

Thermoxels

A voxel-based method to generate simulation-ready 3D thermal models

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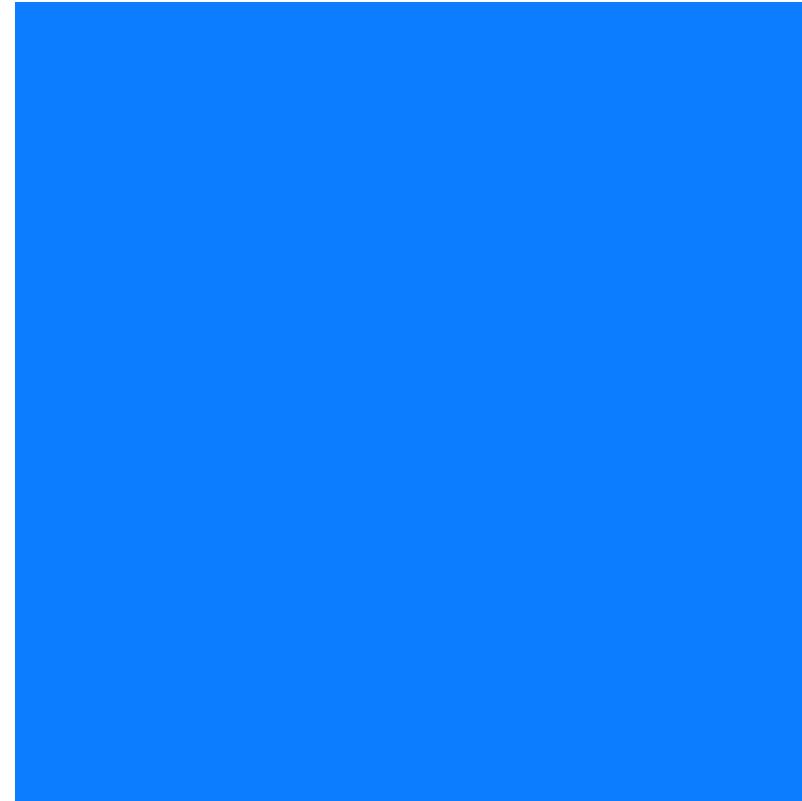
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Background



Building (energy consumption) statistics



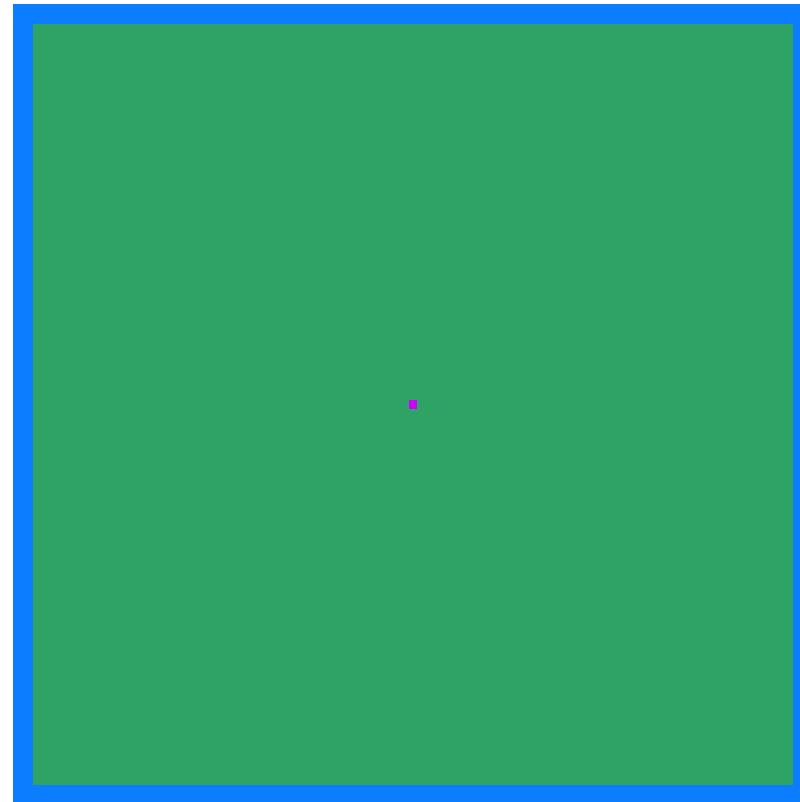
Building (energy consumption) statistics

- 85 to 95% still standing by 2050



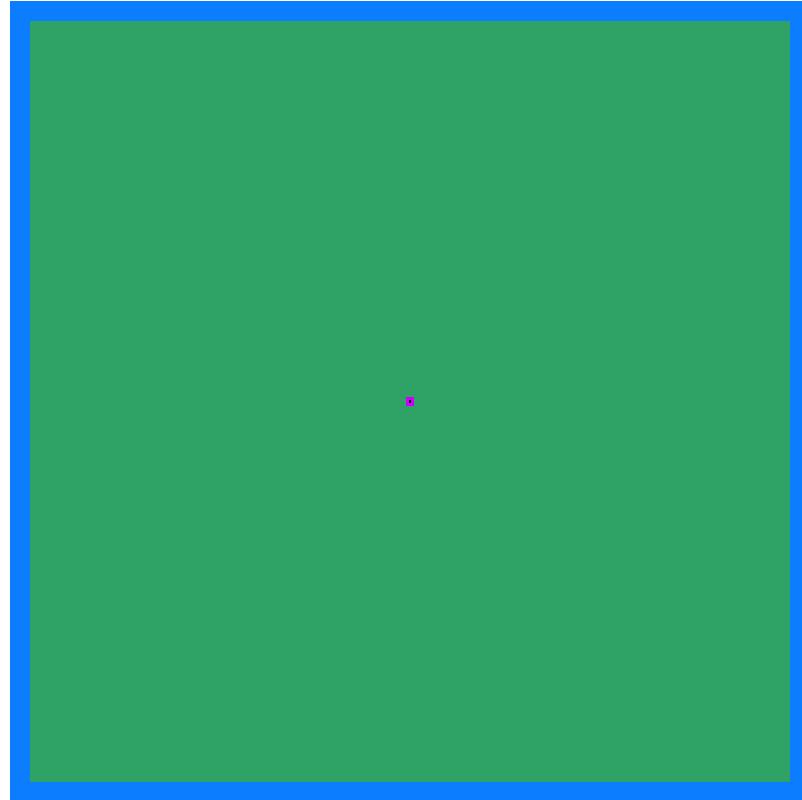
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- Weighted annual energy renovation rate: 1%



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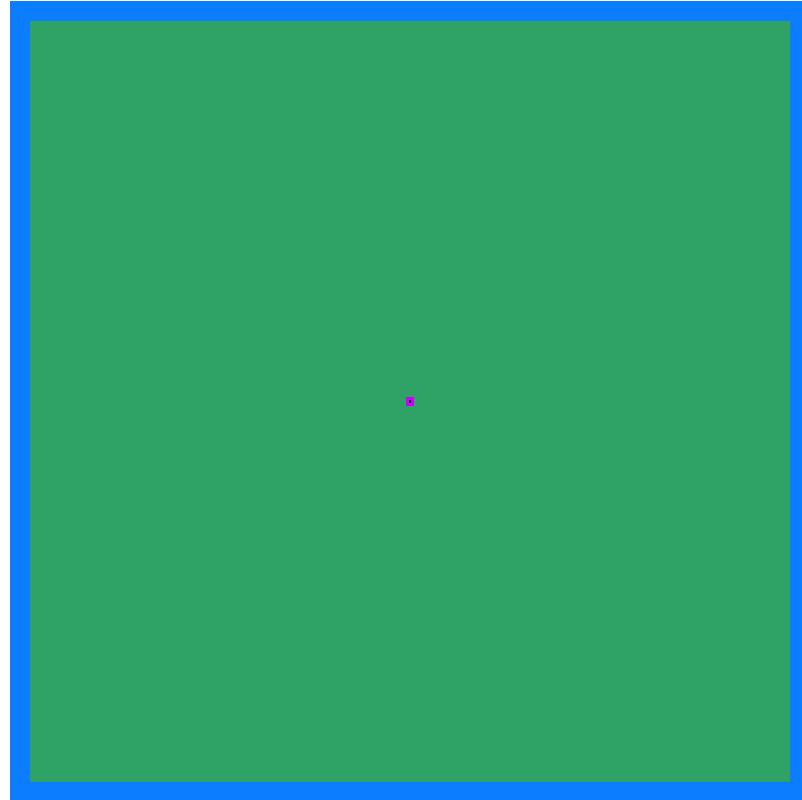
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Need tools for targeting and monitoring of renovations.

