

Deep Learning

Summer Semester 2024

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Prof. Dr.-Ing. Christian Bergler | OTH Amberg-Weider

Ostbayerische Technische Hoo Amberg-Weide

Overview

Topics From Last Time: Multi-Layer Perceptron

- Multi-Layer fully connected neural networks (Multi-Layer Perceptron)
- Activation functions
- Universal approximation theorem
- Forward propagation and backward propagation

Topics of Today: Optimization

- Model training with large data sets
- Variants of the gradient (descent) method

Challenges Deep Learning



Linear Regression, Logistic Regression, Softmax Regression

- Mathematically "friendly" problems
- Convexity of the loss function
- No local minima of the loss function

Deep Learning

- Highly complex model functions
- No convexity regarding the loss functions
- Local minima
- Model training is based on very big data corpora



Training parametric Models

Gradient (Descent) Method (Recap)

The iteration rule for approximating a minimum of a function $f:\mathbb{R}^n o\mathbb{R}$ using the gradient (descent) method is $\mathbf{x}^{k} = \mathbf{x}^{k-1} - \alpha \nabla f(\mathbf{x}^{k-1}), \quad k = 1, 2, \dots,$

$$\mathbf{x}^k = \mathbf{x}^{k-1} - \alpha \nabla f(\mathbf{x}^{k-1}) \; ,$$
 where $\alpha > 0$ denotes the learning rate. \Box

Questions:

- Which function is minimized in connection with the training of (parameterized) machine learning models?
- Which special shape does it have?



Gradient (Descent) Method for Machine/Deep Learning

- The function to be minimized is a loss function which represents the error as a function of the parameters.
- The objective/error/cost/loss function has additive form

$$L(\theta) = \frac{1}{m} \sum_{i=1}^{m} L^{(i)}(\theta)$$

where $L^{(i)}(\theta)$ denotes the error of the *i*th sample of the training dataset

Least Squares Functional:

$$L(\theta) = \frac{1}{m} \sum_{i=1}^{m} \frac{1}{2} (f_{\theta}(\mathbf{x}^{(i)}) - y^{(i)})^{2}$$

$$= L^{(i)}(\theta)$$



Gradient (Descent) Method for Machine/Deep Learning

Taking into account the special shape of the function L, the gradient (descent) method has the following formulation:

Gradient (Descent) Method for Machine Learning/Deep Learning

Be

$$L(\theta) = \frac{1}{m} \sum_{i=1}^{m} L^{(i)}(\theta)$$

a cost function for training a parameterized machine learning method, where $L^{(i)}$ denotes the

loss given by the *i*th sample. Then the iteration rule of the gradient (descent) method is
$$\theta^k = \theta^{k-1} - \alpha \cdot \frac{1}{m} \sum_{i=1}^m \nabla L^{(i)}(\theta^{k-1}) \;, \quad k = 1, 2, \dots$$

This method is also referred to in the following as classical gradient (descent) method or batch gradient (descent) method



Gradient (Descent) Method for Machine/Deep Learning

Example Linear Regression: $f_{\theta}(\mathbf{x}) = \sum_{i=0}^{p} \theta_{i} x_{i}$, where $x_{0} = 1$, and the least squares cost functional is

$$L(\theta) = \frac{1}{m} \sum_{i=1}^{m} \frac{1}{2} (f_{\theta}(\mathbf{x}^{(i)}) - y^{(i)})^2$$
The partial derivatives of L according to the weights result in

$$\frac{\partial L(\theta)}{\partial \theta_j} = \frac{1}{m} \sum_{i=1}^m (f_{\theta}(\mathbf{x}^{(i)}) - y^{(i)}) x_j^{(i)}, \quad j = 0, \dots, p$$

We had already derived the vectorized form:

$$\nabla L(\theta) = \frac{1}{m} (X^T X \theta - X^T \mathbf{y})$$



Gradient (Descent) Method for Machine/Deep Learning

Gradient (Descent) Method Linear Regression (Non-Vectorized)

for
$$k=1,2,\ldots$$
 do - # iterations for $j=0,\ldots,p$ do # Neuronen/herichte $\theta_j^k:=\theta_j^{k-1}-\frac{\alpha}{m}\sum_{i=1}^m(f_{\theta}(\mathbf{x}^{(i)})-y^{(i)})x_j^{(i)}$ end for #Samples

Gradient (Descent) Method Linear Regression (Vectorized)

for
$$k = 1, 2, ...$$
 do
$$\theta^{k} = \theta^{k-1} - \frac{\alpha}{m} (X^{T} X \theta^{k-1} - X^{T} \mathbf{y})$$
end for

Question: What are the advantages and disadvantages of these two variants in terms of algorithmic implementation on the computer?



