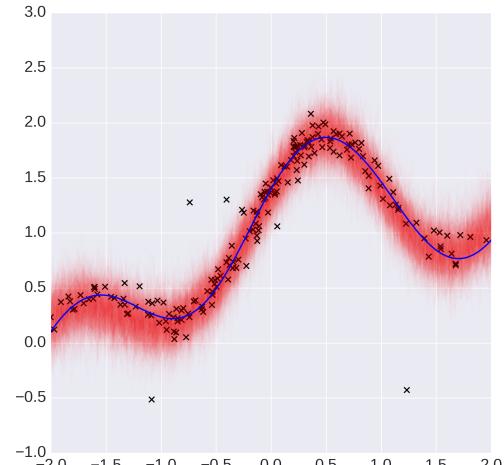
(a) Prior



(b) Prior



(c) Observed



(d) Inferred

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Figure 1: Running a Venture GP on Neal's example for MCMC showing the prior, after having observed the data and after performing inference on the hyper-parameters. Note how the GP is choosing outliers to smooth instead of essential data before inference takes place.

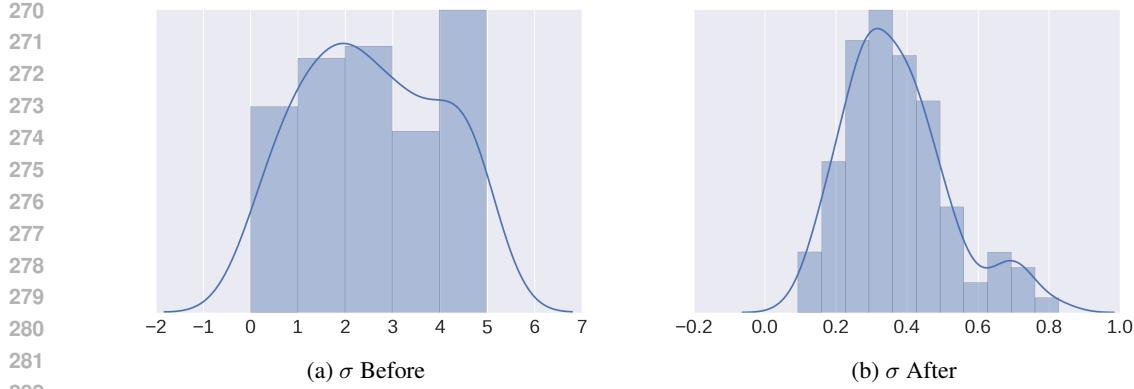


Figure 2: Hyper-parameter inference on the parameter of the noise kernel. We show 100 samples drawn from the distribution on σ . One can clearly recognise the shift from the uniform prior $\mathcal{U}(0, 5)$ to a double peak distribution around the two modes - normal and outlier.

```

288 [PREDICT (f_compute x[i])]
289 [INFER (MH {hyper-parameters} one 100)]
290 [SAMPLE (f_emu (array 1 2 3))]
291

```

This rewriting has at least two benefits: (i) readability (in some cases), and (ii) amenability to active learning. As to (i), the statistical code of creating a Gaussian process is replaced with a memoization-like idiom, which will be more familiar to programmers. As to (ii), when using `gpmem`, it is quite easy to decide incrementally which data point to sample next: for example, the loop from `x[1]` to `x[n]` could be replaced by a loop in which the next index `i` is chosen by a supplied decision rule. In this way, we could use `gpmem` to perform online learning using only a subset of the available data.

More generally, `gpmem` is relevant not just when a data set is available, but also whenever we have at hand a function f_{restr} which is expensive or impractical to evaluate many times. `gpmem` allows us to model f_{restr} with a GP-based emulator f_{emu} , and also to use f_{emu} during the learning process to choose, in an online manner, an effective set of probe points $\{x_i\}$ on which to use our few evaluations of f_{restr} . This idea is illustrated in detail in Section 4.

