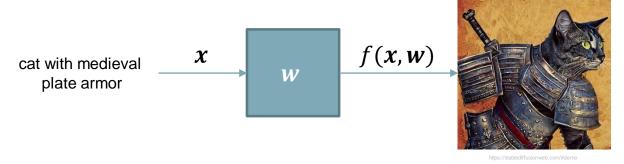


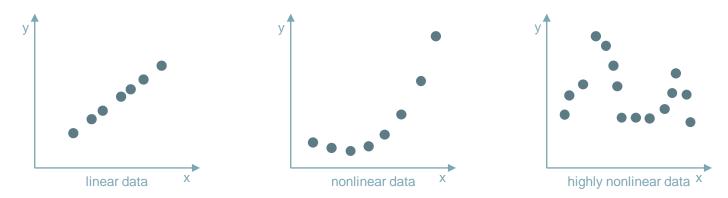


Neural networks

Are very powerful function approximators (e.g. with <u>images</u> or sentences as input/output)

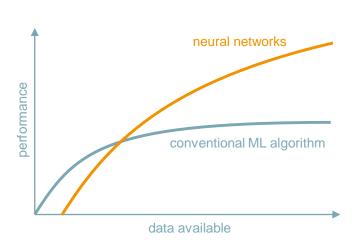


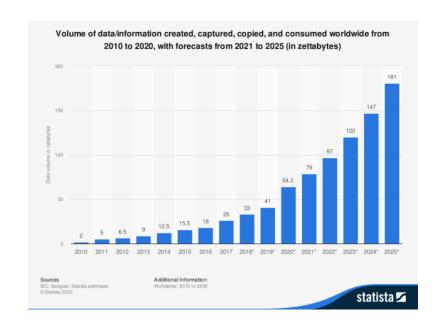
Other interpretation: Can approximate highly nonlinear data





 Can deal with large amounts of data better than other, more conventional machine learning algorithms





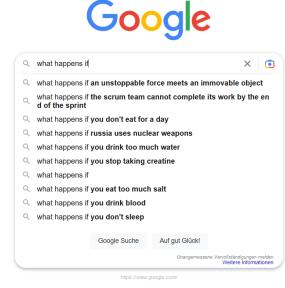


Are applicable for a wide variety of problems

panoptic segmentation



autocompletion



deep fakes



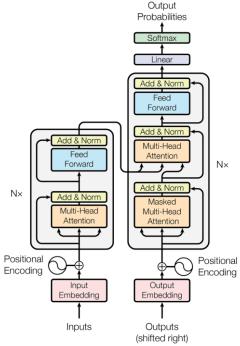
https://www.youtube.com/watch?v=TgCsJfLypZYhttps://www.youtube.com/shorts/LDpSsutr5v

Are all trained through gradient descent (deep learning)



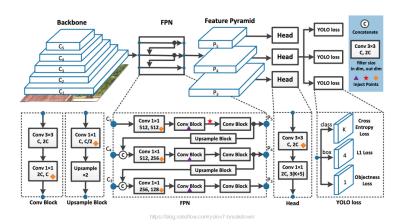
Note that there exist myriads of different architectures, we will only consider the most fundamental one, named **multilayer perceptron**

transformer

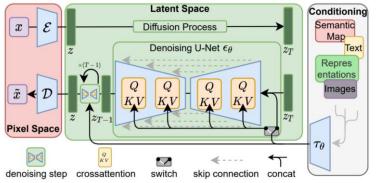


https://machinelearningmastery.com/wp-content/uploads/2021/08/attention_research_1.png

YOLO



stable diffusion



https://www.louisbouchard.ai/latent-diffusion-models



Neural networks are inspired by nature

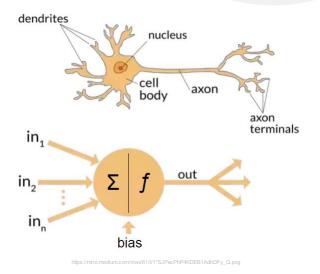
- Neurons receive **input signals** x_i with **weight** w_i from other neurons through dendrites
- Those signals are accumulated within the cell body (with bias b)