Vecotrization vs. Non-Vectorization

Advantages and Disadvantages of the Non-Vectorized Implementation

- + Good traceability of the formulation
- + Low memory requirement even with large data sets
- Nested loops
- No ideal utilization of the hardware (e.g. GPUs)

Advantages and Disadvantages of the Vectorized Formulation

- Derivation of the formulation required
- + Easy to implement
- High memory requirement, especially for large data sets
- + Use of efficient libraries for linear algebra utilizing the hardware



Gradient (Descent) for Deep Learning

Dataset Size for Deep Learning

- Complex models with high-dimensional data require a lot of training data (overfitting, curse of dimensionality)
- Deep learning particularly shows its strength when using very large datasets
- Applications: Computer Vision, Acoustic Analysis, Natural Language Processing
- Available Data Corpora: HuggingFace, Kaggle, PapersWithCode

Consequences Model Training

- Vectorization (entire data corpus) is not possible due to high memory requirements
- Summation across all samples for gradient calculation can be (very) expensive



Stochastic Gradient (Descent) Method

Idea: Approximation of the gradient $\nabla L(\theta) = \frac{1}{m} \sum_{i=1}^{m} \nabla L^{(i)}(\theta)$ using the gradient of the costs of a randomly selected sample $(\mathbf{x}^{(i)}, \mathbf{y}^{(i)})$:

$$\nabla L(\theta) \approx \nabla L^{(i)}(\theta)$$

where $i \in \{1, \ldots, m\}$ is chosen at random

Stochastic Gradient (Descent) Method

```
\begin{array}{l} \text{for } k=1,2,\dots \text{ do } \xrightarrow{+} \frac{1}{2} \frac{1}{2} \frac{1}{2} \\ \text{Randomly shuffle the dataset (,,shuffling'')} \xrightarrow{-} \left( \times \stackrel{(i)}{\nearrow} \right) \xrightarrow{-} \frac{1}{2} \frac{1}{2} \frac{1}{2} \\ \text{for } i=1,2,\dots,m \text{ do } \xrightarrow{-} \frac{1}{2} \frac{1}{2} \frac{1}{2} \frac{1}{2} \\ \text{for } j=0,\dots,p \text{ do } \stackrel{(i)}{\nearrow} \frac{1}{2} \frac{1}{2} \frac{1}{2} \\ \theta_j := \theta_j - \alpha \frac{\partial L^{(i)}(\theta)}{\partial \theta_j} \\ \text{end for end for end for } \end{array}
```

Note: The entire dataset is typically run through several times (corresponds to the run variable k in the pseudo code above, known as epochs)



Traditional vs. Stochastic Gradient (Descent) in Deep Learning

- The parameter update for the stochastic gradient (descent) method is performed using a single sample, for the classical gradient method using all samples
- The individual updates can be carried out very efficiently with the stochastic gradient (descent) method and require little memory
- The parameter update in the classical gradient method requires a summation over all samples (expensive) or a vectorized implementation (memory-intensive)
- The trajectories of the iterates are generally noisier with the stochastic than with the classical gradient method. The approximation quality is usually worse than with the classical gradient method.
- In order for the method to converge, the learning rate is typically reduced dynamically during the training process (\rightarrow noise reduction)
- Question: Why it can be okay to accept the supposedly poorer approximation quality of the stochastic gradient method?