3.2 Structure Learning

Larger variations are achieved by changing the type of the covariance function structure. Note that covariance function structures are compositional. We can add covariance functions if we want to model globally valid structures

$$k_3(x, x') = k_1(x, x') + k_2(x, x') \quad (12)$$

and we can multiply covariance functions if the data is best explained by local structure

$$k_4(x, x') = k_1(x, x') \times k_2(x, x'); \quad (13)$$

both, k_3 and k_4 are valid covariance function structures. This leads to an infinite space of possible structures that could potentially explain the observed data best (e.g. Fig. 3). In the following, we will refer to covariance functions that are not composite as base covariance functions. Note that this form of composition can be easily expressed in Venture, for example if one wishes to add a linear and a periodic kernel:

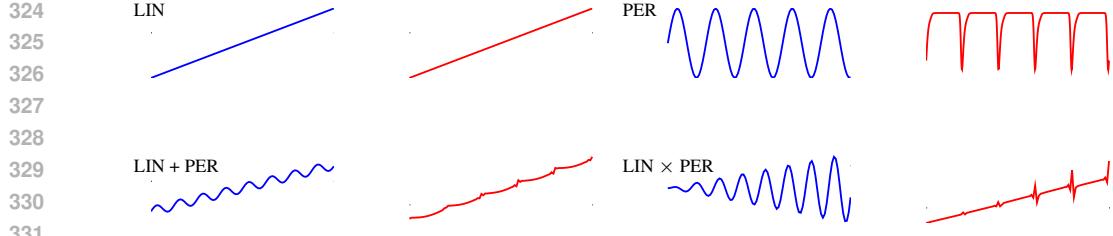


Figure 3: Composition of covariance functions (blue, left) and samples from the distribution of curves they can produce (red, right).

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```

335
336 [ASSUME l (gamma 1 3)]
337 [ASSUME sf (gamma 1 2)]
338 [ASSUME a (gamma 2 2)]
339 kLIN(x, x') := σ12(x - ℓ)(x' - ℓ)
340 kPER(x, x') := σ22 exp(- $\frac{2 \sin^2(\pi(x-x')/\ell)}{\ell^2}$ )
341 [ASSUME fLIN VentureFunction(kLIN, σ1) ]
342 [ASSUME fPER VentureFunction(kPER, σ2, ℓ, p) ]
343 [ASSUME LIN (make-LIN (apply-function fLIN a)) ]
344 [ASSUME PER (make-PER (apply-function fPER 1 sf)) ]
345 [ASSUME (make-gp 0 (function-times LIN PER)) ]

```

Listing 2: LIN × PER

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Knowledge about the composite nature of covariance functions is not new, however, until recently, the choice and the composition of covariance functions were done ad-hoc. The Automated Statistician Project came up with an approximate search over the possible space of kernel structures (Duvenaud et al., 2013; Lloyd et al., 2014). However, a fully Bayesian treatment of this was not done before. The case where the covariance structure is not given is even more interesting. Our probabilistic programming based MCMC framework approximates the following intractable integrals of the expectation for the prediction:

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$$\mathbb{E}[y^* | x^*, \mathbf{D}, \mathbf{K}] = \int \int f(x^*, \boldsymbol{\theta}, \mathbf{K}) P(\boldsymbol{\theta} | \mathbf{D}, \mathbf{K}) P(\mathbf{K} | \Omega, s, n) d\boldsymbol{\theta} d\mathbf{K}. \quad (14)$$

354

This is done by sampling from the posterior probability distribution of the hyper-parameters and the possible kernel:

355

$$y^* \approx \frac{1}{T} \sum_{t=1}^T f(x^* | \boldsymbol{\theta}^{(t)}, \mathbf{K}^{(t)}). \quad (15)$$

356

In order to provide the sampling of the kernel, we introduce a stochastic process to the SP that simulates the grammar for algebraic expressions of covariance function algebra:

357

$$\mathbf{K}^{(t)} \sim P(\mathbf{K} | \Omega, s, n) \quad (16)$$

358

Here, we start with a set of possible kernels and draw a random subset. For this subset of size n , we sample a set of possible operators that operate on the base kernels.

359

The marginal probability of a kernel structure which allows us to sample is characterized by the probability of a uniformly chosen subset of the set of n possible covariance functions times the probability of sampling a global or a local structure which is given by a binomial distribution:

360

$$P(\mathbf{K} | \Omega, s, n) = P(\Omega | s, n) \times P(s | n) \times P(n), \quad (17)$$

361 with

362

$$P(\Omega | s, n) = \binom{n}{r} p_{+ \times}^k (1 - p_{+ \times})^{n-k} \quad (18)$$

363 and

364

$$P(s | n) = \frac{n!}{|s|!} \quad (19)$$

365

where $P(n)$ is a prior on the number of base kernels used which can sample from a discrete uniform distribution. This will strongly prefer simple covariance structures with few base kernels since

378 individual base kernels are more likely to be sampled in this case due to (19). Alternatively, we
 379 can approximate a uniform prior over structures by weighting $P(n)$ towards higher numbers. It is
 380 possible to also assign a prior for the probability to sample global or local structures, however, we
 381 have assigned complete uncertainty to this with the probability of a flip $p = 0.5$.

382 Many equivalent covariance structures can be sampled due to covariance function algebra
 383 and equivalent representations with different parameterization (Lloyd et al., 2014). Certain
 384 covariance functions can differ in terms of the hyper-parameterization but can be
 385 absorbed into a single covariance function with a different parameterization. To inspect
 386 the posterior of these equivalent structures we convert each kernel expression into
 387 a sum of products and subsequently simplify expressions using the following grammar:

