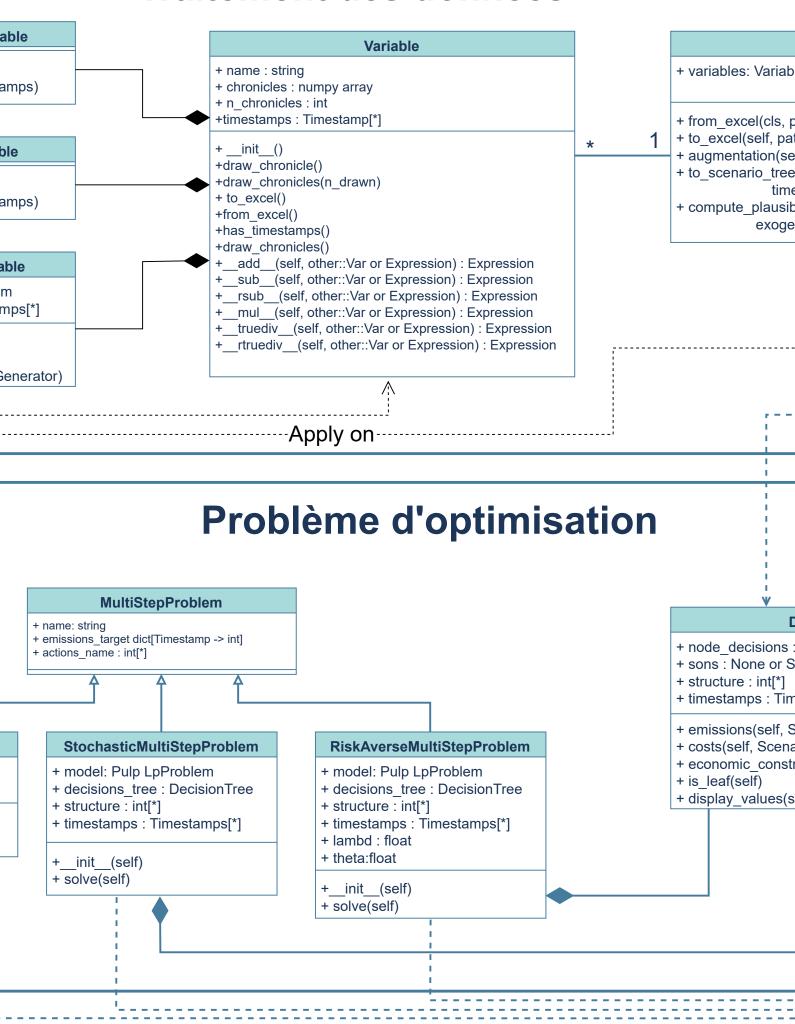
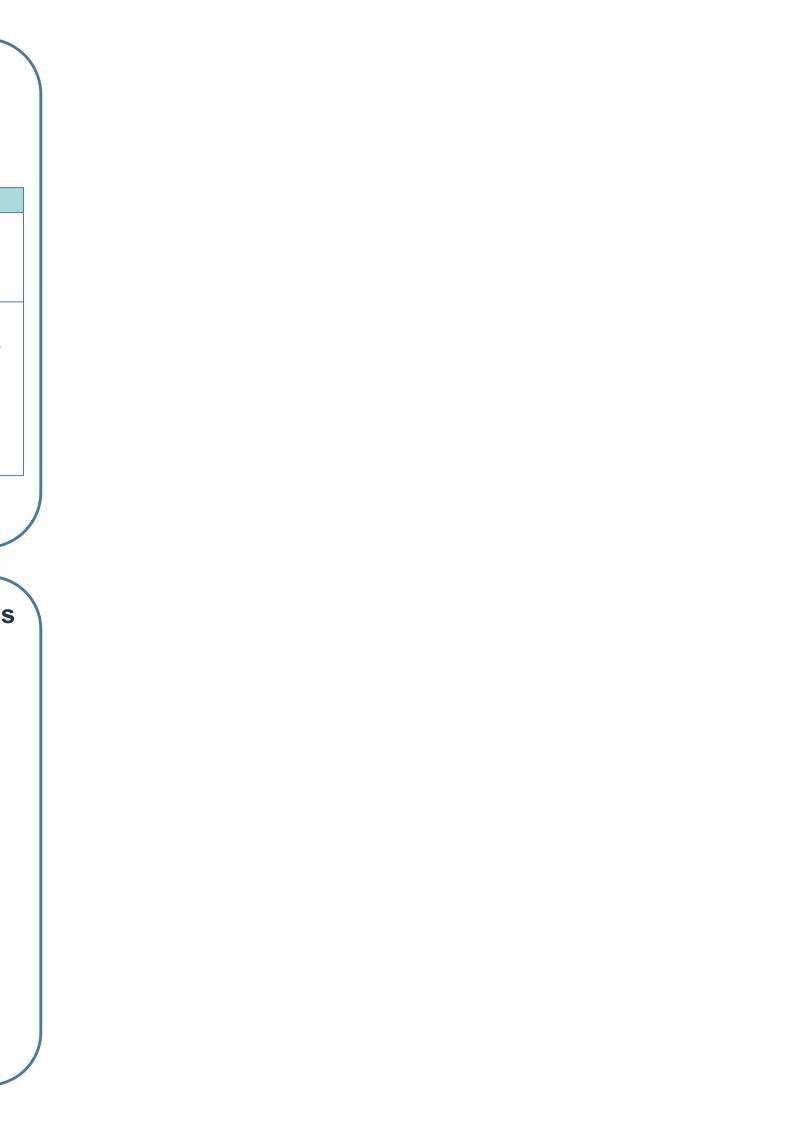


## **Traitement des données**



## Création de l'arbre des scénarios **ChronicleSet** le[\*] **ScenarioTree** ath::string) + node\_value : dict [variable\_name -> float] th::string) + sons : None or ScenarioTree[\*] If, n\_chronicles::int) + struture : int[\*] (self,structure::int[\*], + timestamps : Timestamp[\*] estamps::Timestamp[\*]) le\_chronicles\_from\_time( nous values::dict, t::timestamp) + init (self, node\_value::dict [variable\_name -> float], None or ScenarioTree[\*] sons :: ScenarioTree, structure::int[\*], return timestamp:Timestamp[\*]) + plot(variable\_name:string, save\_path) + contains\_costs\_and\_ef(self) : bool + to pickles(self, path::string) + is\_leaf(self): bool+ from\_pickle(cls) is called by Test et interprétation des solution **DecisionTree SimulationFramework** dict [variable\_name -> float] + approach: string among ["anticipative", "stochastic", "risk-averse"] cenarioTree[\*] + timestamps: Timestamp[\*] + tree\_structure: int[\*] iestamp[\*] cenarioTree) + simulate(self, n\_simu::string) arioTree) raint\*(self, scenarioTree) elf)







fonction pour générer les valeurs plausibles futures d'une chronique à partir d'une gestion de correlations dans les variabl is built in

valeur des variables exogène à un instant t.

es