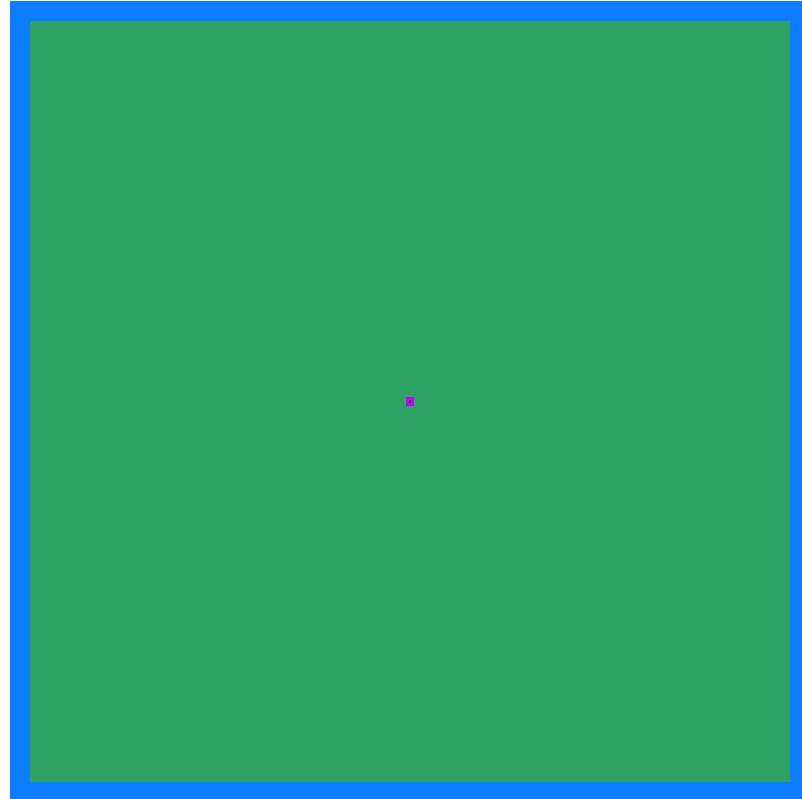


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Finite Element Analysis (FEA)



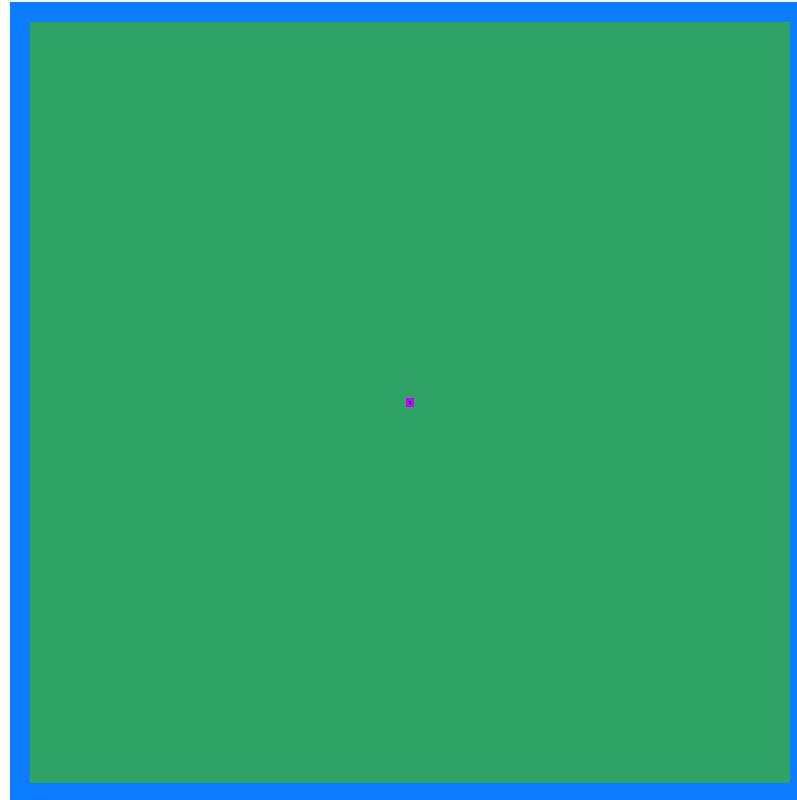
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Need tools for targeting and monitoring of renovations.

Finite Element Analysis (FEA)

- Tedious and error-prone modeling



Aim



Aim

Simplify data collection for building renovation



Aim

Simplify data collection for building renovation

Research Question



Aim

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Research Question

Is it possible to use computer vision to simplify the generation of volumetric 3D models for Finite-Element Analysis (FEA)?



Existing 3D RGB+Thermal reconstruction

Take a sparse set of images of a building and estimate

1. Hassan et al. 2025, ThermoNeRF: A multimodal neural radiance field for joint RGB-thermal novel view synthesis of building facades, Advanced Engineering Informatics ↵

2. Chen et al. 2025, Thermal3D-GS: Physics-induced 3D gaussians for thermal infrared novel-view synthesis, Computer vision – ECCV 2024 ↵

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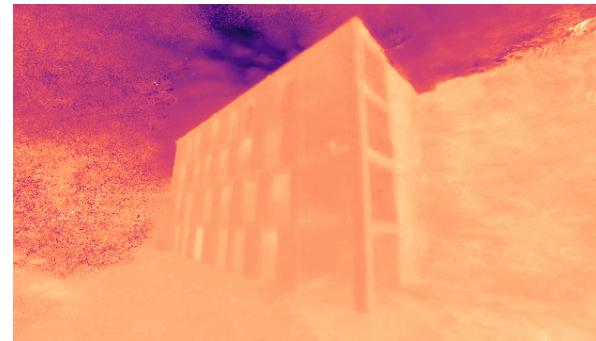
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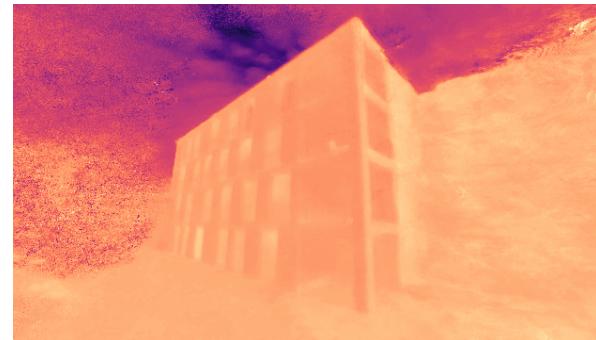
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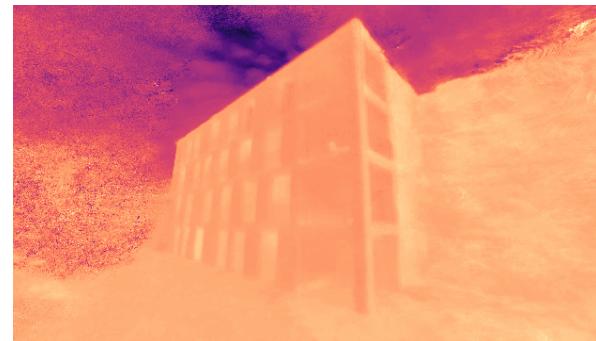
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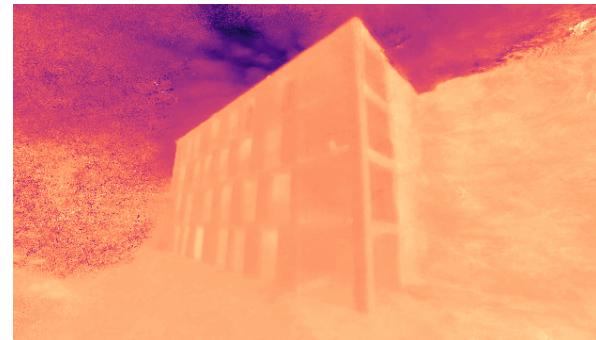
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Not possible to simulate using FEA



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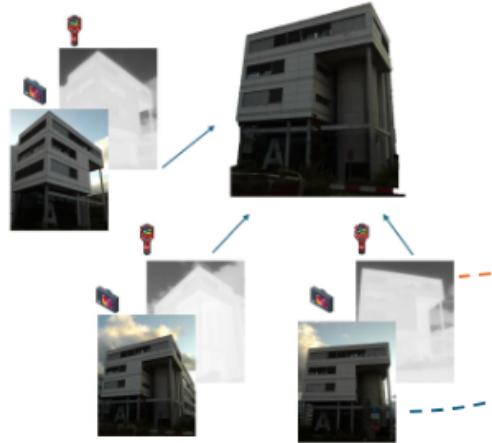


Thermoxels

First method to convert sparse set of RGB+Thermal images to a Volumetric mesh compatible with FEA