```
388 1 SE × SE → SE
389 2 {SE, PER, C, WN} × WN → WN
390 3 LIN + LIN → LIN
391 4 {SE, PER, C, WN, LIN} × C → {SE, PER, C, WN, LIN}
```

392 Listing 3: Grammar to simplify expressions

393 For reproducing results from the Automated Statistician Project in a Bayesian fashion we first define
 394 a prior on the hypothesis space. Note that, as in the implementation of the Automated Statistician,
 395 we upper-bound the complexity of the space of covariance functions we want to explore. We also
 396 put vague priors on hyper-parameters.

```
397 1 [ASSUME S (array K1, K2, ..., Kn)] // (defined as above)
398 2 [ASSUME pn (uniform_structure n)]
399 3 [ASSUME S (array K1, K2, ..., Kn)]
400 4 [ASSUME K* (grammar S pn)]
401 5 [ASSUME GP (make-gp 0 K*)]
402 6
403 7 [OBSERVE GP D]
404 8
405 9 [INFER (REPEAT 2000 (DO
406 10   (MH 10 pn one 1)
407   (MH 10 K* one 1)
408   (MH 10 {hyper-parameters} one 10)) ]
```

407 Listing 4: Venture Code for Bayesian GP Structure Learning

409 We defined the space of covariance structures in a way allowing us to reproduce results for covariance
 410 function structure learning as in the Automated Statistician. This lead to coherent results, for example
 411 for the airline data set. We will elaborate the result using a sample from the posterior (Fig. 4). The sample is identical with the highest scoring result reported in previous work using a search-and-score method (Duvenaud et al., 2013) for the CO₂ data set () and the predictive capability is comparable. However, the components factor in a different way due to different parameterization of the individual base kernels.

416 We further investigated the quality of our stochastic processes by running a leave one out cross-validation to gain confidence on the posterior. This resulted in 545 independent runs of the Markov
 417 chain that produced a coherent posterior: our Bayesian interpretation of GP structure and GPs produced a posterior of structures that is in line with previous results on this data set (Duvenaud et al.,
 418 2013; see Fig. 8).

419 We ran similar evaluation on the airline data set () resulting in a similar structure to what was previously reporte (Fig. 6, residuals and log-score along the Markov chain see Fig. 7).