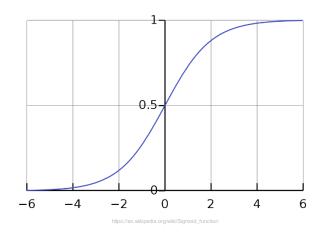
$$\sum_{i} w_i x_i + b$$

 Once the sum exceeds a certain threshold, the neuron emits a signal through its axon (fires)

$$f(\sum_i w_i x_i + b)$$

- The nonlinear function f (activation function)
 can e.g. be a sigmoid function
- An **artificial neuron** calculating $f(\sum_i w_i x_i + b)$ constitutes the basic building block of artificial neural networks

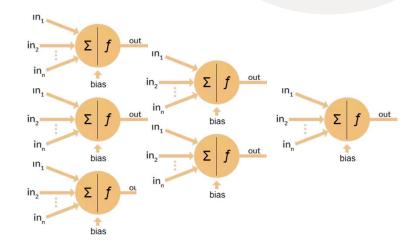


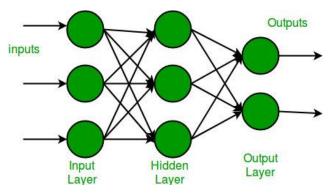




Artificial neural networks (ANN)

- are the combination of multiple artificial neurons
- If the artificial neurons are aligned in a layered structure, it is called a multilayer perceptron (MLP)
- A single layer of this type of artificial neurons is called a fully connected / linear / dense layer
- The first layer is called input layer (dummy),
 the last layer is called output layer.
 All intermediate layers are called hidden layers



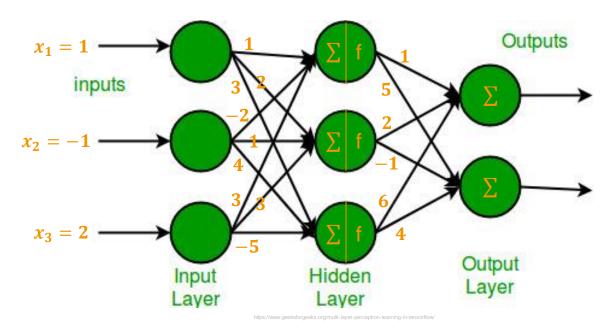


https://www.geeksforgeeks.org/multi-layer-perceptron-learning-in-tensorflo



Task: Calculate the outputs of the displayed neural network

- all biases = 0
- ReLU activation function $f(x) = \max(0, x)$ in hidden layer (no other activation functions)
- weights w_i as shown



Task: Why is there no activation function in the output layer?



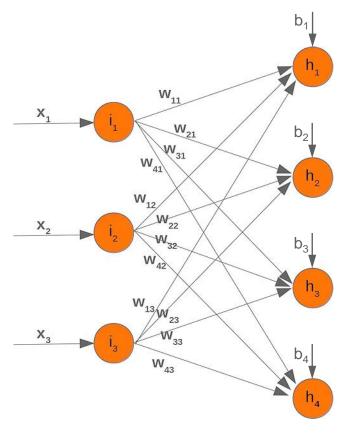
Matrix representation

- The computation of a dense layer can be simplified using matrix-vector multiplication f(Wx + b)
- GPUs are extremely fast in calculating Wx + b

Example: Matrix-vector representation

• The calculation $f(\sum_i w_i x_i + b)$ of every neuron within a dense layer can be represented as (for the example on the right)

$$\begin{bmatrix} h_1 \\ h_2 \\ h_3 \\ h_4 \end{bmatrix} = f \begin{pmatrix} \begin{bmatrix} w_{11} & w_{21} & w_{31} & w_{41} \\ w_{12} & w_{22} & w_{32} & w_{42} \\ w_{13} & w_{23} & w_{33} & w_{43} \\ w_{14} & w_{24} & w_{34} & w_{44} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} + \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix}$$



https://python-course.eu/machine-learning/neural-networks-structure-weights-and-matrices.php