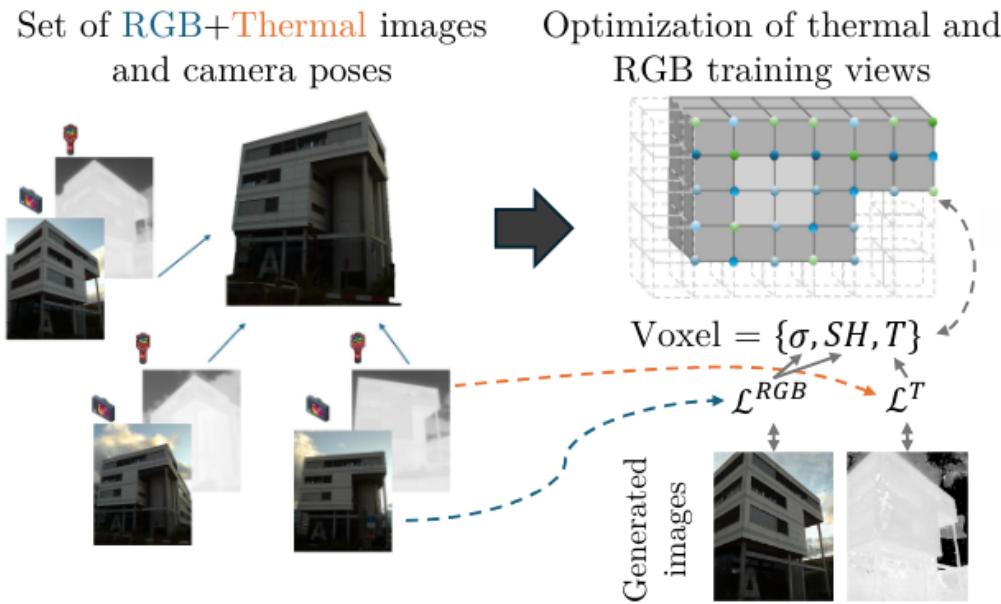
Pose extraction

Set of **RGB+Thermal** images
and camera poses



```
1 # Find poses on RGB with COLMAP
2 poses = COLMAP(images_rgb)
```

Voxel optimization

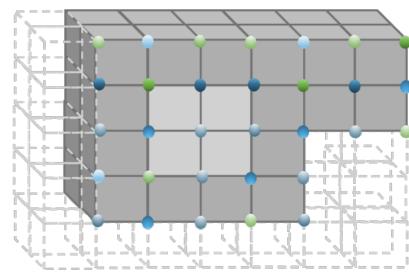


```

1 poses = COLMAP(images_rgb)
2 # optimize color and temperature on voxels
3 thermoxels = Voxels(scene_size)
4 while i <= max_iteration:
5     rgb, temperature = thermoxels(images_rgb, images_thermal, poses)
6     loss = Loss(rgb, temperature, rgb_gt, temperature_gt)
7     thermoxels.optimize(loss)

```

Voxel optimization



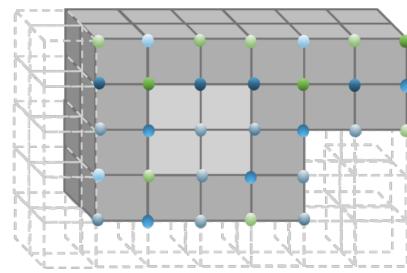
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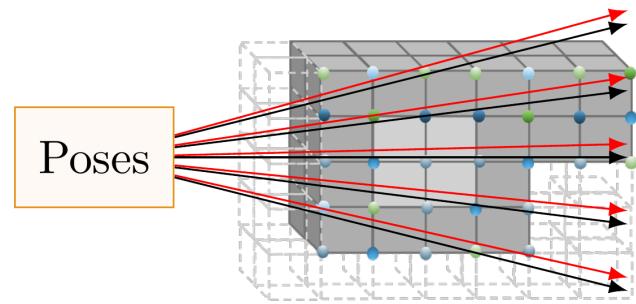
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Voxel optimization