420 We found the final sample of multiple runs to be most informative. This kind of Markov Chain seems to produce samples that are highly auto-correlated.

4 Bayesian Optimization

421 Bayesian Optimization poses the problem of finding the global maximum of an unknown function as a hierarchical decision problem (Ghahramani, 2015). Evaluating the actual function can be
 422 very expensive. For example, finding the best configuration for the learning algorithm of a large convolutional neural network implies expensive function evaluations to compare a potentially infi-

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(a) The predictive posterior using the full grammar structure.

The diagram illustrates a signal processing pipeline. At the top, a red line represents a noisy signal. This signal is decomposed into two components: a noisy component (red line) and a smooth component (black line). The smooth component is then multiplied by a weight matrix (red grid) to produce a smooth output (red line). The noisy component remains unchanged.

(b) Compositional Structure

Figure 4: a) We see the predictive posterior as a result 1000 nested MH steps on the airline data set. b) depicts a decomposition of this posterior for the structures sampled by Venture. RQ is the rational quadratic covariance function. The first line shows the global trend and denotes the rest of the structure that is shown above. In the second line, the see the periodic component on the right hand side. The left hand side denotes short term deviations both multiplied by a smoothing kernel. The third and fourth lines denote how we reach the second line: both periodic and rational quadratic covariance functions are multiplied by a linear covariance function with slope zero.

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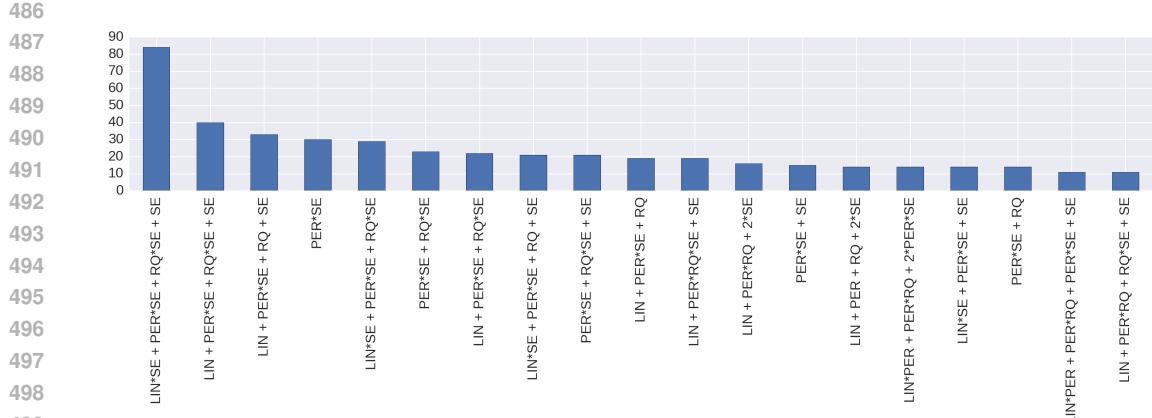


Figure 5: Posterior on structure of the CO₂ data. We have cut the tail of the distribution for space reasons since the number of possible structures is large. We see the final sample of the each of the 545 chains with 2000 nested steps each. Note that Duvenaud et al. (2013) report LIN × SE + PER × SE + RQ × SE.

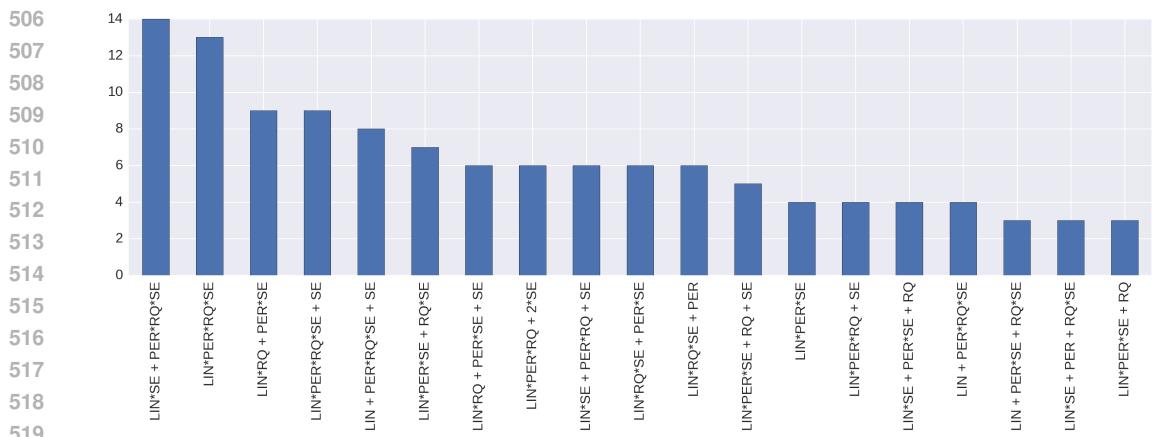