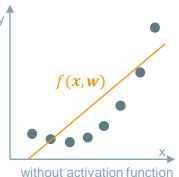
Activation function

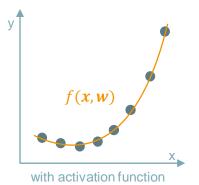
- The nonlinear activation function f is an central part of any MLP and must not be omitted
- Without nonlinear activation function, any number of dense layers acts like one single dense layer, e.g. it is for a MLP with two dense layers

$$x_1 = W_1 x + b_1$$

 $\hat{y} = W_2 x_1 + b_2$
 $= W_2 (W_1 x + b_1) + b_2$
 $= (W_2 W_1) x + (b_1 + b_2)$
 $= W x + b$

- Without a nonlinear activation function the neural network is only a linear function approximator
- There exist <u>many different</u> activation functions, the most common ones are sigmoid, tanh and ReLU







Regression vs. classification

- A MLP for regression tasks
 does not have an activation function
 in its output layer. Every output
 represents one dimension of the
 regression task.
 - → e.g. Q-function
- A MLP for classification tasks has
 a softmax activation function in its
 output layer, limiting every output
 to the [0, 1] range and enforcing
 ∑outputs = 1. This allows the outputs
 to be interpreted as probabilities.
 → e.g. policy for discrete actions

regression Outputs -7.21 5 1 2 359.51

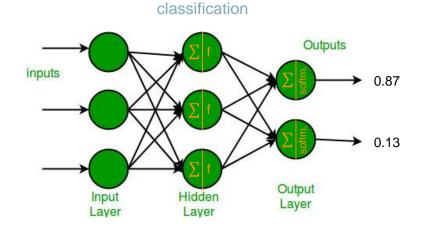
Laver

Input

Laver

Output

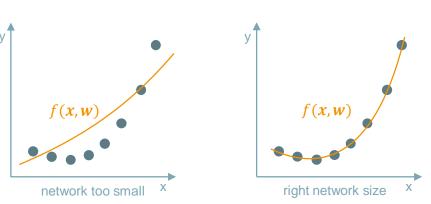
Layer

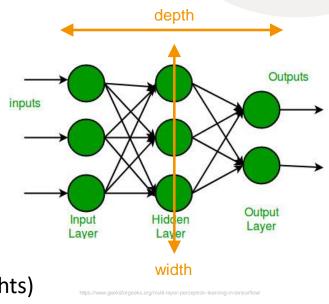


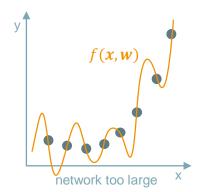


Interpretation

- The depth of an ANN (number of layers) represents the number of subsequent calculations
- The width of an ANN (number of neurons per layer) represents the number of parallel calculations per layer
- The deeper/wider (larger) a network is, the better it can approximate highly nonlinear data (more weights)
- BUT: If a network is too large, overfitting can occur (described later)









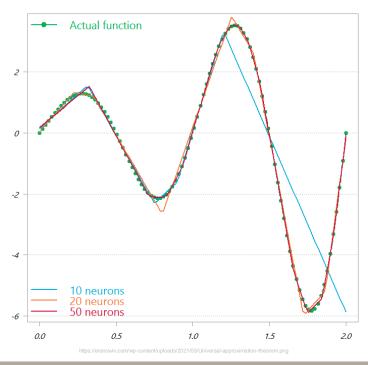
Task: Draw the structure of a neural network with the following specifications

- Two input dimensions
- One output dimension
- Regression task
- First hidden layer with three neurons
- Second hidden layer with four neurons



Universal approximation theorem

- Any function can be approximated with arbitrary precision (though not exactly) with a single hidden layer with finite width
- → In theory sufficient to use only one (very wide) layer
- → In practice tradeoff between width and depth





Different layer types

- This lecture only deals with very simple neural networks (MLPs)
- There are many more layers
 which can be used to build
 more complex / highly specialized
 neural networks
 (e.g. convolution layers for image tasks)
 → deep learning lecture