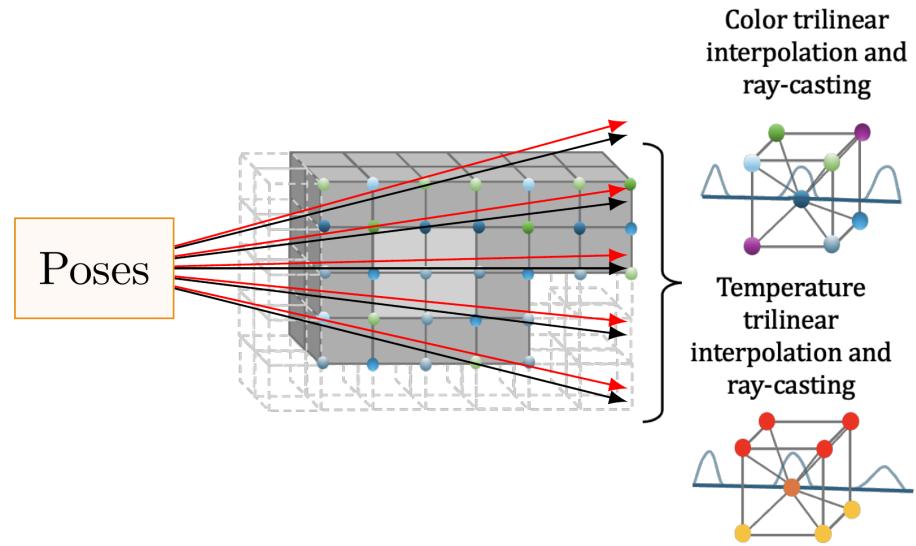
Poses



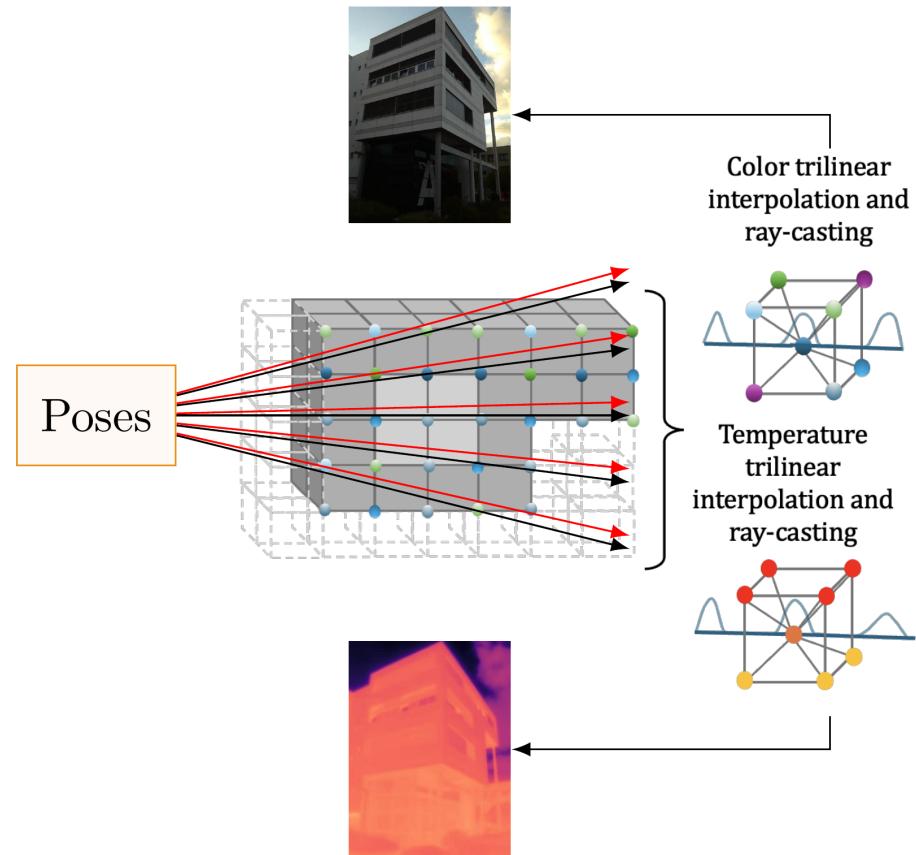
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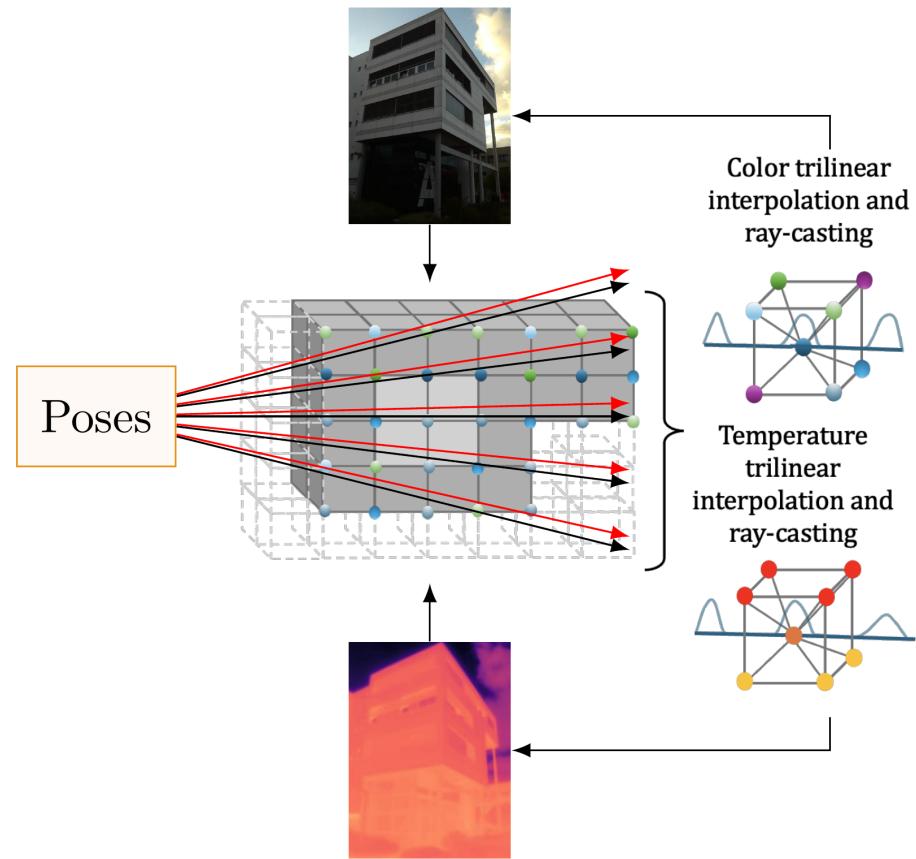
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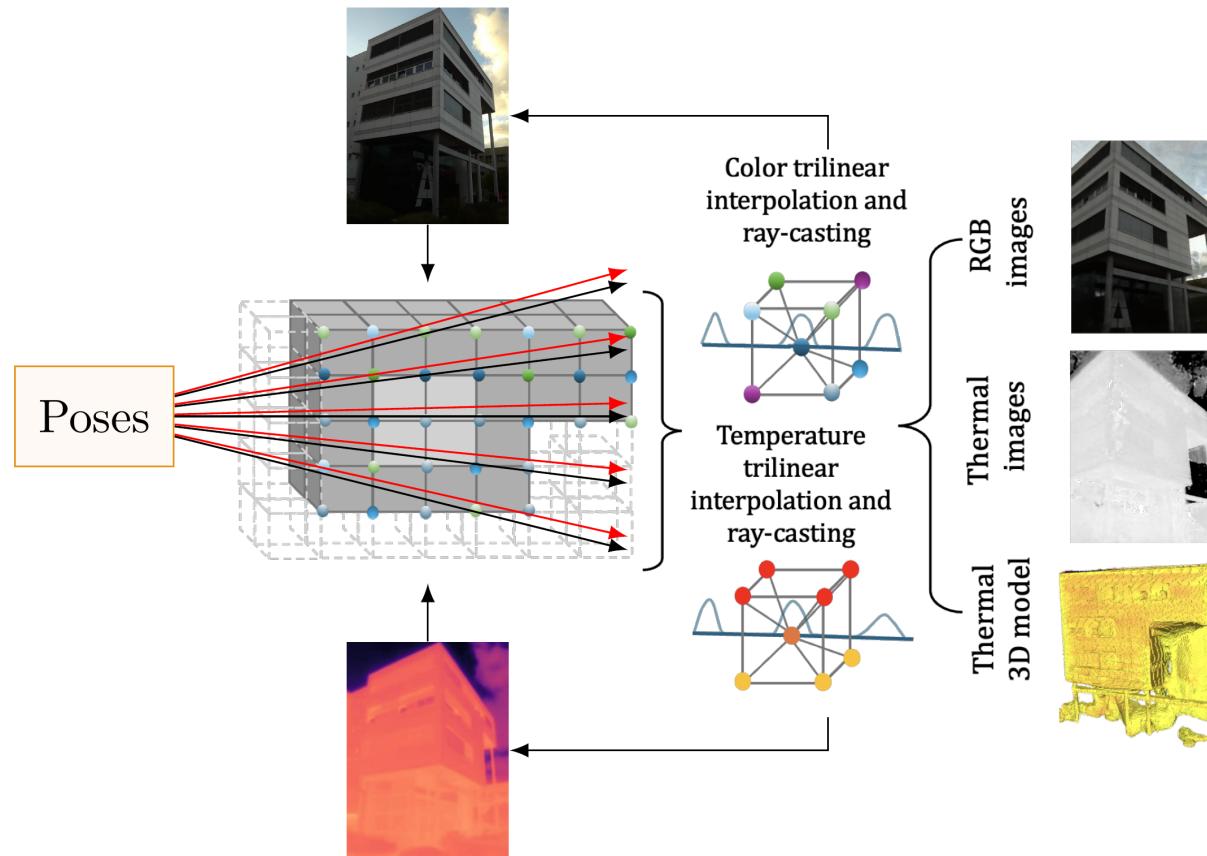
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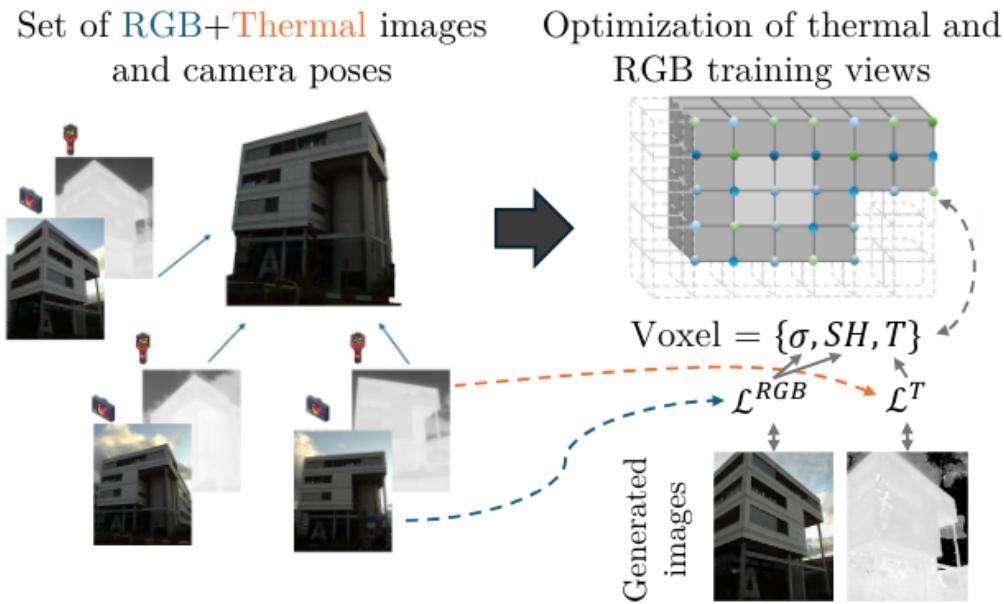
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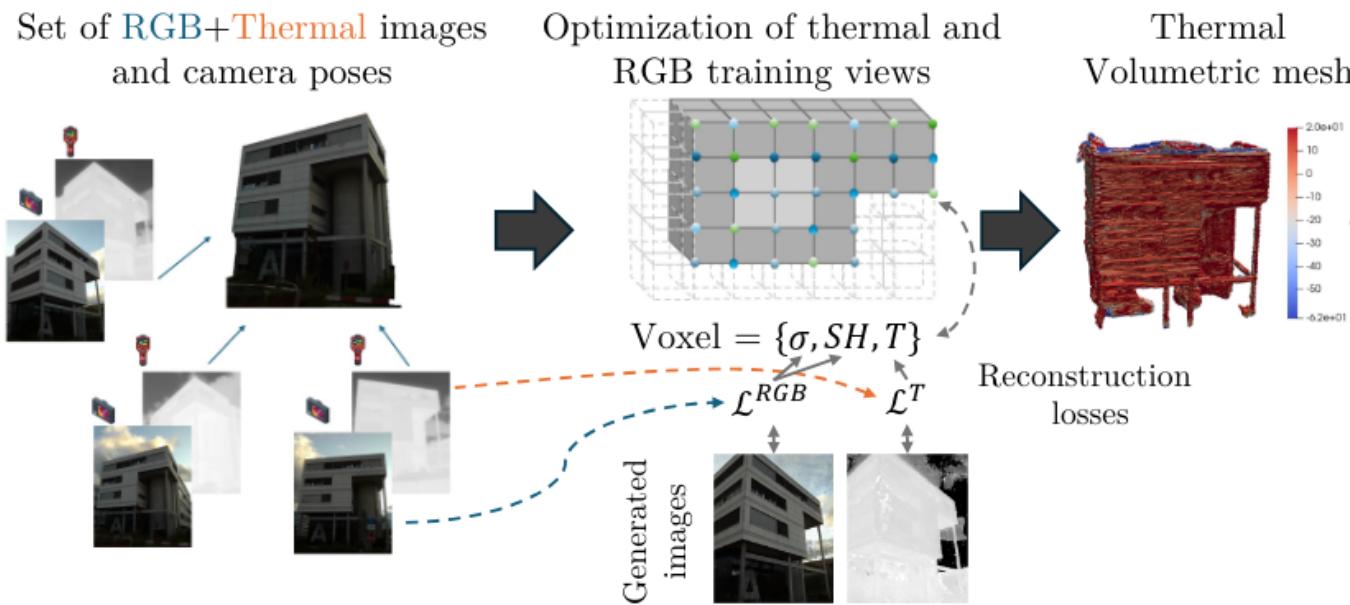


