

**What would make the Virtual Brain activities more useful for your learning? *If you have comments that are specific to the visual or auditory system, please indicate which system you are discussing.***

**Responses with a “—” indicate no response was provided. Responses were edited for spelling/grammar, otherwise, responses are exactly as provided by students.**

1. Can be glitchy, but maybe that was just mine.
2. It was a bit hard to know where to look throughout the activity.
3. Seated experience as it felt wobbly standing up and being crowded
4. I think it would also be nice if the virtual brain had examples. Like playing a sound on one side and showing how the signal is detected and processed by you – using the virtual brain.
5. The only thing I could think of is if it was more accessible to study with or interactive like if we had to answer questions or make choices
6. There was a video clip provided outside of the virtual brain
7. The controls could definitely be made easier to use.
8. Coloring brain regions
9. If we can explore each part on our own.
10. Visual System – making R + L visual input and how it travels through the brain easier to follow and making numbers in brain more explicit
11. --
12. I felt it was really rushed because of so many other people waiting to use it. I felt like I would have learned more taking my time with it.
13. Maybe more than 5 minutes. I wasn't able to learn much because it made me sick though
14. I had a hard time focusing on the words, because I would get motion sick and thought I was going to faint.
15. I had bad motion sickness during visual brain so
16. More details
17. I appreciate the colored lines that indicated the tonotopy in auditory
18. If it went slower and had brighter colors
19. N/A it was all around helpful not sure how I'd improve it...
20. Having to actually move around in the room to follow the VR was kind of difficult given the small space.

21. One thing I would add would be to further explain how to move more smoothly. For the vision it was harder than the auditory, but I'm not sure if better instructions the second time or if it was changed

22. N/A

23. N/A

24. I think it could be even more detailed.

25. I never quite understood how to operate I move to make the equipment move the direction I wanted.

26. N/A

27. If I'd been able to use it repeatedly/more than once, the information probably would've stuck more.

28. If we could manipulate or see a stimulus go through the systems, I would understand better. Following a sound wave/photon through the system would be cool to understand the system's holistic function

29. N/A

30. Ability to rotate around brain / Landmark brain areas indicated

31. I think they are very good as they are. I can't imagine the visual brain being more informative without being boring

32. --

33. This would've been more effective had this not been my 3<sup>rd</sup> class on the auditory system. My numbers are low only because I was taught the material before

34. --

35. --

36. --

37. For the visual system, the amount of information was a bit overwhelming so I feel that some of the info about the pathway was lost. I think if at all possible grouping parts of the pathway to make it more structured would help with consolidation

38. --

39. It was a little annoying having to turn around while wearing the set, I wish it would allow you just to look straight.

40. --

41. I thought it was a cool tool to stimulate learning and allowing the viewer to visualize the systems in 3D.

- 42. If it was more integrated with the cause work
- 43. nothing 😊
- 44. Lazy voice. Speaks to technically, No big picture. No introduction.
- 45. --
- 46. 0
- 47. Add more useful information on how the information is specifically processed, not just where.
- 48. More info on details we discussed of the same material in class
- 49. The virtual brain could be more useful if it went a little bit slower over the terms.
- 50. Maybe a quiz at the end (even 2-3 Questions) would cement what was learned
- 51. Sometimes orientation didn't feel on target for viewing the systems turning.
- 52. --
- 53. More detailed information .