TORCH.NN

These are the basic building blocks for graphs:

torch.nn

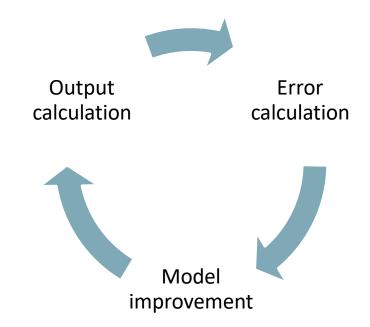
- Containers
- Convolution Layers
- Pooling layers
- Padding Layers
- Non-linear Activations (weighted sum, nonlinearity)
- Non-linear Activations (other)
- Normalization Layers
- Recurrent Layers
- Transformer Layers
- Linear Layers
- Dropout Layers
- Sparse Layers
- Distance Functions
- Loss Functions
- Vision Layers
- Shuffle Layers
- DataParallel Layers (multi-GPU, distributed)
- Utilities
- Quantized Functions
- Lazy Modules Initialization

https://pytorch.org/docs/stable/nn.html



Neural network training

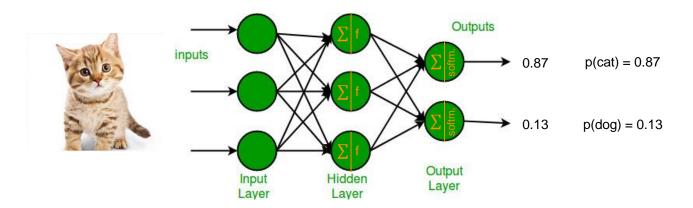
- Training a neural network is a tripartite process which is repeated multiple times
 - Output calculation
 - Error calculation
 - Model improvement





Output calculation

- Calculate the output of a neural network for a given input
- Was already done manually before

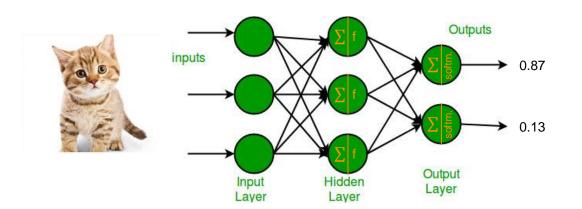




Error calculation

- Calculate the error (loss) L between output \hat{y} of the neural network (prediction) and the desired output y (label)
- A proper loss function is 0 for $\hat{y} = y$ and > 0, the larger the difference between \hat{y} and y is

$$L = (0.87 - 1)^2 + (0.13 - 0)^2 = 0.0338$$



class	$\widehat{\mathbf{y}}$	y
cat	0.87	1.00
dog	0.13	0.00

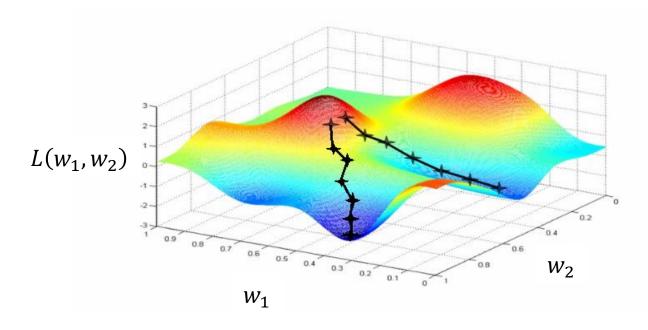


Model improvement

• Modify the network weights \mathbf{w} (= weights W_k and biases \boldsymbol{b}_k of all dense layers) to reduce the error \rightarrow gradient descent

$$\mathbf{w}_k = \mathbf{w}_{k-1} - \eta \cdot \nabla_{\mathbf{w}} L$$

Problem: How to calculate the gradient
 → backpropagation





Backpropagation

- is the name of the method to calculate the gradient $\nabla_{\mathbf{w}} L$ for neural networks
- is a fancy name for the chain rule of differentiation you know from high school

