

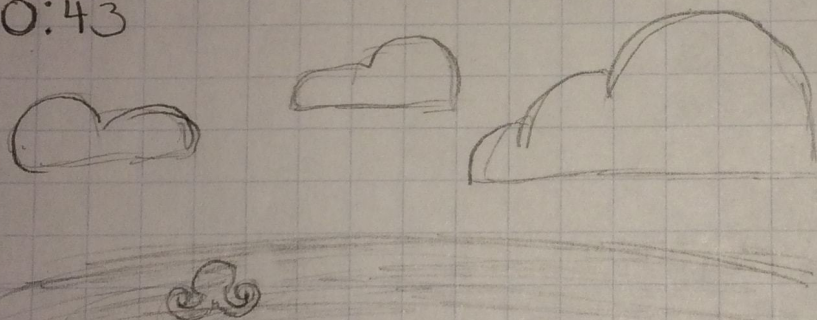
# OCTO.PY

PLAY

IMAGES

"Play"

0:43



countdown timer tells you how much time is left to click on the octopus. Time decreases with each octopus found (or number of octopi increases?)



## "Images"

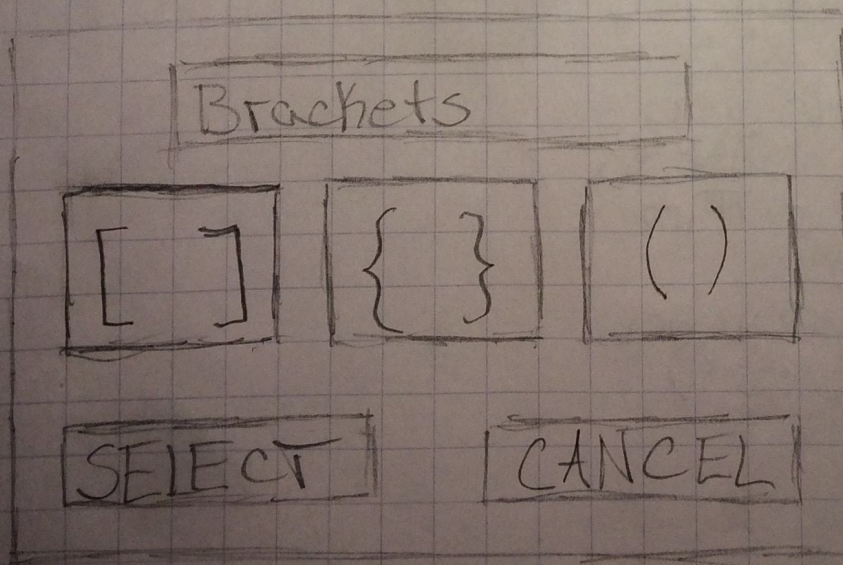


If a default image is selected, buttons become "use" or "don't use". Unused defaults are greyed out

If an optional image is selected, "delete" is an option too

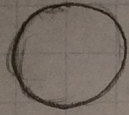
"upload" brings up a File dialog box

## "Search"





"Capture"



CANCEL

USE

RETAKE