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Volumetric Mesh Extraction

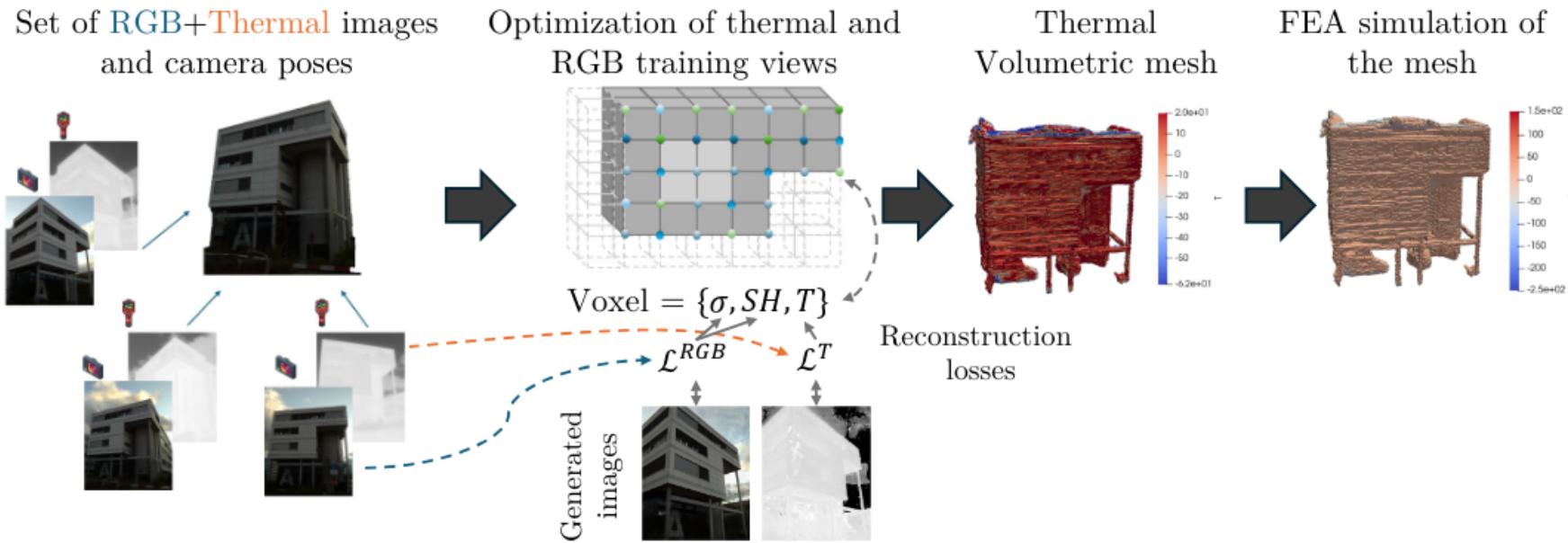


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3 while i <= max_iteration:
4     rgb, temperature = thermoxels(images_rgb, images_thermal, poses)
5     loss = Loss(rgb, temperature, rgb_gt, temperature_gt)
6     thermoxels.optimize(loss)
7 # Reconstruct thermal volumetric mesh
8 vol_mesh, surface_temperature = filtering(voxels, threshold)

```

Finite-Element Analysis