Example: Derivative of

$$f(x) = \log(\sin(x^2)) = a\left(b(c(x))\right)$$

with

$$a(b) = \log(b), \ b(c) = \sin(c), \ c(x) = x^2$$

$$\frac{\partial f}{\partial x} = \frac{\partial a}{\partial b} \frac{\partial b}{\partial c} \frac{\partial c}{\partial x}$$

$$= \frac{1}{b} \cos(c) 2x$$

$$= \frac{1}{\sin(x^2)} \cos(x^2) 2x$$



Example: Derivative of

$$L = a\left(\boldsymbol{b}\left(\boldsymbol{c}(\boldsymbol{d}(W_1))\right)\right)$$

with

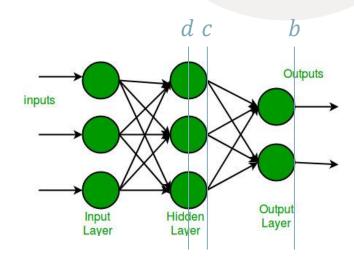
$$a(\mathbf{b}) = \sum_{i} ((f(\mathbf{b})_{i} - \mathbf{y}_{i})^{T} \cdot (f(\mathbf{b})_{i} - \mathbf{y}_{i}))$$

$$\mathbf{b}(\mathbf{c}) = W_{2}\mathbf{c} + \mathbf{b}_{2}$$

$$\mathbf{c}(\mathbf{d}) = \text{ReLU}(\mathbf{d})$$

$$\mathbf{d}(W_{1}) = W_{1}\mathbf{x} + \mathbf{b}_{1}$$

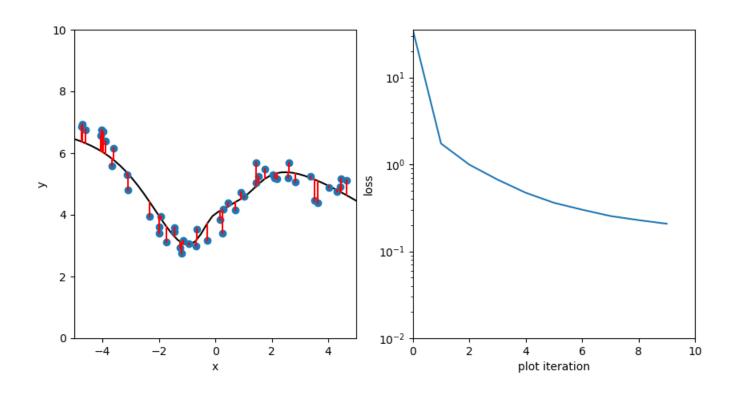
$$\frac{\partial L}{\partial W_1} = \frac{\partial a}{\partial b} \frac{\partial b}{\partial c} \frac{\partial c}{\partial d} \frac{\partial d}{\partial W_1}$$



- Calculating $\frac{\partial L}{\partial W_1}$ is not easy, but doable (\rightarrow deep learning lecture)
- Also have to calculate $\frac{\partial L}{\partial W_2}$, $\frac{\partial L}{\partial \boldsymbol{b}_1}$ and $\frac{\partial L}{\partial \boldsymbol{b}_2}$ to obtain the gradient $\nabla_{\mathbf{w}} L$



Example: Code





PyTorch / Tensorflow / MXNet / ...

- are software frameworks specifically designed to calculate the gradient $\nabla_{\mathbf{w}}L$ and gradient descent
- no need to worry, all the complex gradient calculations will be done by software

Example: Pytorch (simplified)

```
for i in range (n_iter):
    # making predictions with forward pass
Y_pred = forward(X)

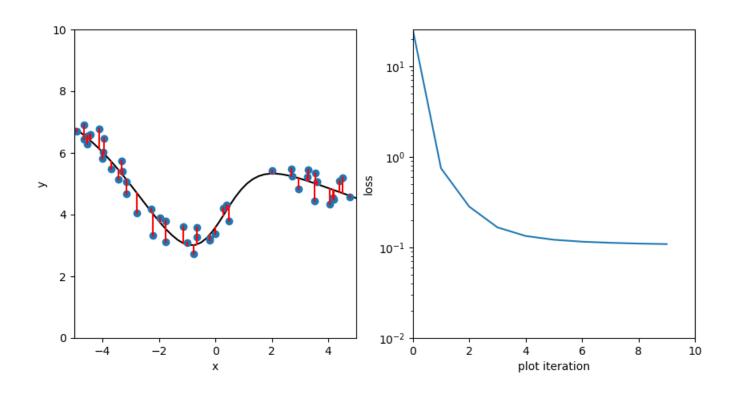
# calculating the loss between original and predicted data points
loss = criterion(Y_pred, Y)

# backward pass for computing the gradients of the loss w.r.t to learnable parameters
loss.backward()

# update the parameters based on the gradient
w.data = w.data - step_size * w.grad.data
```