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Mini-Batch Gradient (Descent)

"Average Solution" between Classical and Stochastic Gradient (Descent) Method

• Approximation of the gradient of L using several samples that originate from a randomly selected subset $B \subset \{1, \dots, m\}$:

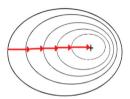
$$abla L(heta) pprox rac{1}{|B|} \sum_{i \in B}
abla L^{(i)}(heta)$$

- Such a subset $B \subset \{1,\ldots,m\}$ of the samples is called mini-batch
- Typically, b := |B| << m applies
- The dataset is first shuffled and then split into disjoint minibatches. A parameter update is then calculated for each minibatch
- Vectorization via mini-batch possible
- Number of Iterations with a given batch-size (mini-batch) leads to an entire epoch (whole data corpus)

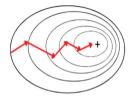


Traditional vs. Stochastic vs. Mini-Batch Gradient Descent Trajectory

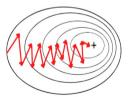
Batch Gradient Descent



Mini-Batch Gradient Descent



Stochastic Gradient Descent



Source: https://statusneo.com/efficientdl-mini-batch-gradient-descent-explained/Source: OTH-AW, Electrical Engineering, Media and Computer Science, Fabian Brunner – Vorlesung Deep Learning, Optimization



Mini-Batch Gradient Descent

Mini-Batch Gradient Descent (Vectorized)

```
\begin{array}{l} \text{for } k=1,2,\dots \text{do} \\ \text{Shuffle the dataset randomly (,,shuffling'')} \\ \text{Split the dataset into disjoint batches} \\ B_1=\{1,\dots,b\},B_2=\{b+1,\dots,2b\},\dots \\ \text{for } j=1,2,\dots,\#Batches \text{ do} \\ \theta:=\theta-\frac{\alpha}{|B_j|}\sum_{i\in B_j}\nabla L^{(i)}(\theta) \\ \text{end for} \end{array}
```

Remarks:

- If m (length of the training dataset) is not a multiple of the batch-size b, the last batch may consist of fewer than b elements (\rightarrow PyTorch allows to drop or keep it!)
- For b = 1 the stochastic gradient method (SGD) is used, for b = m the classical method (BGD)
- The parameter updates are generally less noisy than with the stochastic gradient method
- The batch-size *b* is a hyperparameter whose choice depends on the problem. Often only trial and error helps to determine a suitable batch-size

OTH Lecture – Prof. Dr.-Ing. Christian Bergler Additional Notes



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Gradient (Descent) Method Using Momentum-Update

Idee

- Provide the gradient (descent) method with a "memory" and consider not only the current gradient but also historical updates when calculating the current update
- Goals: Increase convergence speed, reduce noise & convergence issue of "local minima"
- Can be combined with mini-batch gradient (descent) method

Gradient (Descent) Method Using Momentum-Update

Iteration rule for approximating a minimum of the function $f: \mathbb{R}^n \to \mathbb{R}$:

$$\mathbf{z}^{k} = \beta \mathbf{z}^{k-1} + \nabla f(\mathbf{x}^{k-1}) ,$$

$$\mathbf{x}^{k} = \mathbf{x}^{k-1} - \alpha \mathbf{z}^{k}$$

where α is the learning rate and $\beta \in (0,1)$ is a weighting parameter for the momentum $(\beta = 0 \text{ corresponds to the classic gradient method})$



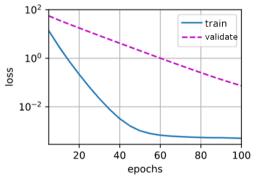
Epochs

- In the stochastic gradient (descent) method, the parameter updates are carried out
 using a single training sample, while in the mini-batch gradient (descent) method, they
 are carried out using batches that form a decomposition of the training dataset
- A complete run of the entire training data set is referred to as epoch
- In the classical gradient method, each iteration/parameter update corresponds to an epoch.
- ullet In the stochastic gradient method, an epoch ends after m parameter updates.
- In the stochastic gradient method with minibatches, an epoch is completed when all batches have been processed once.



Training Process Evaluation

- To assess the progress of the model training and its quality, the temporal development of the loss (e.g. on the training and validation dataset) can be plotted in a diagram
- In such diagrams, the number of epochs is plotted on the x axis



Question: What would you recommend in the above situation and why?



Summary and Outlookk

Summary

- Classical gradient method
- Stochastic gradient method
- Stochastic gradient method with minibatches
- Gradient method with momentum
- Epochs, visualisation of the learning progress

Outlook

- Exercise: Implementation of the variants for univariate linear regression
- Parameter initialization for MLPs
- MLPs in PyTorch
- Regularization



Further Questions?





https://www.oth-aw.de/hochschule/ueber-uns/personen/bergler-christian/

Source: https://emekaboris.medium.com/the-intuition-behind-100-days-of-data-science-code-c98402cdc92c