```

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3 while i <= max_iteration:
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5     loss = Loss(rgb, temperature, rgb_gt, temperature_gt)
6     thermoxels.optimize(loss)
7     vol_mesh, surface_temperature = filtering(voxels, threshold)
8 # Run FEA simulation
9 simulation = FEA(vol_mesh, surface_temperature, env_conditions)

```

Results



Reconstruction Metrics

Method	Heated Water Cup	Heated Water Kettle	Melting Ice Cup	Building (spring)	Building (winter)	Double robot	Exhibition Building	Dorm 1	Dorm 2
ThermoNeRF	32.05	34.04	32.24	26.63	28.75	30.75	33.79	34.10	29.94
Plenoxels_t	31.93	34.40	42.05	35.24	34.62	33.29	27.50	39.24	35.50
Thermoxels	29.78	30.37	19.99	19.84	22.56	24.16	18.78	10.79	13.85

Figure 1: PSNR

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Figure 1: PSNR

ThermoNeRF	0.92	0.94	0.98	0.92	0.88	0.95	0.97	0.96	0.95
Plenoxels_t	0.92	0.98	0.96	0.96	0.93	0.92	0.97	0.98	0.97
Thermoxels	0.83	0.92	0.88	0.90	0.82	0.75	0.86	0.60	0.72

Figure 2: SSIM

Reconstruction Metrics