Example: Code

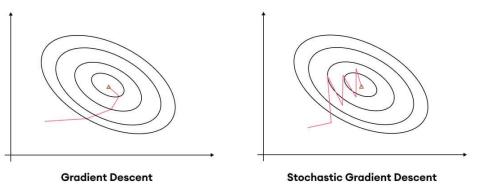




effect of SGD: noisy approximation of the true gradient (which is based on all samples)

Stochastic gradient descent (SGD)

- Problem: If a dataset contains too many samples, calculating the gradient $\nabla_{\mathbf{w}}L$ based on all samples at once will require a lot of time
- Solution: Calculate the gradient only for a subset of all samples (stochastic gradient descent)
- The samples of the subset should change for each gradient descent step
- The number of samples within the subset is called **batch size**
- An **epoch** is defined as $\frac{\text{dataset size}}{\text{batch size}}$



ns://uninads-ssl.webflow.com/614c82ed388d53640613982e/635b9f1c245a9873d0c77353_6320786c39548e9df8f5b0a6_traditional-and-stochastic-oradient-descent-1_iped



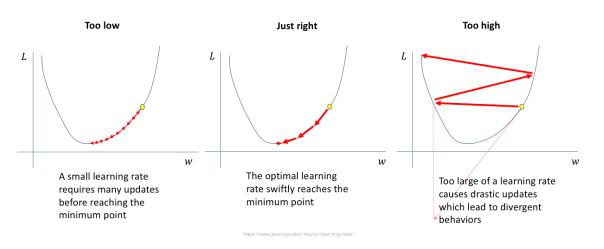
Problem with all gradient descent approaches: Finding the correct learning rate η in

$$\mathbf{w}_k = \mathbf{w}_{k-1} - \eta \cdot \nabla_{\mathbf{w}} L$$

- If the learning rate is too small, training takes long
- If the learning rate is too large, the updates diverge

Solution: Adapt learning rate during training (next slides) through

- Learning rate scheduler
- Optimizer



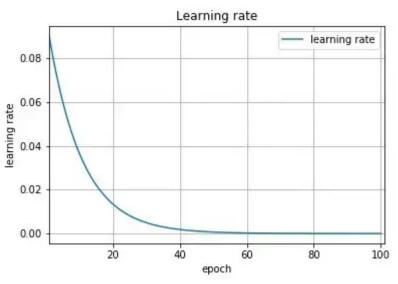


Learning rate scheduler

decrease the learning rate during training according to a predefined schedule

Step decay scheduler

Exponential decay scheduler



 $https://towards datascience.com/learning-rate-schedules-and-adaptive-learning-rate-methods-for-deep-learning-2c8f433990\,d1$



Optimizer

- Update the weights not only based on the gradient but also
 - based on the last update steps
 - dynamically along every dimensions
- There exist <u>many different optimizer</u> which often accelerate training but may fail for specific ANNs

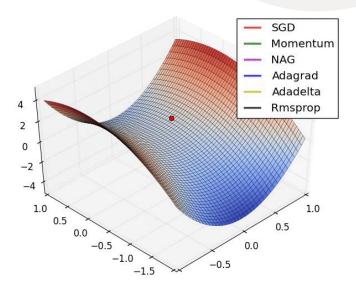
Example

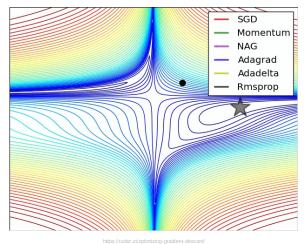
Adagrad

$$\mathbf{w}_k = \mathbf{w}_{k-1} - \frac{\eta}{\sqrt{\epsilon + diag(G_k)}} \cdot \nabla_{\mathbf{w}} L$$

compared to SGD

$$\mathbf{w}_k = \mathbf{w}_{k-1} - \eta \cdot \nabla_{\mathbf{w}} L$$

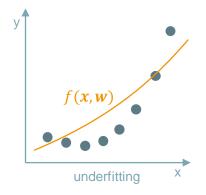


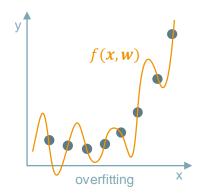




Overfitting/underfitting

- If a neural network is too deep/wide, overfitting occurs
- If a neural network is not deep/wide enough, underfitting occurs
- Both over- and underfitting are undesired properties and can be countered e.g. through proper dimensioning of the ANN (more techniques in the deep learning lecture)