Figure 6: Posterior on structure of airline data set. We have cut the tail of the distribution for space reasons since the number of possible structures is large. We see the final sample of the each of the 144 chains with 2000 nested steps each. Note that Duvenaud et al. (2013) report LIN × SE + (PER + RQ) × SE × LIN

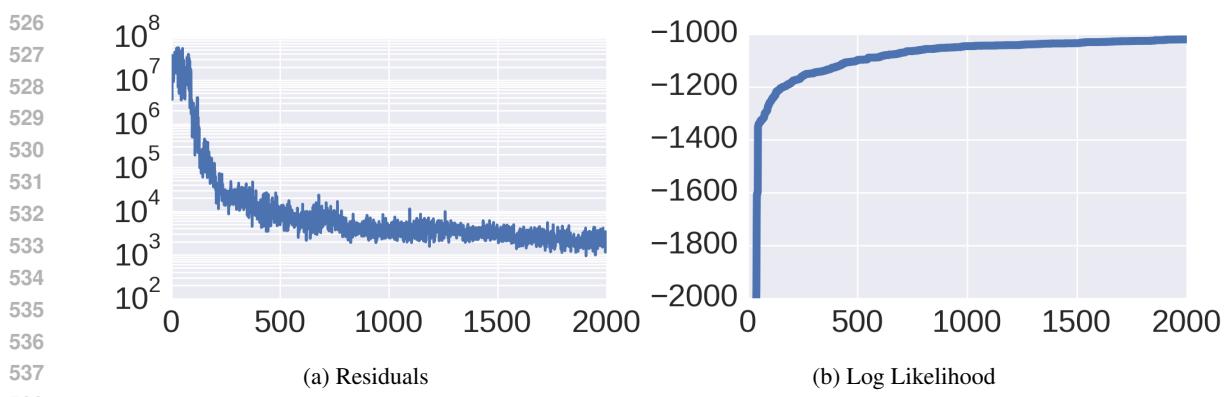
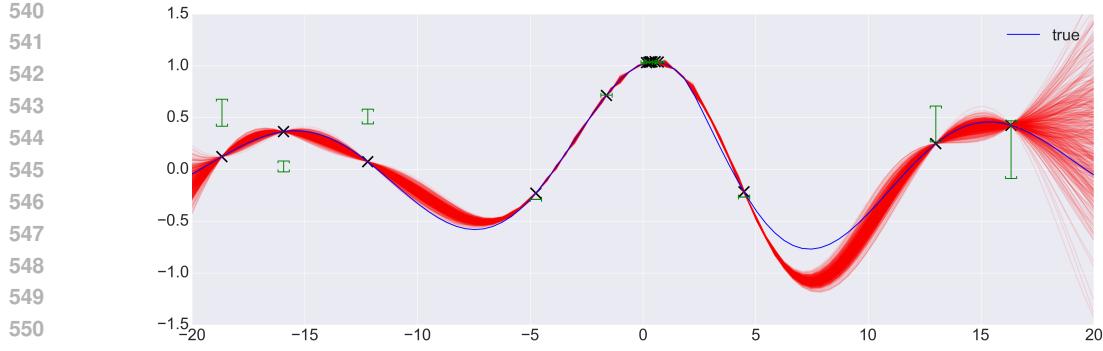


Figure 7: 2000 steps along the Markov Chain.



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Figure 8: Bayesian Optimization. Each successive probe point x is the (stochastic) maximum of a GP-based emulator conditioned on the values of the previously probed points. In the figure, each probe point x is marked with an \times , and a vertical green bar is drawn showing the mean \pm one standard deviation of the “leave-one-out” distribution—the distribution that would arise from the same covariance function if all marked points *except* x had been probed. Note that there are many probe points near the true maximum, and the uncertainty is quite low. Also note that probed points far away from the true maximum tend to be points at which the uncertainty is high.

nite number of configurations. Another common example is the example of data acquisition. For problems with large amounts of data available it may be interesting to chose certain informative data-points to evaluate a model on. In continuous domains, many Bayesian Optimization methods deploy GPs (e.g. Snoek et al., 2012).

The hierarchical nature of Bayesian Optimization makes it an ideal application for GPs in Venture. The following Bayesian Optimization scheme is closely related to Thompson Sampling Thompson (1933). Thompson Sampling is a general framework to solve exploration-exploitation problems that applies to our notion of Bayesian Optimization.

5 Conclusion

We have shown Venture GPs. We have introduced novel stochastic processes for a probabilistic programming language. We showed how flexible non-parametric models can be treated in Venture in only a few lines of code. We evaluated our contribution on a range of hard problems for state-of-the-art Bayesian non-parametrics. Venture GPs showed competitive performance in all of them.

594 **References**
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