Method	Heated Water Cup	Heated Water Kettle	Melting Ice Cup	Building (spring)	Building (winter)	Double robot	Exhibition Building	Dorm 1	Dorm 2
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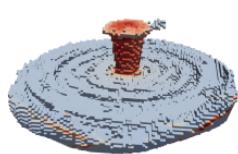
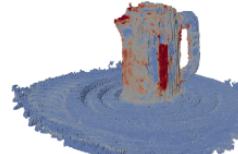
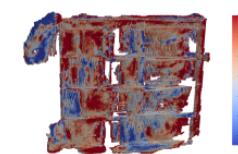
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Figure 2: SSIM

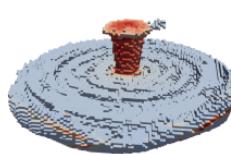
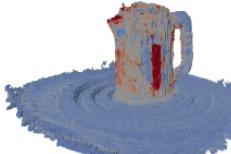
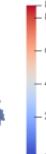
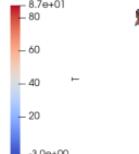
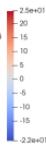
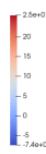
ThermoNeRF	2.10	2.76	1.57	1.88	0.66	0.91	0.31	0.38	0.75
Plenoxels_t	0.87	1.41	0.11	1.36	0.40	0.49	1.00	0.32	0.39
Thermoxels	0.99	1.15	1.74	5.29	1.27	0.74	1.29	8.87	4.21

Figure 3: MAE

Simulation ready models

Scene	Cup	Kettle	Building A spring	Dorm 1	Dorm 2
Thermoxels (Ours)					

Simulation ready models

Scene	Cup	Kettle	Building A spring	Dorm 1	Dorm 2
Plenoxels _t					
Thermoxels (Ours)	 	 	 	 	 

Simulation ready models

Scene	Cup	Kettle	Building A spring	Dorm 1	Dorm 2
Plenoxels _t					
Thermoxels (Ours)					
Thermoxels After FEA					