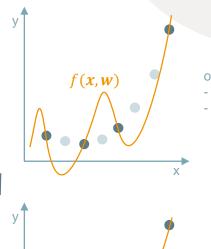






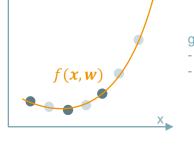
Detection of over-/underfitting

• Over- and underfitting can be detected using a **train/test split** where the neural network is only trained on a subset of all data (**train set**), the rest (**test set**) is used to check how the model works for new, unseen data (generalization)



overfitting

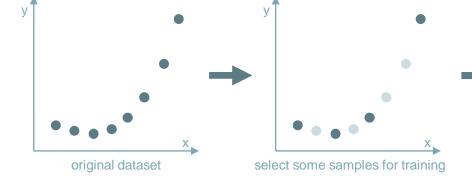
- small train set error
- large test set error



f(x, w)

good fit

- small train set error
- small test set error





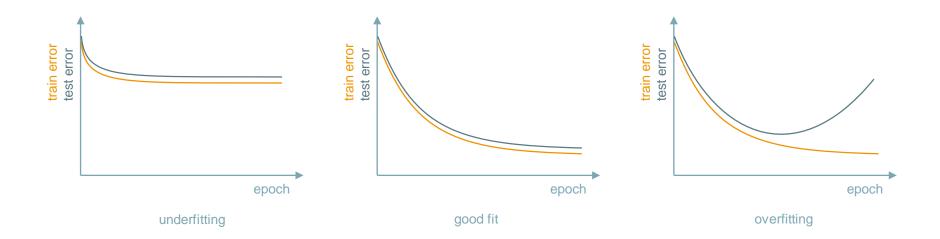
- large train set error
- large test set error

training



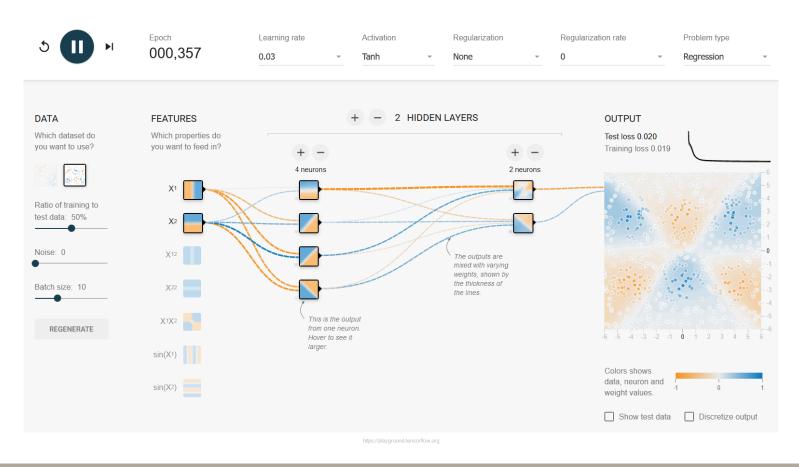
Learning curve

- A learning curve visualizes the train/test set error over gradient descent steps / epochs
- It is used to detect over-/underfitting through "manual inspection"





Example: Tensorflow playground



Kahoot!



Kahoot



Homework:

Learn the basics of PyTorch: https://pytorch.org/tutorials/beginner/basics/intro.html

- at least read all linked guides on the page
- ideally install PyTorch locally on your PC and run the code



https://cdn2.psychologytoday.com/assets/styles/manual_crop_1_91_1_1528x800/public/field_blog_entry_teaser_image/2018-11/depositphotos_51277329_s-2015.jpg?itok=guo89dbF