Thermoxels temperature as initial condition

Conclusion and Future Work



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- First method to build 3D models compatible with FEA using sparse RGB images.

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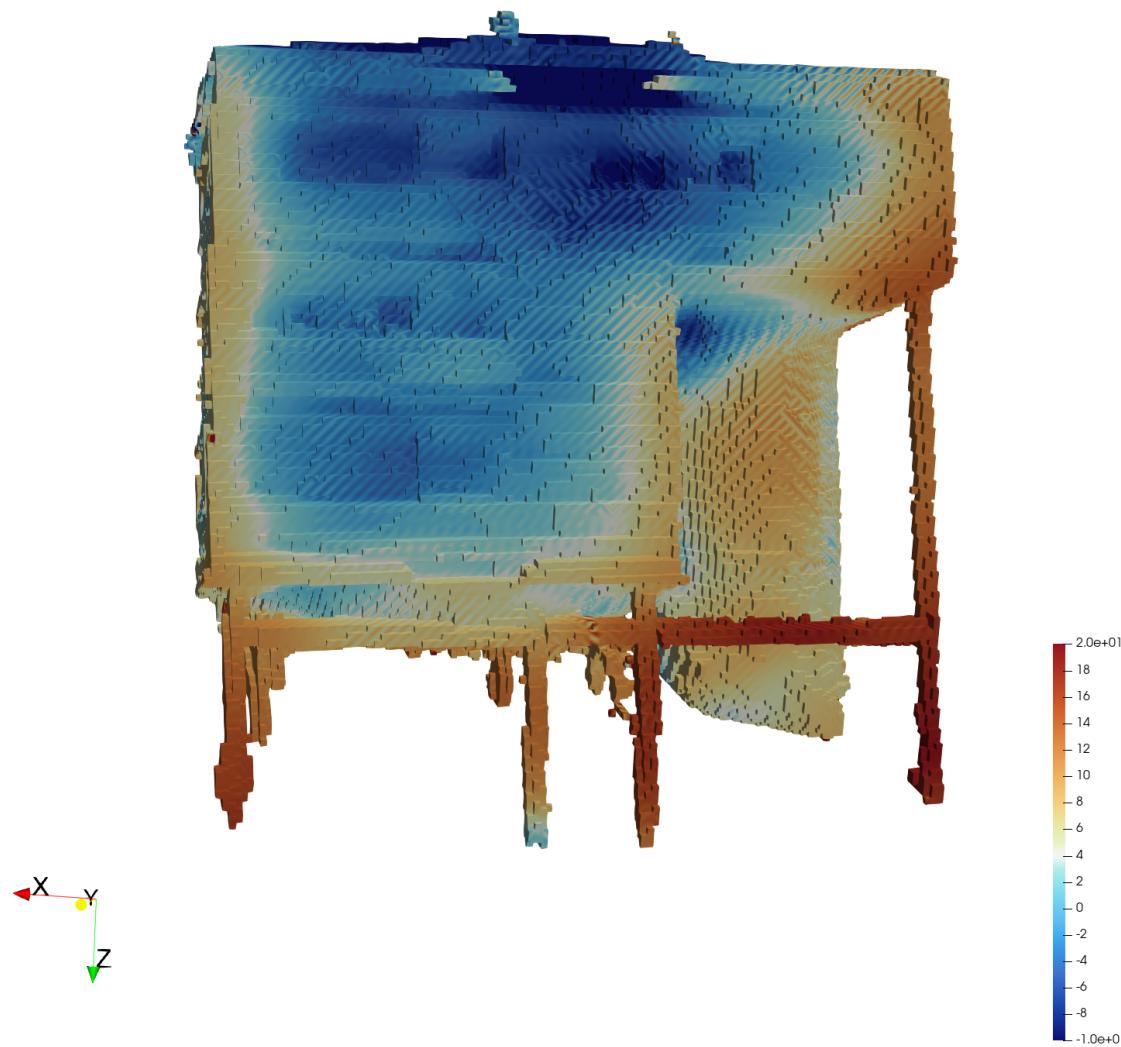
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Conclusion and Future Work

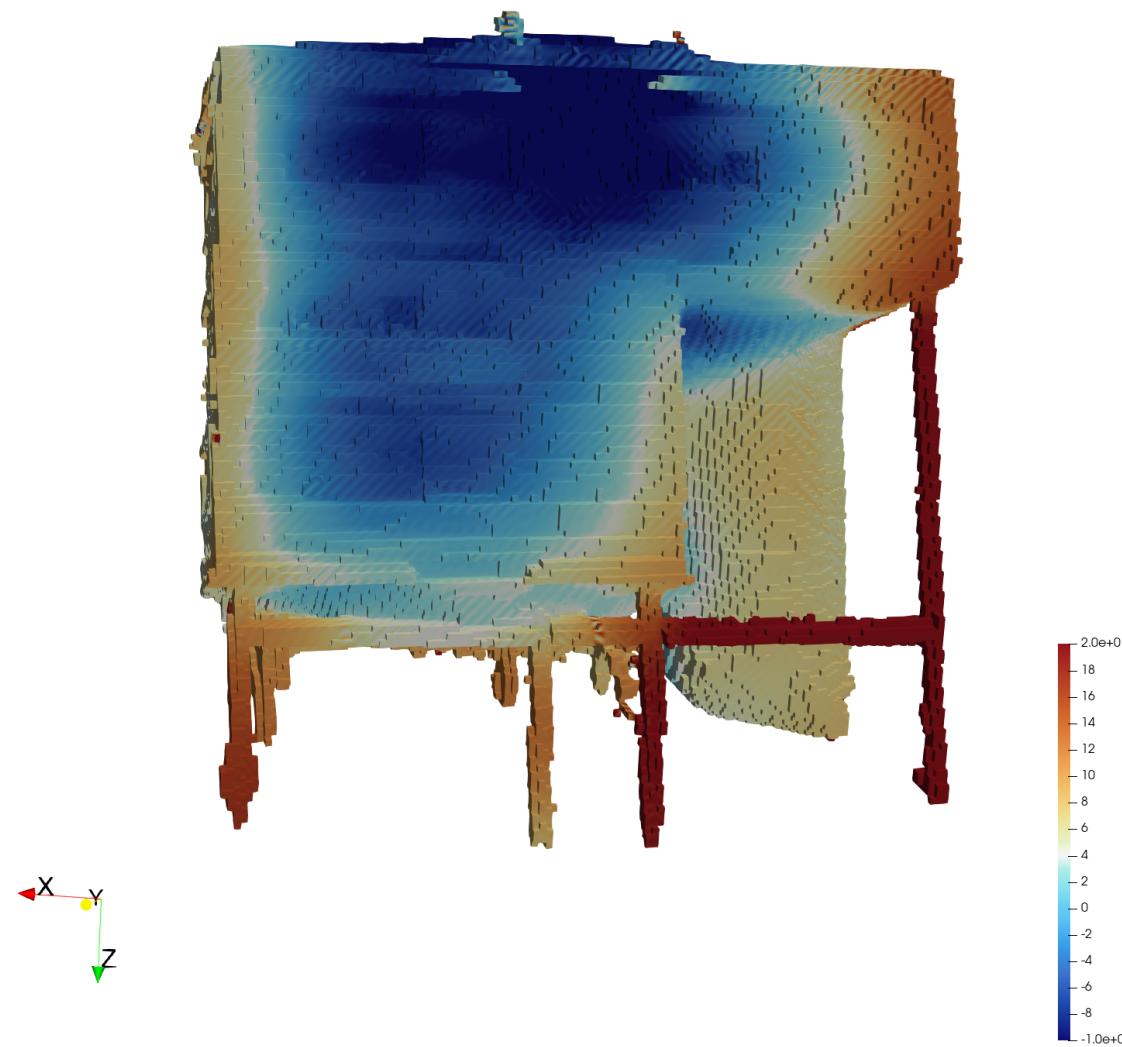
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 - Integrate material properties.

Conclusion



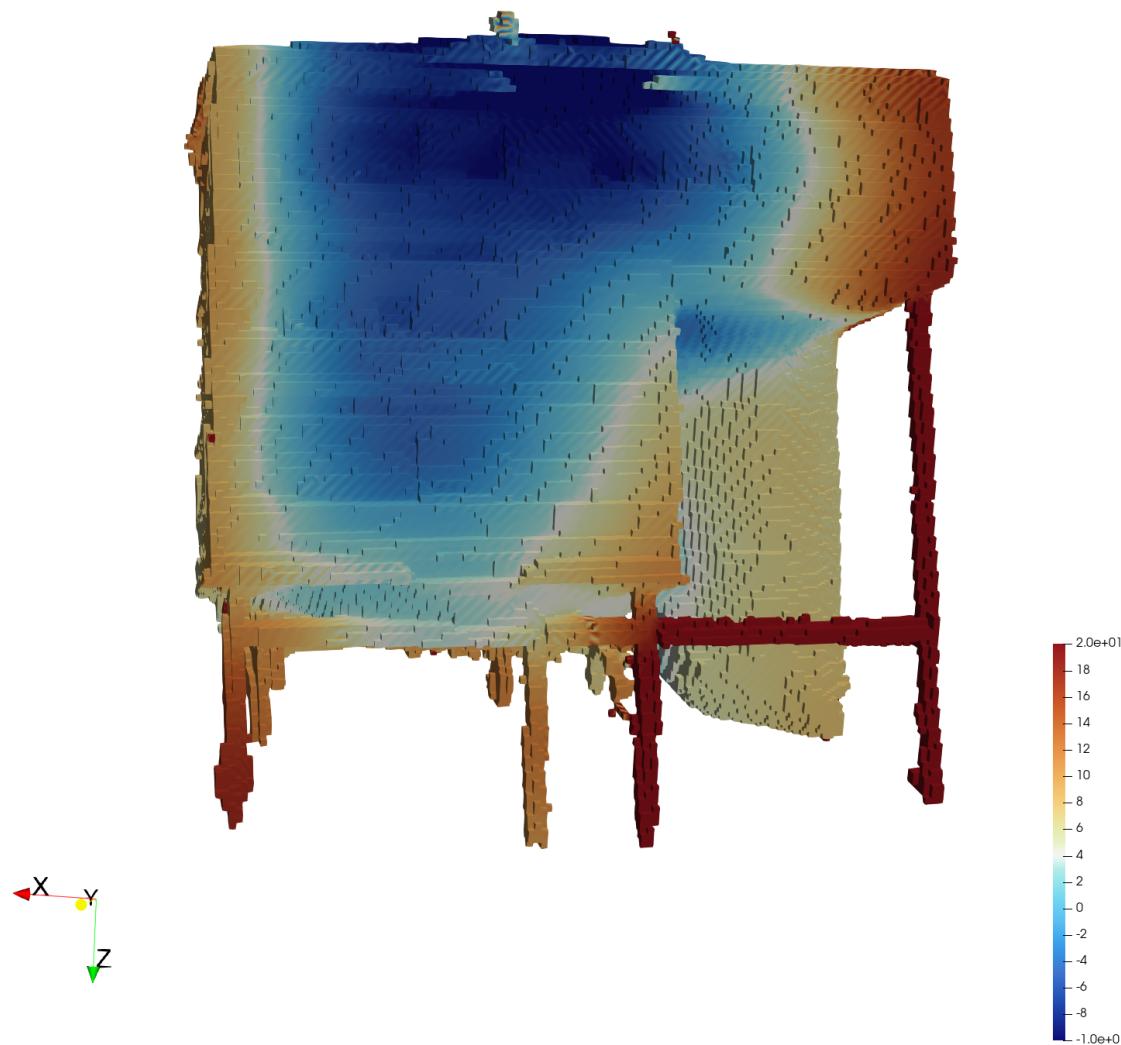
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Conclusion



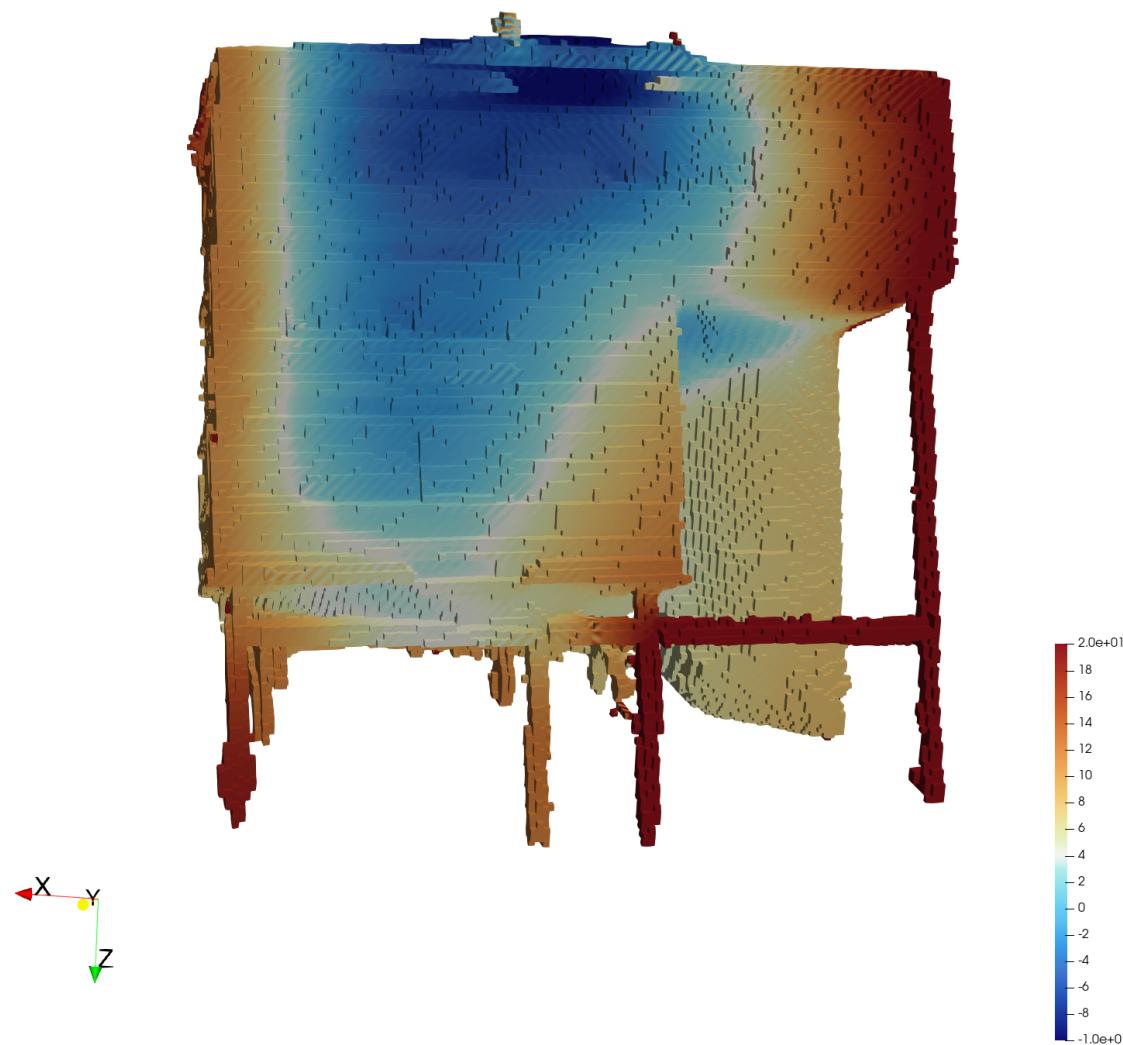
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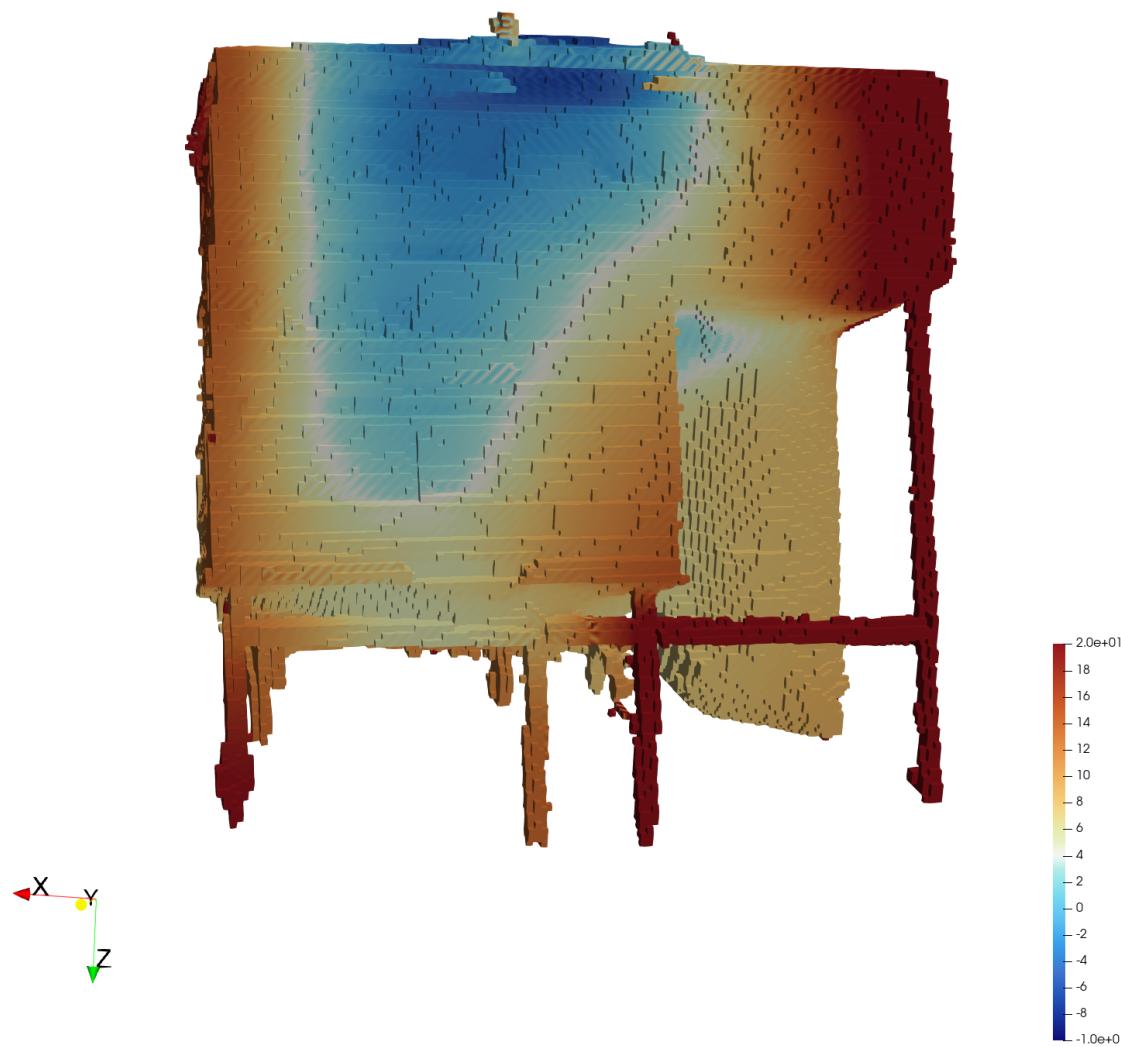
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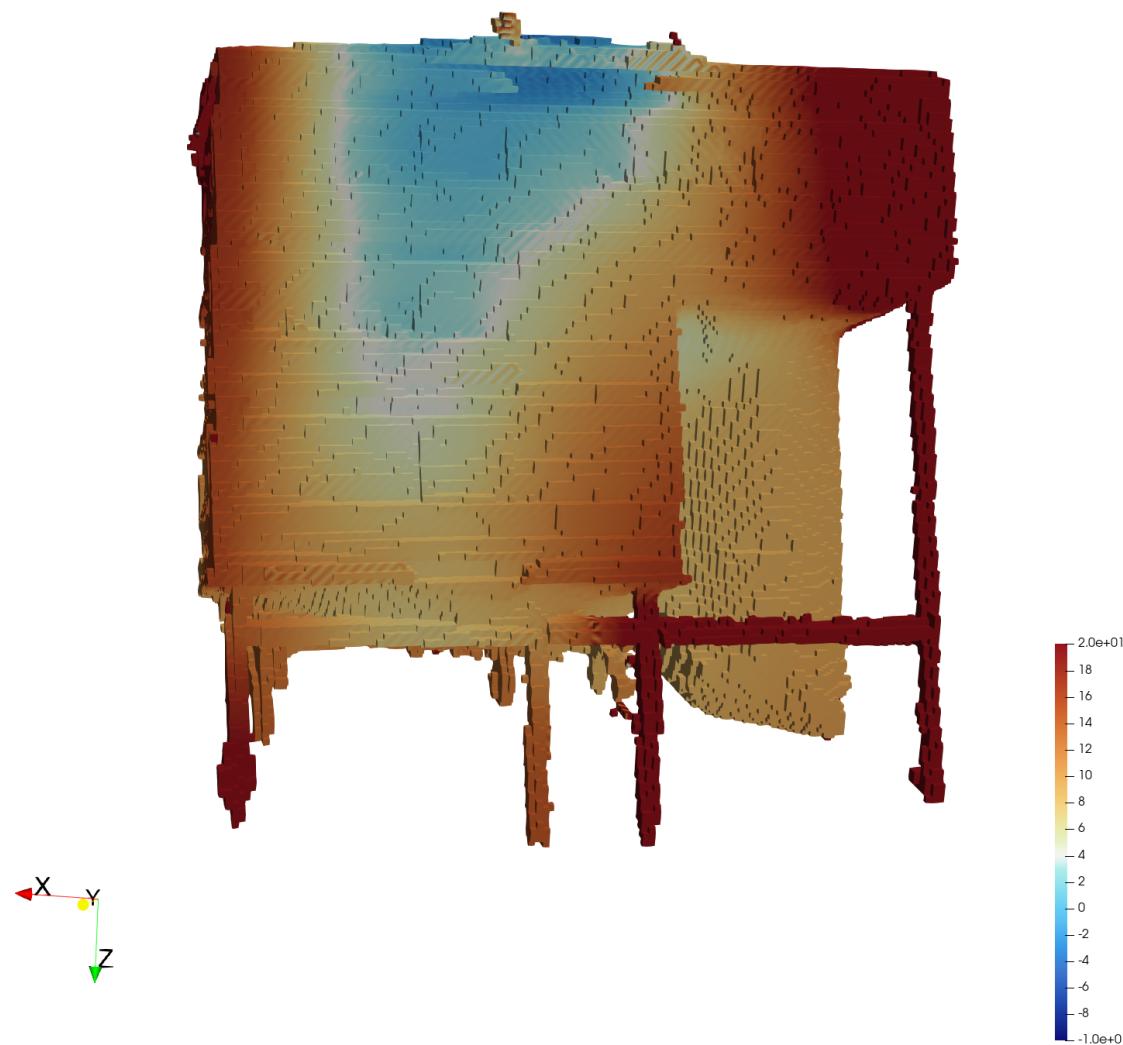
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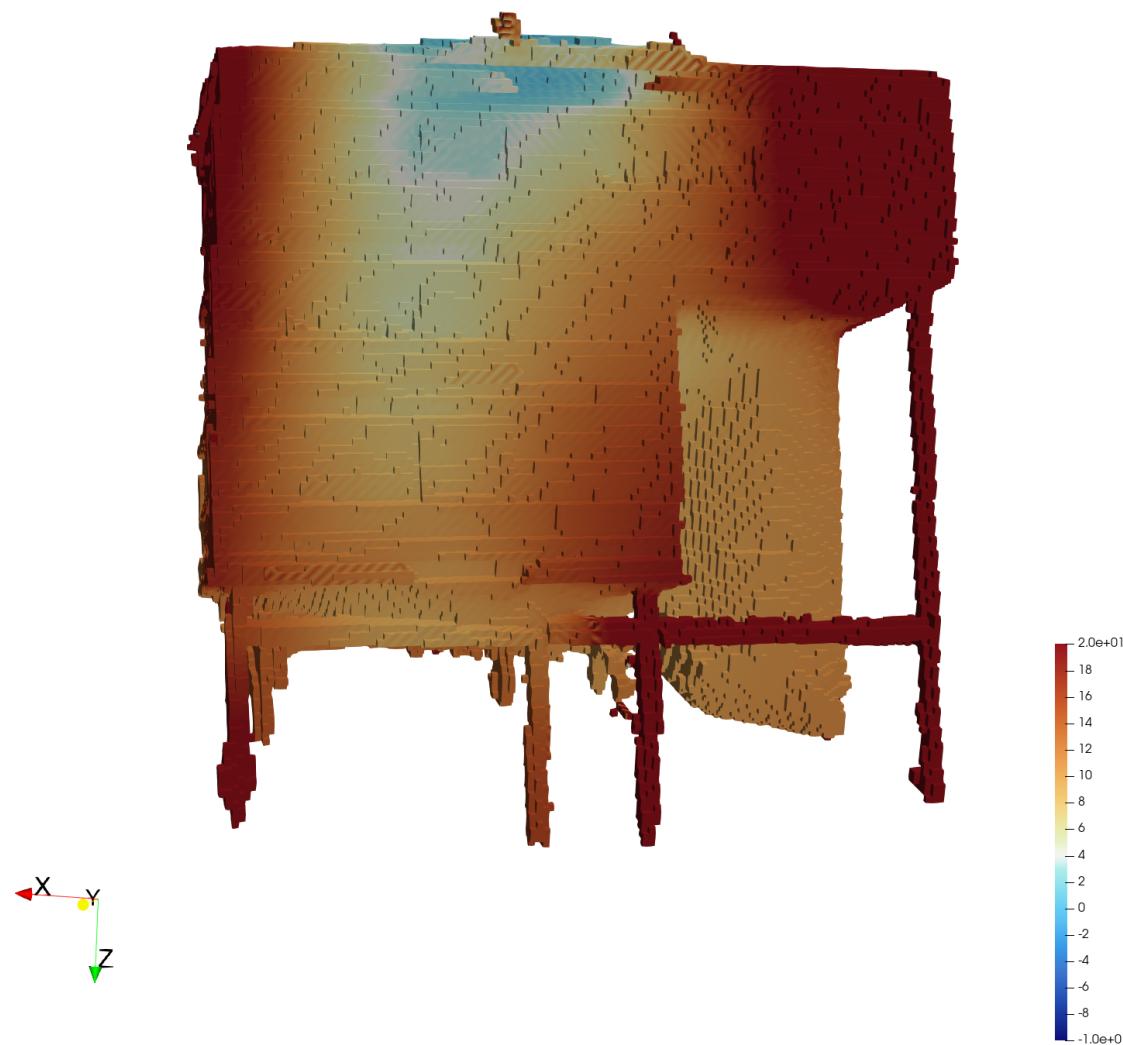
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Conclusion



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References

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